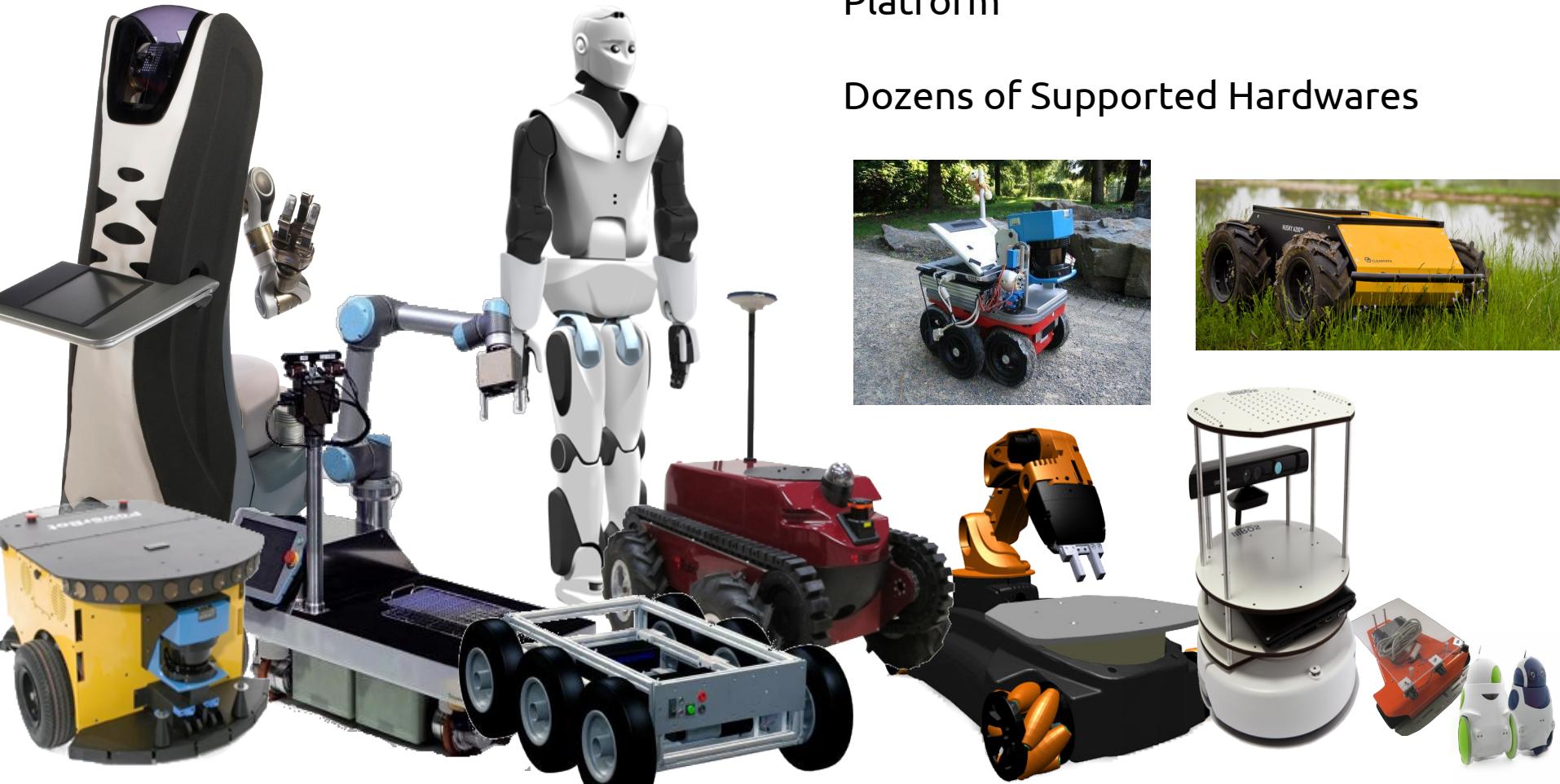


Navigation Illumination

Shedding Light on the ROS Navstack

David V. Lu!!

