

Introduction to Natural Language Processing (NLP)

Sebastian Castro

Robotics Software Engineer

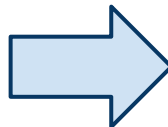
MIT Computer Science & Artificial Intelligence Laboratory





```
set_base_nav_goal(  
  pose([1.2, -0.23, pi/2]))  
set_end_effector_pose(  
  pose([1.42, -0.23, 1.31,  
        0.0, -pi/2, 0.0]))  
set_gripper_force(-0.5)  
...
```

```
[LOG] (07_08_2020 15:23:21)  
SET_BASE_NAV_GOAL  
target_active: X=1.2  
Y=-0.23 TH=1.57  
...
```



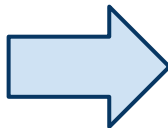
```
[LOG] (07_08_2020 15:24:02)  
SET_BASE_NAV_GOAL returned status=0  
[LOG] (07_08_2020 15:24:02)  
SET_END_EFFECTOR_POSE  
target_active X=1.42 Y=-0.23 Z=1.31  
RX=0.0 RY=-1.57 RZ=0.0  
[LOGERR] (07_08_2020 15:24:03)  
SET_END_EFFECTOR_POSE returned  
status=-2 [IK_COLL_SRV_MAX_TRIES]
```



Hey robot, could you please fetch me an apple from the high shelf in the kitchen?



YES. I WILL GO TO THE KITCHEN AND TRY FIND AN APPLE IN THE UPPER SHELF.



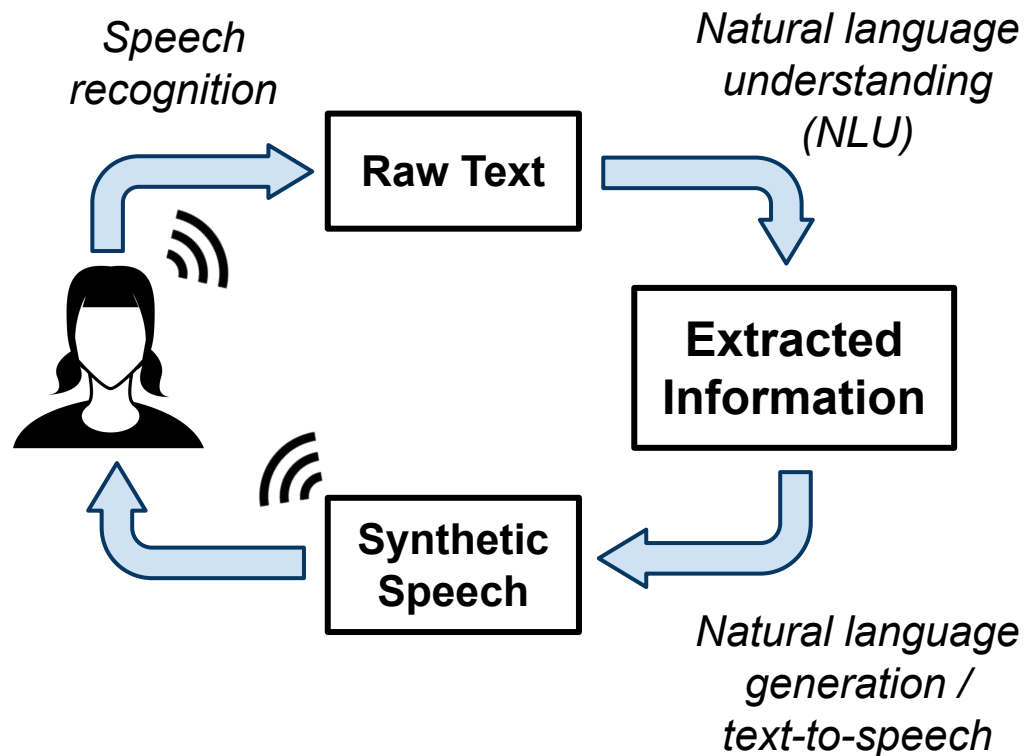
I HAVE REACHED THE KITCHEN, BUT I'M SORRY. THE APPLE IS TOO HIGH FOR ME TO REACH.

WOULD YOU LIKE TO GET IT YOURSELF? OR I CAN BRING YOU A BANANA INSTEAD.



What is NLP?

A branch of **artificial intelligence** dealing with **communication between humans and machines** in the **natural language** of the human (text, speech, etc.)



Applications of NLP

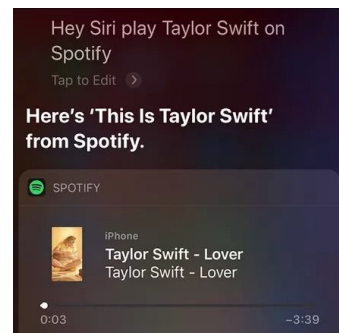
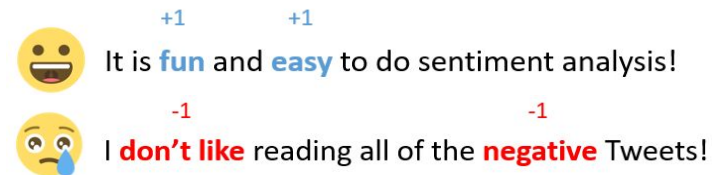
Classification: Sentiment analysis, topic/intent detection, part-of-speech tagging, etc.

Generation: Translation, image captioning, text summarization, speech synthesis, etc.

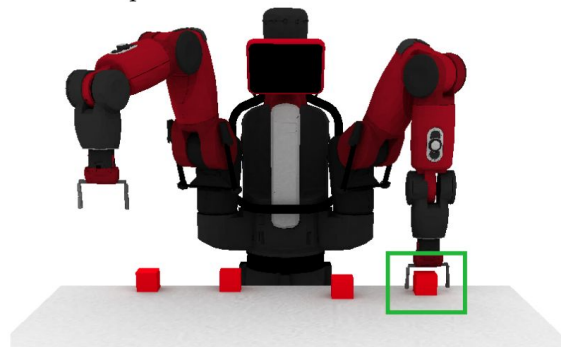
Discourse: Question answering, chatbots, etc.

Grounding: Associating language with entities in the real world (objects, actions, concepts, etc.)

