## HOMEWORY Z.

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2-1) a) GROUP 1: SORT I'M INCREASING ORDER
           f, (n) = n0.9999999 109 m
          f.(n) = 10000000n
           f3(n) = 1.000001
           fy(n) = n2
2) film) - log (1000000m) - log (1000000) + log (w)
3) fy(n) f3(n) = log (1.00000001") = nlog (1.0000001)
9) fo (n) fy (n) - lag (h) - 2 log n
  Here it shows froft, and fyof as
  time compexity is greater than thear the amples.
  b) 6, ROUP 2:
          f, (n) = Z<sup>2</sup>,00000
          f2(n) = 21000000
          f3(n)=(2) or n(n-1)/2
          fy(n)=n(n or n'
  ORDER: | Reason:
  f. (n) I f. (n) is a constant, thus it is clearly smaller
   fuln) than fuln). fuln) = O(n2) - O(fs(n))
   full full is eponential, and full is
 of film) A goadvatic.
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c) 
$$f_{1}(n) = n^{\sqrt{n}}$$
 $f_{2}(n) = 2^{n}$ 
 $f_{3}(n) = n^{10.2^{n/2}}$ 
 $f_{4}(n) = n^{10.2^{n/2}}$ 
 $f_{4}(n) = n^{10.2^{n/2}}$ 
 $f_{4}(n) = n^{10.2^{n/2}}$ 
 $f_{5}(n) = n^{10.2^{n/2}}$ 
 $f_{7}(n) = n^{10.2^{n/2}}$ 

b) T(x, c)=0(x) For 252 T(c, y) = O(y) Brice2  $T(x,y) = \Theta(x) + T(x,y/z)$ 

 $T(x,y) = \theta(x) + T(x,y/z)$ we can replace T(x, y/z) w/ recursive formula. T(x,y) = E(x) + E(x) + O(x) + ... + E(x). O (log y)

The stands were sill As shown above, T(x, y) is O(x log y). substitute n for x, y? T(n, n) = O(n logn).

hartes , but so its before when son for c) T(x,c)=0(x) for (52 T(x,y) = O(x) + S(x,y/z) S(c,y) = O(y) for  $c \le 2$ S(x,y)= O(y)+T(x/2,y).

Thus...

2/1/2 11/2/11  $T(x,y) = \Theta(x) + \Theta(y/z) + T(x/z,y/z)$   $(T(x,y) = \Theta(x+y) + T(x/z,y/z)$ 

Thus is like part a) proven above, The correct answer is E(n).

2-3 fear finding corrections a) Is algorithm I correct? Yes, I ran 10+ test rons and obtermined that it fand the peak correctly every time. This reminds me of cartesian product of two lists. It is O(n) because it takes less than or equal to max-dimensions iterations This gives htn/2+11/4+... b) Is agorithm 2 correct? les, This algorithm will always return a location, because its value increases each call, and the values we are giving will always end in the matrix. Tested 12 c) Is algorithms correct? NO! I was able to find a bug quickly by plugging in random numbers into the matrix!!! fails. d) +3 algorithm 4 arrect? Pes! Ran multiple matrixes. It works because Splits army into 3 parts and compares the contral with the two neighbors.

2-4 Peak Finding Efficiency
a) What is worst case rontine of Algorithm 1 (nixn)

O(n login) The state of the

6) what is most case runtine of Algorithm2 (nxn)

is now the form that to work to

c) worst case juntime of algorithms (nxn)

O(n) - (Recomence relation) -> T(m/n) - O(mth)+T(m/2, n/z)

d) worst case runtim of algorithm 4

O(n) - alternates between splitting

Given: proof of correctness for algorithm I.

We are going to show that algorithm I is

the most efficient correct aborithms out

of the three.

We know that for cases where the maximum element is in the conter column, if

it is not, we step from max to increase elements that don't sit in the center row, this shows a peak will exist in the corresponding half. The algorithm will glway 5 recuse into non-empty subsets, thus it must return a location.

2to Pear Finding Counterexample 5

algorithm3:

 2to Pear Finding Counterexample 5

algorithm3: