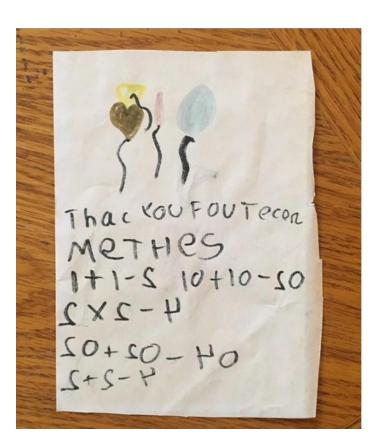
Data Science Basics in R

Day 1: Introduction to Statistical Programming

Introductions

- Your name
- What you do for school, work, and/or fun
- Why you signed up for this course
- Have you ever used R before?

Introductions





Housekeeping notes

- Take a break whenever you need one, we will also have a few structured breaks as a larger group
- Outlet locations
- Trash cans
- Try to come with a charged laptop
- If you have questions, you can find me at sde31@georgetown.edu

Housekeeping notes

All course materials are available on github, and we'll talk more about github in general later in this course.

https://github.com/seaneff/data-science-basics-2024

What to expect: Learning R

- Learning R is fun! And also frustrating.
- You won't be an expert by the end of this week.
- But over time and as you practice, it gets easier!

What to expect: The next week

- We'll balance slides/demos with hands-on exercises.
- You decide how you learn best...
 - listening with your computer away
 - laptop out and typing along
 - taking notes with paper/pen
- All of these materials are publicly accessible on github.

Workshop goals

This workshop will build literacy and basic proficiency in statistical programming, with a focus on the skills needed to conduct data analyses in professional healthcare and public health workplaces.

We will cover the basics of data management, data cleaning, data visualization, and basic statistical calculations in R, and version control in github. Participants will leave with a small portfolio of relevant data visualizations and analyses completed using a real-world public health dataset.

Workshop goals

- Learning to program (in R)
 can be fun and creative, and
 doesn't have to be
 overwhelming or
 intimidating.
- Anyone can learn to write code.



Learning by doing

For some people, it's easier to learn by doing, typing, and making mistakes. Others prefer to listen, think, and work through problems later on their own.

In this workshop, we'll pause to do worked examples. Sometimes these will be confusing. This is the point! We will learn together by trial and error.

If you are more comfortable following along for now, feel free to just watch and try at home. But I really encourage you to try, the best way to learn R is to repeatedly do stuff wrong and then figure out the errors.

FULLY EXPECTING FOR HATE THIS CLASS!



eallison_horst

Goals for today

- Understand what statistical programming is
- Get acquainted with Rstudio
- Write your very first R code (at least, of this workshop)
 - vectors
 - functions
 - accessing documentation
- Explore github to access course materials

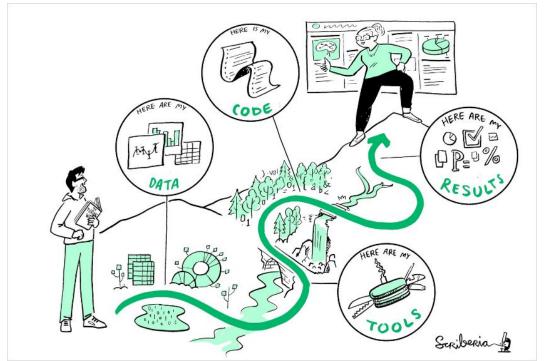
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What is statistical programming, and why should I care?

What is statistical programming?

Statistical programming is using code to clean, analyze, visualize, and interpret data.



This illustration is created by Scriberia with The Turing Way community. Used under a CC-BY 4.0 licence. DOI: 10.5281/zenodo.3332807

What is R?

- R is a programming language for statistical computing
- Created by Ross Ihaka and Robert Gentleman in 1996
- R is open-source and free
- Many people use R in different ways and for different purposes, but it's defined specifically for data analysis and visualization (unlike other open-source languages like python)



What is RStudio?