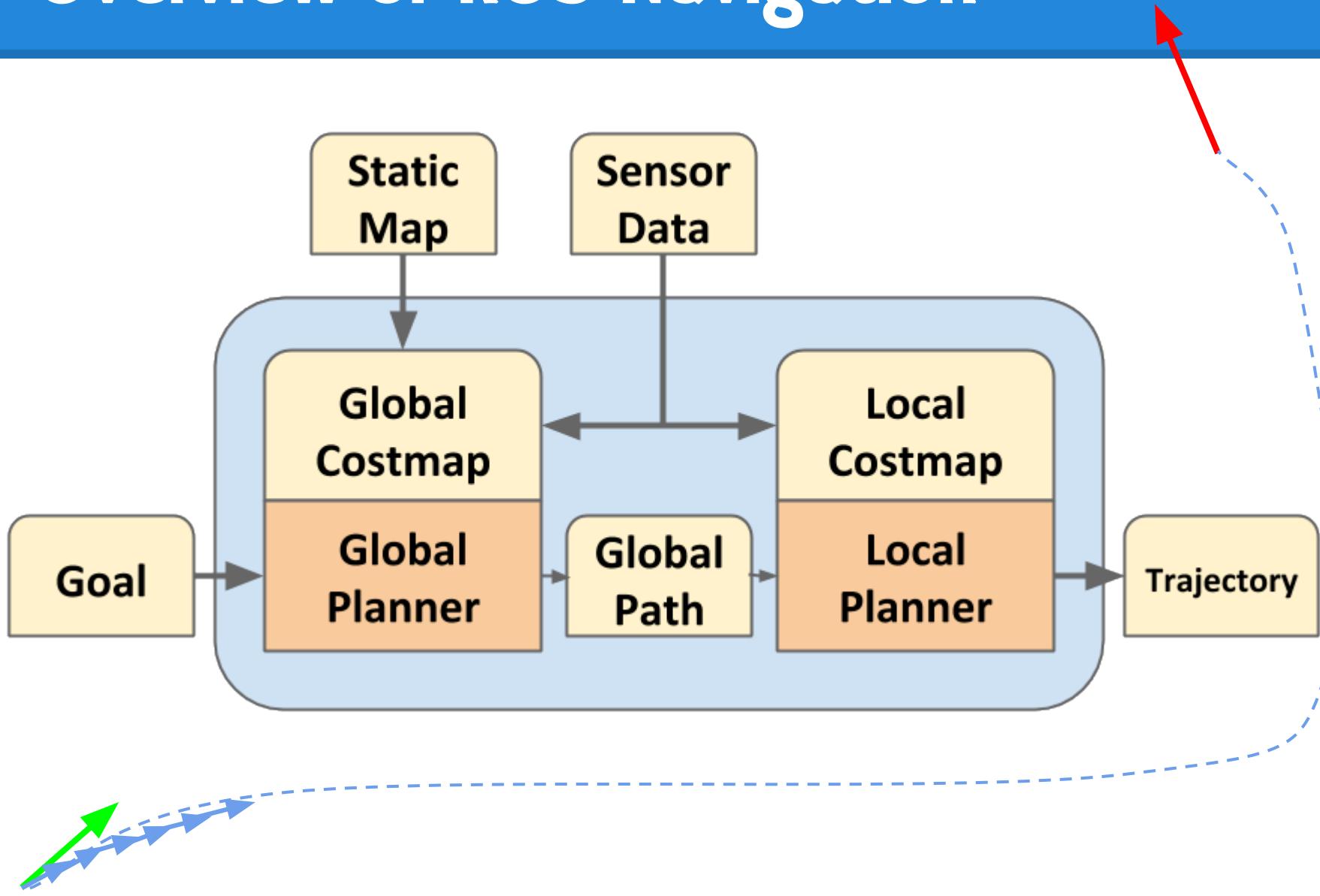
Robots Using ROS



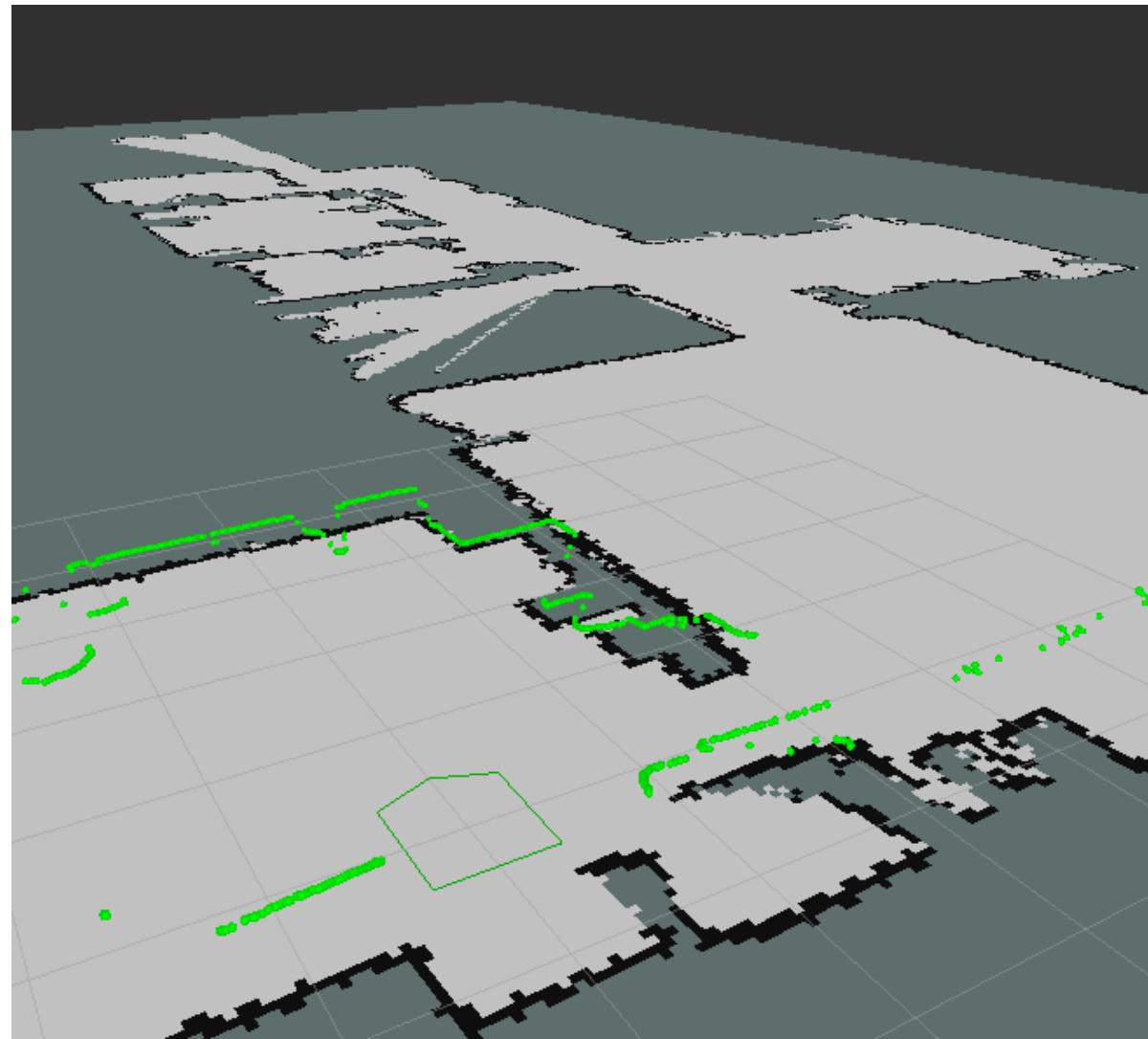
Cornerstone of ROS Open Source Platform

Dozens of Supported Hardwares

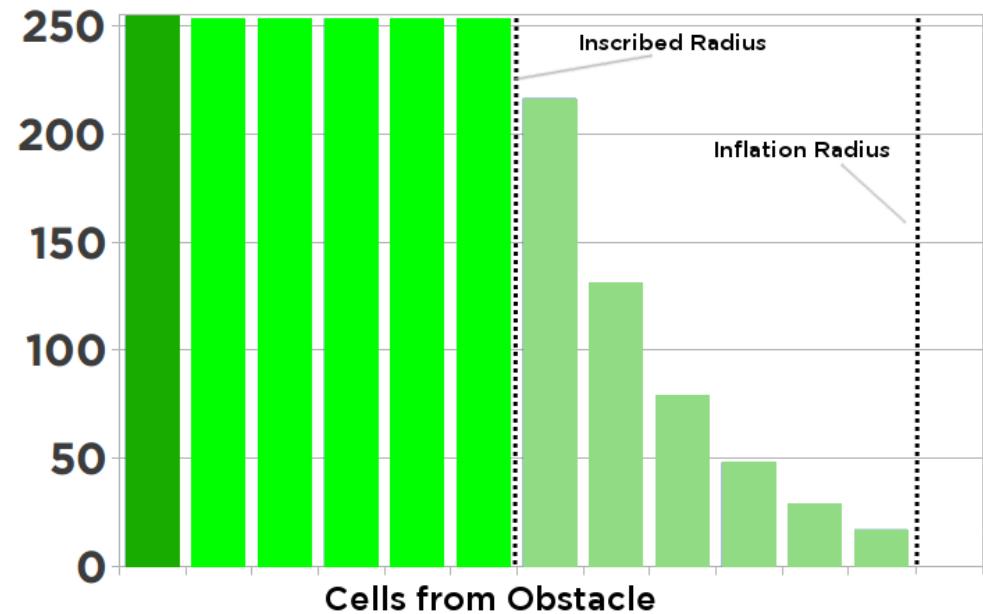
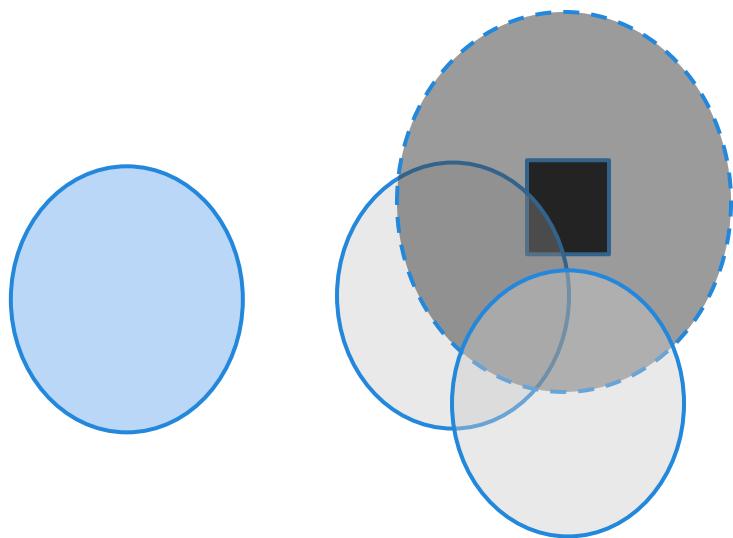
Overview of ROS Navigation



