

PL09

Due Mar 28, 2019 by 3pm **Points** 10 **Submitting** a file upload **File Types** zip
Available Mar 26, 2019 at 3pm - Mar 28, 2019 at 3pm 2 days

This assignment was locked Mar 28, 2019 at 3pm.

Study Chapters 12 "Lists", 13 "List Implementations That Use Arrays", 14 "A List Implementation That Links Data", 15 "Iterators".

Enter at least one interview question into the bank of "Interview Questions" - use your alias instead of your name. Find a question on the internet that pertains to any topic that we studied in this class.

IN PREPARATION FOR THE LAB:

- Go over Lecture Notes: `lect09.ppt`
- Open `Lab09.zip` and read the provided descriptions of the applications that we will be implementing in the lab.
- Trace how the `isSubsequence` algorithm decides the following:
 - `<a b a>` is a subsequence of `<a b a>`
 - `<a b c>` is not a subsequence of `<a c b>`
 - `<a b a>` is a subsequence of `<b c a c b a>`
 - `<a b a>` is not a subsequence of `<b c a c a b>`
 - `<a b a a>` is not a subsequence of `<b c a c b >`
 - `<a b a a>` is not a subsequence of `<a b a>`
 - `<a b c>` is not a subsequence of `<b c a c b a>`
 - `<>` is a subsequence of `<b c a c b a>`
- Is X a subsequence of Y in the following? Show the matches.
 - X = `<a b c a>`; Y = `<b c d a e c a e a f b a b b d e c d e a b d>`
- Trace how the algorithm creates primes and composites lists from the given candidates list:

2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17
- See sample runs for the MagicTrick and show all steps how the algorithm generates the sequences
- Trace the matching game for the following 2 scenarios. For each, show removed elements for each pass and simulate shuffling if necessary:

1. 35 96 53 52 94 38 16 59 48 69 37 82 81 45 60 70 18 71 90 90 19 85
 2. 29 14 81 71 76 52 98 13 86 11 15 24 23 77 10 67 16 37 40 44 39 31