

## Exercise 1

두가지 방향으로 나눠었습니다. 모든 state에서 transient 하다는 답안과 모든 state에서 recurrent 하다는 답안.

### Example 1

$$P = \begin{pmatrix} 1/2 & 1/2 & 0 \\ 1/2 & 1/4 & 1/4 \\ 0 & 1/3 & 2/3 \end{pmatrix}$$

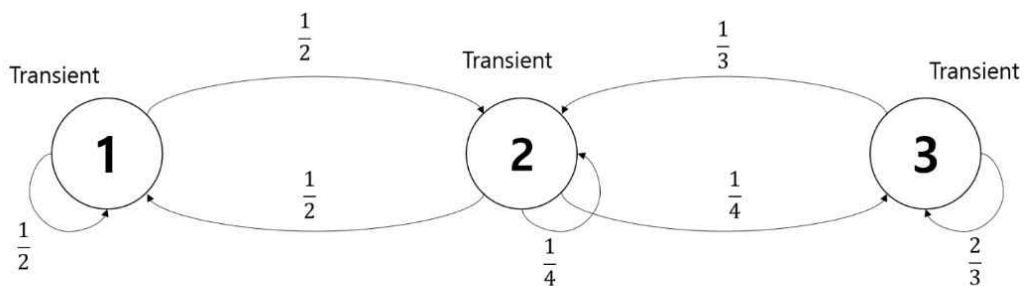


그림 1: Example 1 Diagram

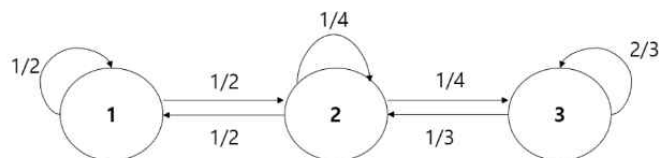


그림 1: Example 1 Transition Diagram

### Remark

- A state  $i$  is said to be recurrent if, starting from  $i$ , the probability of getting back to  $i$  is 1
- A state  $i$  is said to be transient if, starting from  $i$ , the probability of getting back to  $i$  is less than 1

recurrent state : {1,2,3}, All states communicate, all states recurrent

## #교수님 comment (Exercise 1)

- + 모든 스테이트가 하나의 클래스이다. (서로서로communicate하다)
- + transiency와recurrency는class property이기 때문에 모든 스테이트는 transient하거나 모든state는recurrent하다.
- + \*\*State가 유한한MC에서 모든state가transient할 수는 없다\*\* (만약에 그렇다면 어디로 갈수 있다는 말인가?)

## Exercise 2

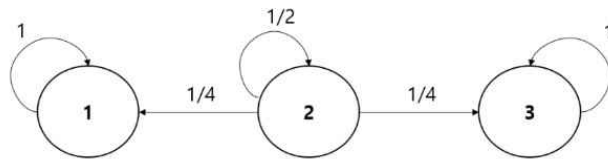


그림 2: Example 2 Trainsition Diagram

### Remark

- A state  $i$  is said to be recurrent if, starting from  $i$ , the probability of getting back to  $i$  is 1
- A state  $i$  is said to be trainsient if, starting from  $i$ , the probability of getting back to  $i$  is less than 1
- A state  $i$  is said to be abosrbing state, as a special case of reccurent state, if  $P_i i = 1$  (You can naver leave the state  $i$  if you get there)

recurrent state : {1,3}

trainsient state : {2}

## #교수님 comment (Exercise 2)

+P\_{ii}로 써야 합니다. 지금은P\_ii로 되어있습니다.

## Exercise 3

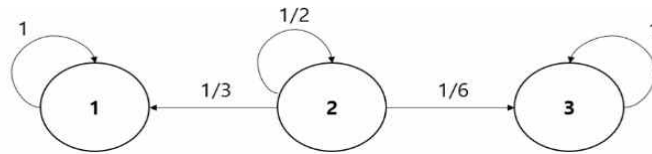


그림 3: Example 3 Transition Diagram

### Remark

- A state  $i$  is said to be recurrent if, starting from  $i$ , the probability of getting back to  $i$  is 1
- A state  $i$  is said to be transient if, starting from  $i$ , the probability of getting back to  $i$  is less than 1
- A state  $i$  is said to be absorbing state, as a special case of recurrent state, if  $P_{ii} = 1$  (You can never leave the state  $i$  if you get there)

recurrent state : {1,3}

transient state : {2}

## #교수님 comment (Exercise 3)

+P\_{ii}로 써야 합니다. 지금은P\_ii로 되어있습니다.

## Exercise 4

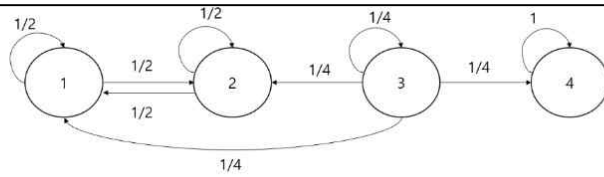


그림 4: Example 4 Transition Diagram

### Remark

- A state  $i$  is said to be recurrent if, starting from  $i$ , the probability of getting back to  $i$  is 1
- A state  $i$  is said to be transient if, starting from  $i$ , the probability of getting back to  $i$  is less than 1
- A state  $i$  is said to be absorbing state, as a special case of recurrent state, if  $P_{ii} = 1$  (You can never leave the state  $i$  if you get there)

recurrent state : {1,2}

transient state : {3}

absorbing state : {4}

## #교수님 comment (Exercise 4)

+ Recurrent: 1,2,\*\*4\*\* (absorbing은 recurrent의 subset이므로)

+ Transient: 3

+ Absorbing: 4