

Predicting Run Direction with K-NN Algorithm

Sean Bradford

```
rm(list=ls())
```

```
library(FNN)
```

```
## Warning: package 'FNN' was built under R version 4.2.1
```

```
library(ISLR)
```

```
library(caret)
```

```
## Warning: package 'caret' was built under R version 4.2.1
```

```
## Loading required package: ggplot2
```

```
## Loading required package: lattice
```

```
library(dplyr)
```

```
## Warning: package 'dplyr' was built under R version 4.2.1
```

```
##
```

```
## Attaching package: 'dplyr'
```

```
## The following objects are masked from 'package:stats':
```

```
##
```

```
##      filter, lag
```

```
## The following objects are masked from 'package:base':
```

```
##
```

```
##      intersect, setdiff, setequal, union
```

```
data=read.csv("C:\\Users\\Sean\\OneDrive\\Desktop\\Grad School\\Machine Learning\\Final\\train.csv")
```

```
# create data frame for Colts possessing ball
```

```
colts.data=data%>%filter(data$PossessionTeam=="IND")
```

```
# create data frame for Colts running backs
```

```
colts.run=colts.data%>%filter(colts.data$Position=="RB")
```

```
head(colts.run)
```

##	GameId	PlayId	Team	X	Y	S	A	Dis	Orientation	Dir														
## 1	2017091009	2.017091e+13	away	29.91	28.48	4.22	3.20	0.50	39.34	104.05														
## 2	2017091009	2.017091e+13	away	31.70	28.83	3.09	2.32	0.42	14.97	104.35														
## 3	2017091009	2.017091e+13	away	35.04	25.60	3.60	3.13	0.44	32.38	93.66														
## 4	2017091009	2.017091e+13	away	80.45	20.56	4.68	1.51	0.59	35.14	128.92														
## 5	2017091009	2.017091e+13	away	104.69	22.64	3.39	2.02	0.42	20.92	104.80														
## 6	2017091009	2.017091e+13	away	104.82	24.13	3.64	2.46	0.41	350.65	49.76														
##	NflId	DisplayName	JerseyNumber	Season	YardLine	Quarter	GameClock																	
## 1	2506404	Frank Gore	23	2017	25	1	12:43:00																	
## 2	2506404	Frank Gore	23	2017	27	1	12:05:00																	
## 3	2506404	Frank Gore	23	2017	30	1	11:04:00																	
## 4	2506404	Frank Gore	23	2017	25	1	09:14:00																	
## 5	2558123	Marlon Mack	25	2017	1	1	07:46:00																	
## 6	2558123	Marlon Mack	25	2017	2	1	07:06:00																	
##	PossessionTeam	Down	Distance	FieldPosition	HomeScoreBeforePlay																			
## 1	IND	1	10	IND	3																			
## 2	IND	2	8	IND	3																			
## 3	IND	1	10	IND	10																			
## 4	IND	1	10	LA	10																			
## 5	IND	1	1	LA	10																			
## 6	IND	2	2	LA	10																			
##	VisitorScoreBeforePlay	NflIdRusher	OffenseFormation	OffensePersonnel																				
## 1	0	2506404	SINGLEBACK	1 RB, 2 TE, 2 WR																				
## 2	0	2506404	I_FORM	1 RB, 2 TE, 2 WR																				
## 3	0	2506404	SINGLEBACK	1 RB, 1 TE, 3 WR																				
## 4	0	2506404	I_FORM	1 RB, 2 TE, 2 WR																				
## 5	0	2558123	SINGLEBACK	1 RB, 2 TE, 2 WR																				
## 6	0	2558123	SHOTGUN	1 RB, 1 TE, 3 WR																				
##	DefendersInTheBox	DefensePersonnel	PlayDirection	TimeHandoff																				
## 1	7 4 DL, 3 LB, 4 DB	right	2017-09-10T20:13:21.000Z																					
## 2	7 4 DL, 3 LB, 4 DB	right	2017-09-10T20:14:00.000Z																					
## 3	7 4 DL, 3 LB, 4 DB	right	2017-09-10T20:20:42.000Z																					
## 4	8 4 DL, 3 LB, 4 DB	right	2017-09-10T20:22:41.000Z																					
## 5	8 4 DL, 3 LB, 4 DB	right	2017-09-10T20:24:32.000Z																					
## 6	6 4 DL, 3 LB, 4 DB	right	2017-09-10T20:25:12.000Z																					
##	TimeSnap	Yards	PlayerHeight	PlayerWeight	PlayerBirthDate																			
## 1	2017-09-10T20:13:20.000Z	2	5-9	212	05/14/1983																			
## 2	2017-09-10T20:13:58.000Z	-2	5-9	212	05/14/1983																			
## 3	2017-09-10T20:20:40.000Z	4	5-9	212	05/14/1983																			
## 4	2017-09-10T20:22:39.000Z	8	5-9	212	05/14/1983																			
## 5	2017-09-10T20:24:31.000Z	-1	6-0	210	03/07/1996																			
## 6	2017-09-10T20:25:11.000Z	0	6-0	210	03/07/1996																			
##	PlayerCollegeName	Position	HomeTeamAbbr	VisitorTeamAbbr	Week																			
## 1	Miami	RB	LA	IND	1																			
## 2	Miami	RB	LA	IND	1																			
## 3	Miami	RB	LA	IND	1																			
## 4	Miami	RB	LA	IND	1																			
## 5	South Florida	RB	LA	IND	1																			
## 6	South Florida	RB	LA	IND	1																			
##	Stadium	Location	StadiumType	Turf																				
## 1	Los Angeles Memorial Coliseum	Los Angeles, Calif.	Outdoor	Grass																				
## 2	Los Angeles Memorial Coliseum	Los Angeles, Calif.	Outdoor	Grass																				
## 3	Los Angeles Memorial Coliseum	Los Angeles, Calif.	Outdoor	Grass																				
## 4	Los Angeles Memorial Coliseum	Los Angeles, Calif.	Outdoor	Grass																				

```
## 5 Los Angeles Memorial Coliseum Los Angeles, Calif.      Outdoor Grass
## 6 Los Angeles Memorial Coliseum Los Angeles, Calif.      Outdoor Grass
##   GameWeather Temperature Humidity WindSpeed WindDirection
## 1      Sunny          90       38         2          SW
## 2      Sunny          90       38         2          SW
## 3      Sunny          90       38         2          SW
## 4      Sunny          90       38         2          SW
## 5      Sunny          90       38         2          SW
## 6      Sunny          90       38         2          SW
```

```
summary(colts.run)
```

```
##      GameId      PlayId      Team      X
## Min. :2.017e+09 Min. :2.017e+13 Length:1055 Min. : 8.77
## 1st Qu.:2.017e+09 1st Qu.:2.017e+13 Class :character 1st Qu.: 40.40
## Median :2.018e+09 Median :2.018e+13 Mode :character Median : 61.81
## Mean :2.018e+09 Mean :2.018e+13 Mean : 61.00
## 3rd Qu.:2.019e+09 3rd Qu.:2.019e+13 3rd Qu.: 82.98
## Max. :2.019e+09 Max. :2.019e+13 Max. :113.66
##      Y      S      A      Dis
## Min. :16.82 Min. :0.230 Min. :0.160 Min. :0.0100
## 1st Qu.:23.75 1st Qu.:3.370 1st Qu.:2.040 1st Qu.:0.3500
## Median :26.90 Median :3.970 Median :2.640 Median :0.4200
## Mean :26.80 Mean :4.008 Mean :2.653 Mean :0.4107
## 3rd Qu.:29.71 3rd Qu.:4.610 3rd Qu.:3.150 3rd Qu.:0.4700
## Max. :36.44 Max. :8.550 Max. :8.850 Max. :0.8600
## Orientation Dir      NflId      DisplayName
## Min. : 0.30 Min. : 0.35 Min. :2506404 Length:1055
## 1st Qu.: 87.84 1st Qu.: 84.10 1st Qu.:2533460 Class :character
## Median :187.78 Median :174.31 Median :2558123 Mode :character
## Mean :180.93 Mean :177.34 Mean :2545458
## 3rd Qu.:273.54 3rd Qu.:269.69 3rd Qu.:2558123
## Max. :358.67 Max. :359.92 Max. :2560933
## JerseyNumber Season YardLine Quarter
## Min. :20.00 Min. :2017 Min. : 1.00 Min. :1.000
## 1st Qu.:23.00 1st Qu.:2017 1st Qu.:20.00 1st Qu.:2.000
## Median :25.00 Median :2018 Median :29.00 Median :3.000
## Mean :24.17 Mean :2018 Mean :28.85 Mean :2.534
## 3rd Qu.:25.00 3rd Qu.:2019 3rd Qu.:39.00 3rd Qu.:4.000
## Max. :39.00 Max. :2019 Max. :50.00 Max. :5.000
## GameClock PossessionTeam Down Distance
## Length:1055 Length:1055 Min. :1.000 Min. : 1.00
## Class :character Class :character 1st Qu.:1.000 1st Qu.: 5.00
## Mode :character Mode :character Median :1.000 Median :10.00
## Mean :1.575 Mean : 7.95
## 3rd Qu.:2.000 3rd Qu.:10.00
## Max. :4.000 Max. :20.00
## FieldPosition HomeScoreBeforePlay VisitorScoreBeforePlay
## Length:1055 Min. : 0.00 Min. : 0.000
## Class :character 1st Qu.: 3.00 1st Qu.: 0.000
## Mode :character Median :10.00 Median : 7.000
## Mean :11.18 Mean : 8.387
## 3rd Qu.:17.00 3rd Qu.:13.000
## Max. :46.00 Max. :42.000
```