... and more!



"Pick up the farthest red block on the left."



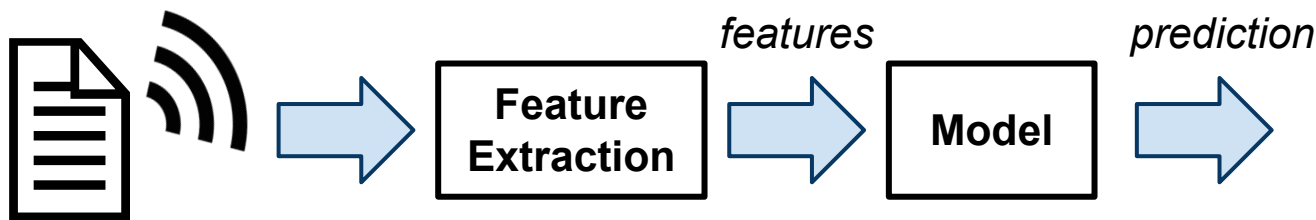
Rule-Based vs. Statistical NLP

Rule-Based

Hard-coded rules (grammars, heuristics, patterns, etc.)

Statistical

Automatically learning rules from large bodies* of data using statistical techniques such as *machine learning*.



* *corpus* (plural: *corpora*) = "body" in Latin

Rule-Based NLP

Rule-Based NLP

Can perform well in simple, specific cases but does not generalize well.

Examples

- Preprocessing text
- Searching for keywords, templates, patterns, etc. from a knowledge base
- Parsing and analysis using linguistic rules (*grammars*)

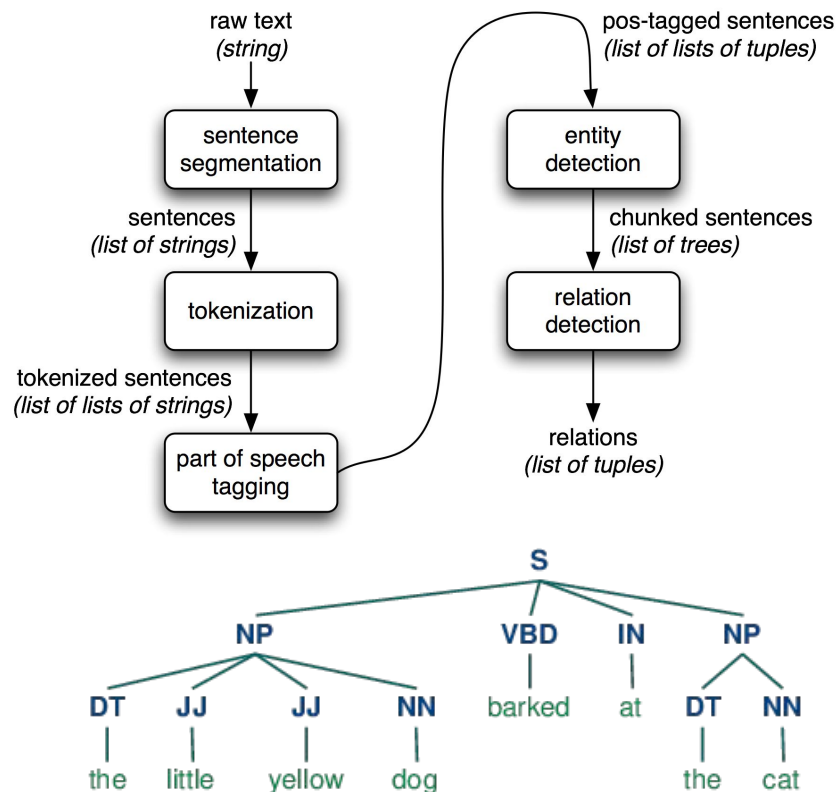


Typically, rule-based NLP supplements machine learning approaches.

Structure of Rule-Based NLP

A typical rule-based pipeline consists of:

1. Preprocessing text
(e.g. sentence segmentation, tokenization)
2. Tagging parts of speech
(usually involves a learned model)
3. Parsing the speech using a predefined grammar
4. Extracting key information
(e.g. named entities, relations, coreferences)



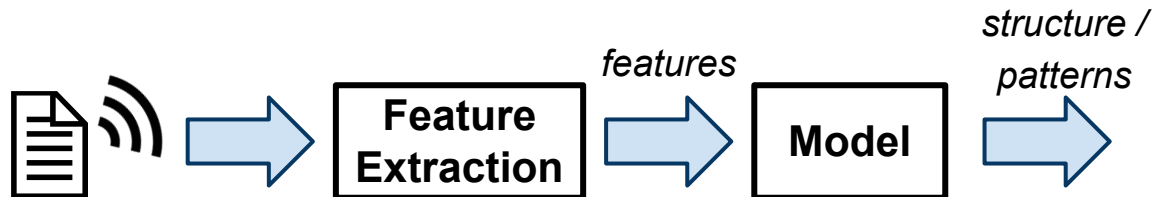
Statistical NLP

(B.D.L.: before deep learning)

Statistical NLP

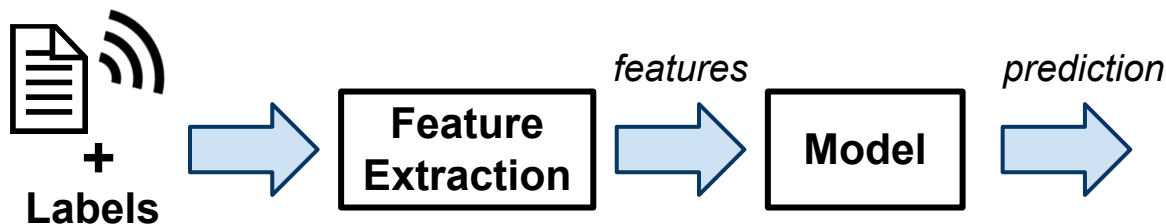
Unsupervised learning:

Learning structure from
unlabeled data
(e.g. clustering, topic modeling)

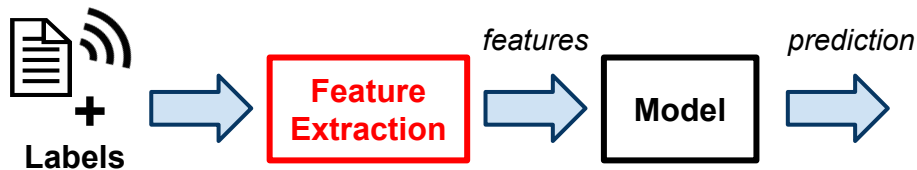


Supervised learning:

Learning to predict from
labeled data (e.g. regression,
classification, generation, etc.)



Extracting Features from Text



Manual features:

Hand-coded information that may be related to the modeling goals

Bag of Words features:

Counting occurrences of text in documents
tf-idf for frequency weighting

n-grams: dealing with ordered sequences

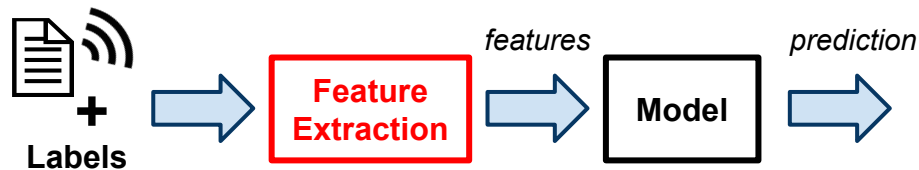
Unsupervised learning:

Learning features from data and using them for a supervised model (e.g. word embeddings)

Extracting Features from Text

Manual features:

Hand-coded information that may be related to the modeling goals



First: [T, b, a]

Last : [e, g, e]

Word lengths:

[3, 5, 5]

The big apple

Parts of speech:

[DT, JJ, NN]

One-hot encoding:

"the" : 0,	[1	0	0
"apple": 1,	0	0	1
"big" : 2,	0	1	0
"red" : 3}	0	0	0]

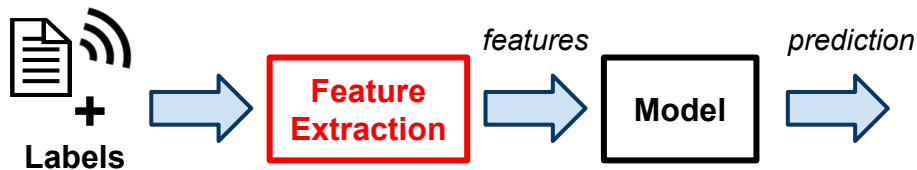
Extracting Features from Text

Manual features:

Hand-coded information that may be related to the modeling goals

Bag of Words features:

Counting occurrences of text in documents



Doc 1: I love dogs.

Doc 2: I hate dogs and knitting.

Doc 3: Knitting is my hobby and my passion.



	I	love	dogs	hate	and	knitting	is	my	hobby	passion
Doc 1	1	1	1							
Doc 2	1		1	1	1	1				
Doc 3					1	1	1	2	1	1

Bag of Words
Document-Term Matrix (DTM)

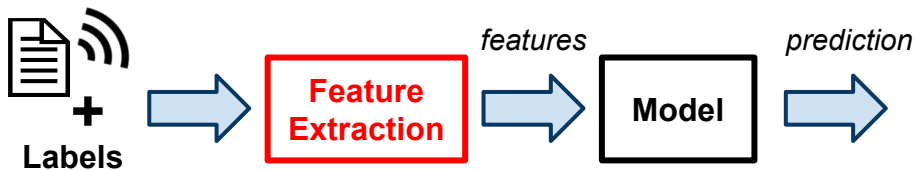
Extracting Features from Text

Manual features:

Hand-coded information that may be related to the modeling goals

Bag of Words features:

Counting occurrences of text in documents
► **tf-idf** for frequency weighting



**tf = Term
Frequency**

$$tf(t) = \frac{\# t \text{ in document}}{\text{Total \# terms in document}}$$

**idf = Inverse
Document
Frequency**

$$idf(t) = \frac{\text{Total \# documents}}{\# \text{ documents with term } t}$$

	I	love	dogs	hate	and	knitting	is	my	hobby	passion
Doc 1	0.18	0.48	0.18							
Doc 2	0.18		0.18	0.48	0.18	0.18				
Doc 3					0.18	0.18	0.48	0.95	0.48	0.48

Extracting Features from Text

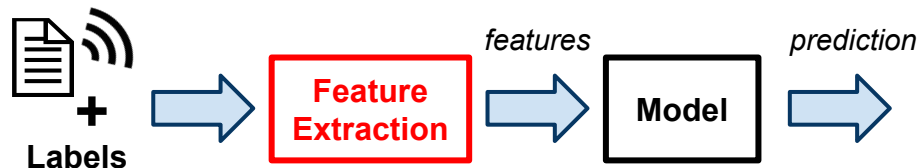
Manual features:

Hand-coded information that may be related to the modeling goals

Bag of Words features:

Counting occurrences of text in documents
tf-idf for frequency weighting

► **n-grams:** dealing with ordered sequences



Bag of words methods only count words, but not the *context* in which they occur, i.e., neighboring words. *n-grams* can help solve this.

**The quick brown fox jumps over
the lazy dog**

1-grams (words): ["the", "quick", "brown", ...]

2-grams (bigrams): ["the quick", "quick brown",
"brown fox", ...]

3-grams (trigrams): ["the quick brown",
"quick brown fox",
"brown fox jumps", ...]

