# Progress and Preservation of Typed Programs

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### Getting stuck according to semantics

If a term t makes no sense, our operational semantics will have no rule to define its evaluation, so there is no t' such that  $t \leadsto t'$  Example: consider this expression:

#### **if** (5) 3 **else** 7

the expression 5 cannot be evaluated further and is a constant, but there are no rules for when condition of **if** is a number constant; there are only such rules for boolean constants.

Such terms, that are not constants and have no applicable rules, are called **stuck**, because no further steps are possible.

Stuck terms indicate errors. Type checking is a way to detect them **statically**, without trying to (dynamically) execute a program and see if it will get stuck or produce result.

### Type Judgement

We want to know if errors happen in the sequence

$$t_1 \rightsquigarrow t_2 \rightsquigarrow t_3 \rightsquigarrow \dots$$

but we do not want to run the program to find all the  $t_2, t_3, \ldots$ 

Instead, we **approximate** program execution by computing **types** that  $t_1, t_2, t_3, ...$  may have and use this information to conclude that no errors can happen.

We write that an expression (term) t type checks and has type  $\tau$  using notation

$$t: \tau$$

Like relation  $\leq$ , the colon symbol : is a binary relation. We define it **inductively**, using **inference rules**.

### Type checking rule for if expression

$$\frac{b:Bool, \quad t_1:\tau, \quad t_2:\tau}{(\mathbf{if}\ (b)\ t_1\ \mathbf{else}\ t_2):\tau}$$

We read it like this: WHEN

- ▶ the expression b type checks and has type Bool, and
- $\blacktriangleright$  the expression  $t_1$  type checks and has some type,  $\tau$ , and
- the expression  $t_2$  type checks and has **the same** type au

\_\_\_\_\_ THEN \_\_\_\_

**•** the expression (**if** (b)  $t_1$  **else**  $t_2$ ) also type checks and has type  $\tau$ 

This is the only rule for **if**, so we cannot conclude that (**if** (5) 3 **else** 7):  $\tau$  for some  $\tau$ . We say that (**if** (5) 3 **else** 7) does not type check.

### Type Rule for Constants and Operations

All special case of function application: given arguments must match the declared parameters:

$$\frac{f: (\tau_1 \times \cdots \times \tau_n) \to \tau_0, \quad t_1 : \tau_1, \dots, t_n : \tau_n}{f(t_1, \dots, t_n) : \tau_0}$$

We treat primitives like applications of functions e.g.

$$+$$
 :  $Int \times Int \rightarrow Int$   
 $\leq$  :  $Int \times Int \rightarrow Bool$   
&& :  $Bool \times Bool \rightarrow Bool$ 

so a special case is, e.g.,

$$\frac{+ : (Int \times Int) \rightarrow Int, \quad t_1 : Int, \quad t_2 : Int}{(t_1 + t_n) : Int}$$

### From Binary to Ternary Relation: Type Environment

If x is a parameter, we cannot determine whetehr x: Int or x: Bool without knowing the declared type of x.

To specify the types of identifiers, we use a partial function that maps identifiers to their types. We usually denote it with  $\Gamma$ .

Instead of a binary relation  $t:\tau$ , we therefore use a **ternary relation**:

$$\Gamma \vdash t : \tau$$

meaning:

In the type environment  $\Gamma$ , term t type checks and has type  $\tau$ .

The typing relation relates three things:  $\Gamma$ , t,  $\tau$ .

We could have written  $(\Gamma, t, \tau) \in R$  for some relation R, but we choose to write  $\Gamma \vdash t : \tau$  (this is just a matter of notation).

## Type Checking Rules with Environment

Instead of

$$\frac{b:Bool, \quad t_1:\tau, \quad t_2:\tau}{(\mathbf{if}\ (b)\ t_1\ \mathbf{else}\ t_2):\tau}$$

the rule for **if** becomes:

$$\frac{\Gamma \vdash b : Bool, \quad \Gamma \vdash t_1 : \tau, \quad \Gamma \vdash t_2 : \tau}{\Gamma \vdash (\mathbf{if} \ (b) \ t_1 \ \mathbf{else} \ t_2) : \tau}$$

The rule for function application becomes:

$$\frac{\Gamma \vdash f : \tau_1 \times \dots \times \tau_n \to \tau_0, \quad \Gamma \vdash t_1 : \tau_1, \dots, \ \Gamma \vdash t_n : \tau_n}{\Gamma \vdash f(t_1, \dots, t_n) : \tau_0}$$

Now we can give rule for parameters:

Constants are easy anyway:

$$\frac{(x,\tau)\in\Gamma}{\Gamma\vdash x:\tau}$$

$$\overline{\Gamma \vdash 42 : Int}$$

$$\overline{\Gamma \vdash true : Bool}$$

### Type Checking the Factorial Body

Let 
$$\Gamma = \{(n, Int), (fact, Int \rightarrow Int)\}$$

	$(n:Int) \in \Gamma$
$(n, Int) \in \Gamma$	$(fact, Int \rightarrow Int) \in \Gamma  \Gamma \vdash n : Int  \Gamma \vdash 1 : Int$
$\Gamma \vdash n : Int  \Gamma \vdash 1 : Int$	$\Gamma \vdash fact : Int \rightarrow Int  \Gamma \vdash n-1 : Int$
$\Gamma \vdash n \leq 1 : Bool,$	$\Gamma \vdash 1 : Int \qquad \Gamma \vdash n * fact(n-1) : Int$
$\Gamma \vdash (if \ (n \le 1) \ 1 \ else \ n * fact(n-1)) : Int$	

We applied given type rules and created a derivation tree to show that the final expression type checks and has type Int.

### Observation on Replacing Sub-Trees

Let 
$$\Gamma = \{(n, Int), (fact, Int \rightarrow Int)\}$$

$$\begin{array}{c|c} & (n:Int) \in \Gamma \\ \hline (n,Int) \in \Gamma & (fact,Int \to Int) \in \Gamma & \Gamma \vdash n:Int & \Gamma \vdash 1:Int \\ \hline \Gamma \vdash n:Int & \Gamma \vdash fact:Int \to Int & \Gamma \vdash n-1:Int \\ \hline \Gamma \vdash n \leq 1:Bool, & \Gamma \vdash 1:Int & \Gamma \vdash n*fact(n-1):Int \\ \hline \Gamma \vdash (\mathbf{if} \ (n \leq 1) \ 1 \ \mathbf{else} \ n*fact(n-1)):Int \\ \hline \end{array}$$

Suppose we replace n:Int with 4:Int.

Types of n and 4 are the same (Int), so we obtain a valid tree:

$$\frac{(\textit{fact}, \textit{Int} \rightarrow \textit{Int}) \in \Gamma \quad \Gamma \vdash 4 : \textit{Int} \quad \Gamma \vdash 1 : \textit{Int}}{\Gamma \vdash 4 : \textit{Int} \quad \Gamma \vdash 1 : \textit{Int}} \frac{\Gamma \vdash 4 : \textit{Int} \quad \Gamma \vdash 4 : \textit{Int}}{\Gamma \vdash 4 \le 1 : \textit{Bool}, \quad \Gamma \vdash 1 : \textit{Int} \quad \Gamma \vdash 4 * \textit{fact}(4-1) : \textit{Int}}{\Gamma \vdash (\text{if} \ (4 \le 1) \ 1 \ \text{else} \ 4 * \textit{fact}(4-1)) : \textit{Int}}$$

### How to Type Check a Program

Given initial program (e, t) (e are definitions and t is main level expression), define

$$\Gamma_0 = \{ (f, \tau_1 \times \cdots \times \tau_n \to \tau_0) \mid (f, \underline{\hspace{0.3cm}}, (\tau_1, \dots, \tau_n), t_f, \tau_0) \in e \}$$

We say program type checks iff:

(1) the top-level expression type checks:

$$\Gamma_0 \vdash t : \tau$$

and

(2) each function body type checks:

$$\Gamma_0 \cup \{(x_1, \tau_1), \dots, (x_n, \tau_n)\} \vdash t_f : \tau_0$$

for each  $(f,(x_1,...,x_n),(\tau_1,...,\tau_n),t_f,\tau_0) \in e$ 

Note: we assume that function names and names of their parameters are all distinct

# Type Checking Factorial Program

$$p_{fact} = (e, fact(2))$$
  
where  $e(fact) = (n, Int, if (n \le 1) 1 else n*fact(n-1), Int)$ 

$$\Gamma_0 = \{ (n, Int \rightarrow Int) \}$$

The program type checks iff:

(1) the top-level expression type checks:

$$\Gamma_0 \vdash fact(2) : \tau$$

and

(2) the body of the function (here there is only one) type checks to the declared result of the function:

$$\Gamma_0 \cup \{(n, Int)\} \vdash \text{if } (n \leq 1) \text{ 1 else } n * fact(n-1) : Int$$

When type checking the body, we add the types of parameters into the environment.