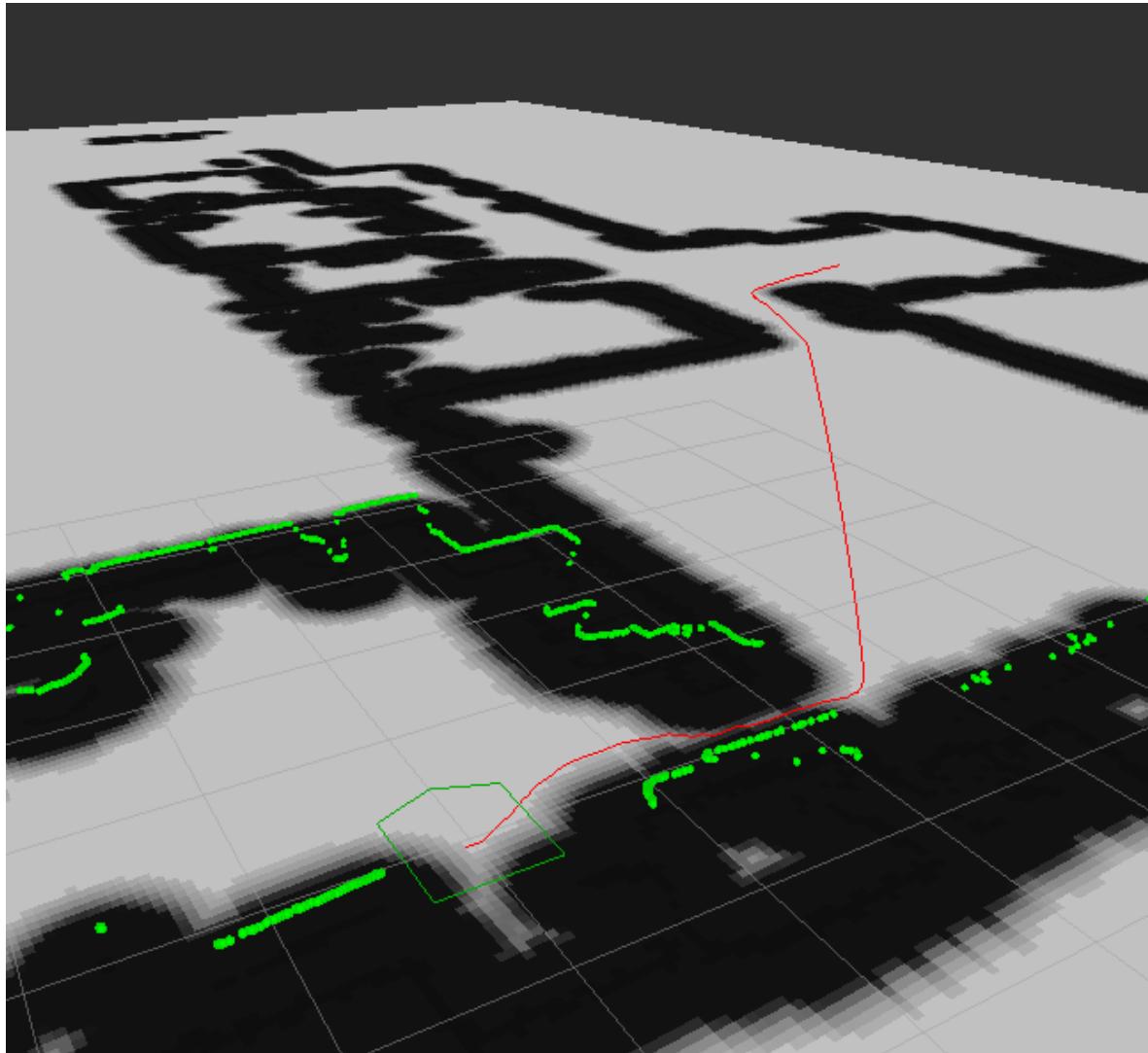
Costmap Data Sources



Obstacle Inflation

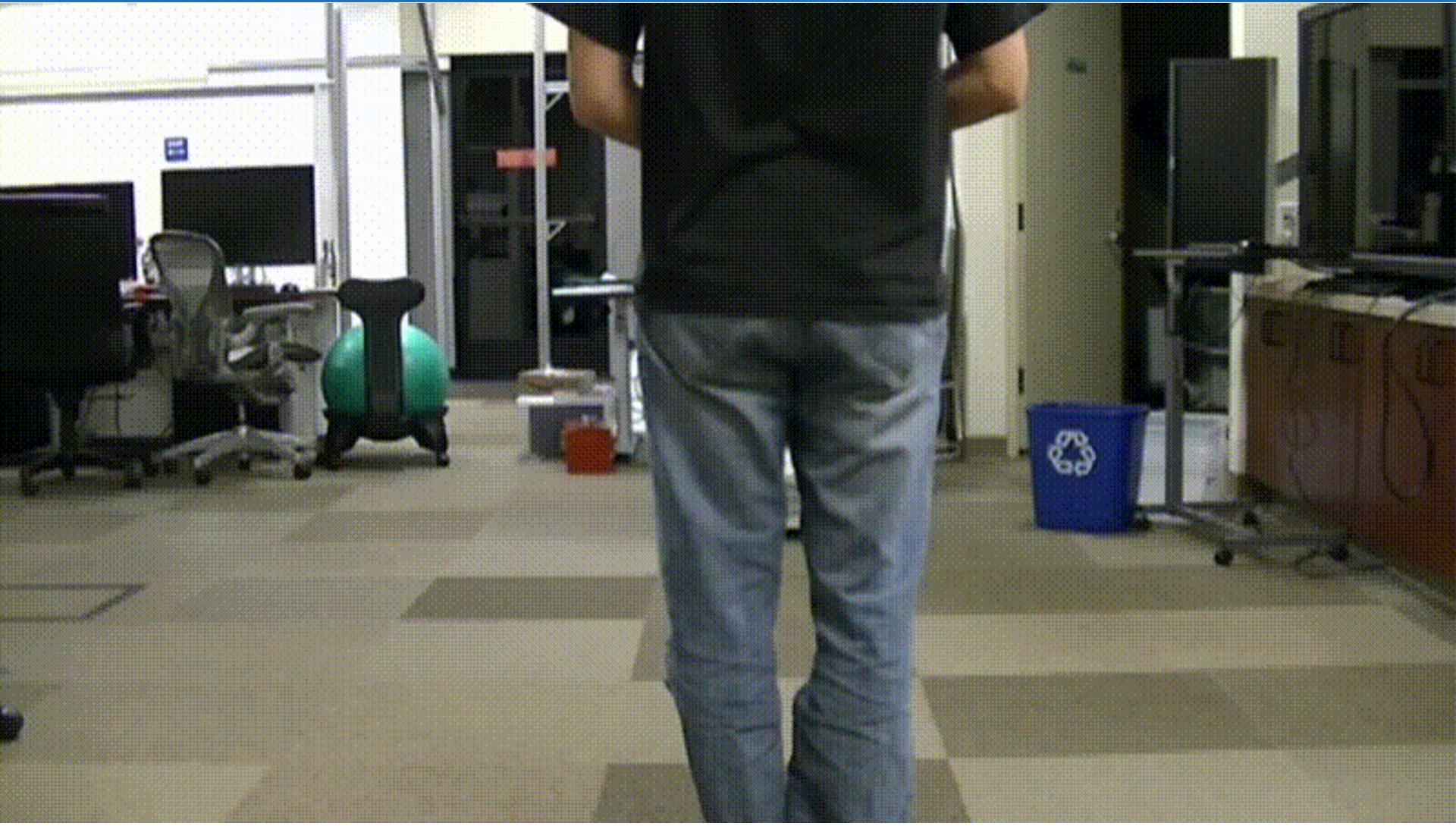


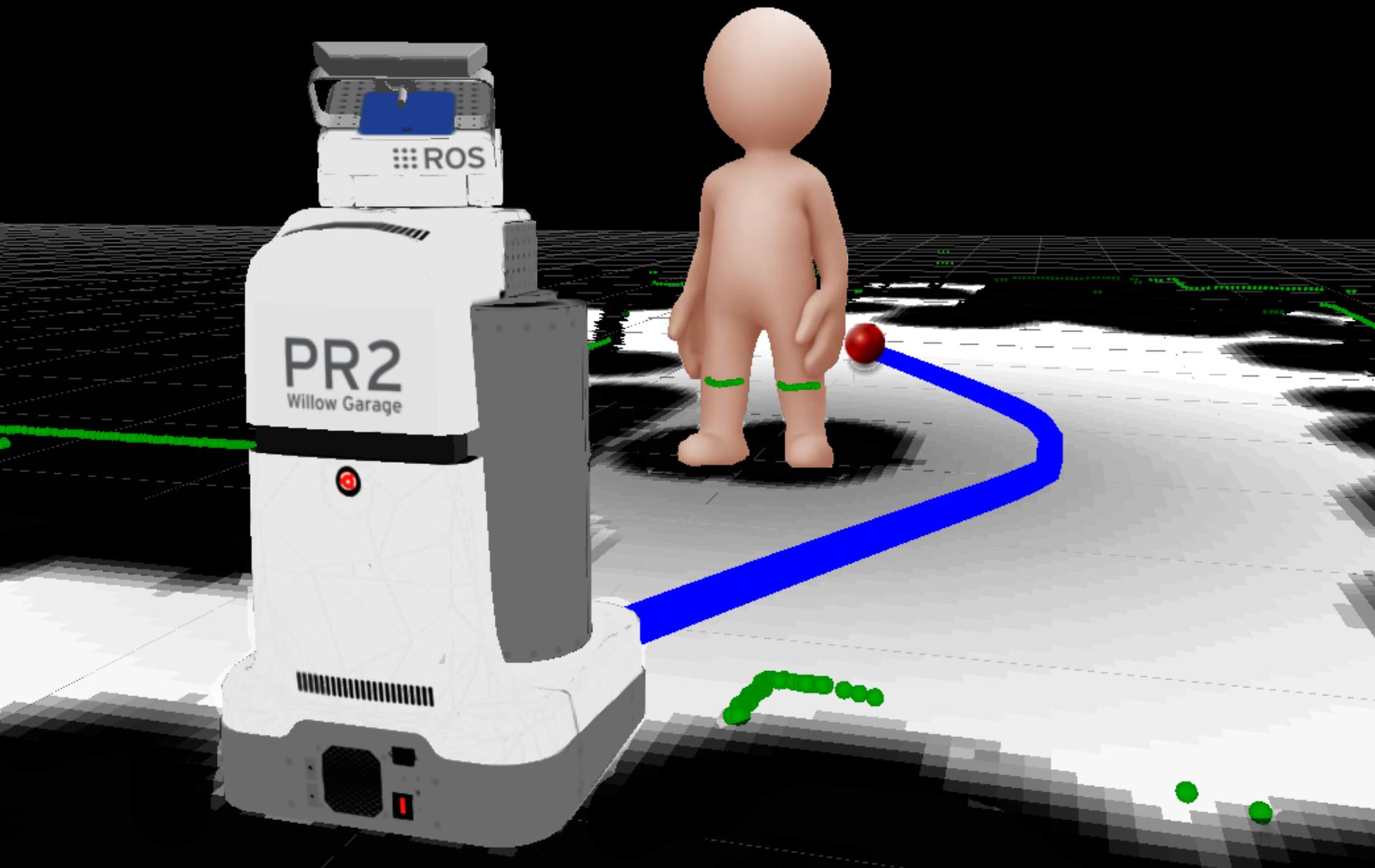
Global Costmap and Plan



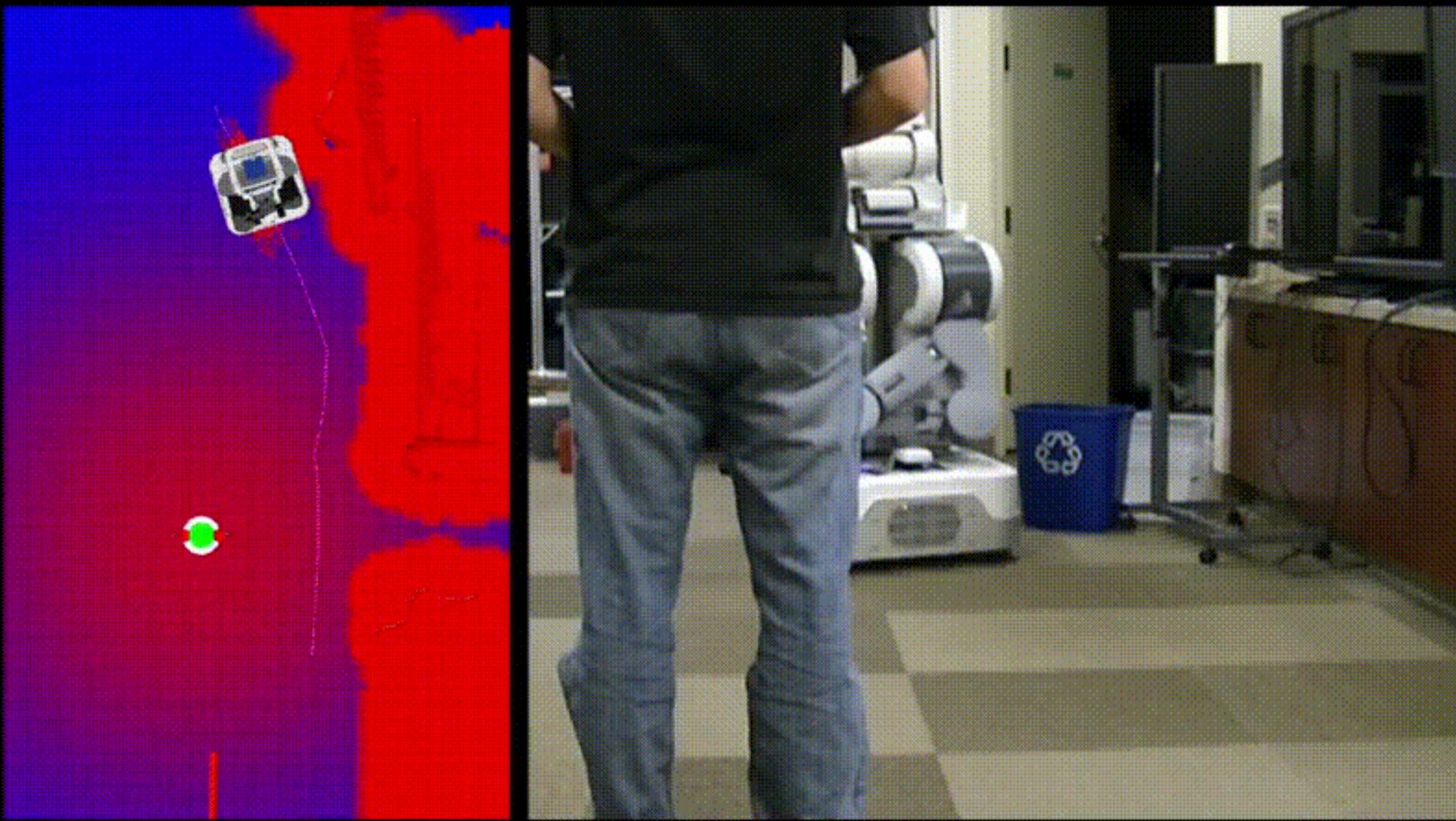


Standard Navigation

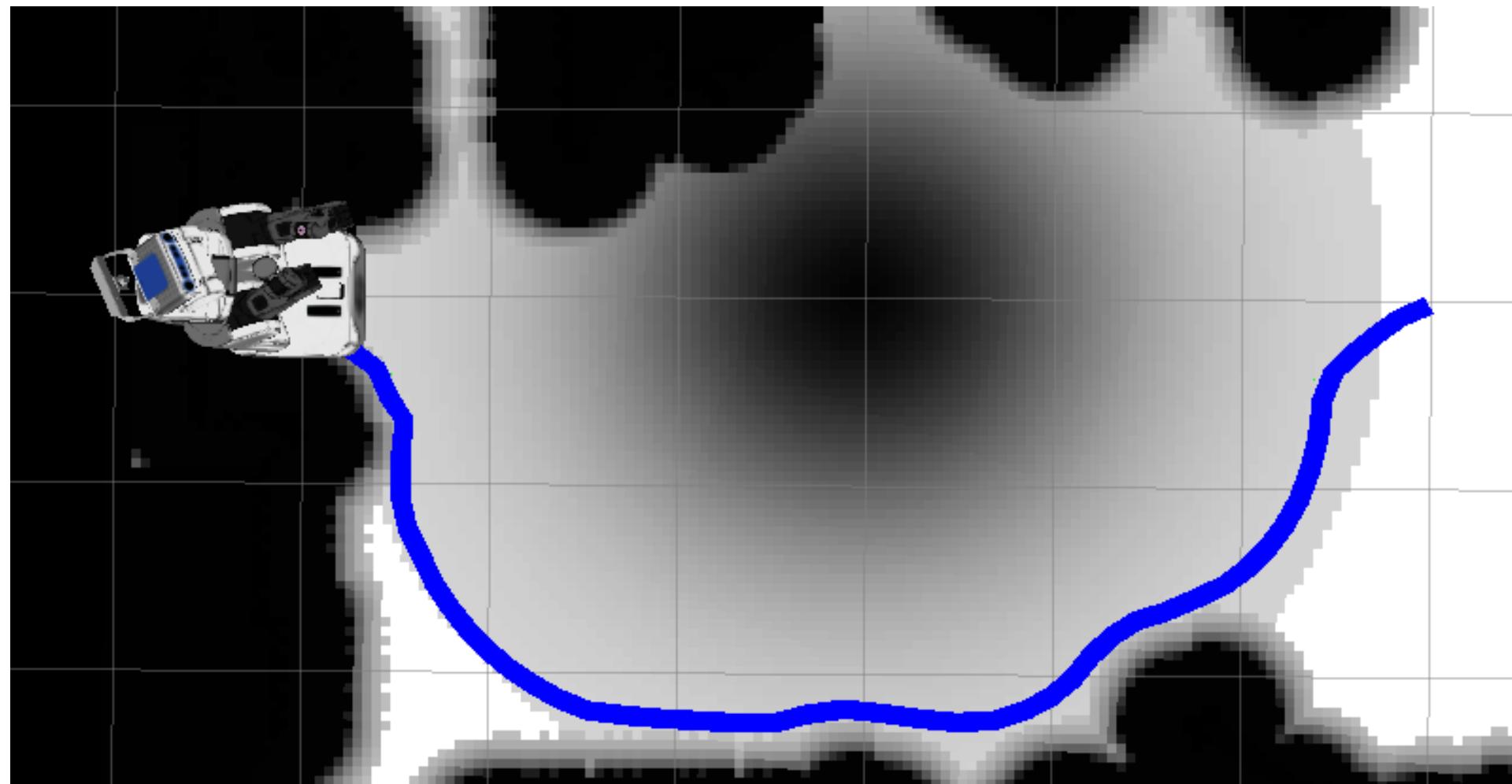




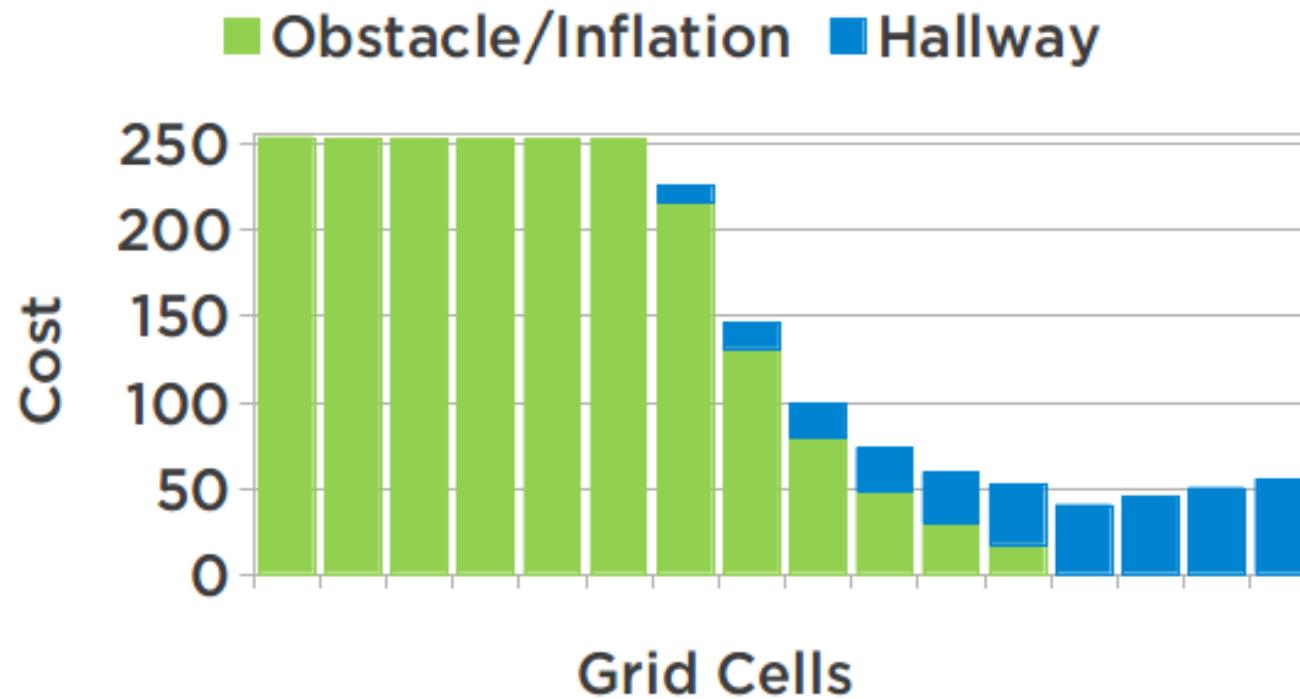
