



## BlueGolf Rounds App Re-Design

By Sean Hughes

### Objective

The objective of this project is to implement a more simplified app structure and user interface that will facilitate the use of the robust features in the Rounds application.

### Background

The rounds application is packed with features; however, can be complex to navigate for older or less technologically adept people. (61% of golfers are 50 or older)

### Notes

The design is based off of Google's material design manual ([material.google.com](https://material.google.com)), though there are many deviations from the format to fit the specific needs of the application.

Primary Changes

- New Layout (Described on the right)
- Formatting
  - Details on Color and spacing placed below each frame

Formatting Notes (Important!)

- All logos are from Googles’s ‘material design logos’ and come in a 24 by 24 px box
  - these can be used as a font similiar to fa-icons which are currently used by BlueGolf
  - The size of them **never** changes (always 24x24 within the box)
- The fonts are all downloadable from Google’s design pages (Roboto font family)
- all writing in black is 87% opacity (unless otherwise noted) and all greyish writing is 54% opacity (both #000000)
- Grey circles have been placed in the locaiton where a material icon would go. The circles are all 24x24 px and can easily be replaced.

Color Scheme of Notes

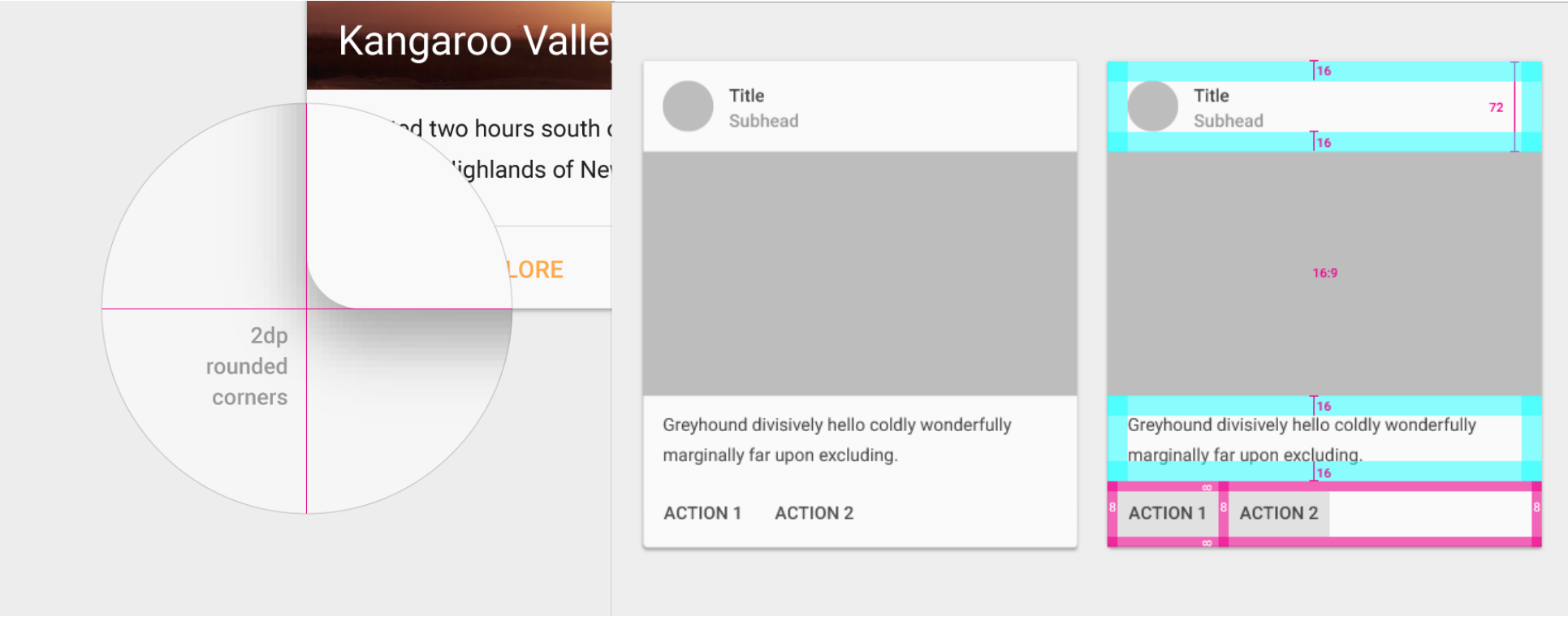
- Size
- Font Information
- Color

General Font Guideline

Headline	Regular 24pt
Title	Medium 20pt
Subheader	Regular 16pt
Body 2 / Menu	Medium 14pt
Body 1	Regular 14pt
Caption	Regular 12pt
BUTTON	MEDIUM 14PT

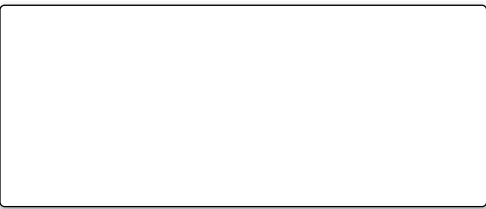
Quick Reference Pannels for Design  
(More details at material.google.com)

Cards



Shadows

Level 1 (Cards, toggle buttons)



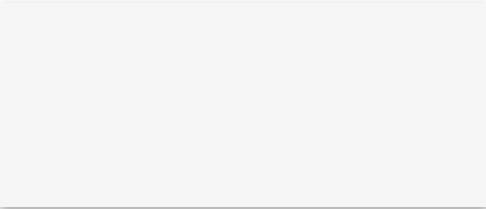
css:  
background: #FFFFFF;  
box-shadow: 0px 0px 2px 0px  
rgba(0,0,0,0.12), 0px 2px 2px  
0px rgba(0,0,0,0.24);  
border-radius: 2px;

Level 2 (Dialogs, calander)

