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## Introduction to Lisp

Jordan Biondo Sean Fisk

Grand Valley State University

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## Introduction



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#### Introduction

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- List Processing, also know as Lisp
- Second oldest currently used high-level programming language
- Invented by John McCarthy at MIT in 1958
- Leading family of functional programming languages

# Functional Programming

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- Functional languages view computation as the evaluation of mathematical functions.
- Functional programming is based on lambda calculus.
- Functions have no side effects:
  - They avoid mutable data, i.e., changing values outside of a function's scope.
  - Lisp can be written functionally, but is not a purely functional language. It may also be written with typical imperative or object-oriented approaches.

# Structure of the Language

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- Parenthesized prefix notation
- Data is contained in S-expressions
- Code is data
- Everything in Lisp is either an atom or a list.

## **Atoms**

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Represent the most basic data types in Lisp.

## Examples:

| Litallipies. |                            |
|--------------|----------------------------|
| Numbers      | 9, 12.2, 9e10, \#x2f, 10/3 |
| Strings      | "Bob", "Lisp is awesome"   |
| Characters   | #\a, #\linefeed            |

## Cons Cells

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- Stands for "construct"
- Data structure containing two pointers
- Like a linked-list cell with two elements
  - A pointer to the cells value
  - A pointer to the next cell

Creating a cons cell: (cons 1 2)

1 2

## car and cdr

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#### car:

- car returns the value of the first element of a cons cell
- (car (cons 1 2)) -> 1
- Alternate notation: (first (cons 1 2))
- car stands for "Contents of the Address part of Register"

### cdr:

- cdr returns the value of the second element of a cons cell
- (cdr (cons 1 2)) -> 2
- Alternate notation: (rest (cons 1 2))
- cdr stands for "Contents of the Decrement part of Register"

The names are historical and do not have any current meaning.

## Lists

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Ordered collection of cons cells.

- The cdr of each cons is a pointer to the next cons, just like a linked list.
- The last element in a list has a nil cdr, signifying the end of the list.
- Nested lists are expressed in a parenthesized notation known as an S-expression.
- S-expressions can be though of as trees of cons cells.

### Example:

```
((kurmas wolffe engelsma nandigam)
(c ruby lisp ada))
```

# More List Examples

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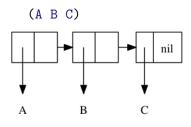
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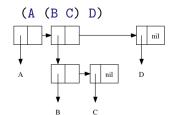
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# Lisp Environment

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- We will be using GNU Clisp as our Common Lisp implementation.
- Log in to your EOS account using your favorite SSH client (e.g., PuTTY on Windows, ssh on OS X or GNU/Linux) or through VNC.
- Start an editor and a terminal emulator.
- Run Clisp by typing clisp on the command-line. You will see a Common Lisp REPL (Read-Eval-Print-Loop) appear.
- Files can be loaded into the Lisp environment in two ways:
  - Load the file in Clisp by running (load "myfile.lisp") in the REPL.
  - Initialize Clisp with the file by running clisp -i myfile.lisp on the command-line.

# **Editing Lisp**



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Preferably, use an editor with parentheses matching.



The Emacs Editor

- Emacs is an editor written mostly in Lisp (Emacs Lisp).
- It is very adept at editing Lisp code, especially with paredit.
- Preferred editor for Jordon and Sean.

## Editing Lisp - Emacs

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```
On EOS, run the following to obtain a base configuration for Lisp:
```

```
# Backup old files
```

```
mv .emacs .emacs.old
```

mv .emacs.d .emacs.d.old

```
# Copy base config
```

cp -r ~fiskse/.emacs.d-lisp .emacs.d

# Run emacs

emacs

cd

# **Calling Functions**

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- The first element of an evaluated list is the function name to be called.
- The rest of the elements are arguments to the function.
- The arguments may themselves contain lists to be evaluated.

### Examples:

- 2 + 3 \* 5 would be written (+ 2 (\* 3 5))
- a and (b or c) would be written (and a (or b c))
- foo(x, y) (in a C-like language) would be written (foo x y)

# Quoting

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- Quoting delays evaluation of an S-expression.
- Without quoting, the first element of a list is treated as a function.

### Examples:

- (+ 2 3) -> 5
- '(+ 2 3) -> (+ 2 3)

# **Defining Functions**



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Define functions with defun. The general form is:

