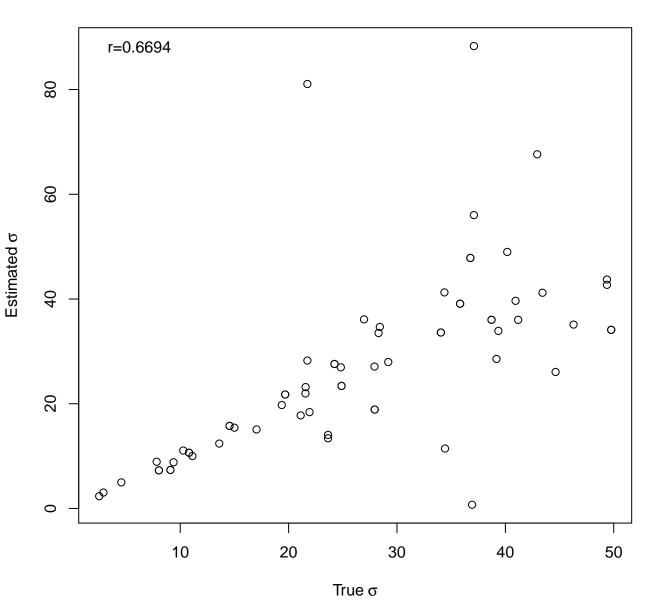
## **Moving Window**



## **Moving Window**

