Dynamic Programming

Garcia):

h a list with an even number of non-negative integers. er in turn takes either the leftmost number or the

get the largest possible sum.

rting with (6, 12, 0, 8), you (as first player) should take ever the second player takes, you also get the 12, for a

ur opponent plays perfectly (i.e., to get as much as posn you maximize your sum?

s with exhaustive game-tree search.

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Lecture #35

gramming and memoization.

Sit.

Still Another Idea from CS61A

is that we are recomputing intermediate results many

moize the intermediate results. Here, we pass in an (N = V. length) of memoized results, initialized to -1.

nber of recursive calls to bestSum must be $O(N^2)$, for ith of V, an enormous improvement from $\Theta(2^N)!$

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Obvious Program

ikes it easy, again:

```
n(int[] V) {
l, i, N = V.length;
0, total = 0; i < N; i += 1) total += V[i];
estSum(V, 0, N-1, total);
rgest sum obtainable by the first player in the choosing
 the list V[LEFT .. RIGHT], assuming that TOTAL is the
all the elements in V[LEFT .. RIGHT]. */
n(int[] V, int left, int right, int total) {
> right)
0;
total - bestSum(V, left+1, right, total-V[left]);
total - bestSum(V, left, right-1, total-V[right]);
Math.max(L, R);
C(0) = 1, C(N) = 2C(N-1); so C(N) \in \Theta(2^N)
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```

Longest Common Subsequence

d length of the longest string that is a subsequence of other strings.

```
ngest common subsequence of

lls_sea_shells_by_the_seashore" and

ld_salt_sellers_at_the_salt_mines"

_sells_uthe_sae" (length 23)

sting, for example.

rsive algorithm:

of longest common subsequence of SO[0..k0-1]

[0..k1-1] (pseudo Java) */

lls(String SO, int k0, String S1, int k1) {

= 0 || k1 == 0) return 0;

D-1] == S1[k1-1]) return 1 + lls(SO, k0-1, S1, k1-1);

Irn Math.max(lls(SO, k0-1, S1, k1), lls(SO, k0, S1, k1-1);

but obviously memoizable.
```

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Iterative Version

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recursive version, but the usual presentation of this as dynamic programming—is iterative:

le needed to check whether result exists.

ly bother unless it's necessary to save space?

loized Longest Common Subsequence

```
ngest common subsequence of SO[0..k0-1]
-1] (pseudo Java) */
ring SO, int kO, String S1, int k1) {
new int[k0+1][k1+1];
 : memo) Arrays.fill(row, -1);
k0, S1, k1, memo);
nt lls(String SO, int kO, String S1, int k1, int[][] memo) {
k1 == 0) return 0:
17 == -1) {
== S1[k1-1])
[1] = 1 + lls(S0, k0-1, S1, k1-1, memo);
1] = Math.max(lls(S0, k0-1, S1, k1, memo),
              lls(S0, k0, S1, k1-1, memo));
[k1];
vill the memoized version be? \Theta(k_0 \cdot k_1)
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                                              CS61B: Lecture #35 8
```

loized Longest Common Subsequence

```
ngest common subsequence of SO[0..k0-1]
-1] (pseudo Java) */
ring SO, int kO, String S1, int k1) {
new int[k0+1][k1+1];
 : memo) Arrays.fill(row, -1);
k0, S1, k1, memo);
nt lls(String SO, int kO, String S1, int k1, int[][] memo) {
k1 == 0) return 0:
17 == -1) {
== S1[k1-1])
1] = 1 + 11s(S0, k0-1, S1, k1-1, memo);
1] = Math.max(lls(S0, k0-1, S1, k1, memo),
             lls(S0, k0, S1, k1-1, memo));
[k1];
vill the memoized version be?
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```

A Little History

Linus Torvalds and others in the Linux community when er of their previous, propietary VCS (Bitkeeper) withe version.

hentation effort seems to have taken about 2-3 months. he 2.6.12 Linux kernel release in June, 2005.

ame, according to Wikipedia,

ds has guipped about the name Git, which is British ang meaning "unpleasant person". Torvalds said: "I'm ical bastard, and I name all my projects after myself. ix', now 'git'." The man page describes Git as "the itent tracker."

a collection of basic primitives (now called "plumbing") scripted to provide desired functionality.

-level commands ("porcelain") built on top of these to hvenient user interface.

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ise Study in System and Data-Structure Design

buted version-control system, apparently the most popcurrently.

it stores snapshots (versions) of the files and direcre of a project, keeping track of their relationships, es, and log messages.

ited, in that there can be many copies of a given repossupporting indepenent development, with machinery to reconcile versions between repositories.

h is extremely fast (as these things go).

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Conceptual Structure

components consist of four types of object:

sically hold contents of files.

rectory structures of files.

Contain references to trees and additional information r, date, log message).

ferences to commits or other objects, with additional bn, intended to identify releases, other important vervarious useful information. (Won't mention further to-

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Major User-Level Features (I)

is of a graph of versions or snapshots (called *commits*) e project.

tructure reflects ancestory: which versions came from

contains

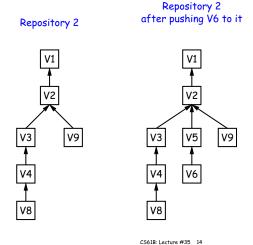
ry tree of files (like a Unix directory).

on about who committed and when.

o commit (or commits, if there was a merge) from which it was derived.

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rsion Histories in Two Repositories



Internals

ository is contained in a directory.

hay either be *bare* (just a collection of objects and r may be included as part of a working directory.

the repository is stored in various *objects* correspondpr other "leaf" content), trees, and commits.

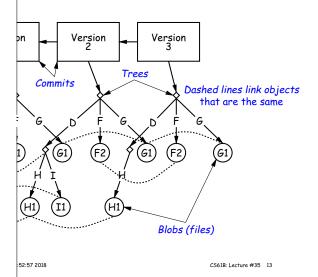
e, data in files is compressed.

age-collect the objects from time to time to save addi-

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Commits, Trees, Files

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Major User-Level Features (II)

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has a name that uniquely identifies it to all versions. can transmit collections of versions to each other.

a commit from repository A to repository B requires nsmission of those objects (files or directory trees) not yet have (allowing speedy updating of repositories).

maintain named *branches*, which are simply identifiers commits that are updated to keep track of the most its in various lines of development.

s are essentially named pointers to particular commits. branches in that they are not usually changed.

ontent-Addressable File System

me way of naming objects that is universal.

hames, then, as pointers.

Which objects don't you have?" problem in an obvious

, what is invariant about an object, regardless of reposcontents.

the contents as the name for obvious reasons.

hash of the contents as the address.

at doesn't work!

a: Use it anyway!!

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The Pointer Problem

it are files. How should we represent pointers between

ble to *transmit* objects from one repository to another nt contents. How do you transmit the pointers?

transfer those objects that are missing in the target dow do we know which those are?

counter in each repository to give each object there a But how can that work consistently for two indepenpries?

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