LAB 1-DDPM

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Task1

- I. Complete and Explain of all #TODO code
 - 1. Todo1

- It stacks several TimeLinear layers, which are linear layers modulated by a time embedding (so the network can use timestep information).
- Each hidden layer's size is specified by dim_hids.
- The final output layer maps the last hidden features to the output dimension (usually the same as the input, for noise prediction).

- The input <u>x</u> (noisy data) is passed through each layer, with the current timestep <u>t</u> provided to each TimeLinear layer.
- After each layer, a SiLU activation is applied for non-linearity.
- The final output is produced by the last linear layer, which predicts the noise for the given input and timestep.
- 2. Todo2

- For a given clean image x0 and timestep <u>t</u>, it adds noise according to the DDPM formula.
- alphas_prod_t is the cumulative product of alphas up to timestep <u>t</u>.
- The output xt is a noisy version of x0 at timestep \underline{t} .

3. Todo 3

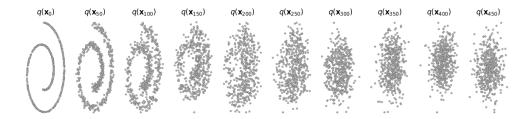
- Predicts the noise in xt using the network.
- Calculates the mean and variance for the posterior distribution at timestep t.
- Samples the previous timestep x_{t-1} using the mean and variance, adding noise unless at the final step.

4. Todo 4

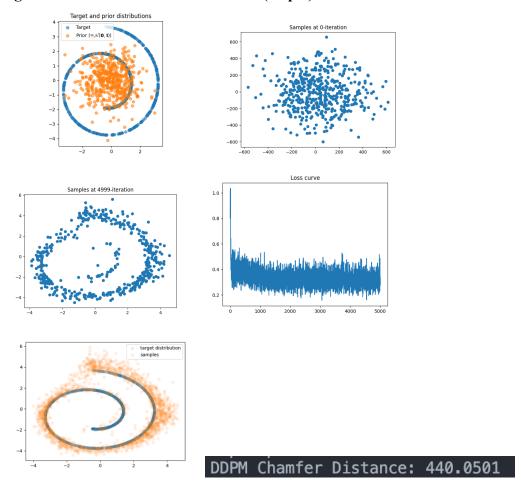
- Starts from pure noise.
- Iteratively denoises through all timesteps using p sample.
- Returns the final denoised sample.
- 5. Todo 5

- Randomly selects a timestep for each sample in the batch.
- Adds noise to the clean data using q_sample.
- Predicts the noise using the network.
- Computes the mean squared error between predicted and true noise.

II. Fig of your implementation of q sample (10pts)



III. Fig of loss curve and evaluation result (10 pts)



The DDPM implementation successfully learns the 2D swiss roll distribution, as shown by the sample plot and a reasonable Chamfer Distance.

Task 2

- IV. Complete and Explain of all #TODO code.
 - 1. Todo 1

• Adds noise to the clean image according to the DDPM formula for a given timestep.

2. Todo 4

```
####### TODO #######
# Implement the cosine beta schedule (Nichol & Dhariwal, 2021).
# Hint:
# 1. Define alpha_t = f(t/T) where f is a cosine schedule:
        alpha_t = cos^2( ((t/T + s) / (1+s)) * (\pi/2) )
     with s = 0.008 (a small constant for stability).
# 2. Convert alphā t into betas using:
        beta_t = 1 - alpha_t / alpha_{t-1}
# 3. Return betas as a tensor of shape [num_train_timesteps].
s = 0.008
steps = num_train_timesteps
t_arr = torch.arange(steps + 1, dtype=torch.float64)
f = lambda t: torch.cos(((t / steps + s) / (1 + s)) * np.pi / 2) ** 2
alphas cumprod = f(t arr)
betas = 1 - (alphas_cumprod[1:] / alphas_cumprod[:-1])
betas = torch.clip(betas, 0, 0.999)
betas = betas.to(torch.float32)
```

- It creates a smooth schedule for the cumulative product of alphas using a cosine function.
- Betas are then derived from the ratio of consecutive alphā values.
- This schedule can improve sample quality compared to linear/quadratic schedules.