- R Studio is, put simply, a place to write and run R code
- It's an IDE (integrated development environment) and supports both R and python
- It's also free (with enterprise upgrades)



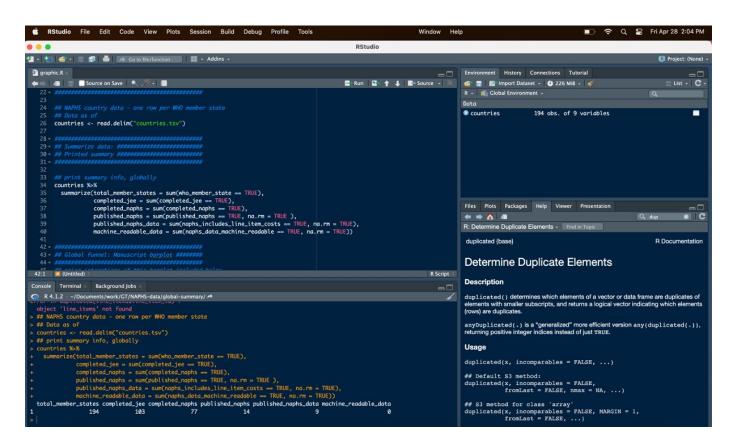
Why learn R?

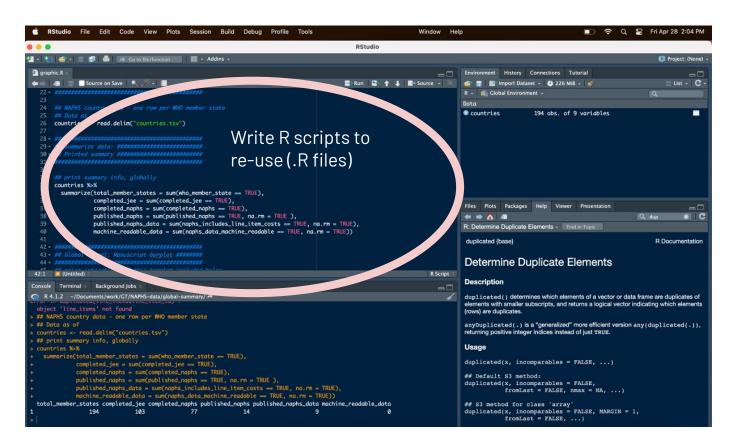
- Learning R helps you understand your data and understand how analysis works, whether you're a researcher, a data scientist, or someone who collaborates with folks who do analysis
- Coding helps you think rigorously about your questions
- It's free (vs. other more expensive tools like SAS or SPSS)
- Sharable, reproducible code and research
- Lots of academics/companies/agencies use it
- It's fun (honestly)

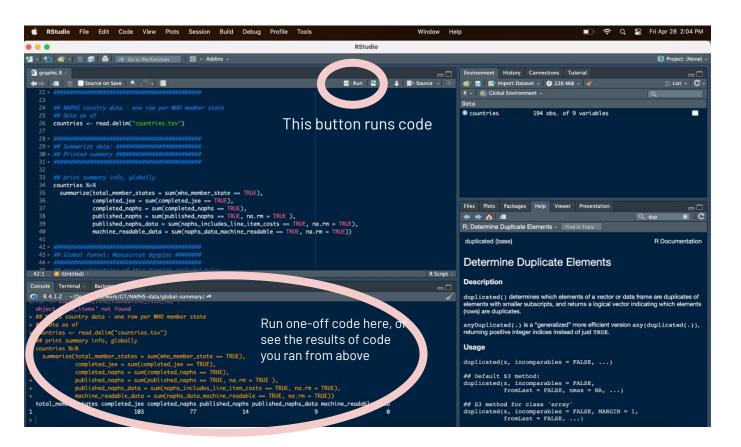
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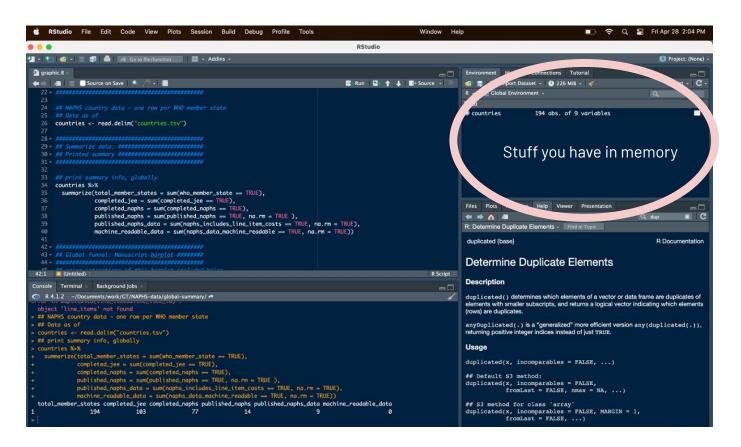
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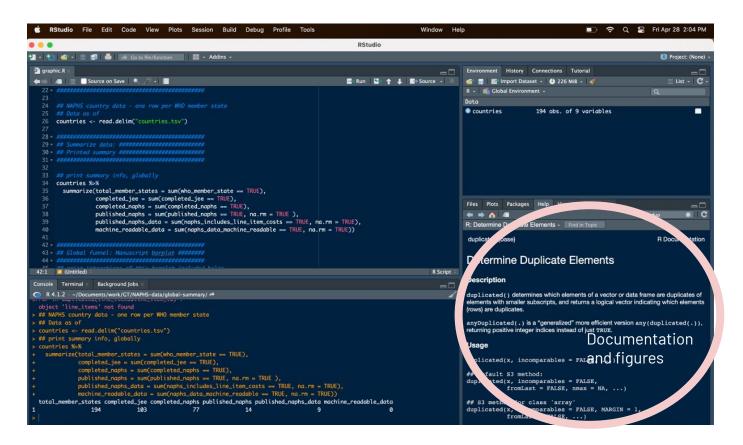
How do I use RStudio?





