

The measurement of circles with subpixel accuracy

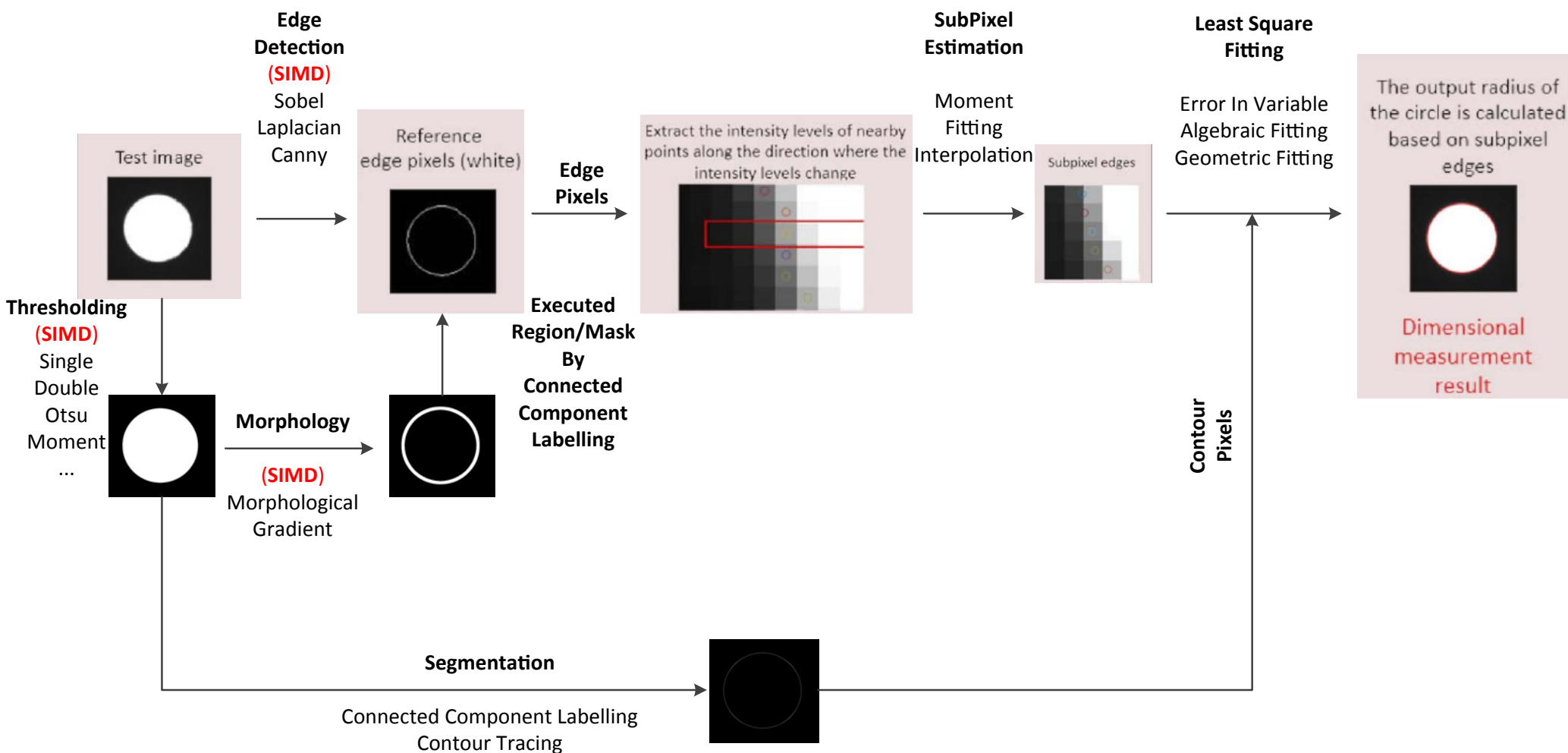
大綱

➤ 圓量測流程說明

➤ 處理步驟討論

- ✓ 邊緣模型
- ✓ 梯度向量與方向 (*Sobel operator*)
- ✓ 次像素方法 (*Cognex Patent*)
- ✓ 圓擬合方法 (*Kasa Fitting*)