```

## NflIdRusher      OffenseFormation  OffensePersonnel  DefendersInTheBox
## Min.      :2506404  Length:1055      Length:1055      Min.      : 4.000
## 1st Qu.:2533460    Class :character  Class :character  1st Qu.: 6.000
## Median :2558123    Mode  :character  Mode  :character  Median : 7.000
## Mean   :2545422                                Mean   : 6.825
## 3rd Qu.:2558123                                3rd Qu.: 7.000
## Max.   :2562495                                Max.   :11.000
## DefensePersonnel  PlayDirection      TimeHandoff        TimeSnap
## Length:1055      Length:1055      Length:1055      Length:1055
## Class :character  Class :character  Class :character  Class :character
## Mode  :character  Mode  :character  Mode  :character  Mode  :character
##
##
##
## Yards            PlayerHeight      PlayerWeight PlayerBirthDate
## Min.      :-10.000  Length:1055    Min.      :198  Length:1055
## 1st Qu.:  1.000    Class :character  1st Qu.:210  Class :character
## Median :  3.000    Mode  :character  Median :210  Mode  :character
## Mean   :  4.299                                Mean   :210
## 3rd Qu.:  6.000                                3rd Qu.:212
## Max.   : 63.000                                Max.   :239
## PlayerCollegeName  Position          HomeTeamAbbr      VisitorTeamAbbr
## Length:1055      Length:1055      Length:1055      Length:1055
## Class :character  Class :character  Class :character  Class :character
## Mode  :character  Mode  :character  Mode  :character  Mode  :character
##
##
##
## Week            Stadium            Location          StadiumType
## Min.      : 1.000  Length:1055    Length:1055      Length:1055
## 1st Qu.:  4.000    Class :character  Class :character  Class :character
## Median :  8.000    Mode  :character  Mode  :character  Mode  :character
## Mean   :  8.468
## 3rd Qu.:12.000
## Max.   :17.000
## Turf            GameWeather          Temperature      Humidity
## Length:1055      Length:1055      Min.      : 9.00  Min.      : 0.00
## Class :character  Class :character  1st Qu.:44.00  1st Qu.:54.00
## Mode  :character  Mode  :character  Median :59.00  Median :66.00
##                                     Mean   :58.66  Mean   :64.52
##                                     3rd Qu.:72.00  3rd Qu.:75.00
##                                     Max.   :93.00  Max.   :96.00
## WindSpeed        WindDirection
## Length:1055      Length:1055
## Class :character  Class :character
## Mode  :character  Mode  :character
##
##
##

```

```

# isolate predictor variables
colts.run2=colts.run[,c("X","Y","Orientation","PlayDirection")]

```

```
# normalize data using z-score
norm1=preProcess(colts.run2,method=c('center','scale'))
colts.norm=predict(norm1,colts.run2)
```

```
# partition the data 80/20
set.seed(111)
train.index=createDataPartition(colts.norm$PlayDirection,p=.8,list=FALSE)

train=colts.norm[train.index,]
test=colts.norm[-train.index,]

train.predictors=train[,-4]
test.predictors=test[,-4]

train.labels=train[,4]
test.labels=test[,4]
```

```
# test model using k=4
pred.test.label=knn(train.predictors,test.predictors,cl=train.labels,k=4)
head(pred.test.label)
```

```
## [1] left  right left  right right right
## Levels: left right
```

```
# determine optimal k value
search.grid=expand.grid(k=c(1:20))
model=train(PlayDirection~X+Y+Orientation,data=colts.norm,method="knn",tuneGrid=search.grid)

model
```

