New Video thumbnail UI ideas
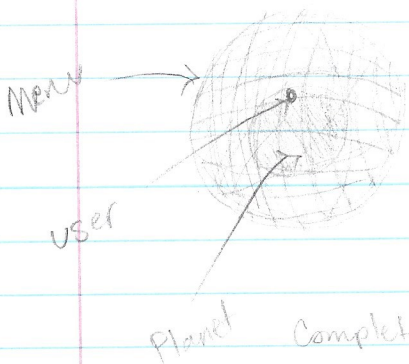
360° Sphere Interface

double tap to close/open menu
Menu would be somewhat transparent (50% maybe?)

Menu → (sphere diagram)

User

Planet

Ray highlights thumbnail - fade others
(increase opacity)

Complete 360° sphere of video thumbnails
Swipe to rotate sphere, also look around to
see more videos. show same videos multiple
times to fill sphere if needed

Swipe
←—→
rotate horizontally

Name comes up when you raycast a thumbnail
dynamically load and reload thumbnails that
are not currently being raycasted or within x
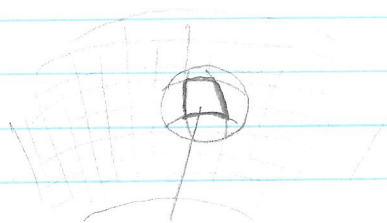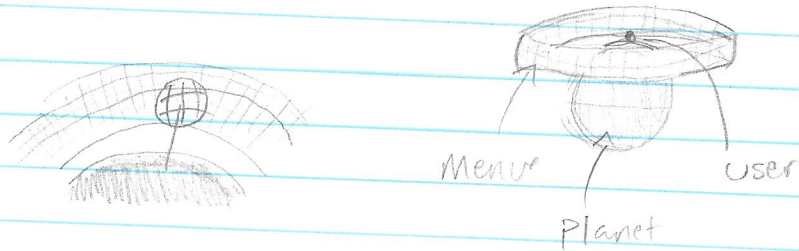radius of raycasted area

Swipe
↕
rotate vertically

if lots of videos can use fisheye
to magnify radius around ray

ray disappears when
rotating

Improved Ring Menu Interface
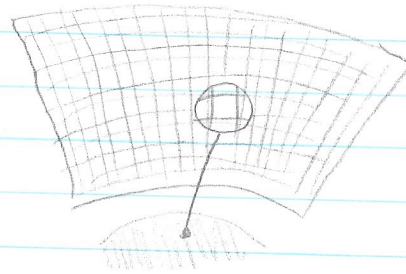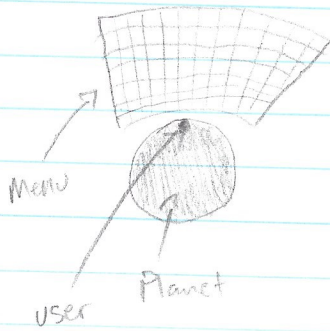

Menu   User

Planet

Further divide ring menu so that many thumbnails are shown at once. Use fish eye to aid in video selection

Dynamically load/reload videos outside of x radius of the ray

Swipe left and right to rotate ring menu

Video Wall Interface

Menu

user

Planet

Continually reload videos outside radius of ray

use fisheye to aid in selection

No need to swipe or turn around when browsing videos