

Ex 1)

$$m_1 = 2, \quad m_2 = 4, \quad N = 3K+1 \quad (K \geq 0 \text{ and } K \text{ is integer})$$

Ex 2)

Subj	turn	call	time
s_{t-2}	a	n'_a	$t-2$
s_{t-1}	b	n_b	$t-1$
s_t	a	n_a	t

$$s_t = n_a + n_b + s_{t-1} \quad \therefore s_{t-2}$$

$$s_{t-1} = n_b + n'_a + s_{t-2}$$

Ex 3)

$$|\pi| = (\text{length of policy matrix})^{\text{finite number}}$$

Ex 4)

State: $0 \leq \text{state} \leq 31$ and s is int

action: state add 1 or state add 2

policy

if state == 0:

state += 1

elif state % 2 == 0

state += 2

else if state % 2 == 1

state += 1

reward:

~~state~~ if state == 31

reward += 100

transition:

$$\text{state}_t = \text{state}_{t-1} + 3, \quad \text{state}_t = \text{state}_{t-1} + 1$$