

+FinalizeCashTransaction(): void +PrintReceipt(): void

-GetListAsString(item: IOrderItem): string

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-entrees: List<IOrderItem> -drinks: List<IOrderItem> -sides: List<IOrderItem> <u>+Entrees: IEnumerable<IOrderItem> <<get>></u> +Drinks: IEnumerable<IOrderItem> << get>> +Sides: IEnumerable<IOrderItem> <<get>> +Categories: string[] <<get>> MenuDatabase() -_logger: ILogger<PrivacyModel> +PrivacyModel(logger: ILogger<PrivacyModel>) +OnGet(): void -_logger: ILogger<IndexModel> +Items: IEnumerable<IOrderItem> << get, protected set>> +SearchTerms: string << get, set>> +Categories: string[] <<get, set>> +CaloriesMin: int <<get, set>> +CaloriesMax: int << get, set>> +PriceMin: int <<get, set>> +PriceMax: int <<get, set>> +IndexModel(logger: ILogger<IndexModel>) +OnGet(): void +OnGet(): void +RequestID: string <<get, set>> +ShowRequestID: bool <<get>> -_logger: ILogger<ErrorModel> +ErrorModel(logger: ILogger<ErrorModel>) +OnGet(): void

+Size: Size <<get, set>> {virtual}

+Price: double = <<get>>

/ +Calories: uint <<get>>