### Soundness through progress and preservation

Soundness theorem: *if program type checks, its evaluation does not get stuck.* Proof uses the following two lemmas (a common approach):

progress: if a program type checks, it is not stuck: if

$$\Gamma \vdash t : \tau$$

then either t is a constant (execution is done) or there exists t' such that  $t \rightsquigarrow t'$ 

▶ preservation: if a program type checks and makes one → step, then the result again type checks in our simple system, it type checks and has the same type: if

$$\Gamma \vdash t : \tau$$

and  $t \rightsquigarrow t'$  then

$$\Gamma \vdash t' : \tau$$

### Proof of progress and preservation - case of if

We prove conjunction of progress and preservation by induction on term t such that  $\Gamma \vdash t : \tau$ . The operational semantics defines the non-error cases of an interpreter, which enables case analysis. Consider the case when t is **if** (b)  $t_1$  **else**  $t_2$ . By type checking rules, this can only type check if the condition b type checks and has type Bool. By inductive hypothesis and progress *either* b *is a constant or it can be reduced to a* b'. If it is constant one of these rules apply (so we get progress):

$$\frac{(\mathbf{if} (true) \ t_1 \ \mathbf{else} \ t_2) \leadsto t_1}{(\mathbf{if} (false) \ t_1 \ \mathbf{else} \ t_2) \leadsto t_2}$$

and the result, by type rule for **if**, has type  $\tau$  (preservation). If b is not constant, then it reduces to b', so the assumption of the rule

$$\frac{b \leadsto b'}{(\mathbf{if}\ (b)\ t_1 \ \mathbf{else}\ t_2) \leadsto (\mathbf{if}\ (b')\ t_1 \ \mathbf{else}\ t_2)}$$

applies, and hence t also makes progress; denote the result t'. By preservation IH, b' also has type Bool, so we can derive t':  $\tau$ , re-using the type derivations for  $t_1$  and  $t_2$ .

### Progress and preservation - user defined functions

Following the cases of operational semantics, either all arguments of a function have been evaluated to a constant, or some are not yet constant.

If they are not all constants, the case is as for the condition of  $\mathbf{if}$ , and we establish progress and preservation analogously.

Otherwise rule

$$\overline{f(c_1,\ldots,c_n)} \leadsto t_f[x_1:=c_1,\ldots,x_n:=c_n]$$

applies, so progress is ensured. For preservation, we need to show

$$\Gamma \vdash t_f[x_1 := c_1, \dots, x_n := c_n] : \tau \tag{*}$$

where  $e(f) = ((x_1, ..., x_n), (\tau_1, ..., \tau_n), t_f, \tau_0)$  and  $t_f$  is the body of f. According to type rules  $\tau = \tau_0$  and  $\Gamma \vdash c_i : \tau_i$ .

#### Progress and preservation - substitution and types

Function f definition type checks, so  $\Gamma' \vdash t_f : \tau_0$  where  $\Gamma' = \Gamma \cup \{(x_1, \tau_1), \dots, (x_n, \tau_n)\}$ . Consider the type derivation tree for  $t_f$  and replace each use of  $\Gamma' \vdash x_i : \tau_i$  with  $\Gamma \vdash c_i : \tau_i$ . By our Observation on Replacing Subtrees, the result is a type derivation for (\*):

$$\Gamma \vdash t_f[x_1 := c_1, \dots, x_n := c_n] : \tau \tag{*}$$

Therefore, the preservation holds in this case as well.

**Remark:** Our proof establishes progress and preservation even though not all programs are terminating and the terms may grow during evaluation. We only use inductive hypothesis on the subterms, before the  $\leadsto$  step. We consider one step at a time and do not depend on whether the  $\leadsto$  steps will eventually lead to a constant (normal form) or not.