Extracting Features from Text

Manual features:

Hand-coded information that may be related to the modeling goals

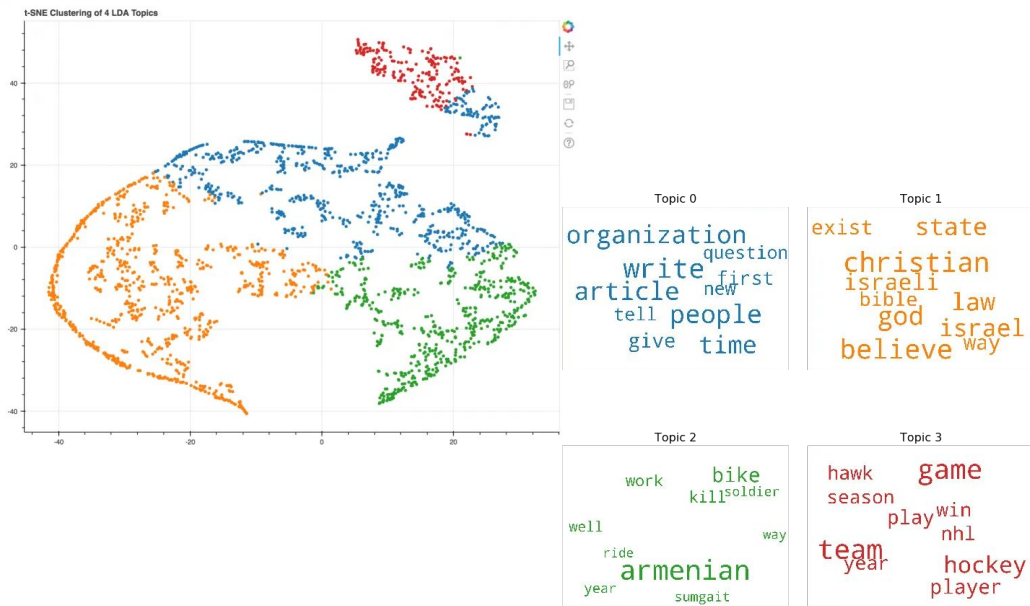
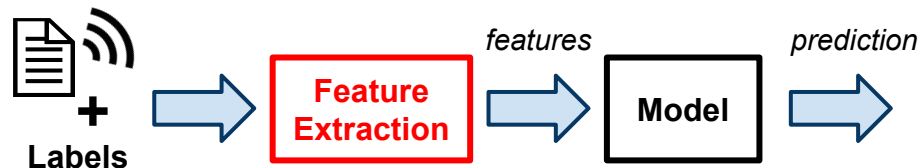
Bag of Words features:

Counting occurrences of text in documents
tf-idf for frequency weighting

n-grams: dealing with ordered sequences

Unsupervised learning:

Learning features from data and using them for a supervised model (e.g. word embeddings)



Source:

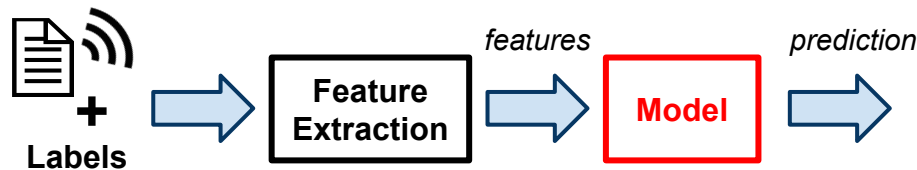
<https://www.machinelearningplus.com/nlp/topic-modeling-visualization-how-to-present-results-lda-models/>

So Many Words, So Little Memory!

Keeping Feature Vector Sizes in Check

- | | |
|-----------------------------------|--|
| Removing stop words: | e.g. "the", "a", "that", "which" |
| Limiting vocabulary size: | Replace out-of-vocabulary words with UNK token |
| Using root terms of words: | e.g. "walking", "walks", "walked" → "walk"
Techniques: <i>stemming</i> , <i>lemmatization</i> , <i>canonicalization</i> |
| Using sub-word features: | English: 170000 words, 44 phonemes, 26 characters
Leads to much lower feature dimensions, but more difficult to keep the language "natural" |

Types of Models



Once you have extracted features from text, various types of machine learning models can be used for classification, regression, text generation, etc.

Unsupervised

- **Clustering**
e.g. k-means,
Expectation Maximization (EM)
- **Topic modeling**
e.g. Latent Dirichlet Allocation (LDA),
Latent Semantic Analysis (LSA)
- **Word embeddings**
(or other sub-word embeddings)

Supervised

- **Decision trees**
- **Bayesian algorithms** (e.g. Naive Bayes)
- **Regression algorithms** (e.g. linear / logistic)
- **Instance-based algorithms**
e.g. k-Nearest Neighbors,
Support Vector Machines (SVM)
- **Neural networks**

Statistical NLP

(A.D.L.: After deep learning)

Where Does Deep Learning Come in?

Issues with traditional statistical NLP approaches:

- **Hand-engineered features** are inefficient
 - Need one feature dimension for each word / n-gram in the vocabulary
 - Feature vectors are sparse -- a typical sentence will have few nonzero elements
 - Each word / n-gram is treated independently -- no good representation for similar words (e.g. “the big dog” vs. “the large hound”)
- **Representational capacity** of “shallow” models is limited
- **Long and/or variable-sized sequences** are challenging
 - n-grams are impractical beyond 4- or 5-grams
 - Many traditional models accept fixed-size data

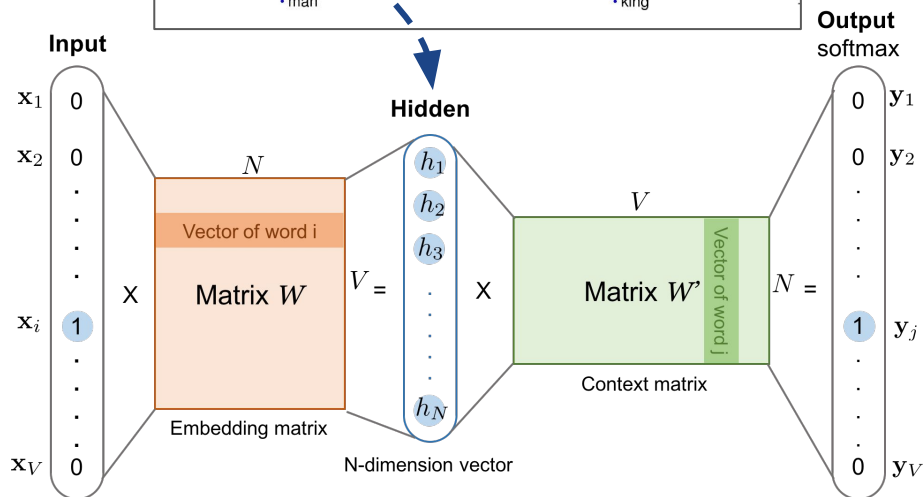
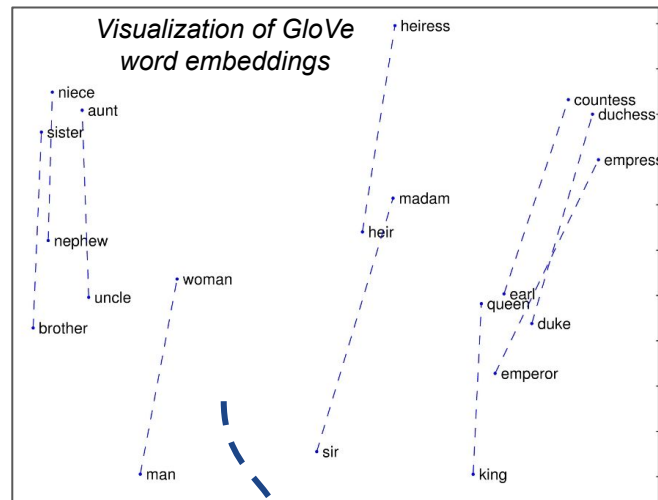
Learning Better Features