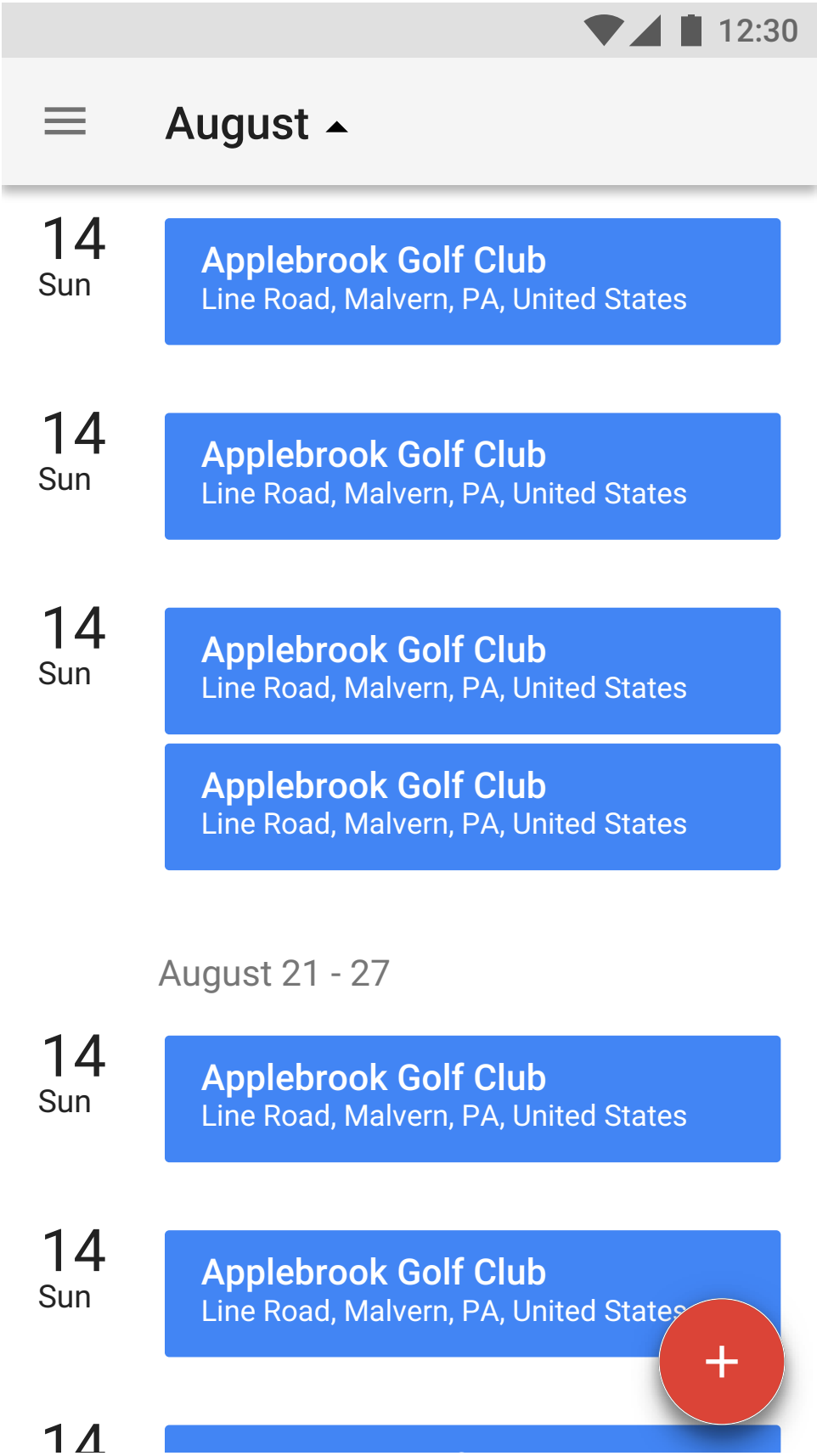


css:  
background: #FAFAFA;  
box-shadow: 0px 15px 12px  
0px rgba(0,0,0,0.22), 0px  
19px 38px 0px  
rgba(0,0,0,0.30);  
border-radius: 2px;

Top Navbar (white nav)



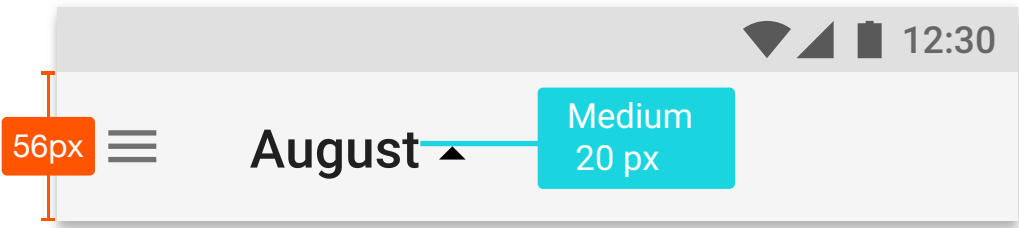
css:  
background: #F5F5F5;  
box-shadow: 0px 0px 4px 0px  
rgba(0,0,0,0.12), 0px 4px 4px  
0px rgba(0,0,0,0.24);



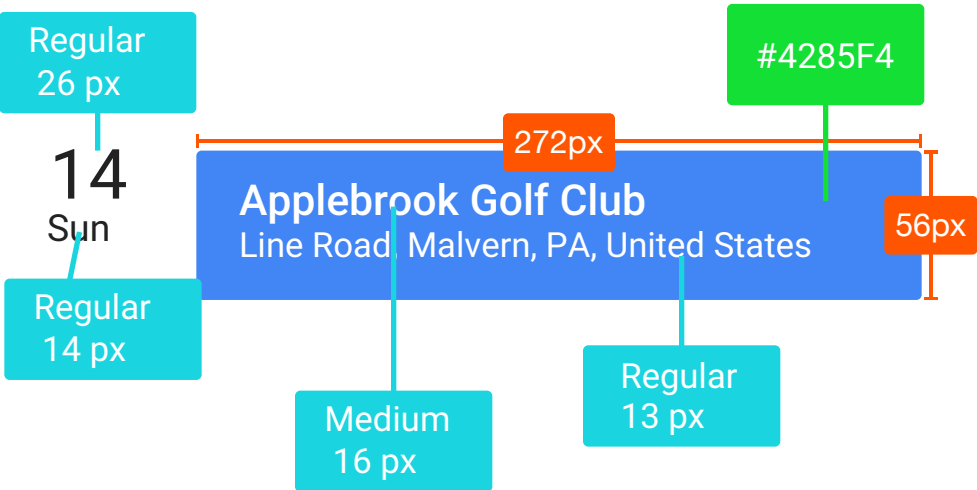
Home Page

This is the home page that is first seen when the app is loaded. It displays all upcoming rounds in a list view. if a round is clicked it takes you to the page titled 'Info'. The same occurs if the FAB button is clicked (in the bottom right) which will create a new round and take you to its info page

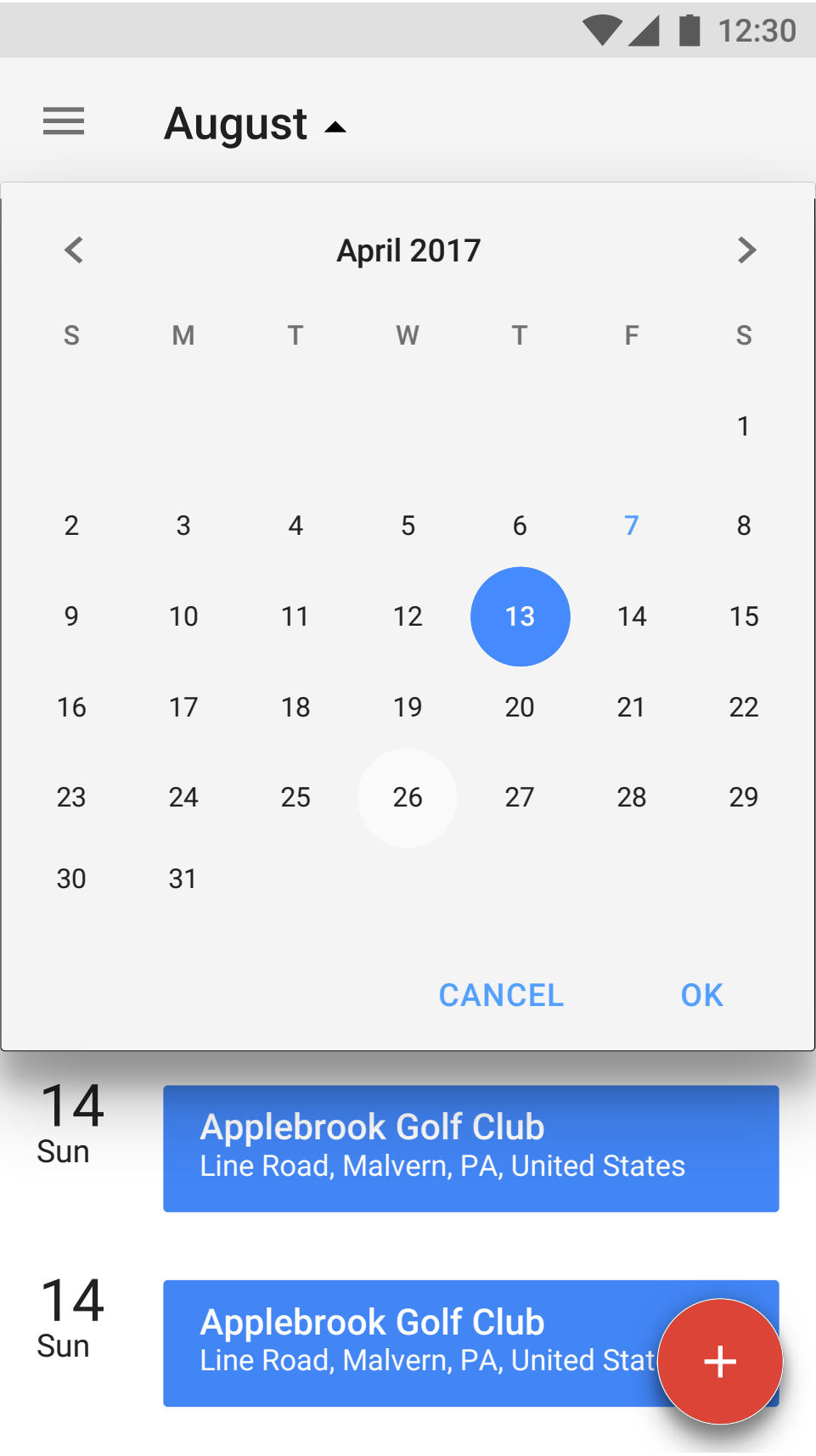
Top Navigation



List Event



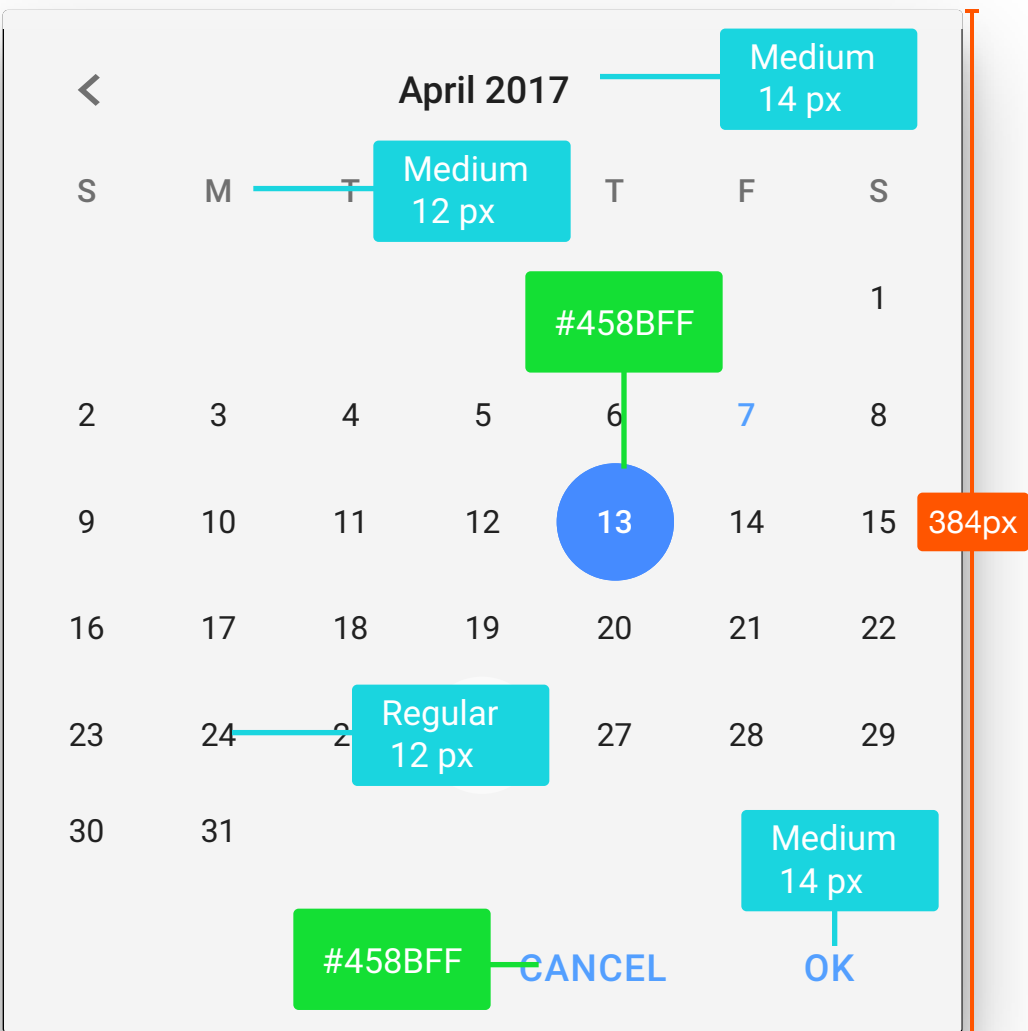
\*The layout for these two pages borrows heavily from google calander. Use that as a reference for page transitions and interactivity.

