Documentation and Elements of a Program

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Binary arithmetic operators

- + , -, *: addition, subtraction, multiplication
- **: power: 2**4 → 16
- /: division: $7.0 / 2 \rightarrow 3.5$
 - In many languages, integer '/' is floor division!
- //: floor division (floor of quotient)
 - On ints: 7 // 2 → 3
 - On floats: 7.0 // 2 → 3.0
- W: modulo (remainder): 8 % 3 → 2
 - 8 % 0 → ZeroDivisionError



Comparison operators

- Test for quantitative equality: 2 + 3 == 5
- Test for inequality: 2 + 3 != 4
- Comparison: <, >, <= , >=
- Test for identity: is, is not
 - \bullet (2, 3) == ((2, 3)), but
 - (2, 3) is not ((2, 3))



Boolean operators: shortcut

- Boolean operators: and or not
- Boolean operators have shortcut semantics:
 - Second operand is only evaluated if necessary
 - (7 / 0) and False → ZeroDivisionError
 - ◆ False and $(7 / 0) \rightarrow$ False
 - Doesn't raise ZeroDivisionError
 - True or (7 / 0) → True
 - Same thing



Precedence

 Order of evaluation from highest (evaluated first) to lowest (evaluated last) is

```
• **
```

- Unary +, -
- *, /, %, //
- Binary +, -
- ==, !=, <>, <, >, <=, >=
- is, is not
- not
- and
- or
- Complete precedence rules at http://docs.python.org/ref/summary.html



Strings and quoting

- Strings in Python can be in either 'single' or "double" quotes
- What if you want a quote mark in your string?
 - "It is I; don't be afraid"
 - 'Jesus said, "I am the way, and the truth, and the life." '
- To include a newline (carriage return) in string, use three double-quotes:
 - """ This is a multi-line string.
 Even the newline is part of the string."""
 - This is rather special to Python!



Documentation

Document your thinking at every step, even the ideas that didn't work!



- Programmer's diary: log of everything
- External documentation: outside the program
 - User manual:
 - What user input is required
 - What the user should expect the program to output
 - No details about program internals
- Internal documentation: within the program
 - Descriptive variable/module names
 - Comments in the code
 - Online help for the user



Internal documentation

- Good variable names: numHashes
 - Bad variable names: x, num, i
- Comments: # in Python (to end of line)
 - # loop numHashes times
 - while (counter < numHashes):</p>
 - print "#",

- # no newline
- counter = counter + 1
- Online help:
 - "Enter 'h' for online help."



Comments

- Explain the "why", not the "what":
 - Bad: x = x + 1 # increment x
 - Good: x = x + 1 # do next hashmark
- Keep comments up-to-date!
 - Incorrect comments are worse than no comments
- Comments are no substitute for external documentation
 - Still need a separate design doc, pseudocode, user manual, etc.



Docstrings

- Python convention is to create a docstring at the top of every module, function, class, etc.:
 - " " " Print a bunch of hashes.

```
Nellie Hacker, CMPT140
" " "
numHashes = input("How many hashes? ")
...
```

- Triple-quotes: this is a string, not a comment
- First line is a short summary
- Second line is blank, then detailed description
- Automated Python tools read docstrings to help you organize your code



Style conventions

- Not hard-and-fast rules, but flexible conventions that make code easier to read and understand
- Variable names: numHashes
 - Flexible, but I prefer no underscores, and capitalize each word ("CamelCase")
 - First letter is lowercase
- File/module names: helloworld.py
 - Short, all lowercase, no underscores
- Function names: print_hashes()
 - lowercase, command predicate, underscores
- More details: http://www.python.org/dev/peps/pep-0008/



Components of "helloworld.py"

"""A baby Python program.



Name: John Doe

This is a sample program.

11 11 11

import math

print "Hello World!"
print "Pi =", math.pi







Modules

- A module is a container holding items (vars, functions, ...) constituting all or part of an executable program
- In Python, every file is a module
 - helloworld.py is a module that is also an executable script
- math is a library module from which we imported the pi constant
- math.pi is not a module but a name within a module



Identifiers

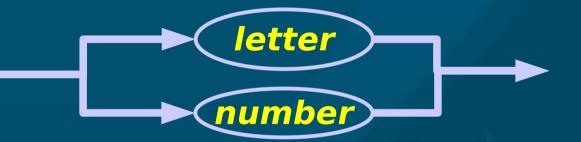
- Identifiers are names for stuff: e.g.,
 - Libraries ("math"), functions ("print"), variables ("numApples")
- Python identifiers must be sequences of
 - Letters (case-sensitive) or digits
 - Must start with a letter
 - (underscore _ counts as a letter)
- OK: Great_Googly_Moogly, x, My21stBirthday
- Not OK: "hi ya", h@Xz0r, 21stBirthday
- These are the rules; we'll talk about style later



Railroad diagram for identifiers



letter or number =



- \blacksquare number = {0, 1, 2, 3, 4, 5, 6, 7, 8, 9}
- letter = {a, b, ..., z, A, B, ..., Z, _}



Literals vs. identifiers

- A literal is an entity whose name is an encoding of its value:
 - **187.3**
 - "Hello World!"
 - True
- In contrast, the value of a variable may change even though its name stays the same:



Reserved words

- You can name your modules, functions, and variables almost anything you want, except
- Reserved words (keywords): special words or markers used to outline the structure of a program
 - import, if, else, while, for, def, ...
 - Complete list at http://docs.python.org/ref/keywords.html



PARKING

Importing library functions

- Library functions are building blocks:
 - Tools that others wrote that you can use
- Functions are grouped into libraries:
 - If you want to use a pre-written function, you need to specify which library to import it from



Python Standard Library

- Library functions provided with every standard Python implementation
- You still have to import them, though
- Our HelloWorld.py program used pi from the math standard library
- There are oodles of standard library functions: http://docs.python.org/lib/lib.html