圓量測流程說明



處理步驟討論

□ 邊緣模型：

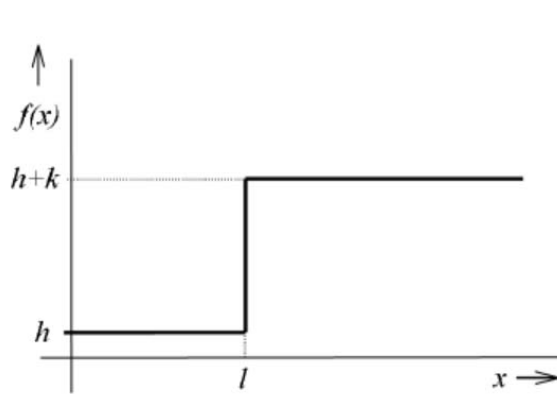


Fig. 1. Step edge.

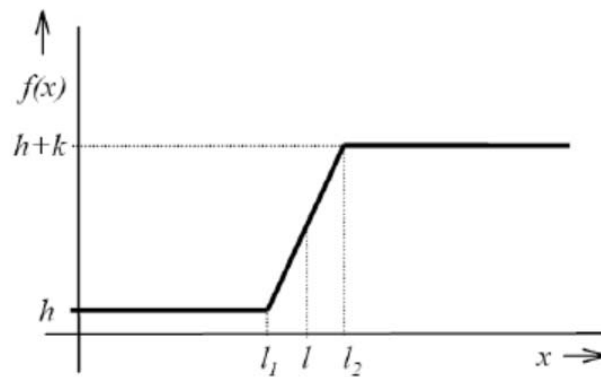


Fig. 2. Ramp edge.