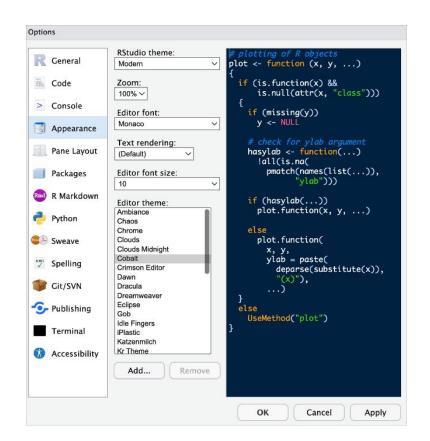






Changing RStudio's apperance

- Navigate from the top bar
- -> Tools
- -> Global Options
- -> Appearance
- (then click "apply")



15 minute break (and a note on worked examples)

- If you haven't already, try to download R and Rstudio before tomorrow's class. I'll be around by Zoom or email if you have any questions, and can help troubleshoot.
- Today, we'll do some worked examples sharing my laptop. If you already have R and Rstudio installed on your laptop, feel free to follow along there.

Goals for today

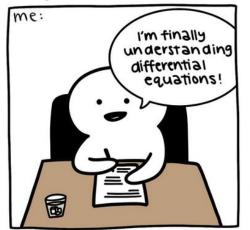
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R Basics

R as a calculator

- R can do everything a basic calculator can do
- Using R as a calculator is a great first step

#wnyamilikethis





Comic by Jessica Wang. Accessed online: https://i.redd.it/dmayt2tc3e551.jpg

Using R as a calculator

```
1 + 1
## [1] 2
8 - 10
## [1] -2
(32198 + 8943289)/12
## [1] 747957.2
```

Using R as a calculator

```
log(1)
## [1] 0
sqrt(64)
## [1] 8
abs(-14)
## [1] 14
```

Using R as a calculator Symbols and syntax

- Addition (1+1)
- Subtraction (2-1)
- Multiplication (3*4)
- **Division** (7.2/9)
- Exponents (2^7)
- Square root (sqrt(9))
- Order of operations (7/(3*2))

Now you try!

- Use R to do some basic math
 - Add two numbers together
 - Multiply three or more numbers
 - Take the square root of a number