Can learn lower-dimensional **word embeddings** from large datasets.

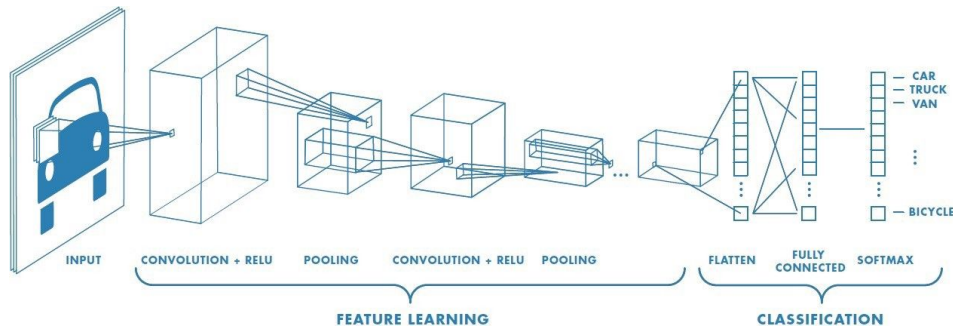
There are many common algorithms and pretrained embedding models.

- Context independent (words):
[Word2Vec](#), [GloVe](#), [FastText](#)
- Context dependent (sentences):
[InferSent](#), [ELMo](#)

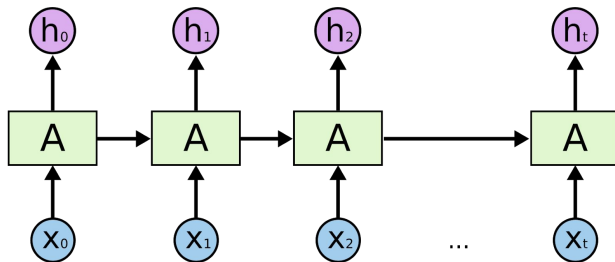
<https://lilianweng.github.io/lil-log/2017/10/15/learning-word-embedding.html>



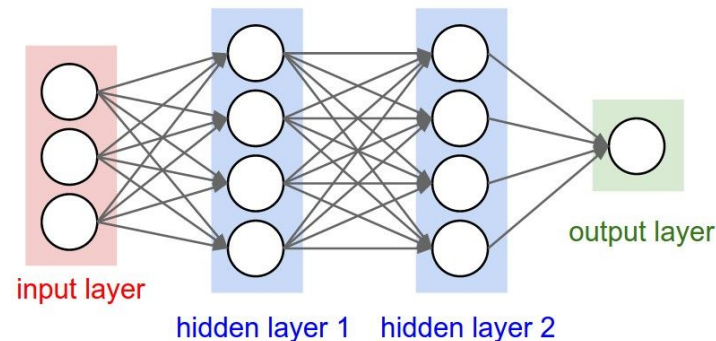
Types of Neural Networks



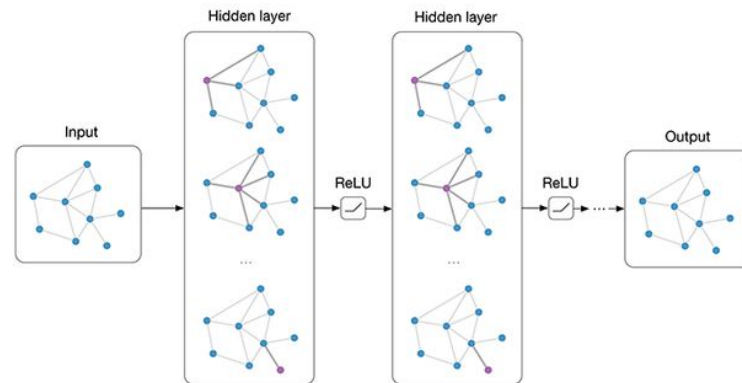
Convolutional Neural Network (CNN)



Recurrent Neural Network (RNN)



**Fully Connected Network (FCN)
Multi-layer Perceptron (MLP)**

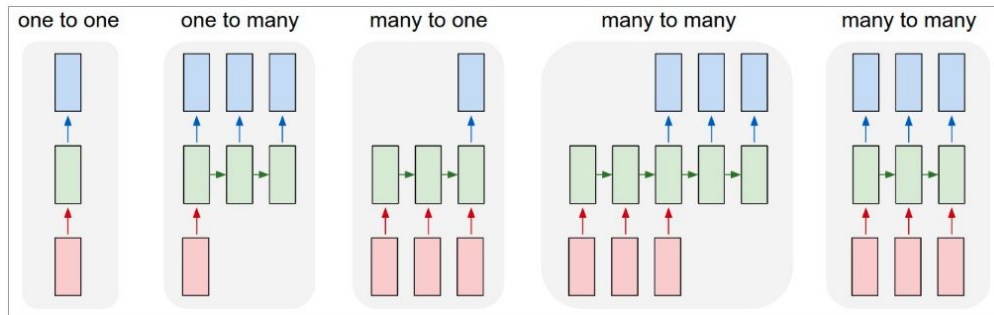


Graph Neural Network (GNN)

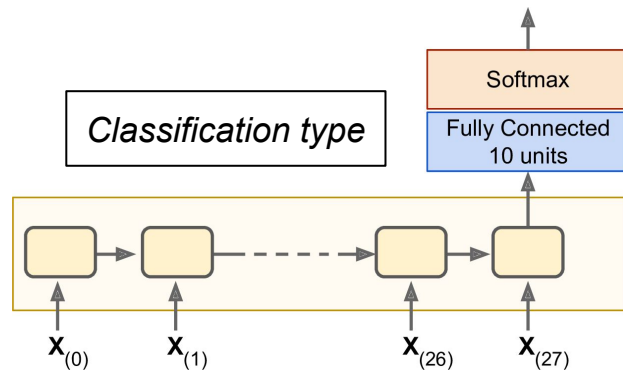
Recurrent Neural Networks (RNNs)

Handle variable-length sequences: recurrent units share the same weights so they can be chained to any length.

