Reveal-Skel

A template for Reveal. jsbased presentations

build passing

dependencies none

devDependencies up to date

(open master view)

(img: Ryan Hutton, CC0)

Opening Question

###

Outline (ref)

- 1. Point One (Rom 1:1,5)
- 2. Point Two (v2)
- 3. Point Three (v3-4)

Point One

```
class BSTNode:
  def ___init___(self, key=None,
      par=None, left=None, right=None):
    (self.key, self.par) = (key, par)
    (self.left, self.right) = (left, right)
class BST:
  def __init__(self):
    self.root = None
  def search(self, key):
                         # iterative search
    cur = self.root
   while (cur != None):
```

Review question for Point One

Outline 大綱

- 1. Point One (v1)
- 2. Point Two (v2)
- 3. Point Three (v3)
 - A bit of math:

$$\widehat{f}(\omega) = \int_{-\infty}^{\infty} f(x)e^{-2\pi x\omega}dx$$

Point Two

Yay for multicol layout! 1/3 width for text No block-level markdown



(img credit: Ryan Hutton)

Review question for Point Two

Outline

- 1. Point One (v1)
- 2. Point Two (v2)
- 3. Point Three (v3)

Point Three

ID	Date	Intensity	Diffusion
23	2017 Jan 3	17.3	0.238
83	2017 Feb 5	87.2	0.022
39	2017 Mar 1	219.0	0.912
12	2017 Apr 2	5.2	0.465
65	2017 May 2	1022.6	0.663

Review question for Point Three

Outline

- 1. Point One (v1)
- 2. Point Two (v2)
- 3. Point Three (v3)