```
(defun function-name (arguments...)
  "optional-documentation..."
  body...)
```

Optional and default parameters are also possible, but we won't go over those today.

Example:

```
(defun add (first second)
  "Add FIRST to SECOND and return the result."
  (+ first second))
```

Convention dictates that variable names be ALL CAPS in the docstring.

## Conditionals

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### The general form is:

```
(if cond then else...)
```

- then is evaluated if cond is not nil.
- else... is evaluated if cond is nil.
- if returns the value of the expression that was evaluated; either then or else.... This is a general functional programming "thing".
- To evaluate multiple expressions in then, use progn or block.
- nil is false as in other languages, and everything else is true (t).
- Unlike C, 0 is not considered false.

## progn

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progn evaluates all expressions in its body and returns the result of the last one. The general form is:

```
(progn body...)
```

A contrived example of the use of progn with if:

```
(if (player-won)
  (progn
         (record-winner player)
         (1+ wins))
  wins)
```

# **Defining Variables**

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### let:

 Allows definition of multiple variables that are accessible within the scope of the body. The general form is:

```
(let ((var1 value) (var2 value) ... (varn value))
  body...)
```

• The last statement in the body is returned.

### defvar:

Defines a global variable. The general form is:

```
(defvar name init-value)
```

- These variables are global! So don't use this often.
- Does not fit the functional paradigm.

# Practice Problems: my-square

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Define a function my-square that returns the square of the argument.

Here is a skeleton:

```
(defun my-square (num)
  "Return the square of NUM."
  ;; Works only for 5 and -5 :)
  25)
```

# Practice Problems: my-square: Solution

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### Possible solution:

```
(defun my-square (num)
  "Return the square of NUM."
  (* num num))
```

## Practice Problems: my-count

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```
Define a recursive function that returns the number of elements in a list. You can't use (length)!.
```

Here is a skeleton:

```
(defun my-count (list)
  "Return the number of elements in LIST."
  ;; Works only for lists of length 10 :)
  10)
```

### Expected results:

```
(my-count nil) -> 0
(my-count '()) -> 0
(my-count '(a b c)) -> 3
(my-count '(i get the point)) -> 4
```

# Practice Problems: my-count: Solution

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### Possible solution:

## Practice Problems: my-last

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Define a recursive function my-last that returns the last element in a list. You can't use (last)! Don't forget the docstring.

Expected results:

```
(my-last nil) -> nil
(my-last '(hello world)) -> (world)
(my-last '(a b c d)) -> (d)
```

## Practice Problems: my-last: Solution

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Possible solution:

## Practice Problems: my-reverse



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Define a recursive function my-reverse that returns a copy of the list in reverse order. You can't use (reverse)! Expected results:

```
(my-reverse nil) -> nil
(my-reverse '(a)) -> (a)
(my-reverse '(a b c d)) -> (d c b a)
```

## Practice Problems: my-reverse: Solution

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Possible solution:

## Do people actually use Lisp?



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### Yes!

- AutoLISP: The integrated scripting language for AutoCAD and other Autodesk products.
- Mirai: A 3D graphics suite used to animate Gollum's face in The Lord of the Rings.
- Dynamic Analysis and Replanning Tool (DART): An Al research project part of the United States Defense Advanced Research Projects Agency (DARPA).
- The Emacs Editor: 80% is written in Emacs Lisp, adding up to an insane 1,131,162 lines of Emacs Lisp code!

### **Credits**

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### Written by:

- Sean Fisk <fiskse@mail.gvsu.edu>
- Jordon Biondo <biondoj@mail.gvsu.edu>

The following free and open-source software was used to produce this presentation:

LATEX, Beamer, Biber, Biblatex, Minted, Pygments, Emacs, AUCTeX, SCons, Clisp, cloc, Graphviz

The code for this presentation is hosted at https://github.com/seanfisk/kurmas-lisp.

### References



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