**Comments:**

Sean Blanchard Lab09 4/2/2019

Sean Blanchard, Apr 2, 2019 at 2:49pm

-0.5 MatchingGame - no "magic numbers" please utilize appropriate constants; removablePair - do not convert numbers to strings - use / and % instead -0.8 PrimesAndComposites ; do not utilize continue to stop a loop -0.25 Sequence - not all test cases pass - further debugging required

atb, Apr 6, 2019 at 2:18pm