```
## k-Nearest Neighbors
##
## 1055 samples
##    3 predictor
##    2 classes: 'left', 'right'
##
## No pre-processing
## Resampling: Bootstrapped (25 reps)
## Summary of sample sizes: 1055, 1055, 1055, 1055, 1055, 1055, ...
## Resampling results across tuning parameters:
##
##    k    Accuracy    Kappa
##    1  0.8486459  0.6970366
##    2  0.8467785  0.6932780
##    3  0.8492533  0.6983345
##    4  0.8534288  0.7065403
##    5  0.8629152  0.7255847
##    6  0.8681220  0.7360443
##    7  0.8734799  0.7467450
##    8  0.8751057  0.7499621
##    9  0.8776293  0.7550176
##   10  0.8775656  0.7548936
```

```
## 11 0.8794870 0.7588092
## 12 0.8799889 0.7597913
## 13 0.8802718 0.7603687
## 14 0.8785436 0.7569387
## 15 0.8781946 0.7562461
## 16 0.8778164 0.7554482
## 17 0.8791457 0.7581484
## 18 0.8793554 0.7585924
## 19 0.8799342 0.7597784
## 20 0.8768020 0.7535522
##
## Accuracy was used to select the optimal model using the largest value.
## The final value used for the model was k = 13.
```

```
# evaluate confusion matrix & determine model's fitness
```

```
library('gmodels')
```

```
## Warning: package 'gmodels' was built under R version 4.2.1
```

```
pred.test.label1=knn(train.predictors,test.predictors,cl=train.labels,k=13)
xyz=CrossTable(x=test.labels,y=pred.test.label1,prop.chisq=FALSE)
```

```
##
##
##      Cell Contents
## |-----|
## |                N |
## |      N / Row Total |
## |      N / Col Total |
## |      N / Table Total |
## |-----|
##
##
## Total Observations in Table:  211
##
##
##      | pred.test.label1
## test.labels |      left |      right | Row Total |
## -----|-----|-----|-----|
##      left |      94 |      10 |      104 |
##      |      0.904 |      0.096 |      0.493 |
##      |      0.895 |      0.094 |      |
##      |      0.445 |      0.047 |      |
## -----|-----|-----|-----|
##      right |      11 |      96 |      107 |
##      |      0.103 |      0.897 |      0.507 |
##      |      0.105 |      0.906 |      |
##      |      0.052 |      0.455 |      |
## -----|-----|-----|-----|
## Column Total |      105 |      106 |      211 |
##      |      0.498 |      0.502 |      |
## -----|-----|-----|-----|
```

```
##  
##
```

```
xyz
```

```
## $t  
##      y  
## x      left right  
## left   94    10  
## right  11    96  
##  
## $prop.row  
##      y  
## x      left      right  
## left 0.90384615 0.09615385  
## right 0.10280374 0.89719626  
##  
## $prop.col  
##      y  
## x      left      right  
## left 0.89523810 0.09433962  
## right 0.10476190 0.90566038  
##  
## $prop.tbl  
##      y  
## x      left      right  
## left 0.44549763 0.04739336  
## right 0.05213270 0.45497630
```

```
# create variables for true positives, false positives, true negatives, false negatives, total rows  
TP=96  
FP=10  
TN=94  
FN=11  
N=211  
  
# calculate model accuracy  
accuracy=(TP+TN)/N  
accuracy
```

```
## [1] 0.9004739
```

```
# calculate model recall  
recall=TP/(TP+FN)  
recall
```

```
## [1] 0.8971963
```

```
# calculate model precision  
precision=TP/(TP+FP)  
precision
```

```
## [1] 0.9056604
```

```
# calculate model specificity  
specificity=TN/(TN+FP)  
specificity
```

```
## [1] 0.9038462
```

```
# predict run direction during game  
game.scenario=data.frame(X=105,Y=25,Orientation=21)  
  
game.prediction=knn(train.predictors,game.scenario,cl=train.labels,k=13)  
head(game.prediction)
```

```
## [1] left  
## Levels: left
```