

Reveal-Skel

A template for Reveal.js-based presentations

build **passing** dependencies **none** devDependencies **up to date**

(open master view)

(img: Ryan Hutton, CC0)

Opening Question

###

Outline (ref)

1. Point **One** (Rom 1:1,5)
2. Point **Two** (v2)
3. Point **Three** (v3-4)

Point One

```
class BSTNode:
    def __init__(self, key=None,
                  par=None, left=None, right=None):
        (self.key, self.par) = (key, par)
        (self.left, self.right) = (left, right)

class BST:
    def __init__(self):
        self.root = None

    def search(self, key):                # iterative search
        cur = self.root
        while (cur != None):
```

Review question for Point **One**

Outline 大綱

1. Point **One** (v1)
2. **Point Two** (v2)
3. Point **Three** (v3)
 - A bit of math:

$$\hat{f}(\omega) = \int_{-\infty}^{\infty} f(x) e^{-2\pi x \omega} dx$$

Point Two

Yay for **multi-col** layout!

1/3 width for
text

No block-level
markdown



(img credit: Ryan Hutton)

Review question for Point **Two**

Outline

1. Point **One** (v1)
2. Point **Two** (v2)
3. **Point Three** (v3)

Point Three

ID	Date	Intensity	Diffusion
23	2017 Jan 3	17.3	0.238
83	2017 Feb 5	87.2	0.022
39	2017 Mar 1	219.0	0.912
12	2017 Apr 2	5.2	0.465
65	2017 May 2	1022.6	0.663

Review question for Point **Three**

Outline

1. Point **One** (v1)
2. Point **Two** (v2)
3. Point **Three** (v3)

