Chess Rest API

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Restful chess service implemented as part of a code challenge

# **Errors**

Uses conventional HTTP response codes to indicate the success or failure of an API request. In general, codes in the 2XX range indicate success, codes in the 4XX range indicate client errors, and codes in the 5XX range indicate an unexpected error which should be rare or temporary.

#### Attributes

types	The type of error returned. Can be invalid_request, api_error
status	HTTP status code
errors (Optional)	An array of error objects that give context for the error. Includes code, message, field, and rejected value.

#### Error Response

# **Create Game**

Creates a game

#### Request

Parameter	Description
event	The name of the tournament or match event
site	The location of the event
whitePlayer	The player of the white pieces
blackPlayer	The player of the black pieces

#### **HTTP Request**

POST /api/chess/game HTTP/1.1

Host: localhost:8080

Content-Type: application/x-www-form-urlencoded

event=Test+Event&site=Test+Site&whitePlayer=Sean&blackPlayer=Mike

#### **CURL Request**

```
$ curl 'http://localhost:8080/api/chess/game' -i -X POST -d
'event=Test+Event&site=Test+Site&whitePlayer=Sean&blackPlayer=Mike'
```

#### Response Fields

Path	Туре	Description
id	String	Game id
event	String	The name of the tournament or match event
site	String	The location of the event
date	String	The starting date of the game
whitePlayer	Object	The player of the white pieces
blackPlayer	Object	The player of the black pieces
round	Number	The playing round ordinal of the game
result	String	The result of the game
board	Object	The current board
moves	Array	The moves that occurred during the game

#### **HTTP** Response

# Resign

## Allows a player to resign

#### Path Parameters

/api/chess/game/{gameId}/resign

Parameter	Description
gameId	The id of the game

### Request

Parameter	Description
player	The player who is resigning

#### **CURL Request**

```
$ curl 'http://localhost:8080/api/chess/game/db1b9e5b-8ac1-4946-9470-
04fa75cb320d/resign' -i -X POST -d 'player=Sean'
```

## Response Fields

Path	Туре	Description
id	String	The id of the game
event	String	The name of the tournament or match event
site	String	The location of the event
date	String	The starting date of the game
whitePlayer	Object	The player of the white pieces
round	Number	The playing round ordinal of the game
blackPlayer	Object	The player of the black pieces
result	String	The result of the game
board	Object	The current board
moves	Array	The moves that occurred during the game

## HTTP Response

## **Get Game**

Get details for a game

Path Parameters

/api/chess/game/{gameId}

Parameter	Description
gameId	The id of the game

#### Request

 $\label{lem:constraint} Unresolved \quad directive \quad in \quad api. adoc \quad - \quad include :: /Users/sean carroll/workspace/Chess-Rest-Challenge/target/generated-snippets/get-game/request-parameters. adoc[]$ 

**CURL Request** 

```
$ curl 'http://localhost:8080/api/chess/game/f6673800-0b11-47ff-b448-34344e5a3906' -i
```

### Response Fields

Path	Туре	Description
id	String	Game id
event	String	The name of the tournament or match event
site	String	The location of the event
date	String	The starting date of the game
whitePlayer	Object	The player of the white pieces
blackPlayer	Object	The player of the black pieces

Path	Туре	Description
round	Number	The playing round ordinal of the game
result	String	The result of the game
board	Object	The current board
moves	Array	The moves that occurred during the game

#### **HTTP** Response

HTTP/1.1 200 OK

Content-Type: application/json;charset=UTF-8

Content-Length: 576

{"id":"f6673800-0b11-47ff-b448-34344e5a3906","event":"Test Event","site":"Test Site","date":"2017-10-01T14:14:57.925-

# Move

Execute a move

Path Parameters

/api/chess/game/{gameId}/move

Parameter	Description
gameId	The id of the game

#### Request

Parameter	Description
san	The players move in SAN (Standard Algebraic Notation)

#### **CURL Request**

```
$ curl 'http://localhost:8080/api/chess/game/6ddfaf21-d450-4fe5-86f3-
1d7b780908e7/move' -i -X POST -d 'san=e4'
```

#### Response Fields

Path	Туре	Description
id	String	Game id
event	String	The name of the tournament or match event
site	String	The location of the event
date	String	The starting date of the game
whitePlayer	Object	The player of the white pieces
blackPlayer	Object	The player of the black pieces
round	Number	The playing round ordinal of the game
result	String	The result of the game
board	Object	The current board
moves	Array	The moves that occurred during the game

#### **HTTP** Response

HTTP/1.1 200 OK

Content-Type: application/json;charset=UTF-8

Content-Length: 596