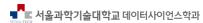
Lecture A1. Math Review

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- I. Differentiation and Integration
- 2 II. Numerical Methods
- 🗿 III. Matrix Algebra
- IV. Series and Others

I. Differentiation and Integration

I. Differentiation and Integration

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Differentiation

Definition 1 (differentiation)

Differentiation is the action of computing a derivative.

Definition 2 (derivative)

The derivative of a function y=f(x) of a variable x is a measure of the rate at which the value y of the function changes with respect to (wrt., hereafter) the change of the variable x. It is notated as f'(x) and called derivative of f wrt. x.

Remark 1

If x and y are real numbers, and if the graph of f is plotted against x, the derivative is the slope of this graph at each point.

Definition 3 (differentiable)

If $\lim_{h\to 0} \frac{f(x+h/2)-f(x-h/2)}{h}$ exists for a function f at x, we say the function f is differentiable at x. That is, $f'(x) = \lim_{h\to 0} \frac{f(x+h/2)-f(x-h/2)}{h}$. If f is differentiable for all x, then we say f is differentiable (everywhere).

Remark 2

I. Differentiation and Integration

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The followings are popular derivatives.

- $f(x) = x^p \Rightarrow f'(x) = px^{p-1}$ (polyomial)
- $f(x) = e^x \Rightarrow f'(x) = e^x$ (exponential)
- $f(x) = log(x) \Rightarrow f'(x) = 1/x$ (log function; not differentiable at x = 0)

Theorem 1

Differentiation is linear. That is, h(x) = f(x) + g(x) implies h'(x) = f'(x) + q'(x).

If
$$h(x) = f(x)g(x)$$
, then $h'(x) = f'(x)g(x) + f(x)g'(x)$.

Exercise 1

I. Differentiation and Integration

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Suppose $f(x) = xe^x$, find f'(x).

$$f(x) = xe^{x}$$

$$f(x) = e^{x} + xe^{x}$$

Theorem 3 (differentiation of fraction)

If
$$h(x)=rac{f(x)}{g(x)}$$
, then $h'(x)=rac{f'(x)g(x)-f(x)g'(x)}{(g(x))^2}$.

Theorem 4 (composite function)

If
$$h(x) = f(g(x))$$
, then $h'(x) = f'(g(x)) \cdot g'(x)$.

Exercise 2

Suppose $f(x) = e^{2x}$, find f'(x).

$$g(x) = e^{x} + f(x) = g(2x)$$

$$f(x) = g(2x) \times 2 = (2e^{2x})$$

Integration

Definition 4 (integration)

Integration is the computation of an integral, which is a reverse operation of differentiation up to an additive constant.

Definition 5 (antiderivative)

Let's say a function f is a derivative of g, or g'(x) = f(x), then we say g is an antiderivative of f, written as $g(x) = \int f(x)dx + C$, where C is a integration constant.

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I. Differentiation and Integration

The followings are popular antiderivatives.

- For $p \neq 1$, $f(x) = x^p \Rightarrow \int f(x)dx = \frac{1}{n+1}x^{p+1} + C$ (polyomial)
- $f(x) = \frac{1}{x} \Rightarrow \int f(x)dx = log(x) + C$ (fraction)
- $f(x) = e^x \Rightarrow \int f(x)dx = e^x + C$ (exponential)
- $f(x) = \frac{g'(x)}{g(x)} \Rightarrow \int f(x)dx = log(g(x)) + C$ (See Theorem 4 above)

Exercise 3

Derive $\int f'(x)g(x) dx = f(x)g(x) - \int f(x)g(x)' dx$. (Hint: Use Theorem 2) above.)

I. Differentiation and Integration

Exercise 4

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Find $\int xe^x dx$, and evaluate $\int_0^1 xe^x dx$. (Hint: Use Exercise 3 above.)

$$\begin{cases}
f(a)g(a) = f(a)g(a) - \int f(a)g(a) & | \int_{0}^{1} g(a) = [g(a) - g(a) - f(a)g(a)] \\
f(a) = f(a) = g(a) - \int_{0}^{1} f(a)g(a) & | = (e - 1 + c) - c
\end{cases}$$

$$f(a) = g(a) = e^{3} + c$$

$$= g(e^{3} + c) - f(e^{3} + c) + c$$

$$= g(e^{3} + c) - f(e^{3} + c) + c$$

$$= g(e^{3} + c) - f(e^{3} + c) + c$$

$$= g(e^{3} + c) - f(e^{3} + c) + c$$

$$= g(e^{3} + c) - f(e^{3} + c) + c$$

$$= g(e^{3} + c) - f(e^{3} + c) + c$$

$$= g(e^{3} + c) - f(e^{3} + c) + c$$

$$\int_{1}^{1} de^{x} = [ae^{x} - x + c]_{0}^{1}$$

$$= (e - 1 + c) - c$$

$$= (e - 1)_{1}^{1}$$

II. Numerical Methods

Differentiation

 Oftentimes, finding analytic derivative is hard, but finding numerical derivative is often possible.