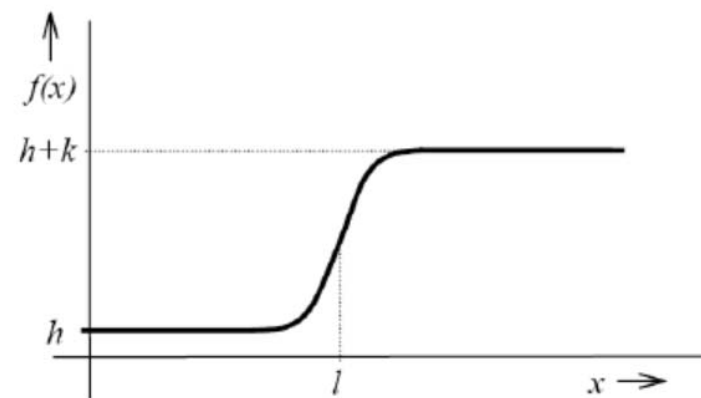
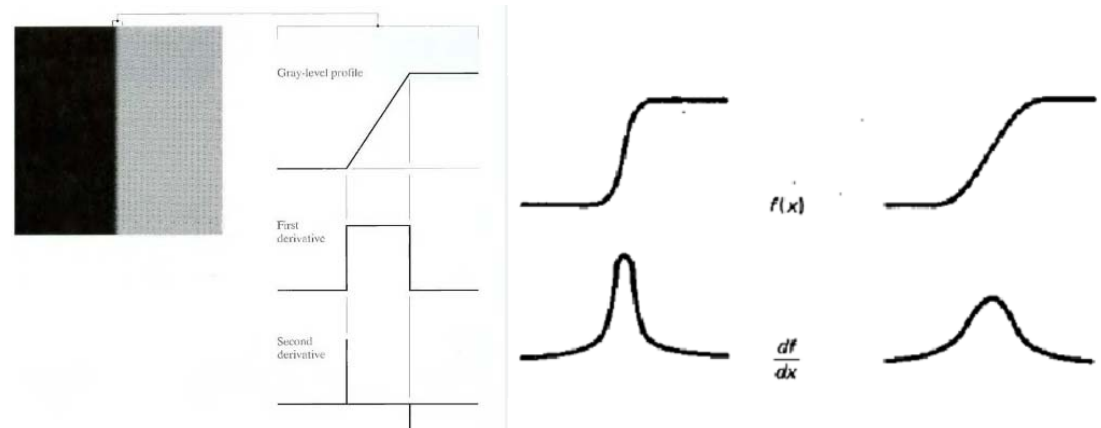
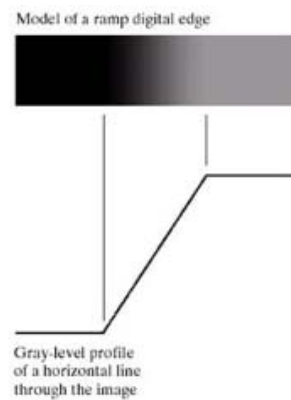
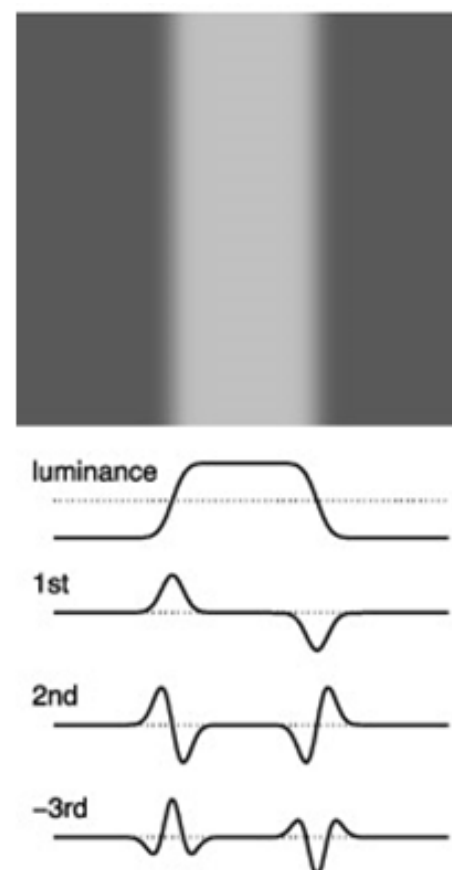
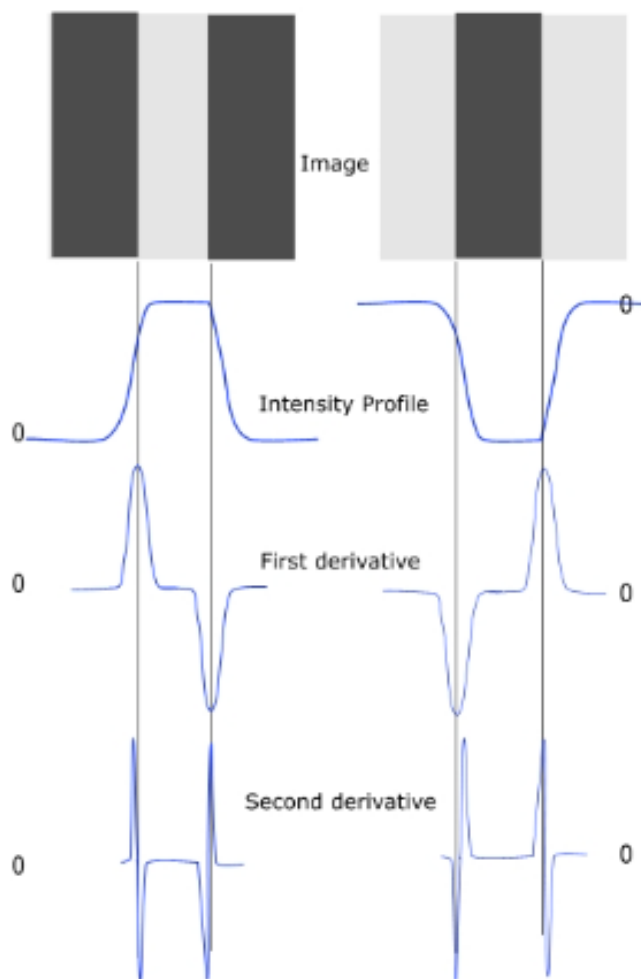


Fig. 3. Blurred edge.



處理步驟討論

□ 邊緣模型：



處理步驟討論

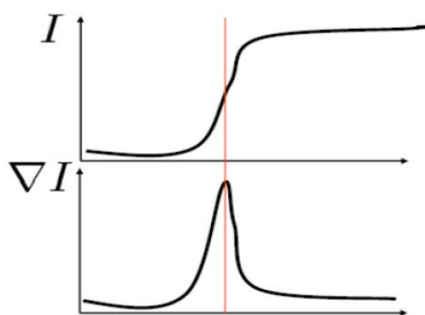
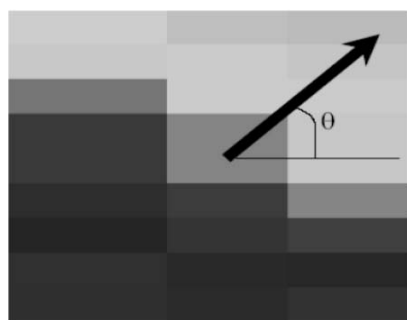
▣ 梯度向量與方向 (Sobel operator) :

-1	0	1
-2	0	2
-1	0	1

x-component

1	2	1
0	0	0
-1	-2	-1

y-component

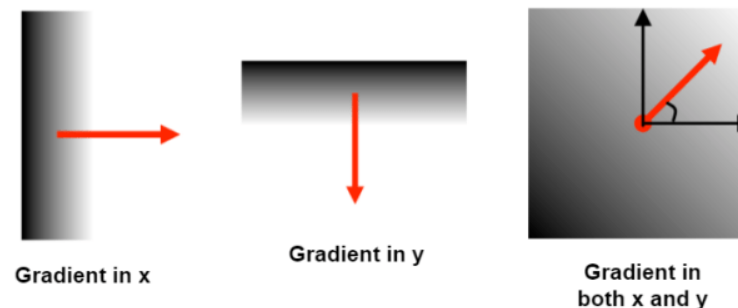
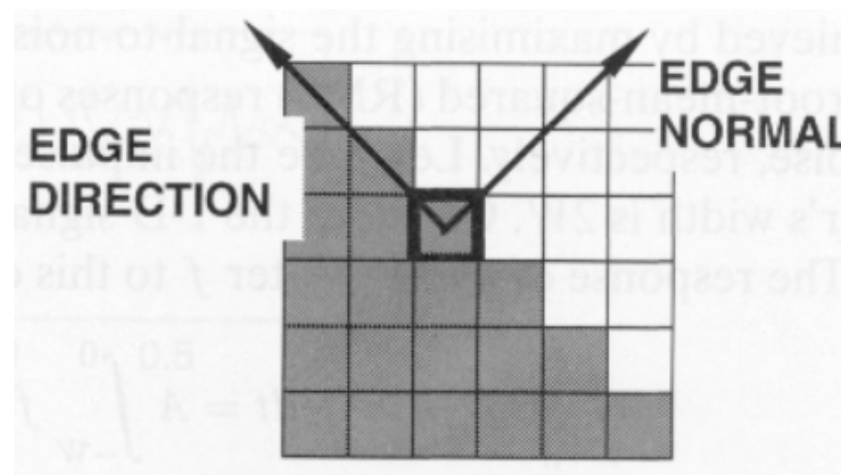


Edge pixels are at local maxima of gradient magnitude
Gradient direction is always perpendicular to edge direction

$$\text{Gradient Vector: } \nabla I = \left[\frac{\partial I}{\partial x}, \frac{\partial I}{\partial y} \right]^T$$

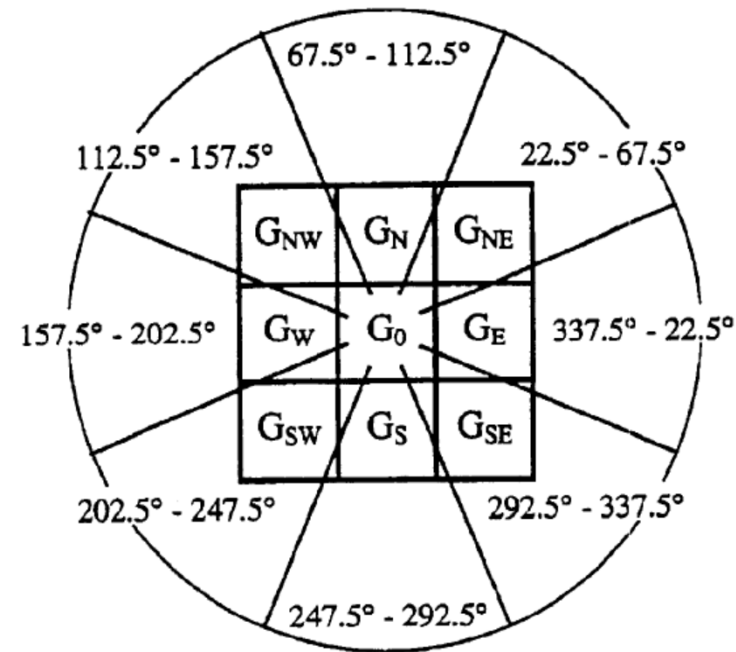
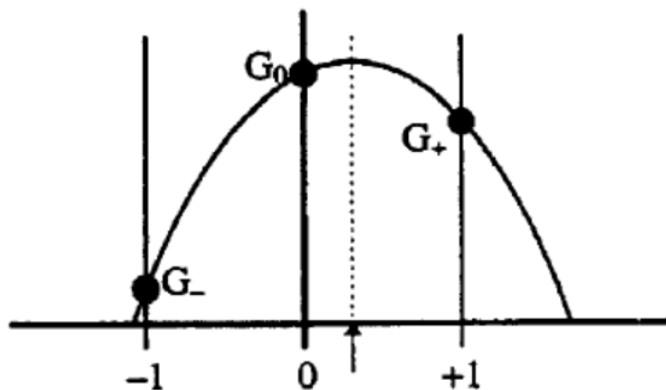
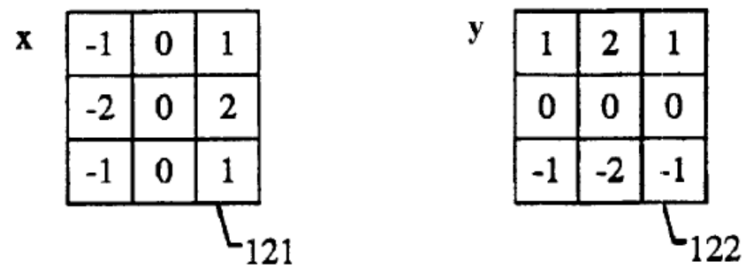
$$|\nabla I| = \sqrt{\left(\frac{\partial I}{\partial x}\right)^2 + \left(\frac{\partial I}{\partial y}\right)^2} \quad \theta = \text{atan2}\left(\frac{\partial I}{\partial y}, \frac{\partial I}{\partial x}\right)$$

Magnitude: Orientation



處理步驟討論

□ 次像素方法 (Cognex Patent)



處理步驟討論

□ 次像素方法 (Cognex Patent)