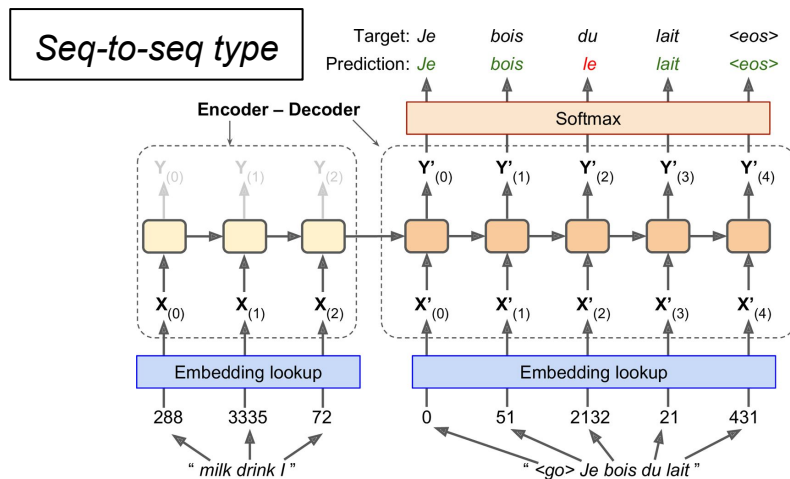
Encoder / decoder can use one-hot encoding, word embeddings, or sub-word embeddings.



<https://blog.floydhub.com/a-beginners-guide-on-recurrent-neural-networks-with-pytorch/>



<https://www.oreilly.com/library/view/neural-networks-and/9781492037354/ch04.html>



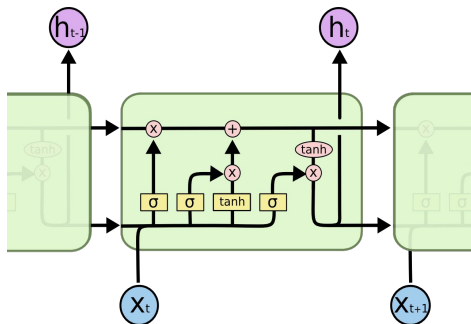
Improvements to RNNs

Long-Short Term

Memory (LSTM) Units:

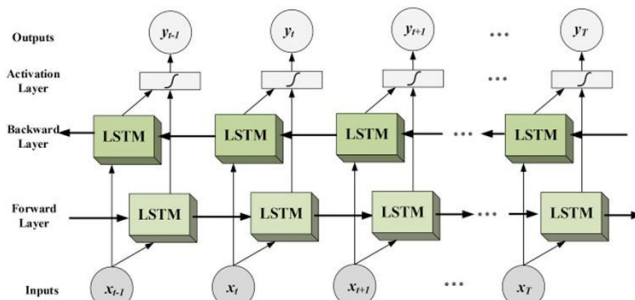
Handles issues with vanishing and exploding gradients, especially in longer sequences.

Other variations such as Gated Recurrent Unit (GRU)



Bidirectional RNNs:

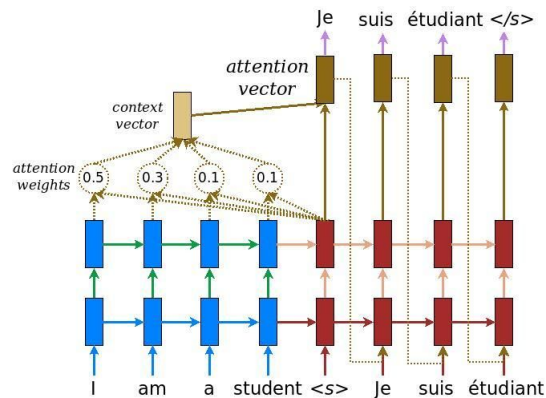
Can help to learn context in both forward and backward directions, if available.



Attention Mechanism:

Learn additional weights that operate on the entire sequence and “attend” to important parts.

Helps with longer sequences and input-output sequence reordering.



Modern NLP Models: “Attention is All You Need”

