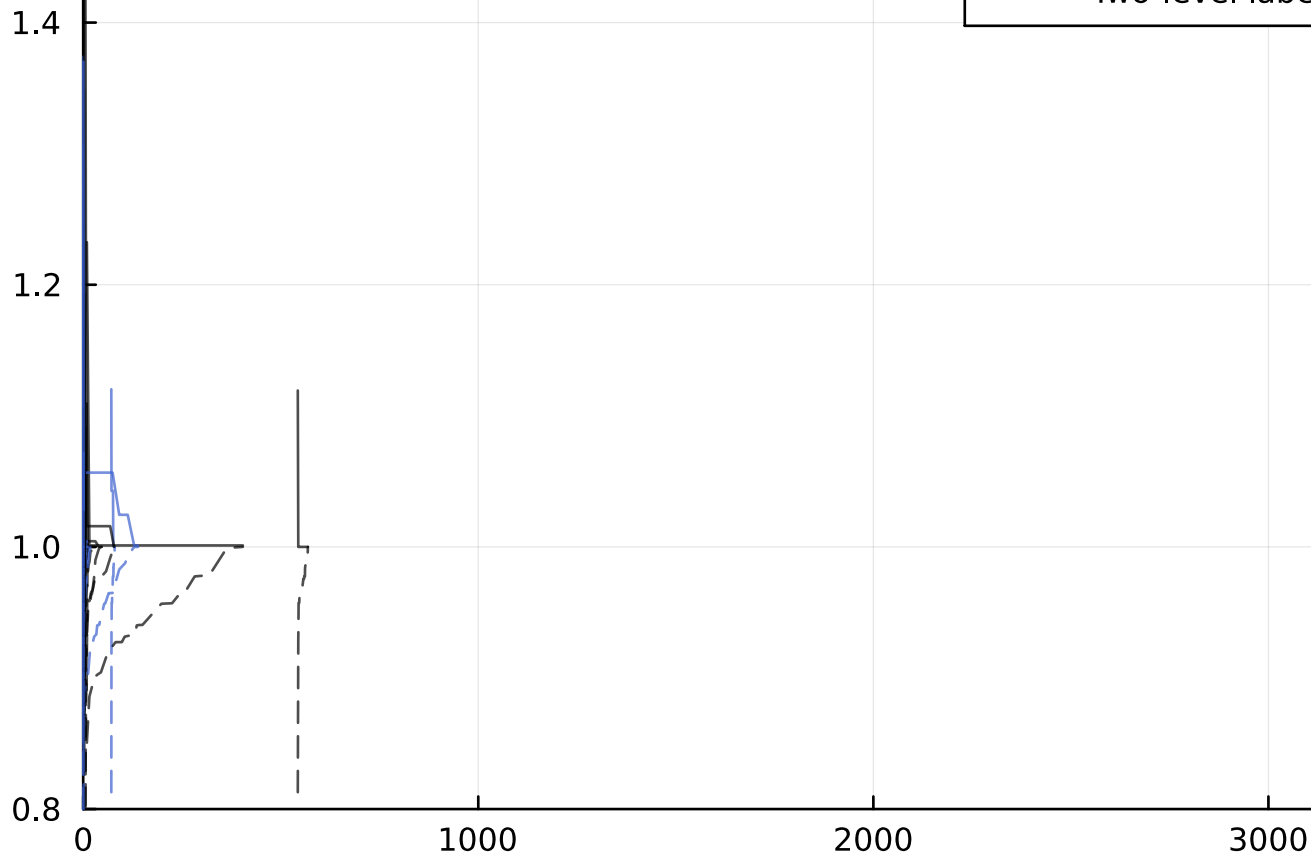


Objective (normalized)



Computational time (s)

Label-setting
Two-level label-setting