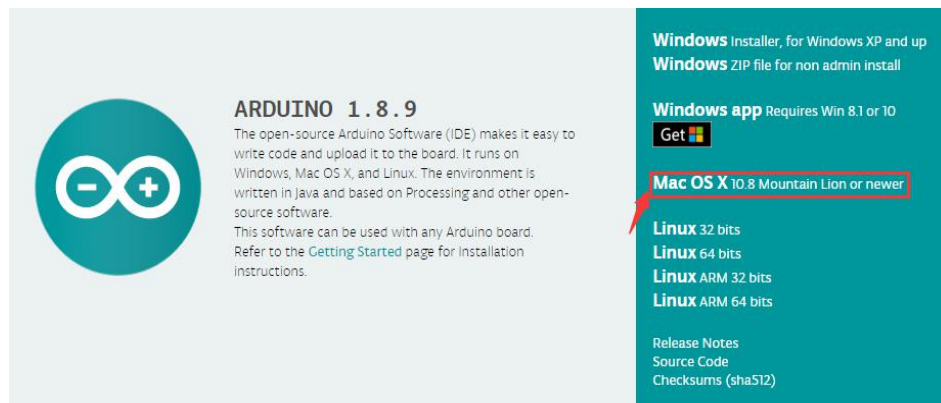


Uplaod program for MacOS

STEP1: Download the Arduino Software (IDE)

Open the URL: <https://www.Arduino.cc/en/Main/Software> with browser

Click **“Mac OSX 10.8 Lion or newer”**



The version available at this website is usually the latest version, and the actual version may be newer than the version in the picture.

STEP2: Click **“JUST DOWNLOAD”**.

Contribute to the Arduino Software

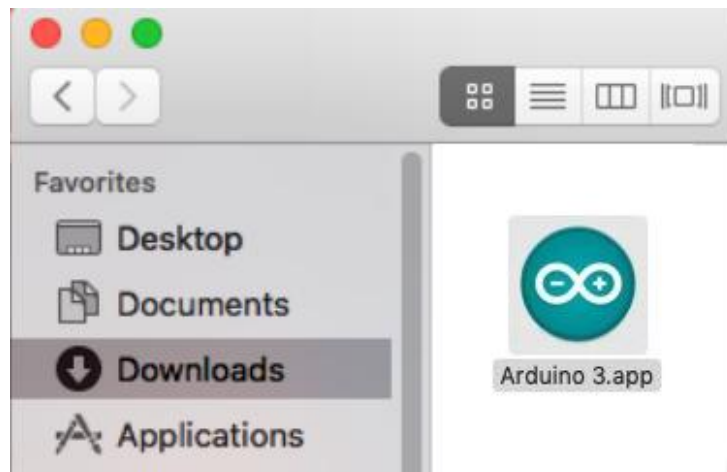
Consider supporting the Arduino Software by contributing to its development. (US tax payers, please note this contribution is not tax deductible). [Learn more on how your contribution will be used.](#)



STEP3:Open Finder.



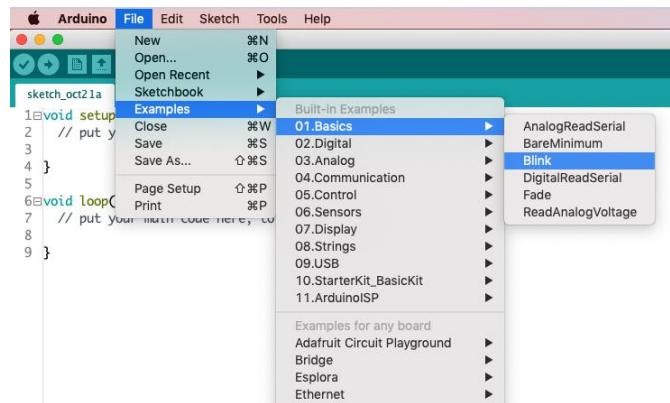
STEP4:After the download is complete, an installation package will appear in the download directory.



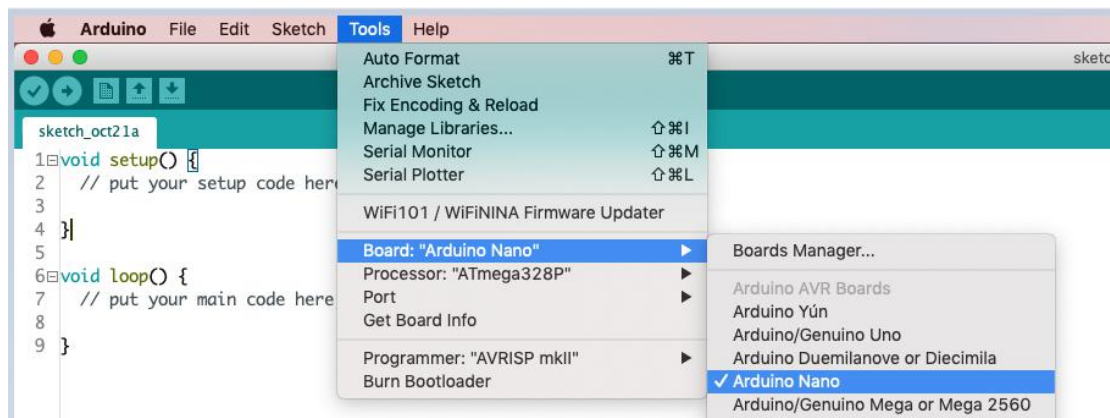
STEP5:Connect the Development board to PC with USB.



STEP6: Open the IDE and click **“Examples” → “01.Basics” → “Blink”** .

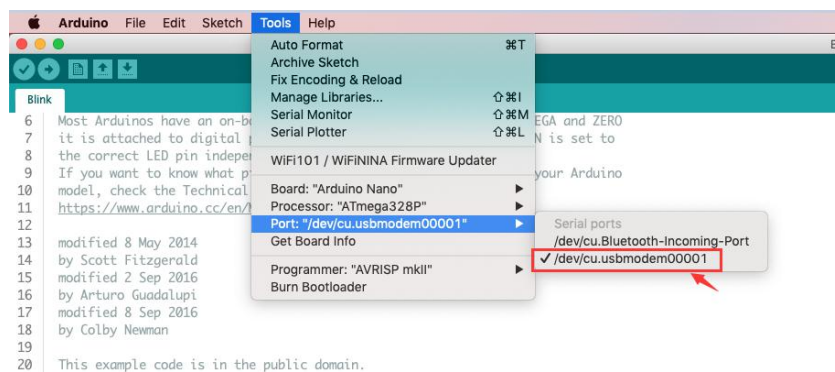


STEP7: Select the Arduino UNO board.



STEP8: Select the SerialPort name.

(Tips: Each Arduino Nano board has a different COM number on the same computer. You should choose the COM number of the actual display.)



STEP9:Click the upload button to upload the program.



STEP10:Done uploading.

```
Done uploading.  
Sketch uses 930 bytes (3%) of program storage space. Maximum is 30720 bytes.  
Global variables use 9 bytes (0%) of dynamic memory, leaving 2039 bytes for local variables. Maximum is 2048 bytes.
```

At this time, the Arduino development environment has been successfully built.



<http://www.elegoo.com>

2019.7.15
