# ch17-18: Swing

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# What's on for today

- Swing: vs. AWT, lightweight vs. heavyweight
  - Superclass structure of Swing
    - Nested and inner classes
  - Event handling
    - Delegate classes
    - Subclasses of ActionEvent
    - Sub-interfaces of EventListener
  - Swing widgets
    - ◆ JLabel, JTextField, JPasswordField
    - ◆ JButton, JCheckBox, JRadioButton, JComboButton
    - ItemListener interface and ItemEvent class



# Delegate classes

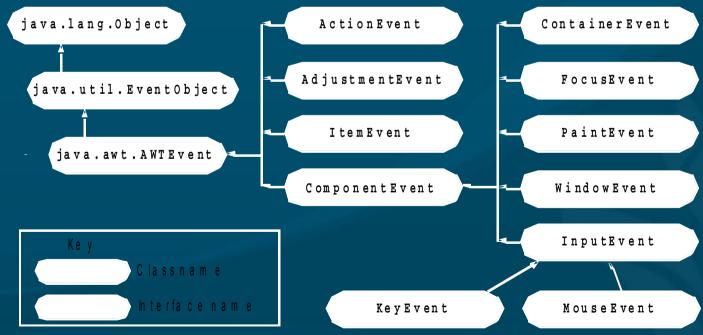
Alternatively: use separate classes

```
public class Histogram extends JPanel {
   public Histogram() { ...
       InputHandler handler = new InputHandler();
       widget.addActionListener( handler ); ... };
   private class InputHandler implements ActionListener {
       public void actionPerformed() { ... };
public class HistogramTest { // in separate file
   public static void createAndShowGUI() { ... };
   public static void main() { ... };
```

Uses inner class to define event handler

# More on event handling

- Event classes are in package java.awt.event
- The ActionListener interface uses the actionPerformed() method on an ActionEvent object



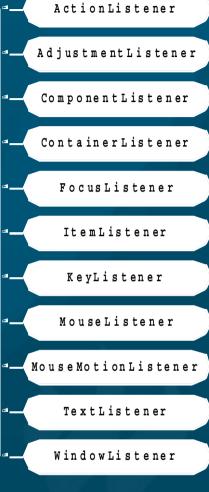


## Other EventListener interfaces

java.util.EventListener

Classname

- ActionListener is but one of many interfaces for handling events
- KeyListener: KeyEvent
  - Listen for keypresses
- MouseListener: MouseEvent
  - Press/release, enter/exit
- MouseMotion: MouseE
  - Move, drag





## **JLabel**

- Intended to be a text/image widget describing another component
  - Label1 = new JLabel( "Rotation" );
  - Change the text:
    - habel1.setText("Rot");
  - Add a tooltip:
    - label1.setToolTipText( "Rotation in degrees" );
  - Add an icon:
    - Icon rotlcon = new ImageIcon( "rot.gif" );
    - label1.setIcon( rotIcon );





## JTextField and JPasswordField

#### JTextField:



- Single-line widget for user to type in text
  - text1 = new JTextField( 10 ); // field width
- Default text:
  - text1 = new JTextField( "Type your name here");
- Disable user editing:
  - text1.setEditable(false);
- JPasswordField: subclass that shows only dots
- The ActionListener event handler should use event.getActionCommand() to get the text



### **JButton**



- User clicks to trigger an ActionEvent
- Several types:
  - Command button, check box, toggle, radio
- Abstract superclass: javax.swing.AbstractButton

```
javax.swing.JComponent

javax.swing.AbstractButton

javax.swing.JButton

javax.swing.ToggleButton

javax.swing.JCheckBox

javax.swing.JRadioButton
```

- Icon rotlcon = new Imagelcon( "rot.png" );
- Icon rotIconDown = new ImageIcon( "rotdn.png" );
- rotButton = new JButton( "Rotate", rotIcon );
- rotButton.setRolloverlcon( rotlconDown );

#### JCheckBox and ItemListener

- JCheckBox uses a different listener interface:
  - wireframe = new JCheckBox( "Wireframe" );
  - MyltemHandler handler = new MyltemHandler();
  - wireframe.addltemListener( handler );
- ItemListener interface uses itemStateChanged() method on an ItemEvent object:





#### **JRadioButton**



- triButton = new JRadioButton( "Triangles", false );
- quadButton = new JRadioButton( "Quads", true );
- tristripButton = new JRadioButton( "Tristrips", false );
- Also uses ItemListener:
  - MyltemListener handler = new MyltemListener();
  - triButton.addltemListener( handler );
- Usually put radio buttons into a ButtonGroup:
  - geomGroup = new ButtonGroup();
  - geomGroup.add( triButton );
  - geomGroup.add( quadButton );
  - geomGroup.add( tristripButton );
- This is in addition to add()ing to the JPanel



## **JComboBox**

- Drop-down list for user to choose one entry
  - private String geom[] = { "Triangles", "Quads", "Tristrips" };
  - \* geomCombo = new JComboBox( geom );
- Show only three rows at a time:
  - geomCombo.setMaximumRowCount(3);
- Also uses ItemListener interface
- See which entry user selected (0, 1, 2, etc.):
  - geomCombo.getSelectedIndex()



