Model component	Illustration	Description	Example	Notation	Example code
Main effects		Linear, smoother, or breakpoint effects	Linear temperature, spline of depth, or breakpoint effect of oxygen on abundance	$oldsymbol{X}_{1,oldsymbol{s},t}oldsymbol{eta}$.	<pre>formula = y ~ x formula = y ~ s(x) formula = y ~ breakpt(x)</pre>
Spatial random effects		All spatially correlated effects from variables that are constant in time but are omitted from the model (or a model without a time element)	Depth, latitude, or substrate effects if omitted from model	$\omega_{m{s}} \sim ext{MVN}(m{0}, m{\Sigma}_{\omega})$	<pre>spatial = 'on' spatial = 'off'</pre>
Spatiotemporal random effects		All spatially correlated effects from variables that change through time but are omitted from the model	Temperature, oxygen, prey abundance effects if omitted from the model	$\epsilon_{m{s},t} \sim ext{MVN}(m{0},m{\Sigma}_{\epsilon})$	<pre>spatiotemporal = 'iid' spatiotemporal = 'ar1' spatiotemporal = 'rw' spatiotemporal = 'off'</pre>
IID random intercepts		Group-level effects that are constrained by normal distributions	Transect ID, vessel ID	$\alpha_g \sim N(0, \sigma_\alpha^2)$	formula = $y \sim (1 g)$
Time-varying effects		Effects that vary though time	Relationship between depth and fish abundance changing through time	$oldsymbol{X}_{2,oldsymbol{s},t}\gamma_t \ \gamma_t \sim \mathrm{N}(\gamma_{t-1},\sigma_{\gamma}^2)$	time_varying = ~ 0 + depth
Spatially varying effects		Effects ('slopes') that vary in space	(1) Local trends in abundance over time;(2) when a climate index is high, hotspots look one way, and vice versa	$oldsymbol{X}_{3,t}\zeta_{oldsymbol{s}} \ \zeta_{oldsymbol{s}} \sim ext{MVN}(oldsymbol{0},oldsymbol{\Sigma}_{\zeta})$	<pre>spatial_varying = ~ 0 + climate_index</pre>
Observation error		Error from observing or sampling the process	Counting birds or fish in a survey; recording presence/absence in a quadrat		<pre>family = binomial(link = "logit") family = nbinom2(link = "log") family = tweedie(link = "log")</pre>