Sean Hellman

Seattle, WA | (585) 613-8089 | seanhellman@gmail.com | seanhellman.github.io

EDUCATION

Northeastern University

Master of Science in Computer Science (Seattle, WA) - GPA 3.98
relevant courses: Object-Oriented Design, Algorithms, Database Management Systems, Computer Systems

expected Dec 2020

► Bachelor of Science in Business Administration (Boston, MA) - GPA 4.00

May 2011

PROJECTS

Featured Project: Allyship Network Web App, May – Aug. 2020

- Managed development of frontend code from initial wireframing through implementation using **React** + **Redux**.
- Designed local app state to minimize sharing of PII between connected clients and safeguard user privacy.
- Mentored collaborators on SQL database schema design to balance the need for simplicity and performant queries.
- Implemented chat functionality using the Twilio Programmable Chat API/SDK, connecting clients in realtime.

Social Health App for Special Topics in Software Engineering: UI/UX, Jul. - Aug. 2019

- Collaborated to build a full-stack, web-based, and holistic health tracking app using React and Google Firestore.
- Implemented user diet tracking by connecting to a web API to parse queries and return detailed nutrition information.

Trivia App for Special Topics in Software Engineering: UI/UX, Jul. - Aug. 2019

- ▶ Built a trivia game with a focus on extensive user customization such as the ability to adjust category, difficulty level, play mode, and more using **React**.
- Populated game with questions from Open Trivia DB by connecting via JSON API.

Email Automation Program for Object Oriented Design, Mar. - Apr. 2019

- Developed a program in Java to mass-generate email messages and letters given templates and csv data.
- Implemented a flexible command line interface to allow users to quickly and easily run the program from a terminal.

Othello for Intensive Foundations of Computer Science, Nov. - Dec. 2018

Implemented the strategy-based game Othello using **Python** and Turtle graphics. The user plays against the computer, which uses a rules engine to determine optimal moves.

PROFESSIONAL EXPERIENCE

Northeastern University (Seattle, WA)

Graduate Teaching Assistant, Sept. 2019 - Present

- Courses: Intensive Foundations of Computer Science, Special Topics in Software Engineering, Computer Systems.
- Advance students' understanding of computer science principles and how to write clean, well-organized code.
- Help students improve code accuracy by encouraging the use of and demonstrating how to write effective unit tests.
- Recipient of the 2019–2020 'Exceptional Teaching Assistant' award.

Kotis Design (Seattle, WA)

Vendor Relations Manager, May 2017 - Aug. 2018

Secured favorable pricing and rebates by consolidating overall spending to fewer strategic vendors.

Import Manager, Oct. 2015 - Apr. 2017

- Generated \$400k+ in gross revenue within the first operational year of the department.
- Delivered safe, compliant, and high-quality products by partnering with third party auditors and laboratories to conduct inspections and product tests.

Account Coordinator, Aug. 2014 - Sept. 2015

Delivered superior customer service, consistently averaging a monthly customer service score of 4/4.

TECHNICAL KNOWLEDGE

Programming Languages: Python, Java, C, JavaScript (ES6), HTML, CSS

Libraries & Frameworks: React, Redux, Bootstrap

Tools & Platforms: Git, VSC, Android Studio, JSON API

Databases: Cloud Firestore, Firebase Realtime Database, MySQL