Social Navigation



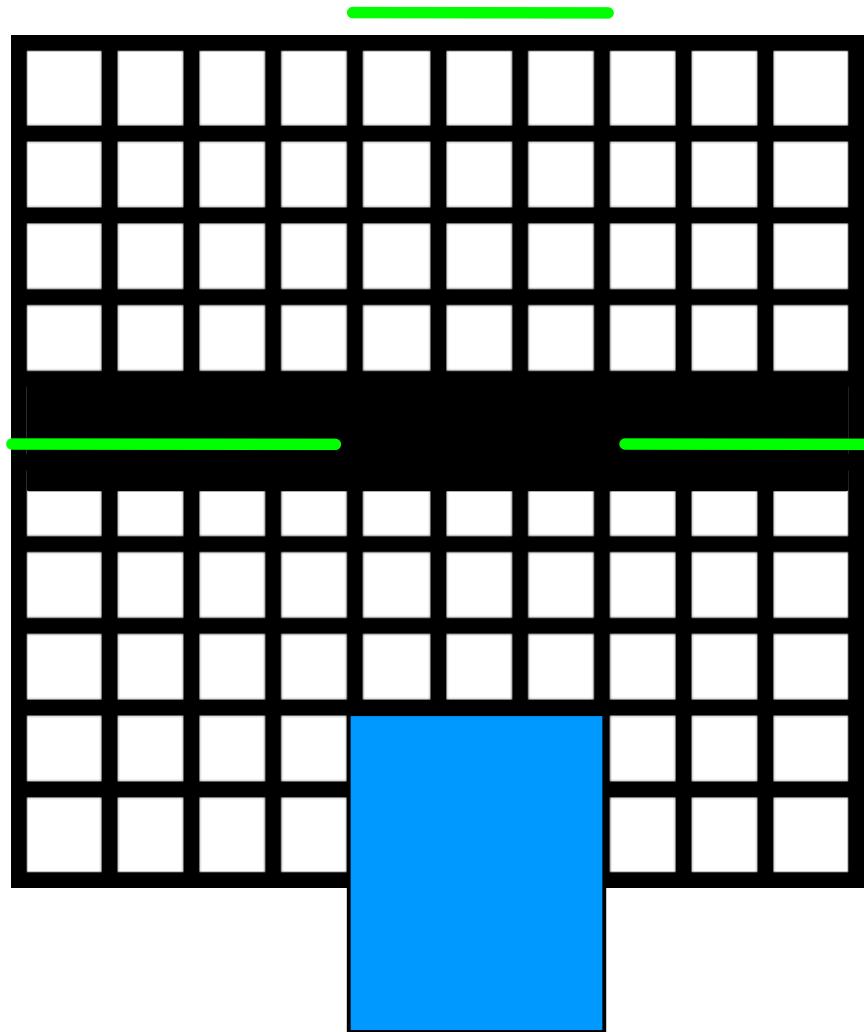
Monolithic Costmap



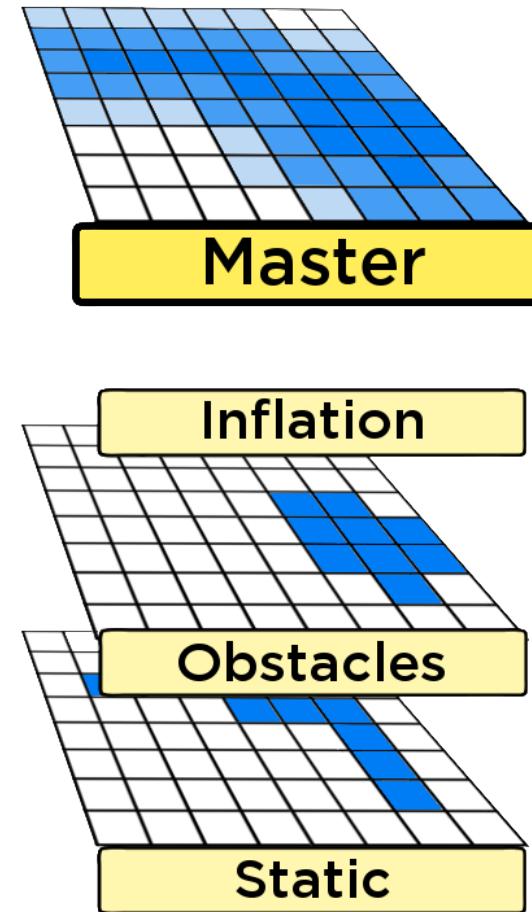
Costmap Overlap



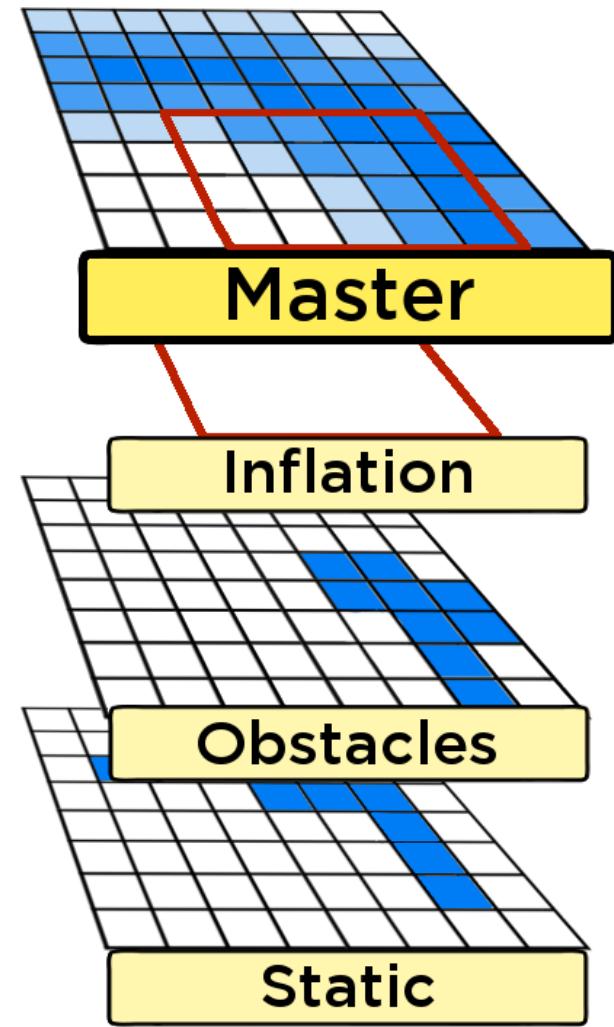
Limited Update Information



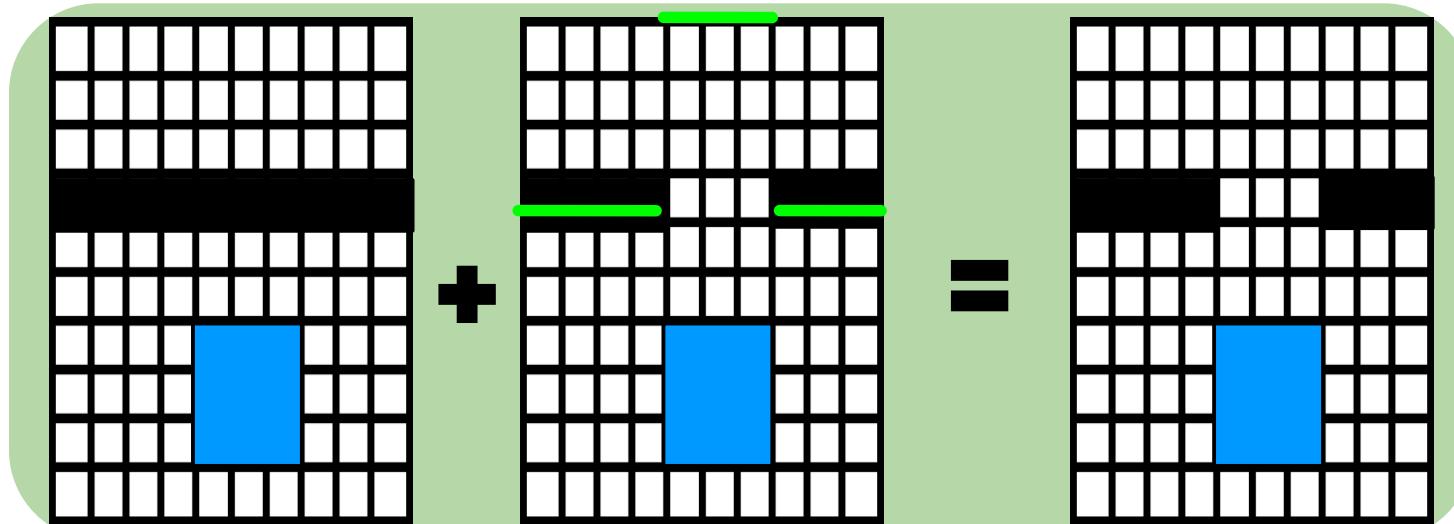
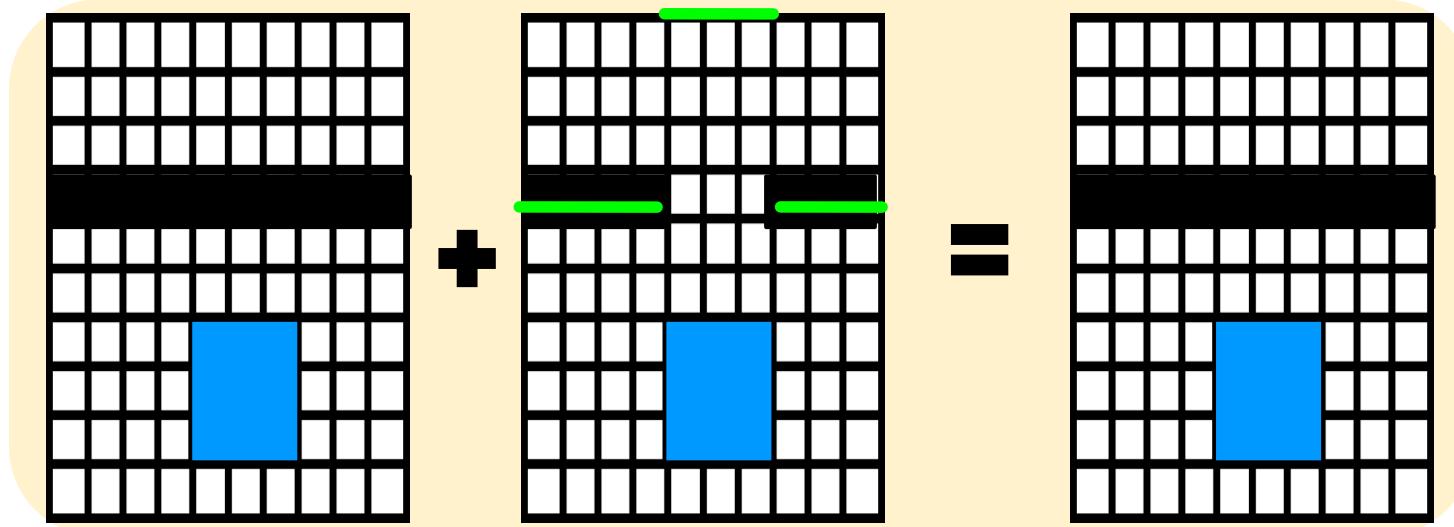
Layered Costmaps



