

# Vote

**Voting = A Choice**



Show Your Power = Excalibur

A Dual Between Two Forces

Can Be More

=

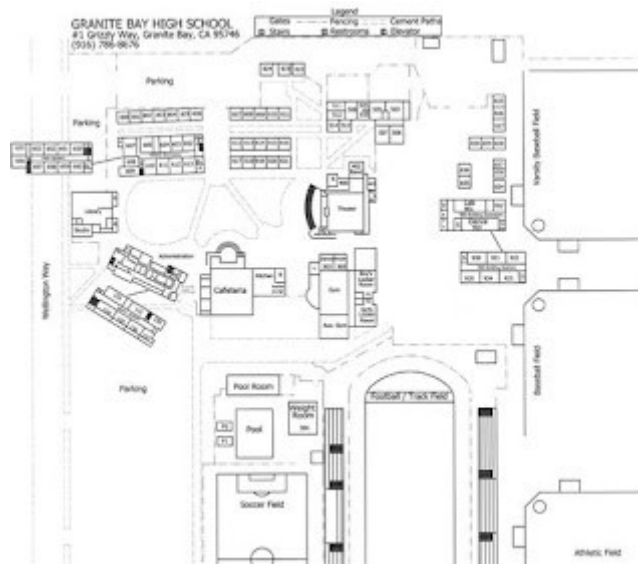




**Soul Caliber = Game**

**University / Community**

**Entrance = Credit Door**



Government / School / University Projects

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Chain (The Process Will Determine Your Success = Complicated - Social Dynamic )

- Projects Ranging From All The Class

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Example :

Set Stage : TownShip / Rural Area

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Building Program

To Culture / To Skills

To Charity Courses = Educational

Housing & Development (Sleight Of Hand = WE Being Naughty On This One)

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Credit System To Enter School For Those Without Cash

Input - A Door For The Market = Allowing A Form A Economic Growth To Form

=

A Second Source Of Income To Push The Program Or Pay People On The Ground To Teach  
Economic Savings Program To Begin / Only When Break Even Occurs / Can Start At The  
Beginning Needs Funding

(WE Must Teach Fiat Savings = They Start With Nothing)



Process & Ladder = Information Transfer



University Reason : Data Retrieval For What's Needed To Be Pushed & Country Integration = Job Expansion For Graduates Knowing The Land

For The Charity = Make A Output With The Excess To Keep It Going (Long Term)

## Lesson = Savings



Can Teach Savings With Your Steam Account = A Closed System

= Can't Withdraw The Funds

= Has A Market For Skin's Inside The System = Not A Threat To Fiat / Bank

= Go For Training The Mind For The Idea Of The Market

= Skin's Market ( Kid's Sleight Of Hand - Sell Accounts (If Trade Within = Upgrade) = At Your Own Risk) = Still Not A Threat To Fiat In System



Marketing For The Country

[\[ Website : \]](#)

= Has A Tournament System For Promotions

(Becarful - With South Africa = Due To Lack Of Access They Can Take The Logo As The Apartheid Flag = Please Explain So No Confusion Can Happen )

= You Will Have Share & Show How To Climb Ladder For Tournament

Reason = Tournament System Might Die In This Zone

Example :

See Sport Stadium = Have To Share = Making A Another One Will Take Forever & Round WE Go

( Do Check The LAW Of The LAND Your In To See If This LAW Applies To You = Land & Sea Are Different )

## **Lesson = Tourism & Trade**



WE Leave The Mind To Wonder

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Put The Whole Thing Together = You Will Learn Process (Maybe)

Market :

Don't Sell Account = Sell Service - Digital Assistant

[\[Website\]](#)

Hidden Lesson :

Social Dynamic = Blocks This Market From Forming

WE Might Need To Teach The Nature Of The Market Forming But Political Tension Will Form



(Inside Joke - Team Work Is Needed To Survive This Game / Need New Idea's & People To Build  
New Ways = Fortress In Game = Upgrade = The Dream (Joke For The Kids)

Reason = More Player's More Transfers

(Excluding Price To Enter)

## Lesson : Restraint



Team Building

Conversation

Trust Building

=

Possibility & Prosperity

=

Keep The Trade Hidden = The LAW On This Set

= Needs A Colourful Mind To Open The Mind

= Colours Talk

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