Definition 6

For a function f and small constant h,

- ullet $f'(x)pprox rac{f(x+h)-f(x)}{h}$ (forward difference formula)
- $f'(x) \approx \frac{f(x) f(x-h)}{h}$ (backward difference formula)
- $f'(x) \approx \frac{f(x+h)-f(x-h)}{2h}$ (centered difference formula)

Solving an equation

• For the rest of this section, we consider a nonlinear and differentiable (thus, continuous) function $f: \mathbb{R} \to \mathbb{R}$, we aim to find a point $x^* \in \mathbb{R}$ such that $f(x^*) = 0$. We call such x^* as a solution or a root.

Bisection Method

- The bisection method aims to find a very short interval [a, b] in which f changes a sign.
- Why? Changing a sign from a to b means the function crosses the $\{y=0\}$ -axis, (a.k.a. x-axis), at least once. It means x^* such that $f(x^*) = 0$ is in this interval. Since [a, b] is a very short interval, We may simply say $x^* = \frac{a+b}{2}$.

Definition 7 (sign function)

 $sgn(\cdot)$ is called a sign function that returns 1 if the input is positive, -1 if negative, and 0 if zero.

Bisection algorithm

8: end

- Let *tol* be the maximum allowable length of the *short interval* and an initial interval [a,b] be such that $sqn(f(a)) \neq sqn(f(b))$.
- The *bisection algorithm* is the following.

```
1: while ((b-a) > tol) do
       m = \frac{a+b}{2}
2:
       if sgn(f(a)) = sgn(f(m)) then
3:
4:
            a=m
5:
       else
            b=m
6:
7:
       end
```

 At each iteration, the interval length is halved. As soon as the interval length becomes smaller than tol, then the algorithm stops.

Newton Method

- The bisection technique makes no used of the function values other than their signs, resulting in slow but sure convergence.
- More rapid convergence can be achieved by using the function values to obtain a more accurate approximation to the solution *at each iteration*.
- Newton method is a method that use both the function value and derivative value.

- Newton method approximates the function f near x_k by the tangent line at $f(x_k)$.
- 1: x_0 = initial guess
- 2: for k=0,1,2,...

3:
$$x_{k+1} = x_k - f(x_k)/f'(x_k)$$

- break if $|x_{k+1} x_k| < tol$ 4:
- 5: end

- Root-finding numerical methods such as bisection method and newton method has a few common properties.
 - **1** It is characterized as a *iterative process* (such as $x_0 \to x_1 \to x_2 \to \cdots$).
 - 2 In each iteration, the current candidate gets closer to the true value.
 - It converges. That is, it is theoretically reach the *exact value* up to tolerance.
- Many iterative numerical methods share the properties above.
- The famous back propagation in deep neural network is also motivated by Newton method.
- Major algorithms for dynamic programming are called *policy iteration* and *value iteration* that also share the properties above.

III. Matrix Algebra

Matrix multiplication

Exercise 5

Solve the followings.

$$(.6 \quad .4) \begin{pmatrix} .7 & .3 \\ .5 & .5 \end{pmatrix} =$$

$$(.42+.2, .18+.20)$$

= $(.62, .38)$

What is P^2 ?

$$P = \begin{pmatrix} .7 & .3 \\ .5 & .5 \end{pmatrix}$$

III. Matrix Algebra 00000000

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Solution to system of linear equations

Exercise 7

Solve the followings.

$$(\pi_1 \quad \pi_2) \begin{pmatrix} .7 & .3 \\ .5 & .5 \end{pmatrix} = (\pi_1 \quad \pi_2)$$
$$\pi_1 + \pi_2 = 1$$

$$= . M_1 + .5 M_2 \quad .37 L_1 + .5 M_2 = (M_1, M_2)$$

$$. M_1 + .5 M_2 = M_1 \quad .3 M_1 + .5 M_2 = M_2$$

$$. 5 M_2 = .3 M_1 \quad .3 M_1 = .5 M_2 \quad . M_1 = \frac{5}{3} M_2$$

$$. M_1 + M_2 = \frac{8}{3} M_2 = \frac{3}{3} M_2 = \frac{3}{3} M_1 = \frac{5}{8} M_2$$



Solve the following system of equations.

