Project Name	
Online team meeting	https://teams.microsoft.com/l/meetup-join/19%3a3vuC3D0zmwYIHOYH3Bfp1IKoQlQMptcjFqBkH_LJypk1%40thread.tacv2/165144496367{
Production system (if any)	
Test system (if any)	
GitHub repository	https://github.com/amosproj/amos2022ss08-openid-connect-doctor
GitHub kanban board (project)	https://github.com/amosproj/amos2022ss08-openid-connect-doctor/projects/1
Team T-shirt (white)	https://www.shirtinator.de/loadBasket/7LOMR46PapD
Team T-shirt (black)	_
Additional materials	

Last Name	First Name	GitHub User Name	Email Address
Zuber	Yannick	zuberman35	yannick.zuber@fau.de
Arava	Raghunandan	raghunandanarava	raghunandan.arava@fau.de
Kupfer	Michael	FlinkbaumFAU	michael.kupfer@fau.de
Kriesch	Sarah Julia	skriesch	sarah.j.kriesch@fau.de
Rebbe	Philip	prebbe	philip.rebbe@fau.de
Kielburger	Alexander	mindtheme	alexander.kielburger@fau.de
Bilohan	Anna	AnnaBilo	anna.bilohan@fau.de
Tavakol	Mohammad Reza	moreta-tvkl	reza.tavakol@fau.de
Muktadir	Md Golam	RumiAust	golam.muktadir@fau.de

Goals	Keep your meetings short, constructive and simple
Meeting norms	Be on time and notify about not attending at least 4 hours before, Do not interrupt each other, Plan meetings in advance
Working norms	Respect other contributions
	Follow defined coding standards, especially to maintain no conflicts between branches
Coordination norms	Be on time. Provide feedback related to code review within the stipulated time.
Communication norms	Being friendly, Do not interrupt each other, Give and accept constructive feedback, Communication via Teams, Messages to be checked once a day Mo through Fri
Consideration norms	Do not judge others, Everybody voice matters
Cont. improvement norms	Learn from each other, Accept feedback, Test and review your code before submitting it, Track well-being and track feedback
Rewards	Monthly Release Party, Recognition for new features with icons/likes on Github
Sanctions	Whoever is joining the meeting 3 times too late has to buy a beer for everyone

#	Meeting Day	Uni	Comment	Product Owner	Software Developer	Release Manager	Scrum Master
1	2022-04-27				Everyone else	N/A	Yannick
2	2022-05-04			Alexander Kielburger	Everyone else	Sarah Julia Kriesch	Yannick
3	2022-05-11	Yes		Anna Bilohan	Everyone else		Yannick
4	2022-05-18			Alexander Kielburger	Everyone else		Yannick
5	2022-05-25	Yes		Anna Bilohan	Everyone else	Raghunandan Arava	Yannick
6	2022-06-01			Alexander Kielburger	Everyone else		Yannick
7	2022-06-08	Yes	Mid-term due	Anna Bilohan	Everyone else		Yannick
8	2022-06-15			Alexander Kielburger			Yannick
9	2022-06-22					Raghunandan Arava	Yannick
10	2022-01-13	Yes					Yannick
11	2022-01-20						Yannick
12	2022-01-27						Yannick
13	2022-02-03	Yes					Yannick
14	2022-02-10		Demo day!				Yannick
15	2022-02-17		Retrospective				Yannick

Product Vision	Project Mission
The reason of existence of the envisioned product (beyond this project).	The mission of this particular project (in the context of the product vision).

Term	Definition

#	Theme	Goal	Feature Name	Est. Size (Feature)	Est. Size (Sprint)	Real Size (Feature)	Real Size (Sprint)	Burn- Down

#	Theme	Goal	Feature Name	Est. Size (Feature)	Est. Size (Sprint)	Real Size (Feature)	Real Size (Sprint)	Burn- Down

#	Feature Definition of Done	Sprint Release Definition of Done	Project Release Definition of Done

Туре	Link / reference
Project documentation	https://docs.google.com/document/d/19tQv9aY3JsJwAvGDNVSKiABIBV8pII2iYPErLcR6WMs/edit

1	Context	Name	Version	License	Comment
			16.15.0	MIT	

Last Name	First Name	Value			
			1.80	NOK	
Arava	Raghunandan	2	1.00	14014	
Kupfer	Michael				
Kriesch	Sarah Julia	2	0	No size	
Rebbe	Philip	1	1	Trivial size	
			2	Small size	
			3	Medium size	
Tavakol	Mohammad Reza	2	5	Large size	
Muktadir	Md Golam	2	8	Very large size	
			13	Too large (size)	