sean **swanson** web developer

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✚ summary

Web developer and designer based in Seattle, WA. I'm a lifelong lover of learning, especially when it relates to the intersection of technology and our everyday lives. My passion is to develop well-designed solutions to the problems we face in business and education. As a natural teacher and leader, I enjoy stepping up to share my knowledge with my peers and seek to empower people to find their voice.

✚ employment

Client Support Specialist
May 2019 to Current

DreamBox Learning · Bellevue, WA

• Worked closely with departments such as engineering, curriculum, & sales to deliver client solutions.
• Developed internal scripts using JavaScript to help improve day-to-day workflow:
  ○ UI improvements within Salesforce and internal tools.
  ○ Manipulating DOM to perform bulk operations within in our internal tools.
• Lead training for a method of processing client data and established best practices for documenting work which resulted in a ~33% faster completion of case reporting.
• Offered specialized knowledge of company services and products to clients to help onboarding with DreamBox.

Junior Web Developer
Aug. 2018 to May 2019

Traditions of the Ancestors · Seattle, WA

• Collaborated on a small team in the early stages of developing a platform for exploring and connecting with the world's cultures.
• Implemented a visualization of our app's data in internal admin.
• Converted prototypes to UI code on the user-facing admin and internal admin UI
• Integrated site with event tracking using Google Analytics, social sharing and more.
• Technology included:
  ○ JavaScript   ○ jQuery
  ○ Node.js   ○ Express.js
  ○ Underscore.js   ○ MySQL
  ○ Google Analytics

Apprentice Web Developer
May 2018 to Apr. 2019

Ian Gilman · Seattle, WA

• Apprenticeship under a senior web developer.
• Scribed and collaborated on dictated code which reinforced the learning of coding best practices and other programming skills.
• Worked effectively as a remote developer to bring various projects from scratch to production ready apps and experiences.
• Technology included:
  ○ Javascript   ○ React.js
  ○ CSS3   ○ HTML5
  ○ Data Viz   ○ WebVR
  ○ JIRA   ○ Asana
  ○ GitHub/Git.   ○ Slack

✚ education

General Assembly
WDI Graduate, 2018
A 12-week web development immersive program, totaling ~480 hours of classroom instruction and 70+ hours of lab work each week in an agile, project-based environment that encouraged collaboration.

University of Washington
B.A. Philosophy, 2015
Concentration in ethics, metaphysics, and philosophy of art (aesthetics).

✚ projects

Chairman of the Board
A humorous & retro corporate ladder simulator game, à la Oregon Trail. Inspiration came from a game my father programmed in GW Basic back in the 80's.
• HTML5 • CSS3 • JavaScript • jQuery

Mndf.ll
A full-stack daily journal and goal tracking app for cultivating an enriched life featuring user auth, external API, and database utilization.
• PostgreSQL • Express.js • EJS Templating Engine • Node.js • CSS3 with Materialize • HTML5

Nubis.io
A minimal Weather Forecast SPA that enables the user to generate a current and trihoral forecast from selecting point on the map or a specified location. Built with Angular.js and designed from scratch.
• JavaScript • Angular.js • Leaflet.js • HTML5 • LESS • CSS Grid

The Majesty of the 36 Views of Mt. Fuji
An interactive high-resolution art gallery of the most iconic collection of Japanese woodblock art by Katsushika Hokusai.
• HTML5 • CSS3 • ES6 • OpenSeadragon.js • CSS Grid

✚ skills

Development	Design
HTML5	Design Fundamentals
CSS3	Sketch/Wireframing
JavaScript	InVision/Protoyping
React.js	Adobe Photoshop
Angular.js	Adobe Illustrator
Angular 8	Web Accessibility
Node.js	DesignFrameworks
Express.js	
Version Control/Git	
VS Code	