

Java Cheat Sheet for LeetCode & Competitive Programming

1. Arrays

- Declaration & Initialization:

```
int[] arr = new int[5];
```

```
int[] arr = {1, 2, 3, 4, 5};
```

- 2D Arrays:

```
int[][] matrix = new int[3][3];
```

```
int[][] matrix = {{1, 2}, {3, 4}, {5, 6}};
```

- Basic Operations:

- Length: `arr.length`

- Sort: `Arrays.sort(arr);`

- Binary Search: `int index = Arrays.binarySearch(arr, target);`

- Copying Arrays: `int[] newArr = Arrays.copyOf(arr, arr.length);`

2. ArrayList (Dynamic Array)

- Declaration:

```
List<Integer> list = new ArrayList<>();
```

- Common Operations:

- Add Element: `list.add(5);`

- Remove Element: `list.remove(index);`

- Get Element: `list.get(index);`

- Size: `list.size();`

- Contains: `list.contains(element);`

3. Nodes for Trees, Graphs, and Linked Lists

- Binary Tree Node:

```
class TreeNode {  
    int val;  
    TreeNode left, right;  
    TreeNode(int x) { val = x; }  
}
```

- Graph Node:

```
class GraphNode {  
    int val;  
    List<GraphNode> neighbors;  
    GraphNode(int x) { val = x; neighbors = new ArrayList<>(); }  
}
```

- Linked List Node:

```
class ListNode {  
    int val;  
    ListNode next;  
    ListNode(int x) { val = x; }  
}
```

4. Custom Comparators

- Array Sorting with Comparator:

```
Arrays.sort(arr, (a, b) -> a - b);
```

- ArrayList Sorting:

```
list.sort((a, b) -> b - a); // Descending order
```

5. Stack, Queue, and Deque (Double-ended Queue)

- Stack:

```
Stack<Integer> stack = new Stack<>();  
  
stack.push(5); stack.pop(); stack.peek();
```

- Queue (LinkedList):

```
Queue<Integer> queue = new LinkedList<>();  
  
queue.add(5); queue.remove(); queue.peek();
```

- Deque:

```
Deque<Integer> deque = new ArrayDeque<>();  
  
deque.addFirst(1); deque.addLast(2); deque.removeFirst();
```

6. HashMap and HashSet

- HashMap:

```
Map<Integer, String> map = new HashMap<>();  
  
map.put(1, "One");
```

- HashSet:

```
Set<Integer> set = new HashSet<>();  
  
set.add(5); set.contains(5);
```

7. Priority Queue (Min-Heap with Custom Comparator)

- Min-Heap (default):

```
PriorityQueue<Integer> minHeap = new PriorityQueue<>();
```

- Custom Comparator for Priority Queue:

```
PriorityQueue<Integer> customHeap = new PriorityQueue<>((a, b) -> b - a); // Max-Heap
```

8. Math Functions

- Absolute: `Math.abs(x)`;
- Max/Min: `Math.max(a, b)`; `Math.min(a, b)`;