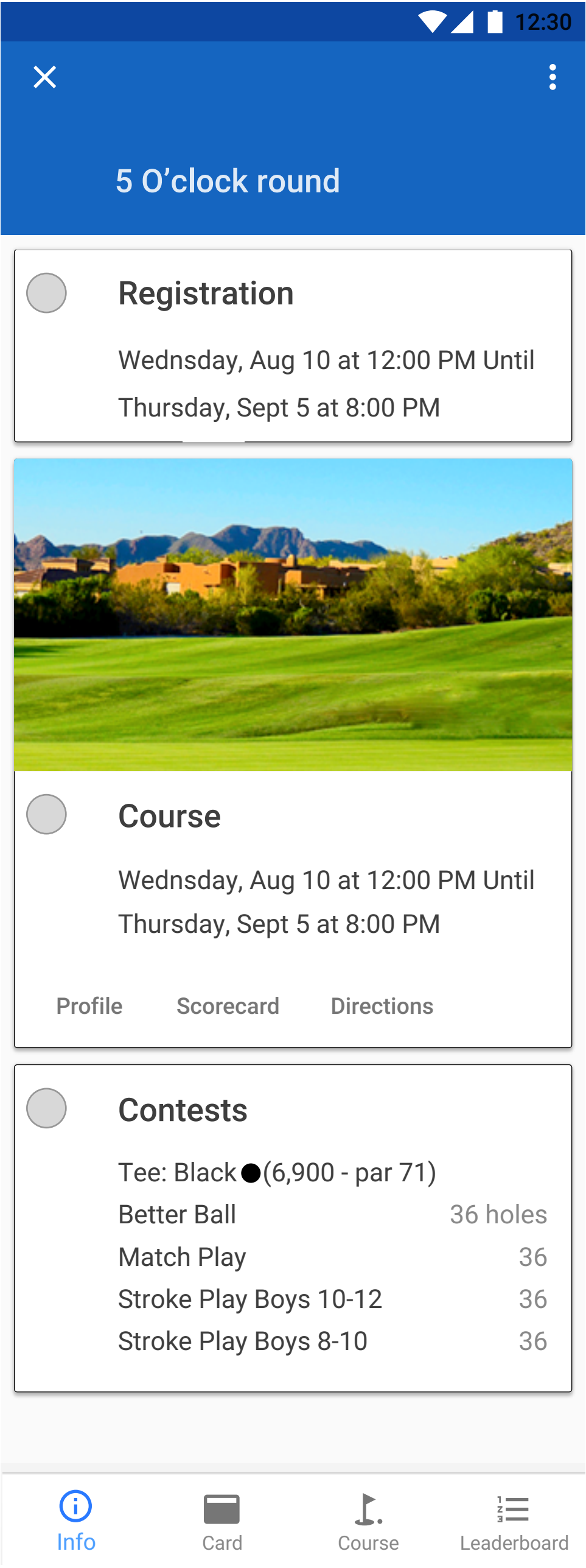


Calander Dropdown

This shows the calander dropdown. from the main nav bar. This calander shows the current day (the number that is a differnt color), an upcoming round that you are in (the circle that is a blue) and an upcoming friend's round that can be joined (in grey).

Dropdown Calendar

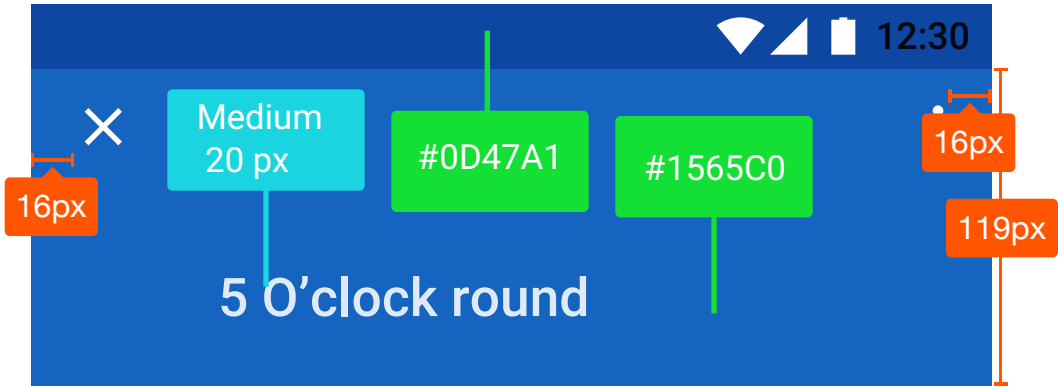




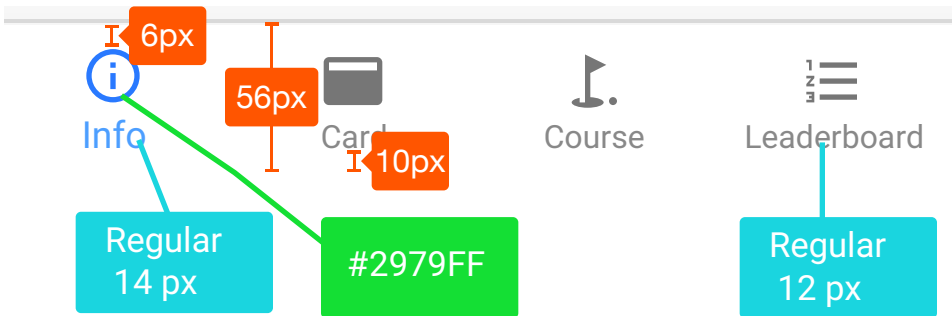
### Info Page

Once a round is selected, the user is now “inside of that rounds”. This means that the round controls (the bottom navigation) appear, and also the navbar dissapears from the top and is replaced by the blue Bar. This type of page is technically called a dialog in the google material design guide. The X will return the user to the home screen, while the 3 dots in the top right will bring up options to delete the round. This is the ‘info’ tab of the round.