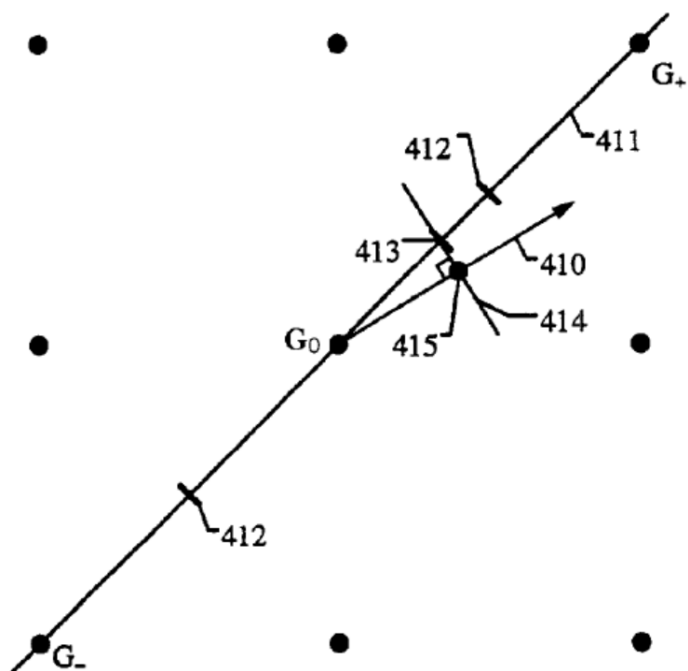


FIG. 4C

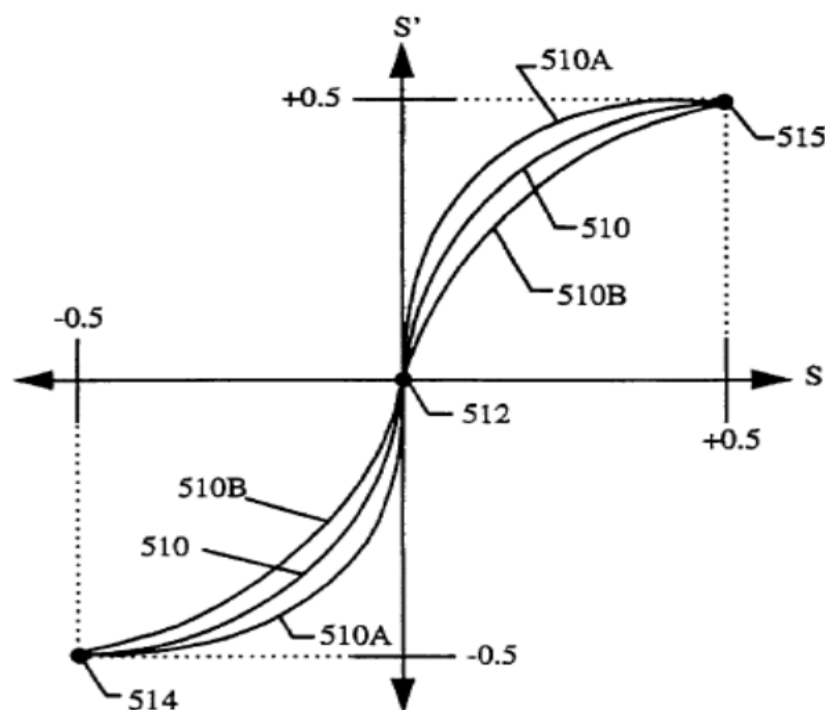


FIG. 5

處理步驟討論

□ 最小平方擬合 (Kasa Fitting)

$$\sum_{i=1}^N (R_i - R)^2 = \min \quad \Rightarrow \quad u = \sum_{i=1}^N [(x_i - A)^2 + (y_i - B)^2 - R^2]^2 = \min$$

$$C = R^2 - A^2 - B^2$$

$$D = \begin{pmatrix} 2\sum x_i & 2\sum y_i & N \\ 2\sum x_i^2 & 2\sum x_i y_i & \sum x_i \\ 2\sum x_i y_i & 2\sum y_i^2 & \sum y_i \end{pmatrix}$$

$$E = \begin{pmatrix} \sum (x_i^2 + y_i^2) \\ \sum (x_i^3 + x_i y_i^2) \\ \sum (x_i^2 y_i + y_i^3) \end{pmatrix} \quad \Rightarrow \quad Q = D^{-1}E.$$

$$Q = \begin{pmatrix} A \\ B \\ C \end{pmatrix}$$

