Review Lectures 1-7

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Outline for today

- Quiz 2
- Some debugging tips
- Pre- and post-conditions, error handling
- Midterm review
- Functions: call-by-value vs. call-by-reference
 - (not on the midterm)



Quiz 2 (5min, 10pts)

- 5 program control/flow abstractions?
- Evaluate in Python: 3-2 ** 3 < -1 [2]
 - (Show work for partial credit!)
- Evaluate in Python: list(range(-4, 5, 3))
- Name and describe 3 kinds of program documentation (either internal or external) talked about in class.
 [3]



Quiz 2 answers (10pts)

- 5 program control/flow abstractions?
 - Sequence, Selection, Repetition, Composition, Parallelism
 - [3pts for all 5, 2pts if got 3-4, 1pt if got 1-2]
- Evaluate in Python: 3-2 ** 3<-1
 - $(3 (2**3)) < (-1) \rightarrow (3-8) < (-1) \rightarrow True$
 - [1pt if made 1 error but showed work]
- Evaluate in Python: list(range(-4, 5, 3))
 - **●**[-4, -1, 2]



Quiz 2 answers (10pts)

Name and describe 3 kinds of program documentation (either internal or external) talked about in class.

[3]

- Programmer's diary, user manual, (lab write-up),
- Comments, docstring, online help, good identifiers / variable names, ...



Some debugging tips

- Do hand-simulation on your code
- Use print statements liberally
- Double-check for off-by-one errors
 - Especially in counting loops: for, range()
- Try a stub program first
 - General structure of full program
 - Skip over computation/processing
 - Use dummy values for output
- Check out the debugger in IDLE



Pre- and post-conditions

- Each function's docstring should specify:
 - Pre-condition: for each input param, the requirements: e.g., type, valid values, ...
 - Post-condition: return value and any sideeffects produced by the function
- These form a "contract" with any code which invokes the function:

```
def sphere_volume(radius):
```

"""Find the volume of a sphere given the radius.

Pre: radius: positive int or float.

Post: returns the volume as a float."""



Pre-/post-conditions: example

def ASCII_to_char(code):

"""Convert from a numerical ASCII code to the corresponding character.

return chr(code)

- The parameter code needs to be <128: either
 - State preconditions clearly in docstring:
 - * """Pre: code is integer between 1 and 128.
 Post: returns corresponding char."""
 - Or put error-checking code in the function:
 - + if code >= 128:



Example: error-handling

```
def ASCII to char(code):
  """Convert from a numerical ASCII code
  to the corresponding character.
  pre: code is an integer
  post: returns the corresponding character
  11 11 11
  if (code <= 0) or (code >= 128):
     print "ASCII to char(): needs to be <128"
  else:
```



return chr(code)

Problem Solving in Software

- Software development as servant leadership
- Computer scientists as toolsmiths
- Relationships: Programmer ↔ User
 - Client ↔ Designer ↔ Coder ↔ Computer
- Team roles: producer vs. director, architect vs. engineer
- Top-down problem solving: WADES
- Hardware: input, storage, proc, control, output
- Control/flow: seq., select, repet., comp., parallel



Python Basics (ch1-3)

- Types: int, float, str, bool, tuple, list
 - ADT vs. real-world implementation
- Identifiers, variables, literals, constants, operators, operands, expressions, evaluation
- Ops: + * / % // ** < > == !=
 - Boolean ops: and, or, not, shortcut
 - Operator precedence
 - Assignment ops: +=, *=, etc.
- Static vs. dynamic typing, declaring/initializing
- Importing libraries: math, string

Strings (ch4)

- Strings: 'hi', "hi", """hi"""
- Output: print()
- Keyboard input: input(), type conversion
- String operations: +, *, len()
 - String library: "my string".upper()
- Formatting strings: %d, %f, %s



Programs Are More Than Code

- Design Before You Code
- Documentation:
 - External: design, pseudocode, user manual
 - Internal: comments, docstring, identifiers, online help, prompts to user



If (§7.1-7.3) and Loops (ch8)

- Selection: if, elif, else
- Repetition:
 - while: continue, break, else
 - Sentinel loops and sentinel variables
 - Common errors with loops
 - for: iterating over a list
 - range()



Functions (ch6)

- Defining functions, invoking functions
- Return value
- Local vs. global vars (why avoid globals?)
- Formal vs. actual parameters
- Call-by-value vs. call-by-reference
- Docstring, pre/post-conditions
 - Input validation: type checking, etc.



Call-by-value, call-by-reference

In some languages functions can have side effects:(M2)

```
PROCEDURE DoubleThis(VAR x: INT);
BEGIN
    x := x * 2;
END DoubleThis;
numApples := 5;
DoubleThis(numApples);
```

- Call-by-value means that the value in the actual parameter is copied into the formal parameter
- Call-by-reference means that the formal parameter is a reference to the actual parameter, so it can modify the actual parameter (side effects)

Python is both CBV and CBR

- In M2, parameters are call-by-value
 - Unless the formal parameter is prefixed with "VAR": then it's call-by-reference
- In C, parameters are call-by-value
 - But parameters can be "pointers"
- Python is a bit complicated: roughly speaking,
 - Immutable objects (7, -3.5, False) are call-by-value
 - Mutable objects (lists, user-defined objects) are call-by-reference



Example of CBV in Python

```
def double_this(x):
    """Double whatever is passed as a parameter.""
    x *= 2

numApples = 5
double_this(5)  # x == 10
double_this(numApples)  # x == 10
double_this("Hello")  # x == "HelloHello"
```

The global variable numApples isn't modified, because the changes are only done to the local formal parameter x.