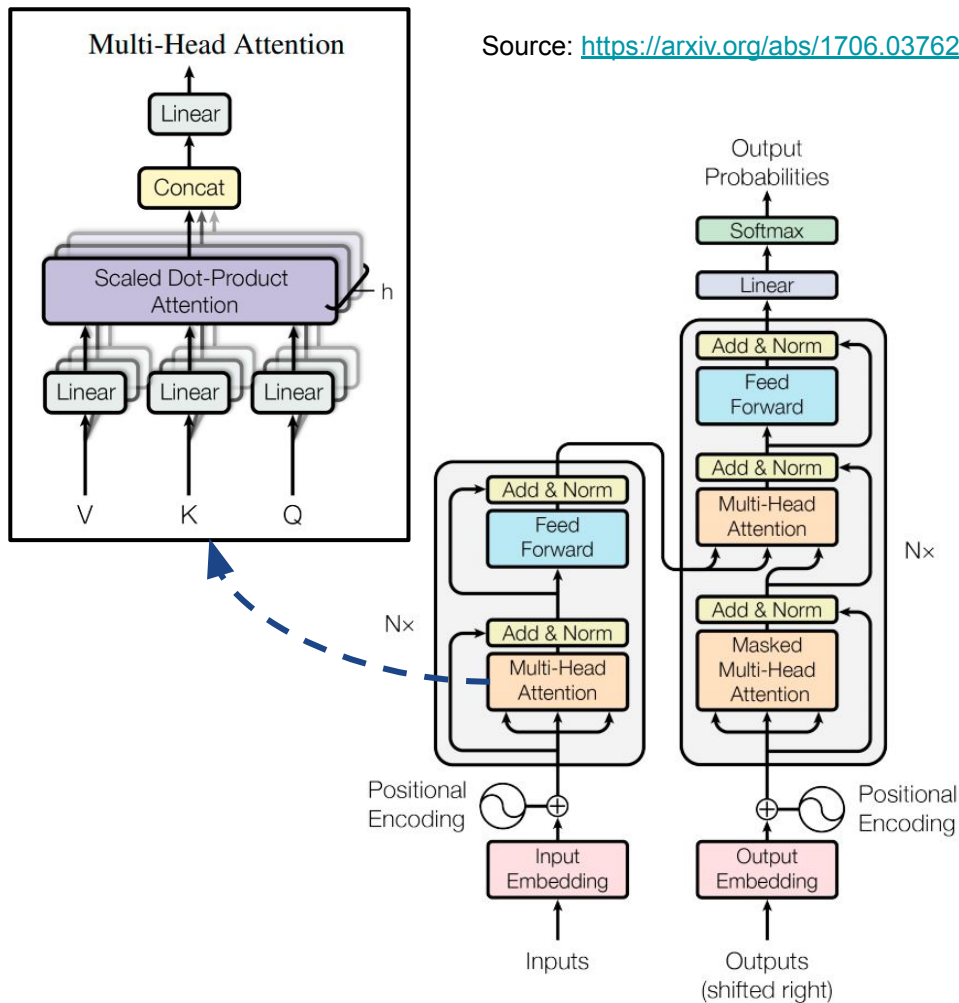
LSTMs are difficult to parallelize and have challenges for longer sequences.

Transformer networks use only attention mechanisms, with some positional encoding information.

... however, they are often huge models with lots of weights.

<http://jalammar.github.io/illustrated-transformer/>

Source: <https://arxiv.org/abs/1706.03762>



NLP Is More Than Text

... especially for robotics

Multimodal NLP:

“Humans have many senses, so why not robots?”

Example: Audio + Text

<https://github.com/david-yoon/multimodal-speech-emotion>

<https://arxiv.org/abs/1810.04635>

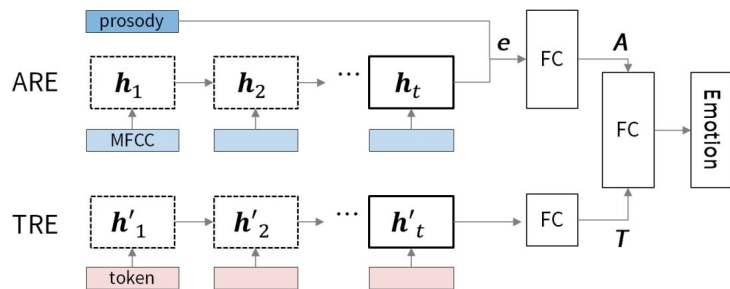
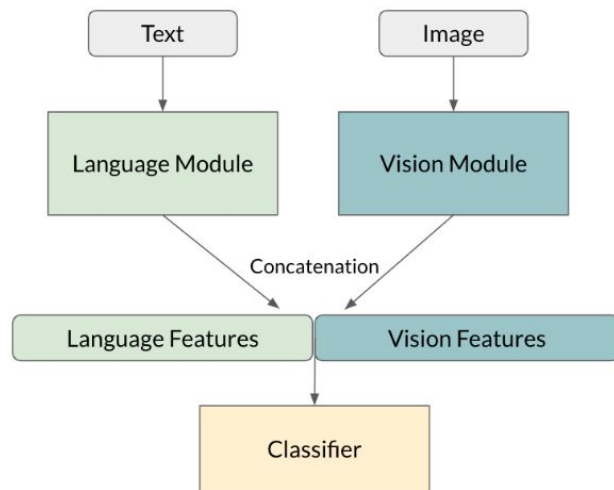


Fig. 1. Multimodal dual recurrent encoder. The upper part shows the ARE, which encodes audio signals, and the lower part shows the TRE, which encodes textual information.

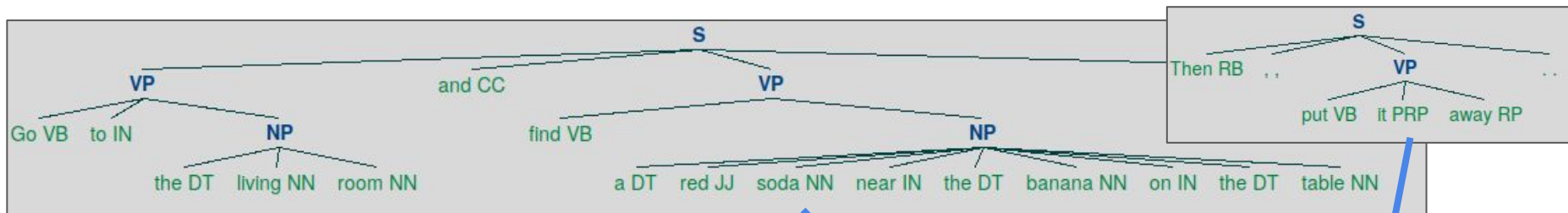
Example: Vision + Text

<https://www.drivendata.co/blog/hateful-memes-benchmark/>



Robotics Case Study: MIT CSAIL, 2020

“Go to the living room and find a red soda near the banana on the table. Then, put it away.”

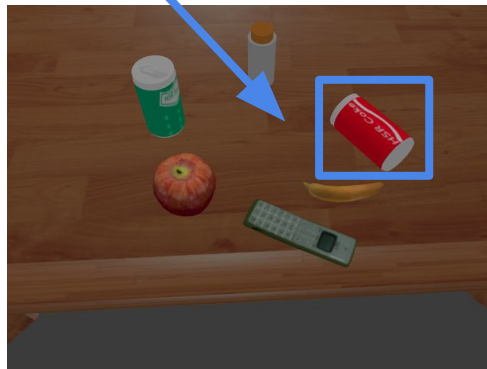


Resolves to simple steps:

1. Go to the living room
2. Find a soda (using visual grounding →)
3. Put a soda away
(should be the one you just found... right?)

