Sean Henry Lewis

346-252-9443 | seanhhlewis@gmail.com | Houston, TX, 77063 www.linkedin.com/in/seanhhlewis | www.seanhlewis.me | www.github.com/seanhlewis



EDUCATION

Bachelor of Science, Mathematics & Data Science

University of Texas at Austin

May 2025 (Expected)

WORK EXPERIENCE

University of Texas at Austin - Austin, Texas

June 2022 - August 2022

UTCS Program Assistant

- Tutored Swift through Xcode to effectively design and develop apps for iOS
- Taught C++ & PID with Arduino to program a robot to navigate autonomously in the real world
- Trained others in using HTML & JavaScript with Phaser to create deployable HTML5 games

Clean Juice - Houston, Texas

June 2021 - July 2021

Juice Bar Barista

• Prepared drinks for customers in fast-paced work environment, communicated bilingually

Subway - Houston, Texas

June 2019 - July 2019

Sandwich Artisan

Operated billing transactions successfully, ensured customer service and satisfaction



PROJECTS

RPG Wurdle (GDScript, Solo)

May 2022

- Developed and published a mobile game on the Google Play Store & Amazon Appstore, implemented custom Google Play achievements using REST APIs, integrated full Google Play Games support within the app
- Used Android Preferences to create saved game states, coded a Wordle game with aesthetically pleasing elements, animations, and a clean user interface

Various Websites (HTML/CSS/JS, Solo)

May 2022 - Present

• Constructed various websites using HTML & CSS for my Github projects, deployed using Google Firebase

Various Games (Python/C#/GDScript/C++, Solo)

December 2019 - Present

• Built, developed, designed, and published various games on Github, Google Play, Amazon Appstore, etc. Implemented UI, enemy AI, & occlusion culling to procedural generation, quest systems, & animations.

Minesweeper (Python, Team)

November 2021

- Designed Minesweeper from scratch in Python, with additions such as high-scores and ending animations
- Built with Python packages and the visuals were implemented using SDL



SKILLS

Java & JavaScriptPython & PandasGDScriptEnglish and Spanish FluencyC# & C++HTML & CSS

RELEVANT COURSEWORK

Engineering Computation Computer Science I & II Probability and Statistics

Physics and Mechanics Multivariable Calculus Linear Algebra



Eagle Scout March 2020

- Constructed a large wood and wire mesh animal habitation for the Texas Wildlife Rehabilitation Council
- Managed a group of 14 scouts to work on my project

Mental Health Awareness Advisor, Memorial High School

August 2019 - May 2020

• Helped organize mental health discussions, facilitated mental health awareness and issue advocacy