3. Todo 5

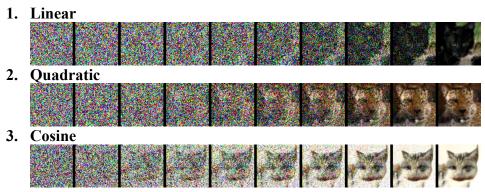
```
if predictor == "noise": #### TODO
    return self.step_predict_noise(x_t, t, net_out)
elif predictor == "x0": #### TODO
    return self.step_predict_x0(x_t, t, net_out)
elif predictor == "mean": #### TODO
    return self.step_predict_mean(x_t, t, net_out)
```

```
######## TODO ########
# 1. Extract beta_t, alpha_t, and alpha_bar_t from the scheduler.
if isinstance(t, int):
    t = torch.tensor([t], device=x_t.device)
beta_t = extract(self.betas, t, x_t)
alpha_bar_t = extract(self.alphas, cumprod, t, x_t)
alpha_bar_t = extract(self.alphas_cumprod, t, x_t)
alpha_bar_t_prev = extract(torch.cat([self.alphas_cumprod.new_ones(1), self.alphas_cumprod[:-1]], 0), t, x_t)
# 2. Compute the predicted mean \( \mu_\theta(x_t, t) = 1/\sigma_t * (x_t - (\beta_t / \sigma(1-\alpha_t)) * \hat{\ell}_\theta).
mean = (1 / torch.sqrt(alpha_t)) * (x_t - (beta_t / torch.sqrt(1 - alpha_bar_t)) * eps_theta)
# 3. Compute the posterior variance \( \tilde{\beta}_t = ((1-\alpha_(t-1))/(1-\alpha_t)) * \beta_t
# 4. Add Gaussian noise scaled by \( \tilde{\beta}_t = ((1-\alpha_(t-1))/(1-\alpha_t)) * \beta_t
# 4. Add Gaussian noise scaled by \( \tilde{\beta}_t = ((1 + \left(1-\alpha_t))/(1 + \left(1-\alpha_t)) * \beta_t
# 4. Add Gaussian noise scaled by \( \tilde{\beta}_t = ((1 + \left(1-\alpha_t))/(1 + \left(1-
```

- Extracts scheduler parameters for the current timestep.
- Calculates the mean and variance for the reverse process.
- Adds noise unless at the final step.
- Returns the denoised sample.

- Uses the predicted clean image to compute the mean for the reverse process.
- Adds noise as in DDPM.

- Implements the reverse step when the network directly predicts the posterior mean.
- V. Show the trajectory fig and compare results across the three beta schedulers.



- VI. Show the results of different predictors and discuss.
 - 1. Noise



VII. Screenshot of the Best FID of your training result, explain the training setting. The best FID score is 28.7 with linear schedulers and x0 predictors

FID: 28.72635241579301

- Beta Schedule: Linear (--mode linear)
- **Predictor:** x₀ (--predictor x0)
- Batch Size: 16 (--batch_size 16)
- Image Resolution: 64x64 (--image_resolution 64)
- Number of Training Steps: 50,000 (--train_num_steps 50000)
- **Diffusion Timesteps:** 1,000 (--num_diffusion_train_timesteps 1000)
- **Beta Range:** β_1 = 1e-4, β_T = 0.02 (--beta_1 1e-4 --beta_T 0.02)
- **Seed:** 63 (--seed 63)
- Optimizer: Adam, learning rate 2e-4
- Scheduler: LambdaLR, warmup steps 200
- Dataset: AFHQ, max 3,000 images per category
- Checkpoint/Results Directory: Saved to Google Drive (/content/drive/MyDrive/results/predictor_x0/beta_linear/...)
- Sampling Frequency: Every 2,000 steps, model samples and saves checkpoint