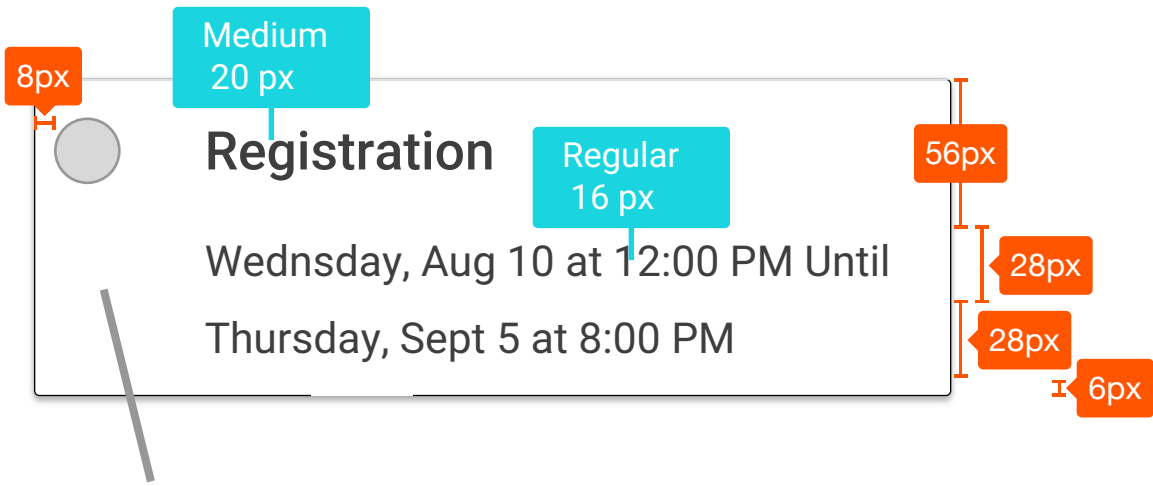
### Top Navigation



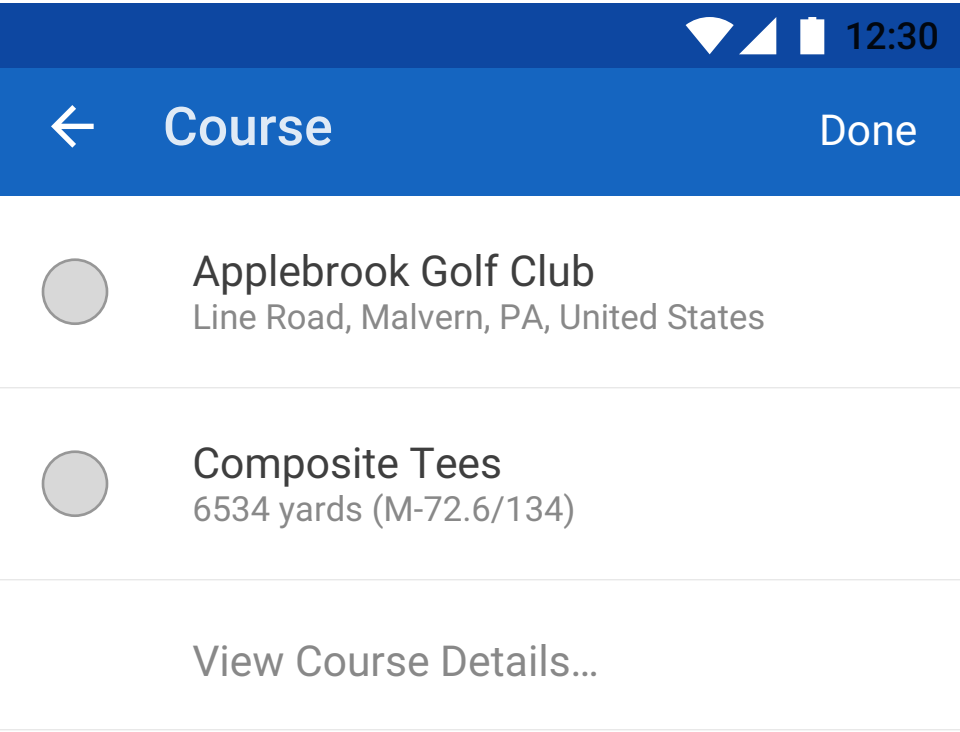
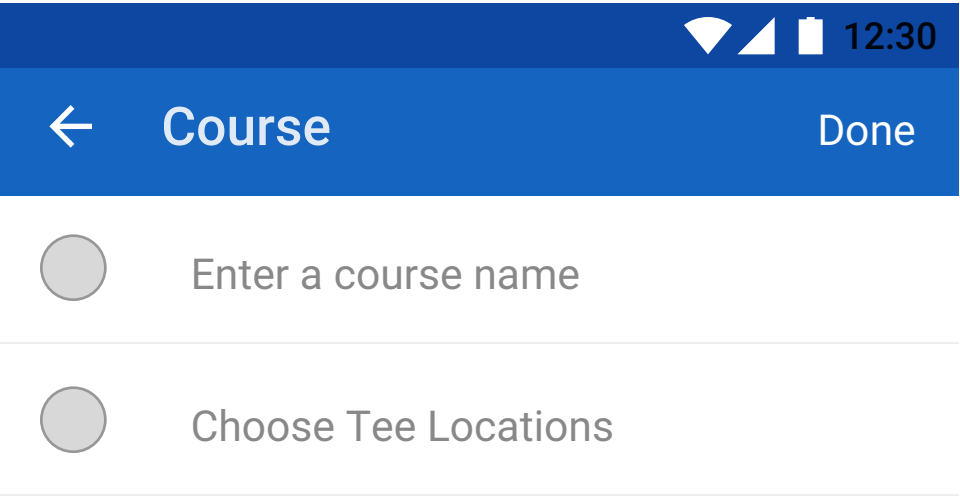
### Round Controls



### Example Information Card



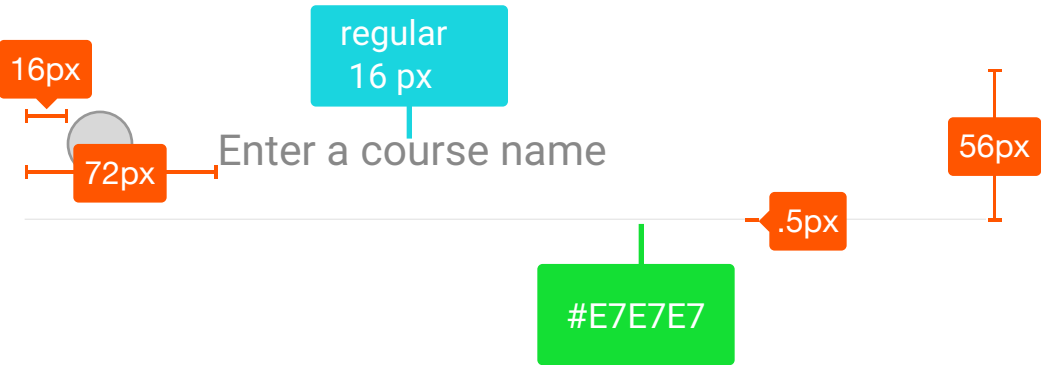
Cards are 8 px from each side of the screen



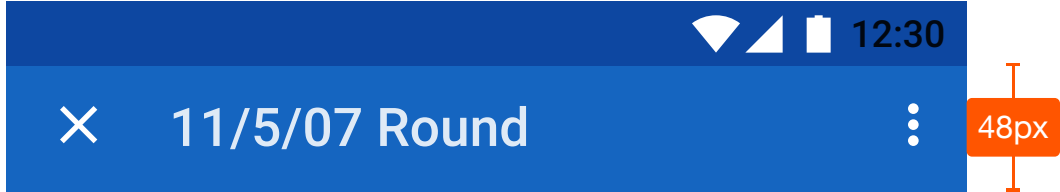
Editor for Course Card

If a card is clicked, it will fill the screen and more details will appear. In the navbar the X turns into a back arrow and the 3 dots dissapear. To the right is an example of a filled in version of this page ('filled in editor for course card'). Above is an example of an empty version. If one of the buttons is clicked it would take you to again a new page, in the case the 'course search' page. Also the top navbar becomes smaller.