What if there is no red soda?

Want our visual grounding to detect absence of objects -- not just the most likely in the scene.



“it”

...

*“a red **soda** near the banana on the table”*

...

*“a **soda**”*

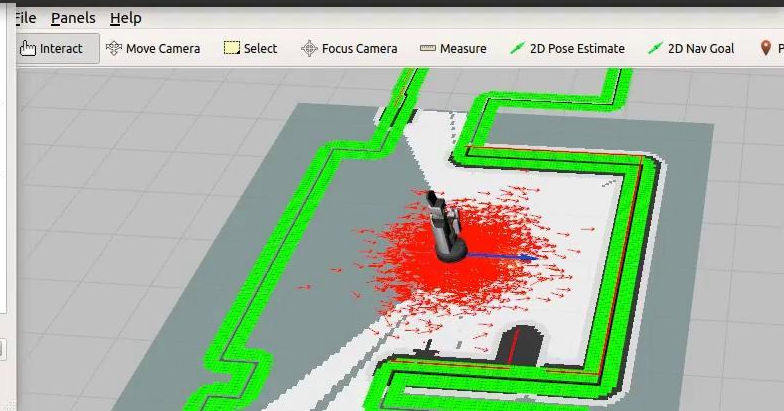
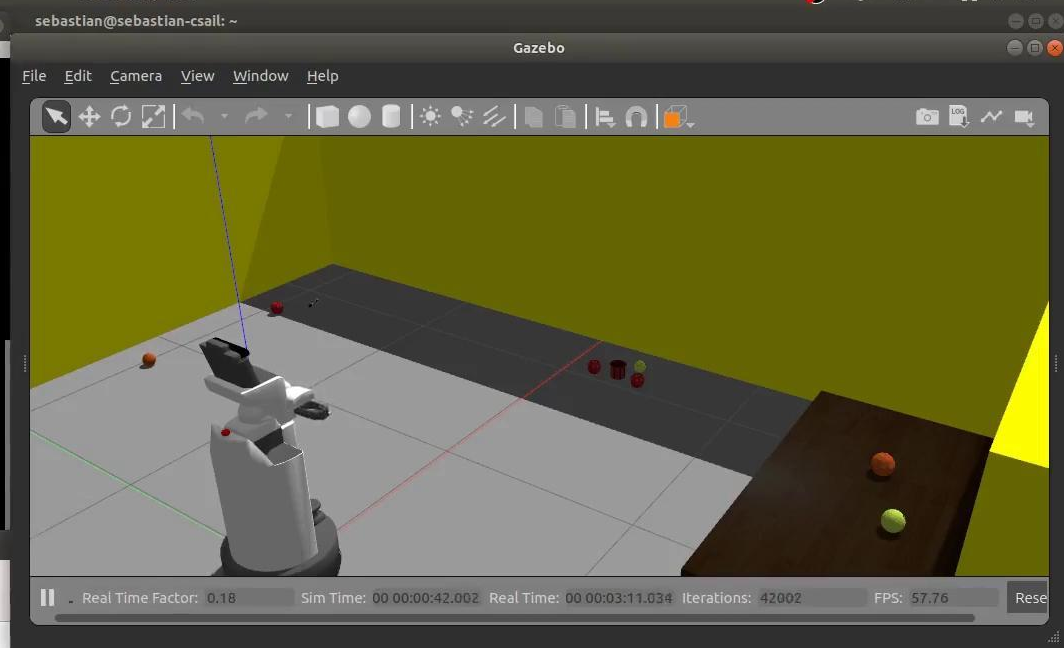
```
sebastian@sebastian-csail: ~  
sebastian@sebastian-csail: ~ 60x20  
sebastian@sebastian-csail:~$ rostopic pub /human_speech std_msgs/String "data: 'pick up an apple to the right of a red coffee mug in the kitchen. Then, go to the living room.'" publishing and latching message. Press ctrl-C to terminate  
^C^Csebastian@sebastian-csail:~$
```

rqt_py_trees_RosBehaviourTree - rqt

PyTrees Behaviour Tree

/hsrb_interface_py_2494 ✓ Highlight ✓ Fit Detail

No behaviour data received



Robotics Case Study: Microsoft Research, 2019

Vision-Language Navigation
(VLN)

Reinforcement Learning (RL)
in photorealistic simulation
environments

<https://www.microsoft.com/en-us/research/blog/see-what-we-mean-visually-grounded-natural-language-navigation-is-going-places>

Instruction: Go towards the living room and then turn right to the kitchen. Then turn left, pass a table and enter the hallway. Walk down the hallway and turn into the entry way to your right. Stop in front of the toilet.



Both trajectories are considered same in terms of the success signal.



Wrap-Up

Summary: Recap

- **NLP** = human-machine interaction in human language (speech, text, etc.)
- **Applications:**

Classification	Sentiment analysis, part-of-speech tagging, etc.
Generation	Translation, image captioning, text summarization, etc.
Discourse	Question answering, chatbots, etc.
Grounding	Associating language with entities in the real world
... and more!	
- **Rule-based vs. statistical methods:**

Deep learning based methods have dominated NLP in the last few years
- NLP can be **multimodal**: active research area, especially in robotics

Summary: Popular NLP Tools and Resources

NLP tools:

- [NLTK](#)
- [spaCy](#)
- [Stanza](#)
- [Gensim](#)
- [Pattern](#)
- [TextBlob](#)

Machine Learning core:

- [scikit-learn](#)
- [PyTorch](#)
- [TensorFlow](#)

NLP specific ML libraries:

-  [Transformers](#)
- [AllenNLP](#)

NLP with audio:

- [The Ultimate Guide to Speech Recognition with Python](#)
- [How to Convert Text to Speech in Python](#)
- Audio Data Analysis Using Deep Learning with Python
[\[Part 1\]](#) [\[Part 2\]](#)

Thank You!



roboticseabass.wordpress.com



github.com/sea-bass

Get the code and slides at github.com/sea-bass/intro-nlp