Two Pass Update Process



Layer Combination



Costmap Layers

Obstacles Layer

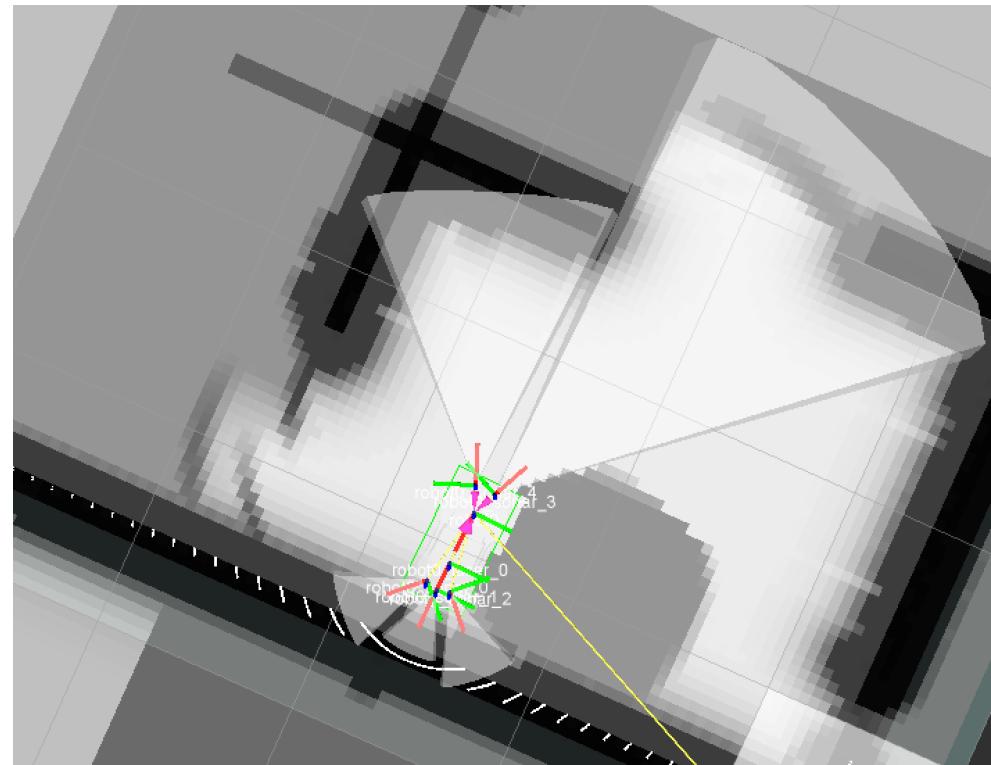
Inflation Layer

Static Layer

Range Sensor Layer

Proxemic Layer

Claustrophobic Layer



Implementing a Layer

```
class Layer
{
public:
    void initialize( LayeredCostmap* parent, std::string name,
                      tf::TransformListener *tf );

    virtual void updateBounds(
        double robot_x, double robot_y, double robot_yaw,
        double* min_x, double* min_y, double* max_x, double* max_y) { }

    virtual void updateCosts(Costmap2D& master_grid,
                            int min_i, int min_j, int max_i, int max_j) { }
```