Blank Information Row

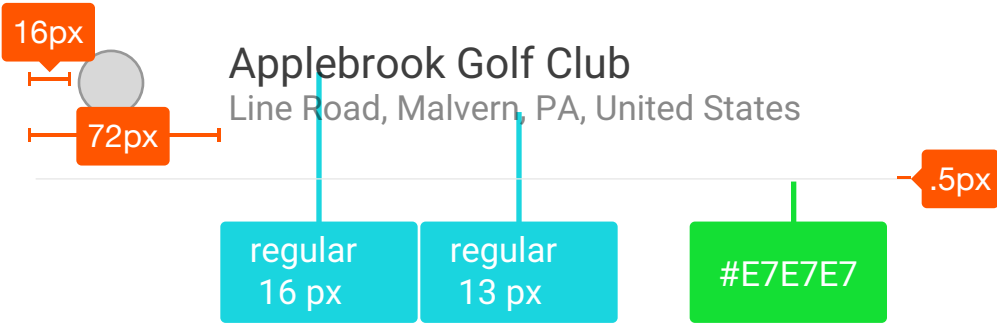


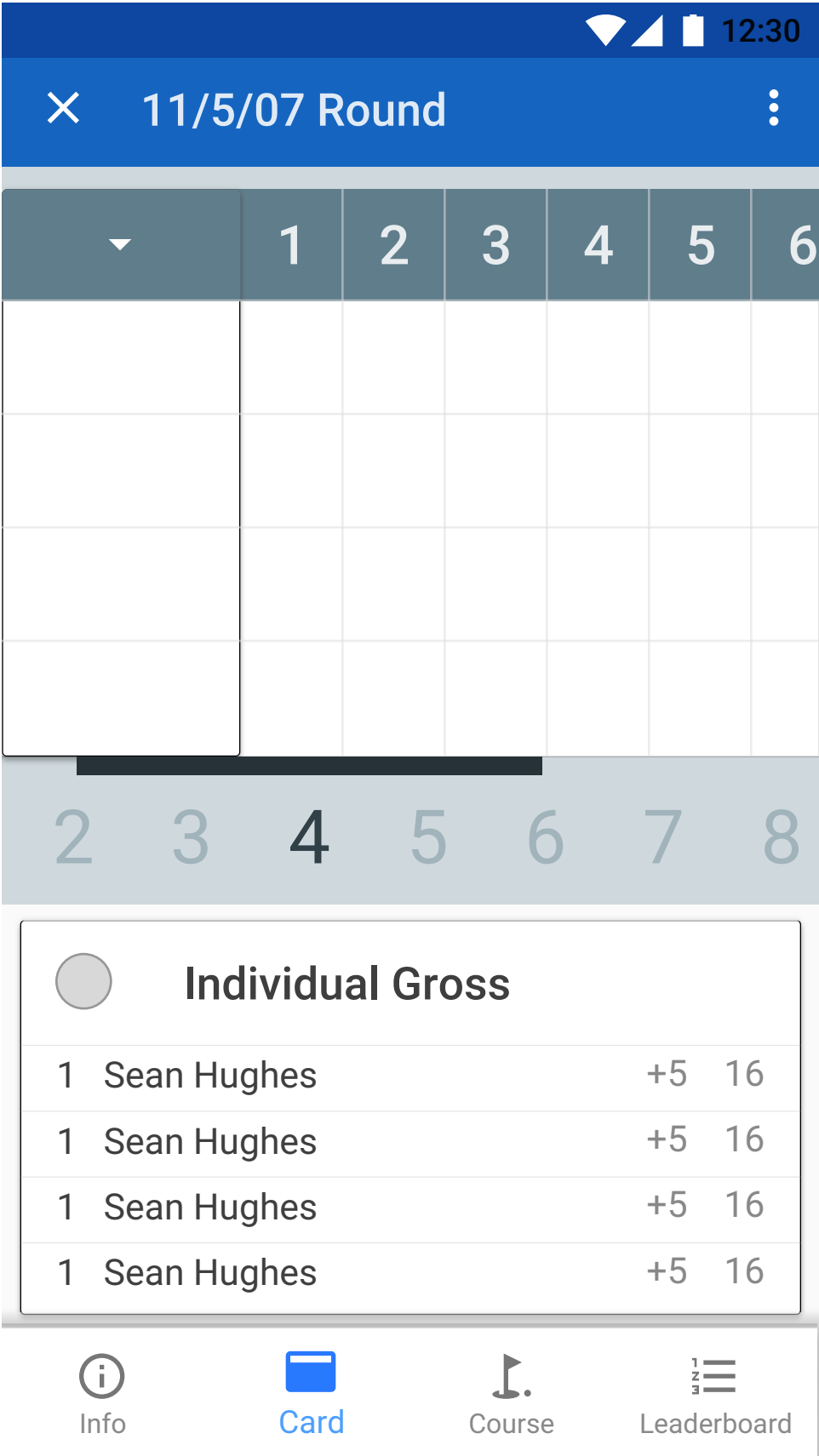
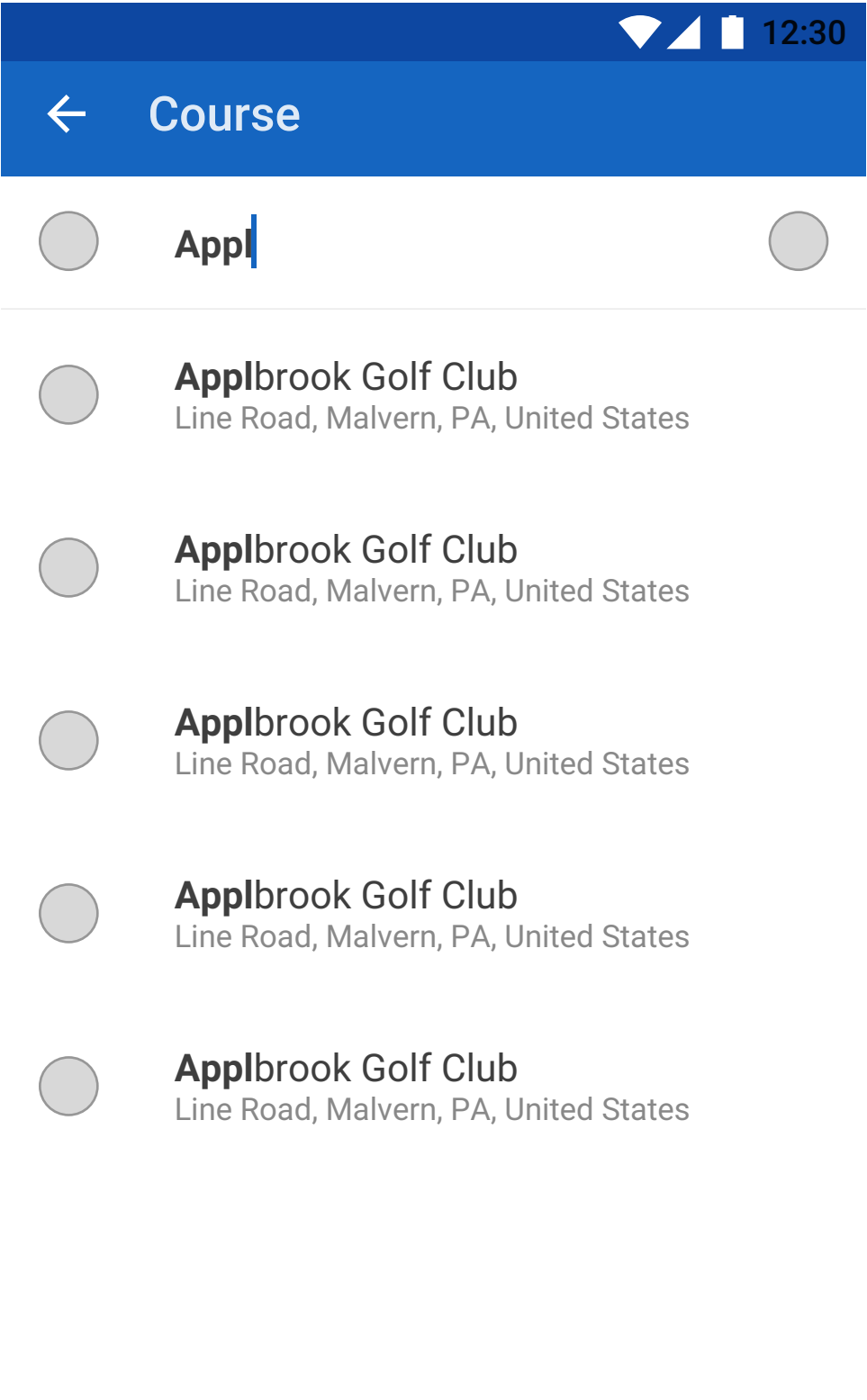
Small Navbar (View previous page for colors)



