# Australian College of Business & Technology Colombo

Programming

CSP1150D

### **Pseudocode**

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#### Function Main:

Do while loop:

Get square list values from *function* GetUserInput.

Display Square

If *function* CheckMagicSquare returns positive: Print'Is Magic Square'

Else: Print'Is not Magic Square'

If *function* CheckLoShuMagicSquare and *function* RepeatTest and *function* RangeTest all return positive: Print'Is Lo Shu Square'

Else: Print'Is not Lo Shu Square'

Print 'Do you want to enter a new square? (Y/N)' Input 'Y' or 'N'

End while loop

#### Function GetUserInput:

```
AnyRowOrColumn = 3
NumOfRows = 3
NumOfCol = 3
Count = 0
```

For loop:

Loop through each element in the list and input new value for UserSquare.

End Loop

Print UserSquare

Return UserSquare

#### Function GetFirstRowSum:

Else:

Return True

Get UserSquare values from *functions* GetUserInput FirstRowSum set to 0 For loop: Loop through each element of list in the first row of the square. Add each element value to the FirstRowSum (total). End Loop Return FirstRowSum Function CheckEqualRowSums: Get values from *functions* GetUserInput and GetFirstRowSum RowSum set to 0 For loop: Loop through each element of list in the other rows of the square. Add each element value to the RowSum (total). End Loop If RowSum != FirstRowSum: Return False

## Function CheckEqualColumnSums: Get values from *functions* GetUserInput and FirstRowSum ColSum set to 0 For loop: Loop through each element of list in the columns of the square. Add each element value to the ColSum (total). End Loop If Colsum != FirstRowSum: Return False Else: Return True Function CheckEqualRowAndColumnSums: Get values from functions GetUserInput, FirstRowSum If function CheckEqualRowSums and function CheckEqualColumnSums both return true then: Return True Else: Return False

Function CheckEqua	alDiagonalSums:
Get values fro	om <i>functions</i> GetUserInput and GetFirstRowSum
DiagonalSum	as = 0
For loop: Loop	through each element of list in the diagonals of the square.
Add e End Loop	each element value to the DiagonalSums (total).
If DiagonalSu	ums != FirstRowSum:
Retur	en False
Else: Return	n True
Function CheckMag	gicSquare:
Get values fro	om functions GetUserInput and GetFirstRowSum
If <i>function</i> C return True:	heckEqualRowAndColumnSums and function CheckEqualDiagonalSums
Else:	Return True
	Return False
Function CheckLoS	huMagicSquare:
Get values fro	om functions GetUserInput and GetFirstRowSum
If <i>function</i> C return True:	heckEqualRowAndColumnSums and function CheckEqualDiagonalSums

Return True

Return False

Else: