#### Gitlab CI Guide.

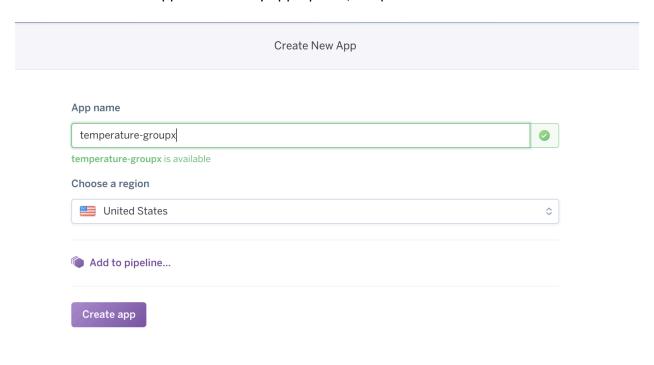
This guide will help you set up CI with an Uber JAR instead of a WAR. If you already have CI working, by no means do you have to change it.

#### Overall Steps:

- 1. Set up Heroku
- 2. Make secret variables
- 3. Add 'stage' task to build.gradle
- 4. Add .gitlab-ci.yml
- 5. Add Procfile

## Set up Heroku

1. Create a new App – choose any appropriate, unique name

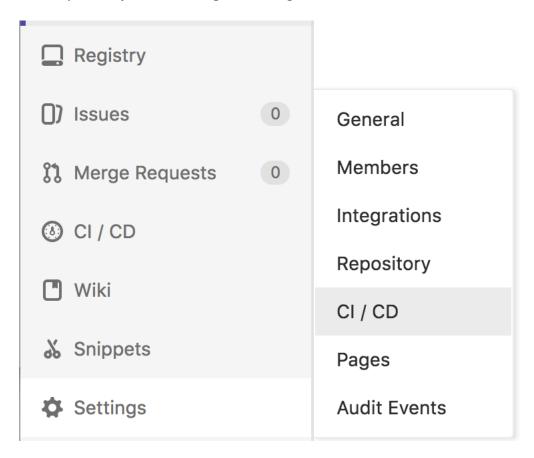


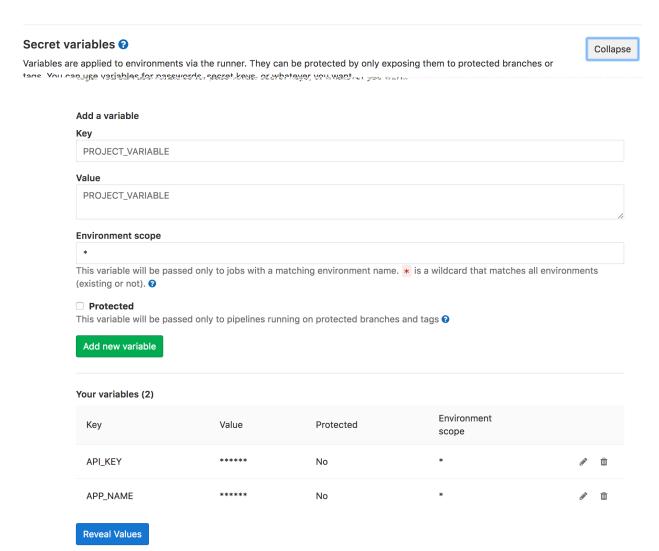
2. Find your API Key under Account Settings



#### **Make Secret Variables**

1. Within your Project on Gitlab go to Settings -> CI/CD -> Secret Variables





2. Create 2 variables API\_KEY and APP\_NAME and the value should be the API Key you found in the <u>Set up Heroku</u> step and the the name you chose for your app (in our case *temperature-groupx*)

# Add 'stage' task to build.gradle

Heroku by default looks for a stage task to run, so we'll need to add that task that cleans then builds our JAR.

1. At the bottom of the build.gradle add a new task:

```
task stage() {
  dependsOn clean, build
}
build.mustRunAfter clean
```

## Add .gitlab-ci.yml

- 1. Create a new file called .gitlab-ci.yml
- 2. At the top, specify the image:

```
image: java:10
```

3. Add a deploy stage and use dpl to deploy your app to heroku:

```
deploy:
    stage: deploy
    image: ruby:2.3
    script:
        - apt-get update -qy
        - apt-get install -y ruby-dev
        - gem install dpl
        - dpl --provider=heroku --app=$APP_NAME --api-key=$API_KEY
```

4. Finally, add only master to ensure the deploy pipeline only runs when a change has been made to the master branch.

```
only:
- master
```

## **Add Procfile**

Add a new file to the root of your project called *Procfile*. This file tells Heroku how to run your jar on its servers.

web: java -Dspring.profiles.active=qa -Dserver.port=\$PORT -jar build/libs/\*.jar