Filled in Editor for Course Card

Filled-in Information Row

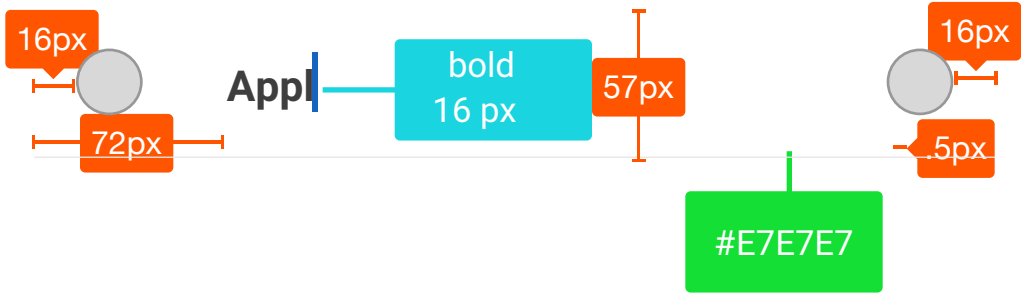




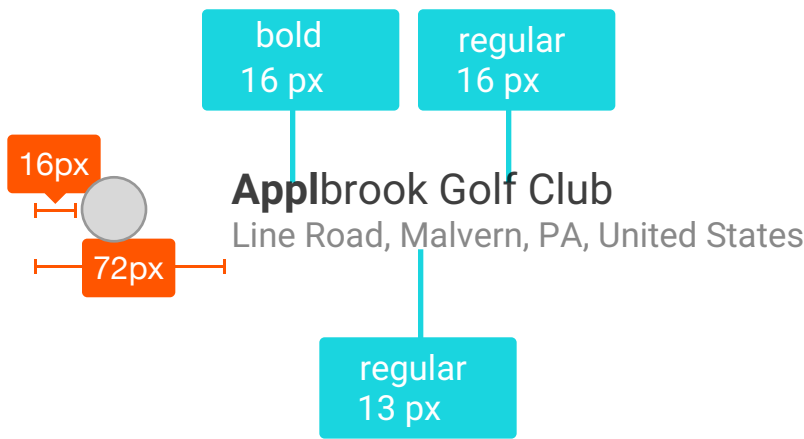
Course Search

An examoke if a standard search page. As the user types 5 results pop up. The text that matches the user's query is in bold, while the rest is in regular, as shown in the example below.