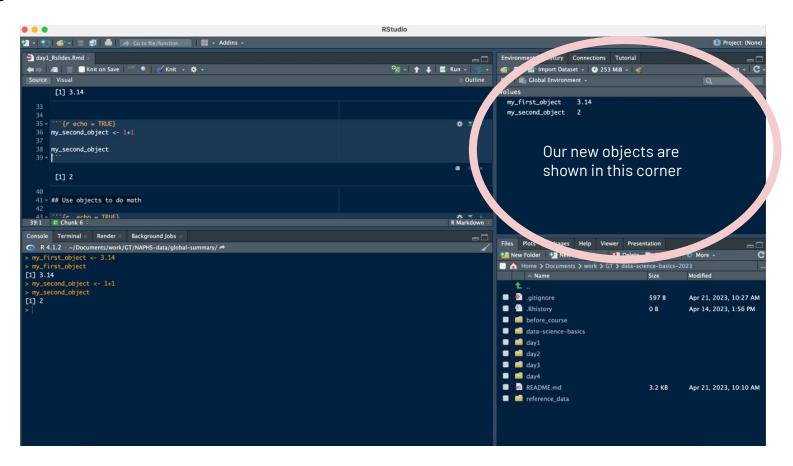
Objects

- An object is something you save to R's working memory
- It can be almost anything
 - A string (e.g., your name)
 - A number (e.g., 3.14)
 - A dataset (e.g., that file you have in Excel)
- We assign objects using a little arrow with the syntax (<-)
- When doing data analysis, the most common object you'll probably save is a dataframe, like an Excel or .csv file that you can access from within R (more on this later)

Objects

```
my_first_object <- 3.14</pre>
my_first_object
## [1] 3.14
my_second_object <- 1+1</pre>
my_second_object
## [1] 2
```

Objects



Using (numeric) objects to do math

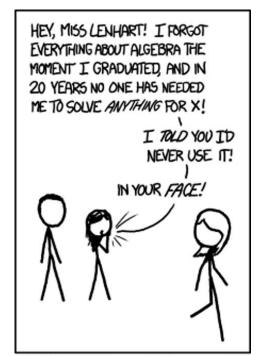
- Just like we did when we used R as a calculator, you can also use numeric objects to do math
- When you do this, the objects themselves don't change unless you explicitly re-assign them to new variables

Using (numeric) objects to do math

```
my_first_object * my_second_object
## [1] 6.28
my_first_object/my_second_object
## [1] 1.57
my_first_object^my_second_object
## [1] 9.8596
```

Now you try!

- Pick your favorite number, and save it as an object
- Pick another number, and save it as another object
- Do one basic calculation (e.g., addition) with your objects
- You may run into issues. That's okay! We'll talk them through.



IT'S WEIRD HOW PROUD PEOPLE ARE OF NOT LEARNING MATH WHEN THE SAME ARGUMENTS APPLY TO LEARNING TO PLAY MUSIC, COOK, OR SPEAK A FOREIGN LANGUAGE.

Source: XKCD

Data types in R

- **numeric:** a number (e.g., -1, 0, 893243.343)
- logical: TRUE or FALSE (no quotations)
- character: letters and words
 (tricky: or a number stored as letter!)
- The function is() helps us figure out what type of data we have

```
is(-1)
## [1] "numeric" "vector"

is(TRUE)
## [1] "logical" "vector"

is("What is this?")

## [1] "character" "vector" "data.frameRowLabels"
## [4] "SuperClassMethod"
```

Numeric data

```
my_first_object <- 3.14</pre>
my_first_object
## [1] 3.14
my_second_object <- 1+1</pre>
my_second_object
## [1] 2
```

Character data

```
policy <- "International Health Regulations (IHR)"
```

```
organization <- "UNAIDS"
```

Logical data

```
logical_example <- TRUE</pre>
```

```
second_logical_example <- FALSE</pre>
```

Check your understanding!

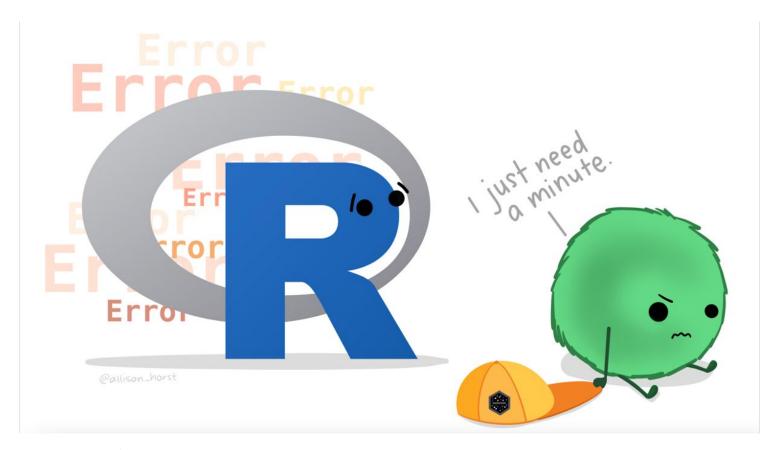
```
is(-1)
```

is(TRUE)

is("What is this?")