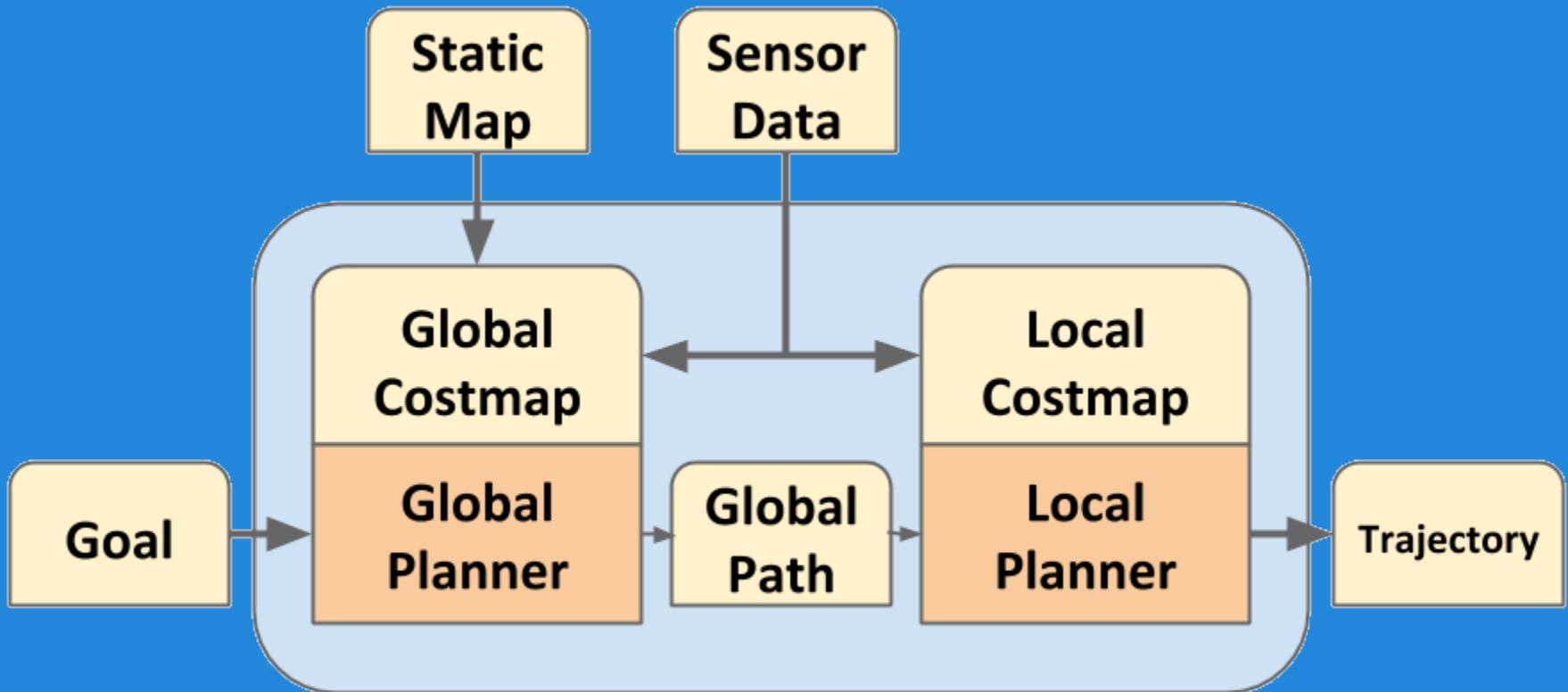
Layered Costmaps

github.com/ros-planning/navigation

github.com/wg-perception/people

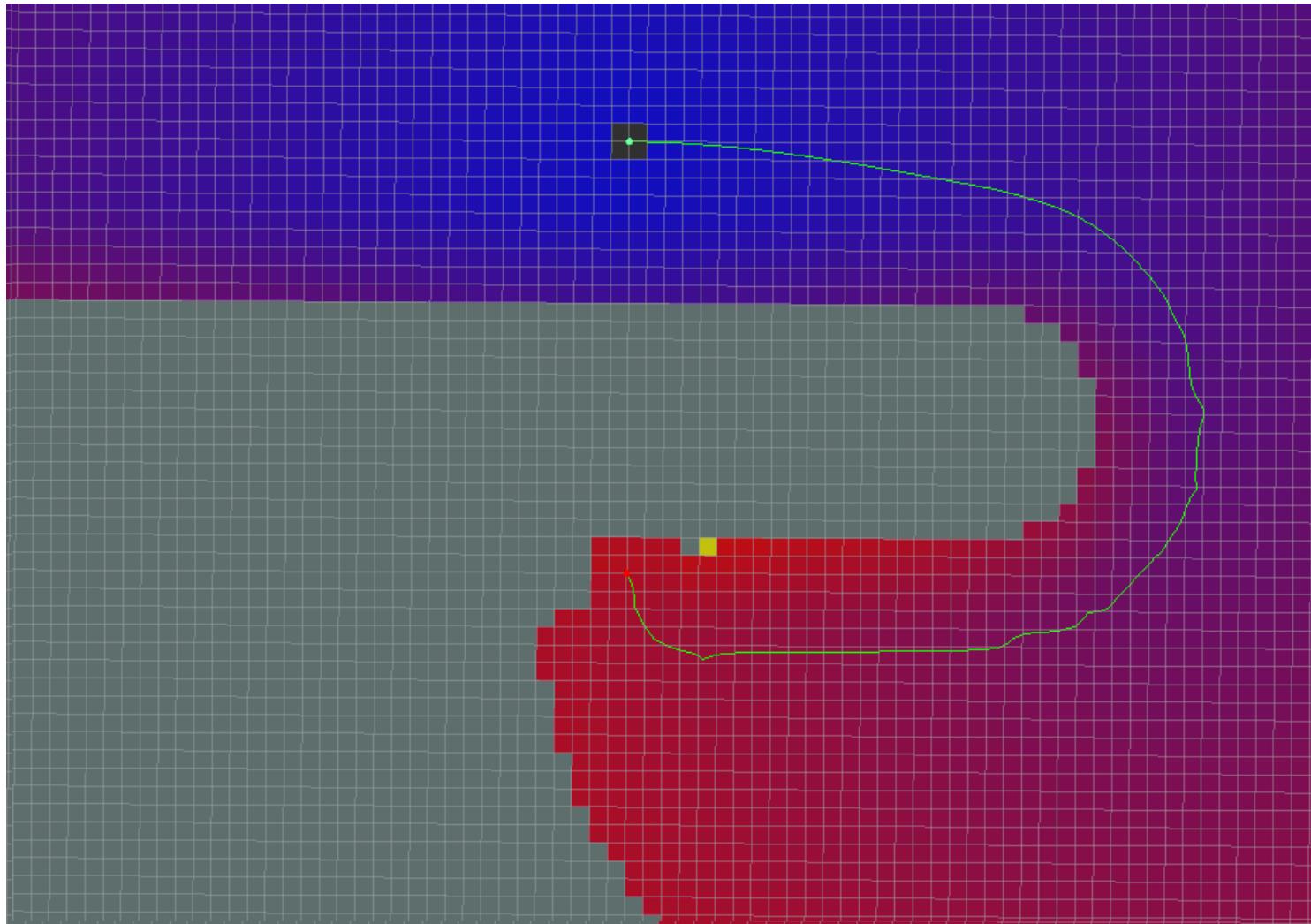
github.com/DLu/navigation_layers



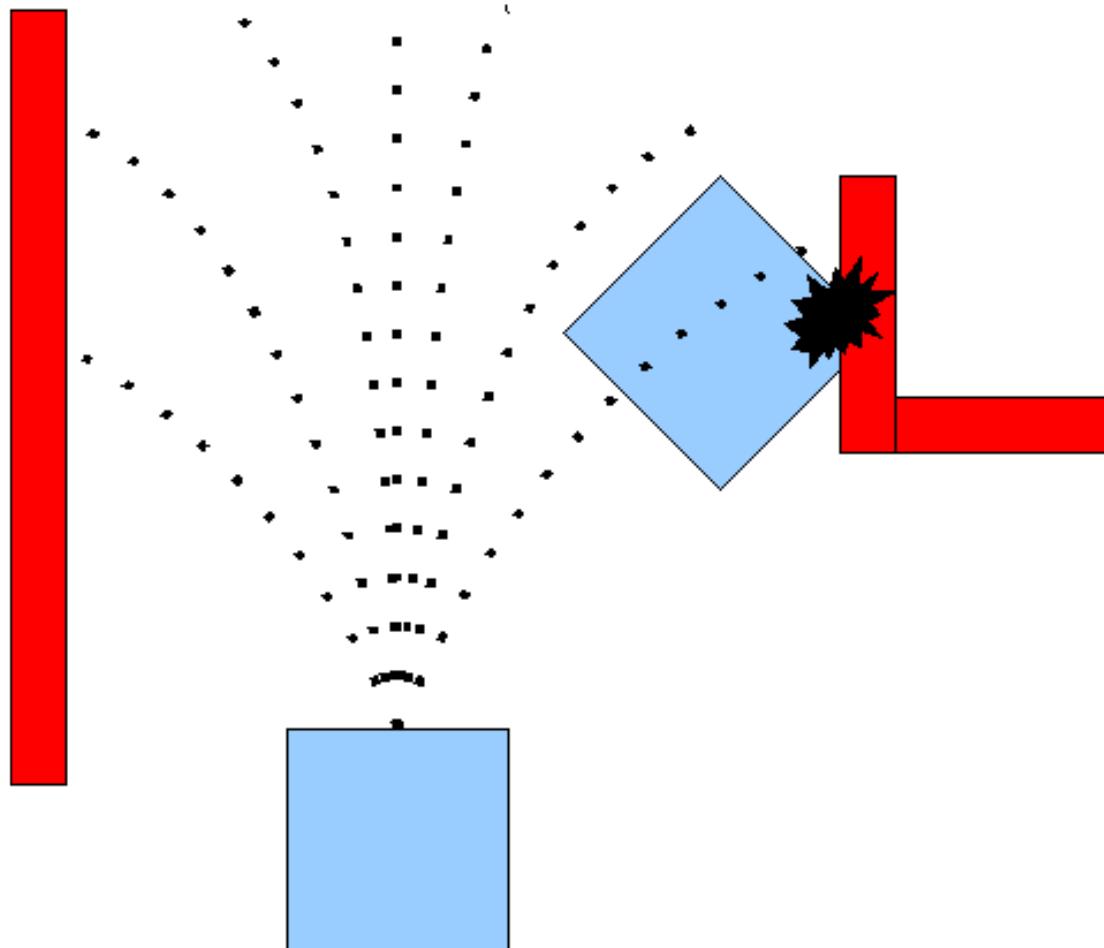


Overview of ROS NavStack

global_planner

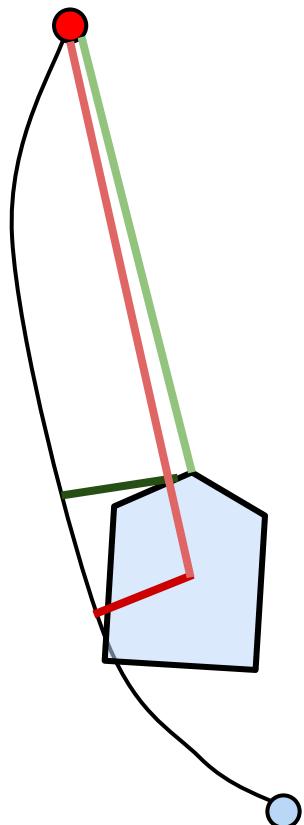


BaseLocalPlanner vs. DWALocalPlanner



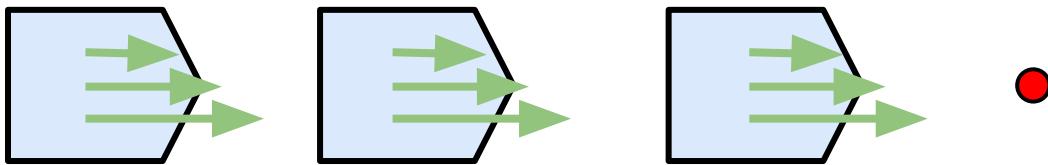
Scoring Trajectories

Weighted Sum =



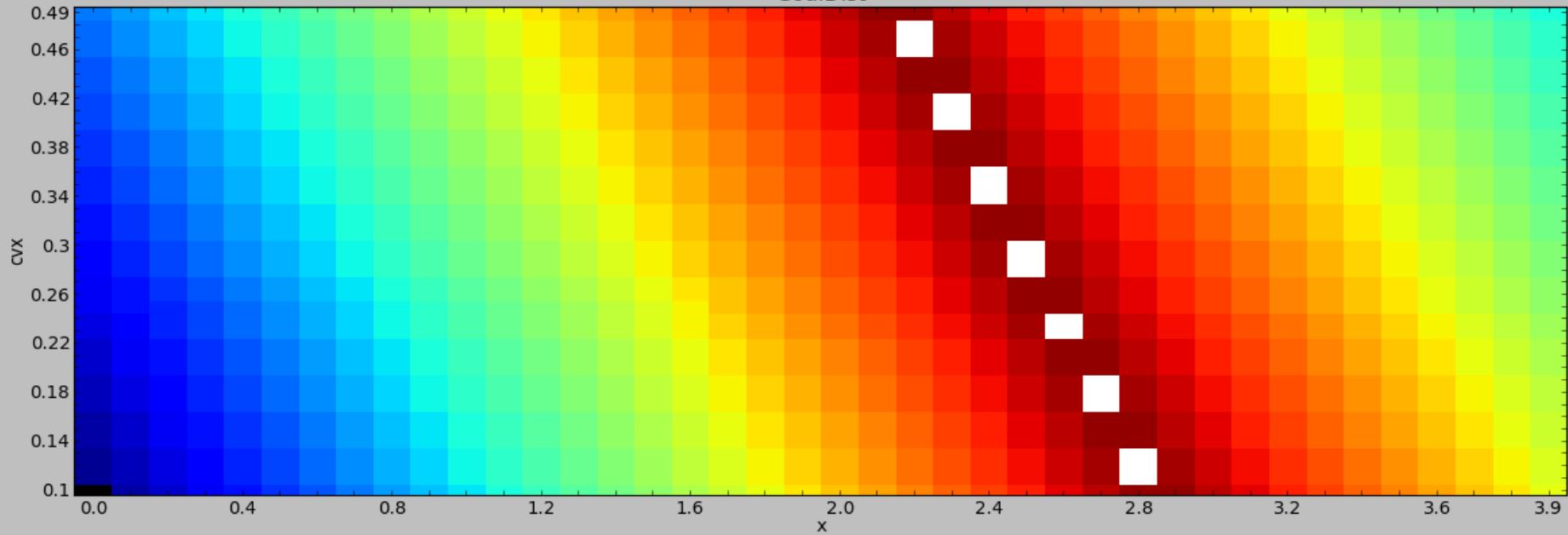
oscillation_cost
+ costmap_cost
+ goal_distance_cost
+ path_distance_cost
+ goal_alignment_cost
+ path_alignment_cost