$$x = y$$

 $y = 0.5z$ (-)?
 $z = 0.6 + 0.4x$
 $x + y + z = 1$

$$2 = 0.6 + 0.401$$

 $2 = 0.0$
 $2 = 0.5$?

$$\frac{4}{10} \cdot \frac{1}{4} = 0.1$$

Solve the following system of equations.

$$\begin{array}{cccc} (\pi_0 & \pi_1 & \pi_2) \begin{pmatrix} -2 & 2 & \circ \\ 3 & -5 & 2 \\ \circ & 3 & -3 \\ \end{pmatrix} = \begin{pmatrix} 0 & 0 & 0 \\ \end{pmatrix}$$

$$\pi_0 + \pi_1 + \pi_2 = 1$$

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$$-2\pi \cdot +3\pi \cdot = 0 \qquad 3\pi \cdot = 2\pi \cdot \quad \pi_{1} = \frac{2}{3}\pi \cdot = 2\pi \cdot$$

$$2\pi \cdot -5\pi \cdot +3\pi \cdot = 0 \qquad 3\pi_{2} = 2\pi \cdot \quad \pi_{2} = \frac{2}{3}\pi \cdot = 4/9\pi \cdot = 0$$

$$2\pi \cdot -3\pi \cdot = 0 \qquad \frac{18}{79} - \frac{30}{79} + \frac{12}{79} = 0$$

$$\pi_{0} + \pi_{1} + \pi_{2} = 1$$

$$\pi_{0} + \frac{2}{3}\pi \cdot + \frac{4}{9}\pi \cdot = 1$$

$$\pi_{0} + \frac{2}{3}\pi \cdot + \frac{4}{9}\pi \cdot = 1$$

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$$\pi_{0} + \frac{4}{3}\pi \cdot + \frac{4}{3}\pi \cdot = \frac{4}{9}\pi \cdot = 1$$

Exercise 10

Solve the following system of equations.

$$(\pi_1 \ \pi_2 \ \pi_3 \ \pi_4) \begin{pmatrix} .7 & .3 \\ .5 & .5 \\ & .6 & .4 \\ & .3 & .7 \end{pmatrix} = (\pi_1 \ \pi_2 \ \pi_3 \ \pi_4)$$

$$\pi_1 + \pi_2 + \pi_3 + \pi_4 = 1$$

Exercise 11

Solve following and express π_i for i = 0, 1, 2, ...

$$\begin{array}{rcl} \pi_0 + \pi_1 + \pi_2 + \dots & = & 1 \\ 0.02\pi_0 + 0.02\pi_1 + 0.02\pi_2 + \dots & = & \pi_0 \\ 0.98\pi_0 & = & \pi_1 \\ 0.98\pi_1 & = & \pi_2 \\ 0.98\pi_2 & = & \pi_3 \\ \dots & = & \dots \end{array}$$

$$T_{0} = 0.98 T_{0}$$

$$T_{0} = 0.98 T_{0} = \frac{1}{1-V} = 1$$

$$T_{0} = 0.98 T_{0} = \frac{1}{0.02} = \frac{$$

IV. Series and Others

Simplify the following. When
$$|r| < 1$$
, $S = a + ar + ar^2 + ar^3 + ...$

$$S = a + a + a + \cdots$$

$$rS = a + a + a + \cdots$$

$$(1-r)S = a$$

$$S = \frac{a}{r-r}$$

Simplify the following. When
$$r \neq 1$$
, $S = a + ar + ar^2 + ar^3 + ... + ar^{n-1}$

$$S = \alpha + \alpha r + \alpha r^{n-1}$$

$$rS = \alpha - \alpha r^{n}$$

$$(1-r) S = \alpha - \alpha r^{n}$$

$$S = \frac{\alpha (1-r)^{n}}{1-r}$$

Simplify the following. When |r| < 1, $S = r + 2r^2 + 3r^3 + 4r^4 + \dots$

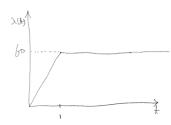
$$(l-r)S = \frac{l}{l-r}$$

$$S = \frac{1}{(1-r)^2}$$

Formulation of time varying function

Exercise 15

During the first hour $(0 \le t \le 1)$, $\lambda(t)$ increases linearly from 0 to 60. After the first hour, $\lambda(t)$ is constant at 60. Draw plot for $\lambda(t)$ and express the function in math form.



$$\lambda(t) = \begin{cases} 60t & (0 \le t \le 1) \\ 60 & (t > 1) \end{cases}$$

"Man can learn nothing unless he proceeds from the known to the unknown. - Claude Bernard"