Check your understanding!

```
is(-1)
## [1] "numeric" "vector"
is(TRUE)
## [1] "logical" "vector"
is("What is this?")
                                                 "data.frameRowLabels"
## [1] "character"
                  "vector"
## [4] "SuperClassMethod"
```



Artwork by Allison Horst https://allisonhorst.com/everything-else

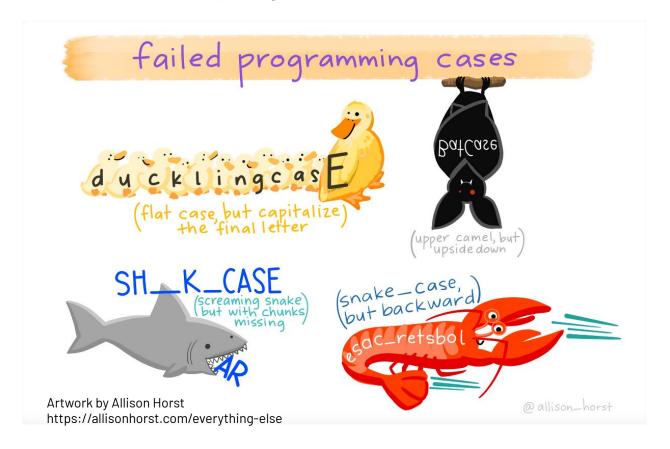
Rules for naming objects

- General naming requirement: a variable name can't start with a number or a dot (.)
- R is case sensitive ('A' is different than 'a')
- General rules of thumb: aim for consistency
 - snake_case
 - camelCase
 - whatever.this.is
- Chose a name you'll understand when you open your code the next day, or when someone else reviews it

Rules for naming objects



Rules for naming objects



Now you try!

- Create three new objects, with any allowable names you want. Try to use a consistent naming style.
 - Numeric (we already did this, but practice is good)
 - Character
 - Logical

- Vectors are grouped data elements in a specific order
- For example, data in a specific column in Excel

name	iso_3166	stanag_code	internet_code	who_member_s
Afghanistan	AFG	AF AFG 004	AFG	TRUE
Albania	ALB	AL ALB 008	ALB	TRUE
Algeria	DZA	DZ DZA 012	DZA	TRUE
Andorra	AND	AD AND 020	AND	TRUE
Angola	AGO	AO AGO 024	AGO	TRUE
Antigua and Barbuda	ATG	AG ATG 028	ATG	TRUE
Argentina	ARG	AR ARG 032	ARG	TRUE
Armenia	ARM	AM ARM 051	ARM	TRUE
Australia	AUS	AU AUS 036	AUS	RUE

Each column is a

 When you've thought previously about data analysis, you probably think about vectors, even if you didn't use that name

The c() stands for "concatenate"

```
c("HIV", "malaria", "TB")

## [1] "HIV" "malaria" "TB"

c(1419, 4832, 10342)

## [1] 1419 4832 10342
```

```
Vectors can contain strings
c("HIV", "malaria", "TB")
## [1] "HIV" "malaria" "TB"
                                                                Or numbers
c(1419, 4832, 10342)
## [1] 1419 4832 10342
                                                               ... but not both
c("HIV", "malaria", 10342)
                                                            What happened here?
## [1] "HIV" "malaria" "10342"
```

Now you try!

- Make two vectors in R and assign them to objects.
 - Numeric
 - String

Vectorized calculations

```
c(1,2,3,4,5) + 1
## [1] 2 3 4 5 6
c(1,2,3,4,5) * 2
## [1] 2 4 6 8 10
c(1,2,3,4,5) + c(8,0,0,0,0)
## [1] 9 2 3 4 5
```

Vectorized calculations

```
c(1,2,3,4,5) + c(8,0)

## Warning in c(1, 2, 3, 4, 5) + c(8, 0): longer object length is not a mult
## of shorter object length

## [1] 9 2 11 4 13
```

- Functions are instructions to perform a task
 - They are algorithms, or consistent set of rules
- R has built-in functions for many basic things
- Functions generally look like this: function(object)
- We can also "add on" extra functions by loading new libraries (we'll get to this later), or we can write our own functions to do whatever we want

