# §2.3-2.4: Problem Solving, Documentation, Style

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CMPT14x
Dr. Sean Ho
Trinity Western University

Quiz ch1 today



#### Quiz ch1

- Get out a blank sheet of paper
- In the top right corner, write
  - Your name
  - Student ID#
  - CMPT14x Quiz 1
  - Today's date (17 Sep 2008)
- Number your answers and provide short answers as best you can
- Closed book, closed notes, closed laptops/calcs
  - can reopen discreetly after you're done



#### Quiz ch1 (20 points, 10 minutes)

- Copy this sentence and fill in the blanks: [2]
  - "Computers are t\_\_\_\_, and computer scientists are t\_\_\_\_."
- What are the five steps of top-down problem solving?
  - (explain the concepts) [5]
- What's the difference between 7, 7.0, and "7"? [3] Explain.
- What is pseudocode, and why is it important? [4]
- Name three examples of hardware for input and three examples of hardware for output. [6]



#### Quiz ch1: solutions (#1-2)

- "Computers are tools, and computer scientists are toolsmiths."
- Five steps of top-down problem solving:
  - Write everything down
  - Apprehend the problem
  - Design a solution
  - Execute your plan
  - Scrutinize the results



#### Quiz ch1: solutions (#1-2)

- 7 vs. 7.0 vs. "7":
  - Type: int vs. float vs. str
- Pseudocode:
  - schematic description of program code but without worrying about syntax
- Input hardware:
  - Keyboard, mouse, touchscreen, camera, microphone, game controller, laser rangefinder, ...
- Output hardware:
  - Monitor, printer, speaker, motor, etc.



### What's on for today (§2.3-2.4)

- Strong typing vs. weak typing
- Steps to problem solving: WADES in more detail
- Documentation
  - External documentation: design, manuals
  - Internal documentation: comments, docstrings
- Style guidelines



## **Keyboard input**

- You know how to output using print()
- Use input() to get a value from the user:
  - balance = input("Opening balance? ")
  - The argument is the prompt string
  - Dynamic typing: Python interprets the user's response and determines its type
  - Just pressing Enter w/o input gives an error
- You can use raw\_input() at the end of your program to wait for the user to press Enter before the program finishes

#### **Documentation**

Document your thinking at every step, even the ideas that didn't work!



- Programmer's diary: log of everything
- External documentation: outside the program
  - User manual:
    - What user input is required
    - What the user should expect the program to output
    - No details about program internals
- Internal documentation: within the program
  - Descriptive variable/module names
  - Comments in the code
  - Online help for the user



# **Examples of internal documentation**

- Good variable names: numHashes
  - Bad variable names: x, num, i
- Comments: # in Python (to end of line)
  - # loop numHashes times
  - while (counter < numHashes):</p>
    - print "#",

- # no newline
- counter = counter + 1
- Online help:
  - "Enter 'h' for online help."



#### Comments

- Explain the "why", not the "what":
  - Bad: x = x + 1 # increment x
  - Good: x = x + 1 # do next hashmark
- Keep comments up-to-date!
  - Incorrect comments are worse than no comments
- Comments are no substitute for external documentation
  - Still need a separate design doc, pseudocode, user manual, etc.



#### **Docstrings**

- Python convention is to create a docstring at the top of every module, function, class, etc.:
  - " " Print a bunch of hashes.

```
Nellie Hacker, CMPT140
" " "
numHashes = input("How many hashes? ")
```

- Triple-quotes: this is a string, not a comment
- First line is a short summary
- Second line is blank, then detailed description
- Automated Python tools read docstrings to help you organize your code



#### Style conventions

- Not hard-and-fast rules, but flexible conventions that make code easier to read and understand
- Variable names: numHashes
  - Flexible, but I prefer no underscores, and capitalize each word ("CamelCase")
  - First letter is lowercase
- File/module names: helloworld.py
  - Short, all lowercase, no underscores
- Function names: print\_hashes()
  - lowercase, command predicate, underscores
- More details: http://www.python.org/dev/peps/pep-0008/



### **Expressions**

- An expression is a combination of
  - Literals, constants, and variables,
  - Using appropriate operations (by type)

12 – 7 numApples \* 4

- A few operators we'll look at:
  - Binary: + \* / % // \*\*
  - Comparison: == < > <= => !=
  - Boolean: and or not (shortcut)





# Binary arithmetic operators

- + , -, \*: addition, subtraction, multiplication
- \*\*: power: 2\*\*4 == 16
- /: division: 7.0 / 2 == 3.5
  - On two ints, returns an int (floor): 7 / 2 == 3
  - A note about float arithmetic: 7.2 / 2 ≠ 3.6
- //: floor division
  - Same as / for ints: 7 // 2 == 3
  - On floats, returns floor of quotient: 7.0 // 2 ==
     3.0
- %: modulo (remainder): 8 % 3 == 2
  - 8 % 0 => ZeroDivisionError



### Comparison operators

- Test for quantitative equality: 2 + 3 == 5
- Test for inequality: 2 + 3!= 4
  - Can also use <>
- Comparison: <, >, <= , >=
- Test for identity: is, is not
  - $\bullet$  (2, 3) == ((2, 3)), but
  - (2, 3) is not ((2, 3))



## **Boolean operators: shortcut**

- Boolean operators: and or not
  - In C/C++/Java: && | !
- Python's boolean operators have shortcut semantics:
  - Second operand is only evaluated if necessary
    - ♦ (7 / 0) and False => ZeroDivisionError
    - $\star$  False and (7 / 0) == False
      - Doesn't raise ZeroDivisionError
    - ◆ True or (7 / 0) == True
      - Same thing



#### Type conversions

- Python is dynamically typed, so operators can do implicit type conversions to their operands:
  - 2 (int) + 3.5 (float) == 5.5 (float)
    - Plus (+) operator converts 2 (int) to 2.0 (float)
- You can manually convert types:
  - int(2.7) == 2
  - int(True) == 1
  - Better alternative to input():





\*age = int(ageString)



#### **Precedence**

 Of the operators we've learned, the precedence order from highest (evaluated first) to lowest (evaluated last) is

```
**
```

- Unary +, -
- \*, /, %, //
- **Binary** +, -
- ==, !=, <>, <, >, <=, >=
- Is, is not
- Not
- And
- or



## Formatted output: print with %

- The built-in function print can accept a format string:
  - print "You have %d apples." % 7
    - Output: "You have 7 apples."
  - It can take multiple arguments:
    - ◆ print "%d apples and %d oranges." % 7, 10
      - Output: "7 apples and 10 oranges."
  - Format codes:
    - %d: integer
    - %f: float
    - %s: string



### Formatting: %d, %f

- You can specify the field width:
  - print "%3d apples" % 5
    - Output: " 5 apples" (note two leading spaces)
  - print "%-3d apples" % 5
    - Output: "5 apples" (left-aligned: two trailing spaces)
  - print "%03d apples" % 5
    - Output: "005 apples" (padded with zeros)
  - print "%4.1f apples" % 5.273
    - Output: " 5.3 apples"
    - 4 is the total field width, including the decimal
    - 1 is the number of digits after the decimal



### Review of today (§2.3-2.4)

- Steps to problem solving: WADES in more detail
- Documentation
  - External documentation: design, manuals
  - Internal documentation:
    - Comments
    - Docstrings
- Style guidelines
- (see bankinterest.py example)

