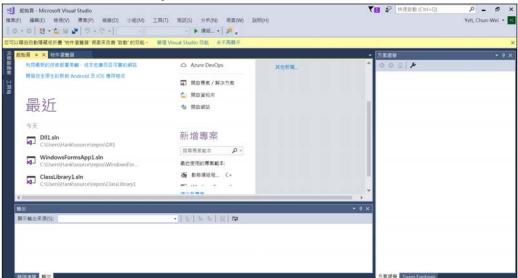
國立臺北科技大學自動化所 嵌入式工業機器視覺

Lab 5_Using P/Invoke for NImgProcess

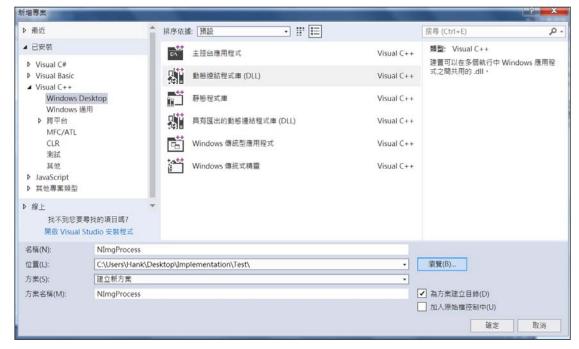
[Using P/Invoke for C++]

The following steps describe how to create a dynamic library on Windows. These steps are for Microsoft Visual Studio 2017, although the steps are similar for other versions of Visual Studio.

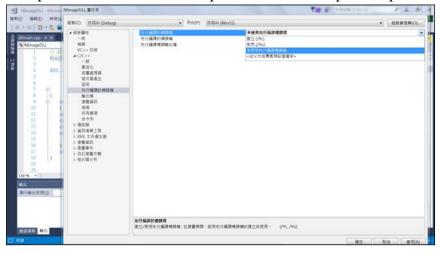
1. Select the menu File > New > Project



2. Select the Visual C++ -> Windows Desktop and the DLL option, and then put the project name and path.



3. Please follow the steps of Lab 4 to cancel the option of header file pre-compiler. Press [Alt+Enter].



Delete the files of **pch.cpp**, **pch.h** and **framework.h**, and then modify the **#include** "pch.h" becoming **#include** <windows.h> in dllmain.cpp as follows.

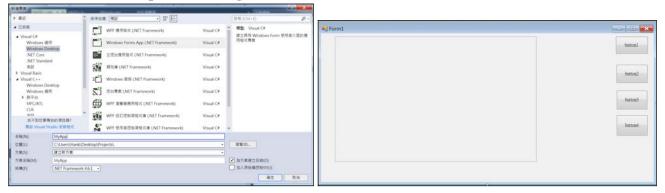
4. If you want the image processing functions to be callable from a DLL on Windows, you must explicitly mark its declaration. The designed [NImgProcess.h] and [NImgProcessDLL.h] provides a simple demonstration of this.

Note: we have provided the C-type functions of image processing [**Thresholding Src**] for students, an d then the class of NImgProcess being designed in this Lab by yourselves.

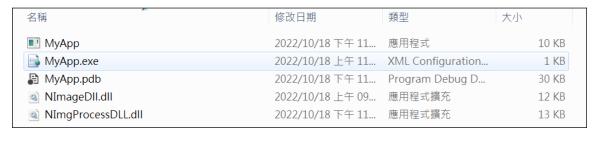
```
For Example:
class NImgProcess
{
private:
       //member variables
       //member functions:
       - GetImageParament()
       - Create2DList()
       - histog()
       - Release2DList()
public:
       NImgProcess ();
       ~ NImgProcess ();
public:
       - Otsu()
       - KSW_Entropic ()
       - Moment ()
       - SingleThreshold()
};
```

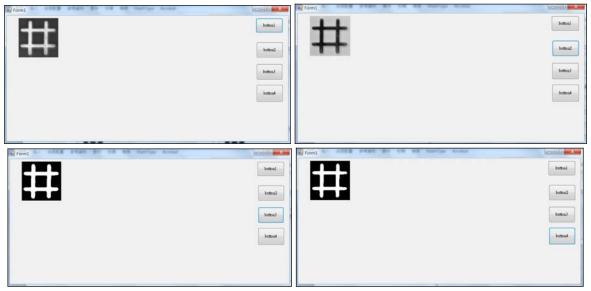
- 5. You can then add new or existing source files [NImage.h], [NImgProcess.cpp] and [NImgProcessDLL.cpp] to your project under the Source Files folder in the right-hand pane.
- 6. Build → Build Project (or **Build NImgProcessDLL**), and then Visual Studio will generate a .dll file and an associated .lib import file.

7. The man-machine interface, named MyApp, will be created by using C# to new four [Button], a [PictureBox] and a [OpenFileDialog] as follows.



- 8. Add [NImageDLL.cs] and [NImgProcessDLL.cs] to MyApp C# project.
- 9. Call the functions in the events of Form1_FormClosing, buttion1_Click, buttion2_Click, buttion3_Click and buttion4_Click.
- 10. Build → Build MyApp, and copy the [NImageDll.dll] and [NImgProcessDLL.dll] files built in the Lab 4 and step 6, respectively to the folder of MyApp.exe. Now your MyApp.exe is executable to load an image and to process the image.





Exercises:

- 1. Please add the thresholding functions of KSW_Entropic and Moment to NImgProcess class.
- 2. Please add the new functions to the DLL files by using P/Invoke Technique.
- 3. Please add new button and textbox to the GUI.
- 4. Run the demo to verify your work.