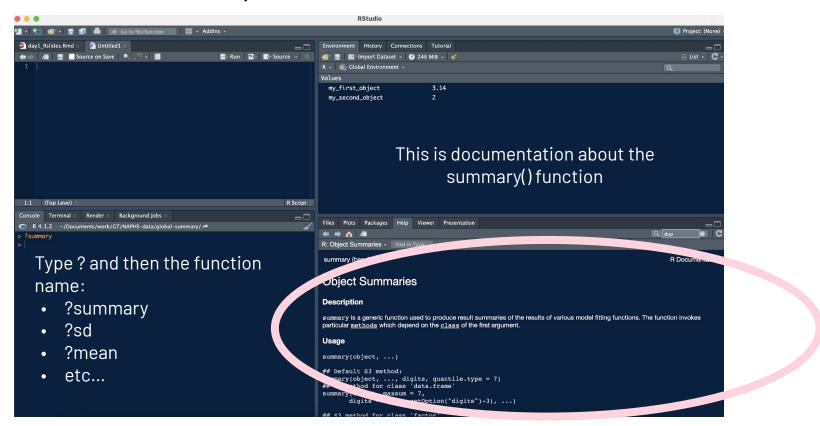
- Most functions in R are vectorized
 - This means they act on all items in a vector
- Why does this matter?
 - If you misunderstand it, your math will be wrong
 - It's useful for basic calculations and analysis:
 - divide all numbers by 100 to calculate a %
 - multiply per-capita rates by total population

```
mean(c(1,2,3,4,5))
## [1] 3
sd(c(1,2,3,4,5))
## [1] 1.581139
summary(c(1,2,3,4,5))
## Min. 1st Qu. Median Mean 3rd Qu. Max.
## 1 2 3 3 4
                                     5
```

```
mean(c(1, 3,4,5))
## [1] 3
sd(c(1,1,3,4,5))
## [1] 1.581139
summary(c(1, 3,4,5))
## Min. 1st Qu. Median Mean 3rd Qu. Max.
## 1 2 3 3 4 5
```

Learn more about functions

?function or help(function)



Now you try!

- Take the average of three or more numbers
- Use "?" to learn more about the function sd()

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What is github?

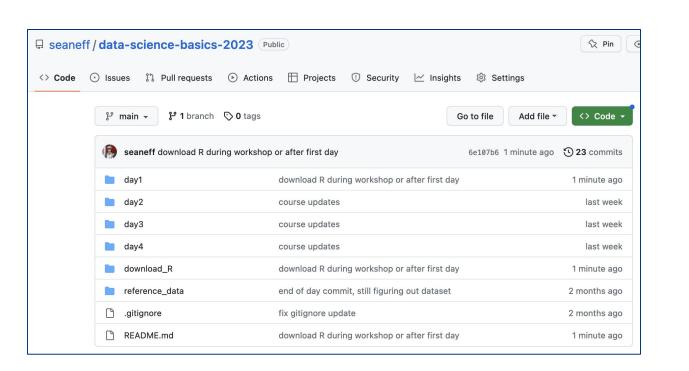
What is github?

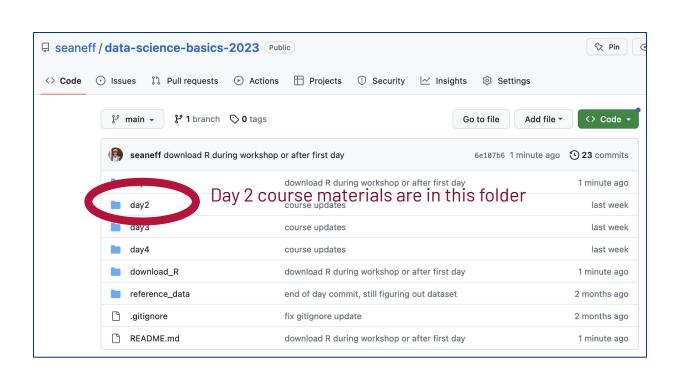
- Have you ever saved a bunch of versions of a paper on your computer with different file names at different dates or times of day?
- Backups are useful to save progress, understand what we've done before, and look into problems/bugs
- Github is a tool do help do this with code

What is github?

We'll talk more about github later in this workshop. For now, I'd like you to be able to use it to access course materials any time you'd like to.

https://github.com/seaneff/data-science-basics-2024





Now you try!

Open the course github and click around for a few minutes

https://github.com/seaneff/data-science-basics-2024

Thank you!

See you tomorrow.

Please come with a fully charged laptop.