Scoring Different Trajectories

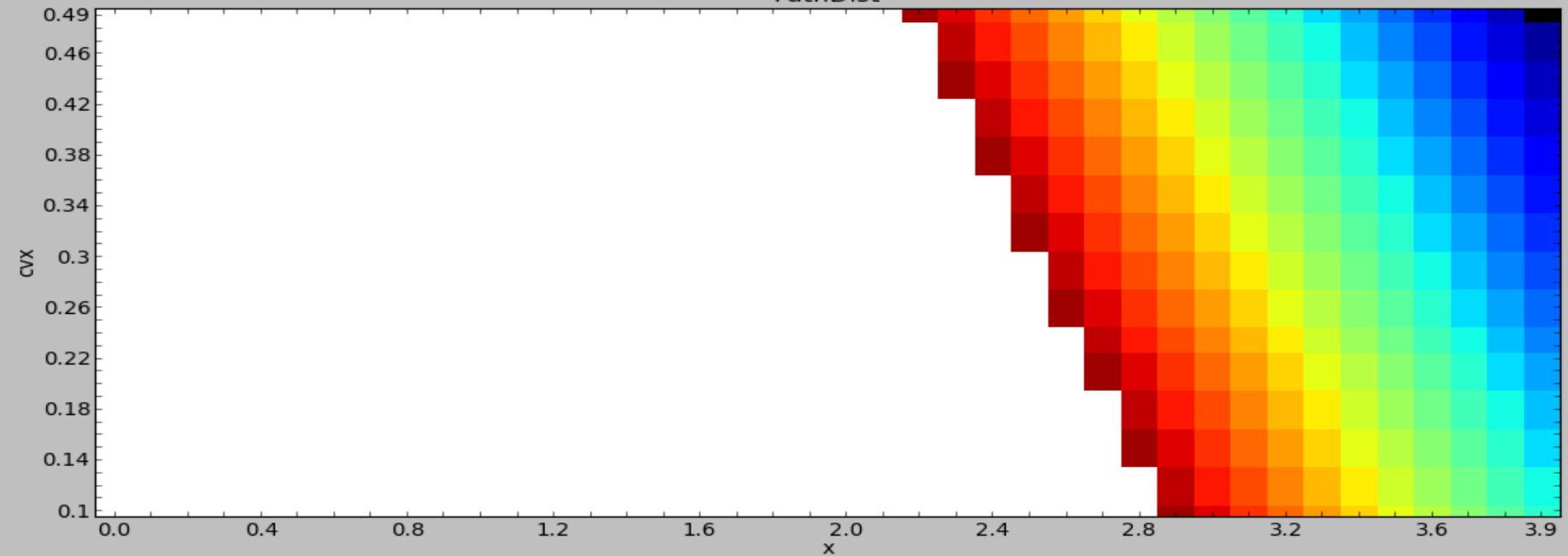


Vary x position
and x velocity

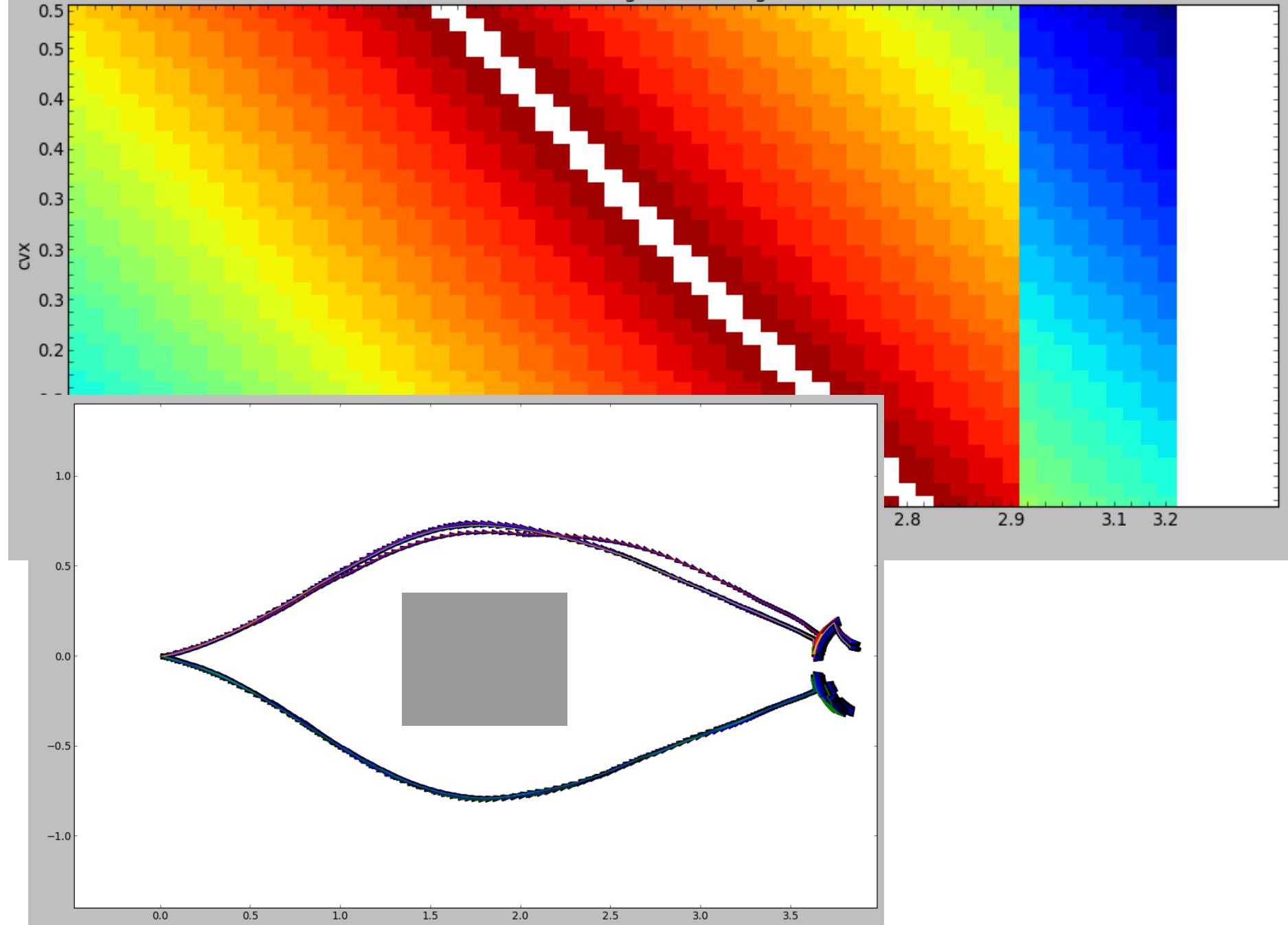
GoalDist



PathDist



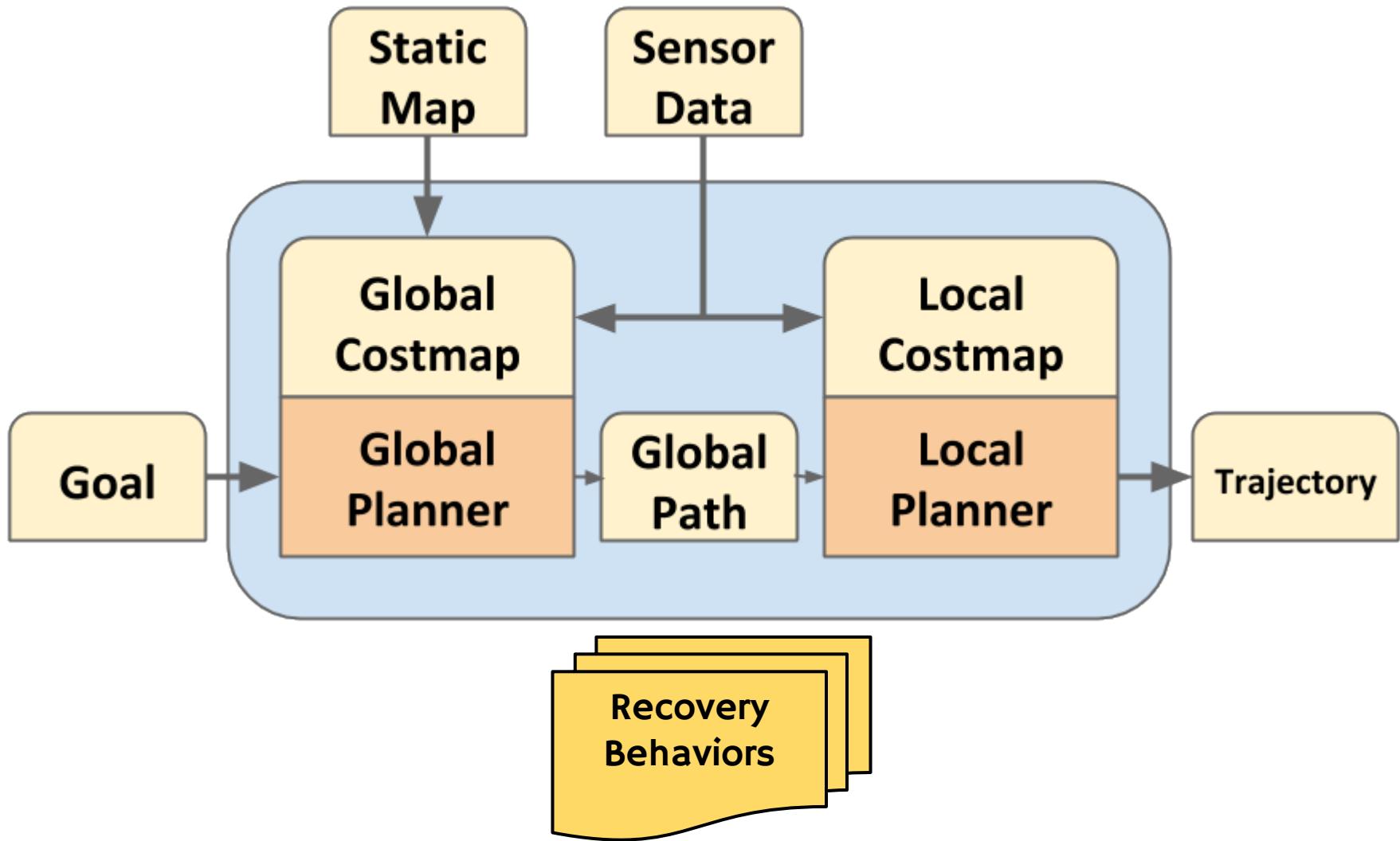
Goal Alignment - Original



Implementing a Cost Function

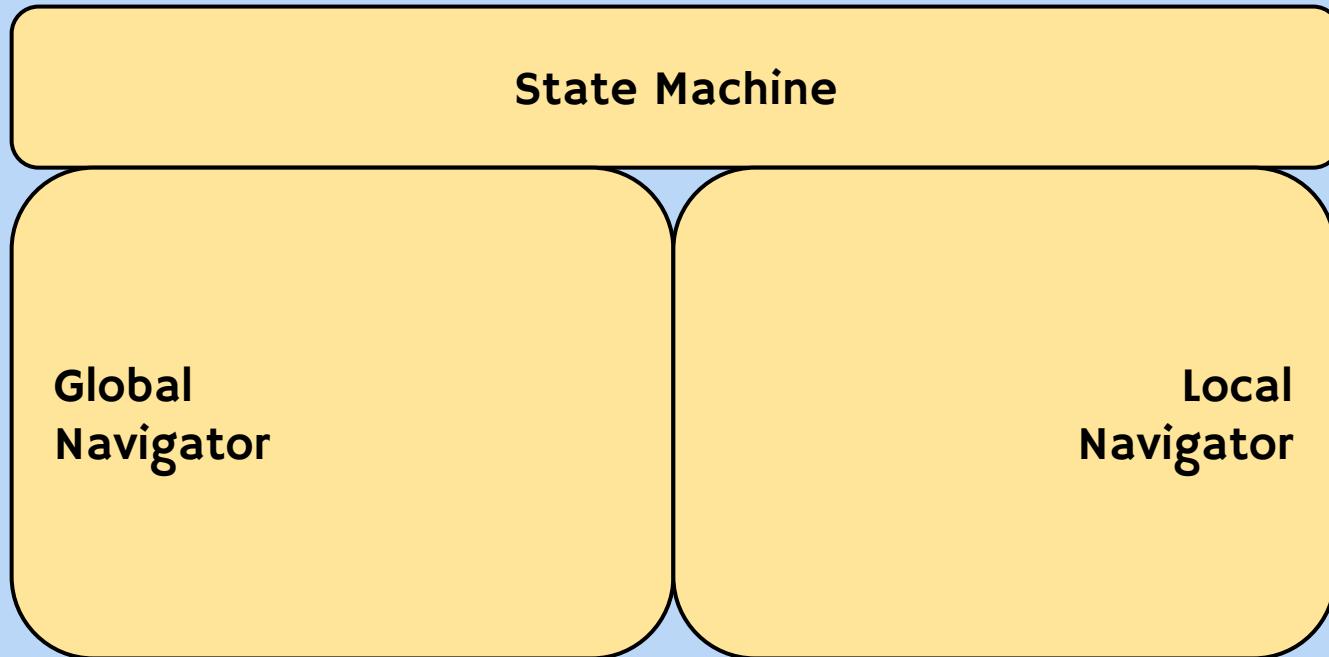
```
class TrajectoryCostFunction {  
    ...  
    virtual double scoreTrajectory(Trajectory &traj);  
    ...  
}
```

MoveBase



MoveBase The Next Generation

MoveBase



Move Base Social State Machine



DWA Plugin Planner and MoveBase2

[https://github.com/DLu/navigation
/tree/groovy_plugin_planner](https://github.com/DLu/navigation/tree/groovy_plugin_planner)

[https://github.com/DLu/navigation
/tree/groovy_mbsplit](https://github.com/DLu/navigation/tree/groovy_mbsplit)

ROS Navigation

<https://github.com/ros-planning/navigation>