Search Query



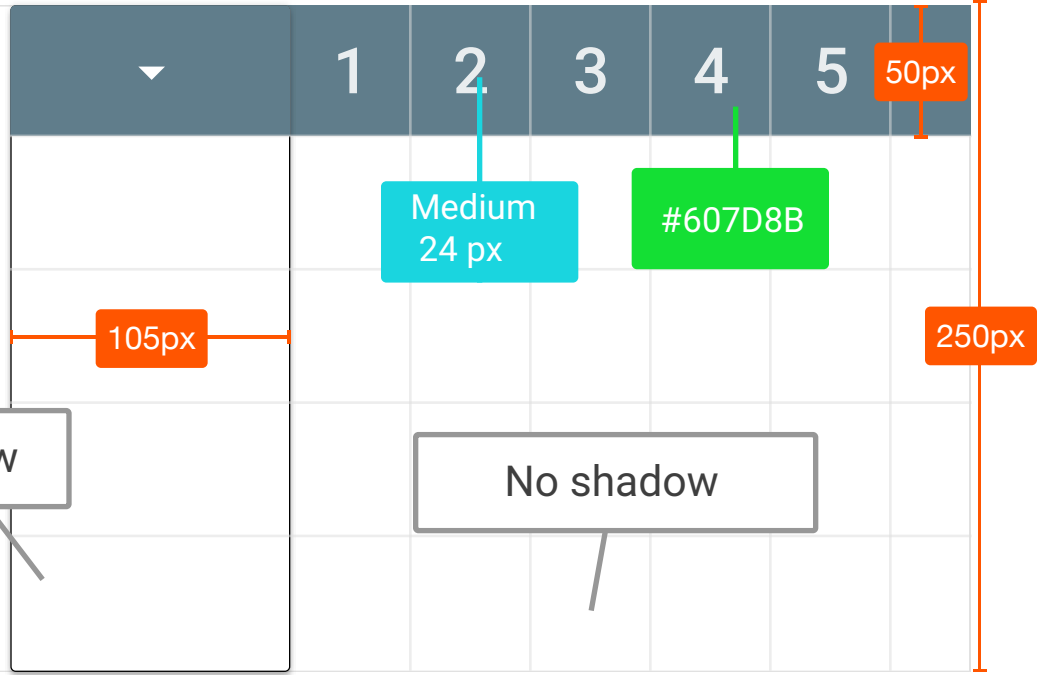
Search Result



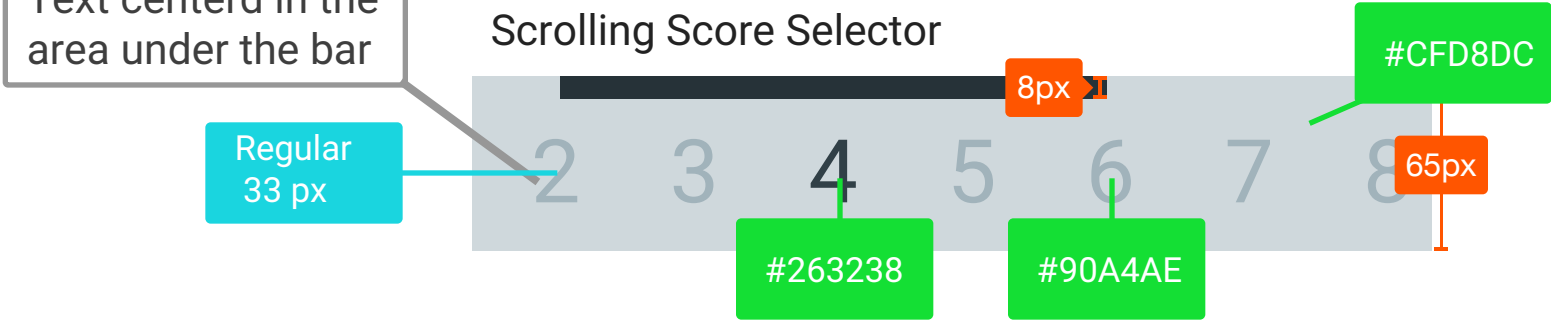
PAGE DESCRIPTION

Re-designed scorecard page. There is NO SCROLLING on this page, so the number of people shown on the leaderboard should be set to fit the size of the screen. (It's not a huge deal but that is the goal). The area directly below the card itself is the new score selector. It can be swiped left and right to view more numbers, and a number is pressed to select it. The dark bar above it is the scroll bar, and moves smoothly as the numbers are swiped.

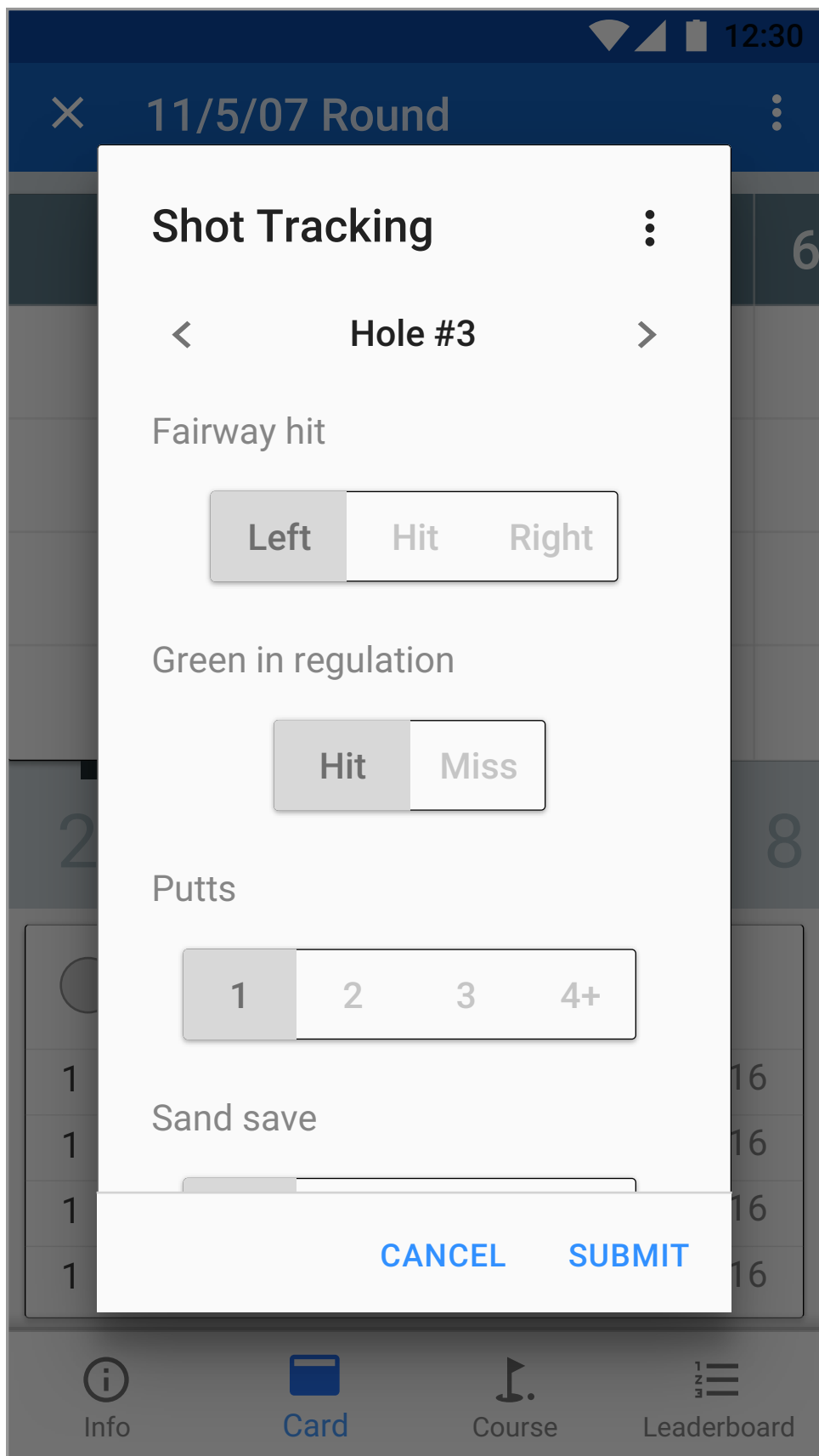
Scorecard



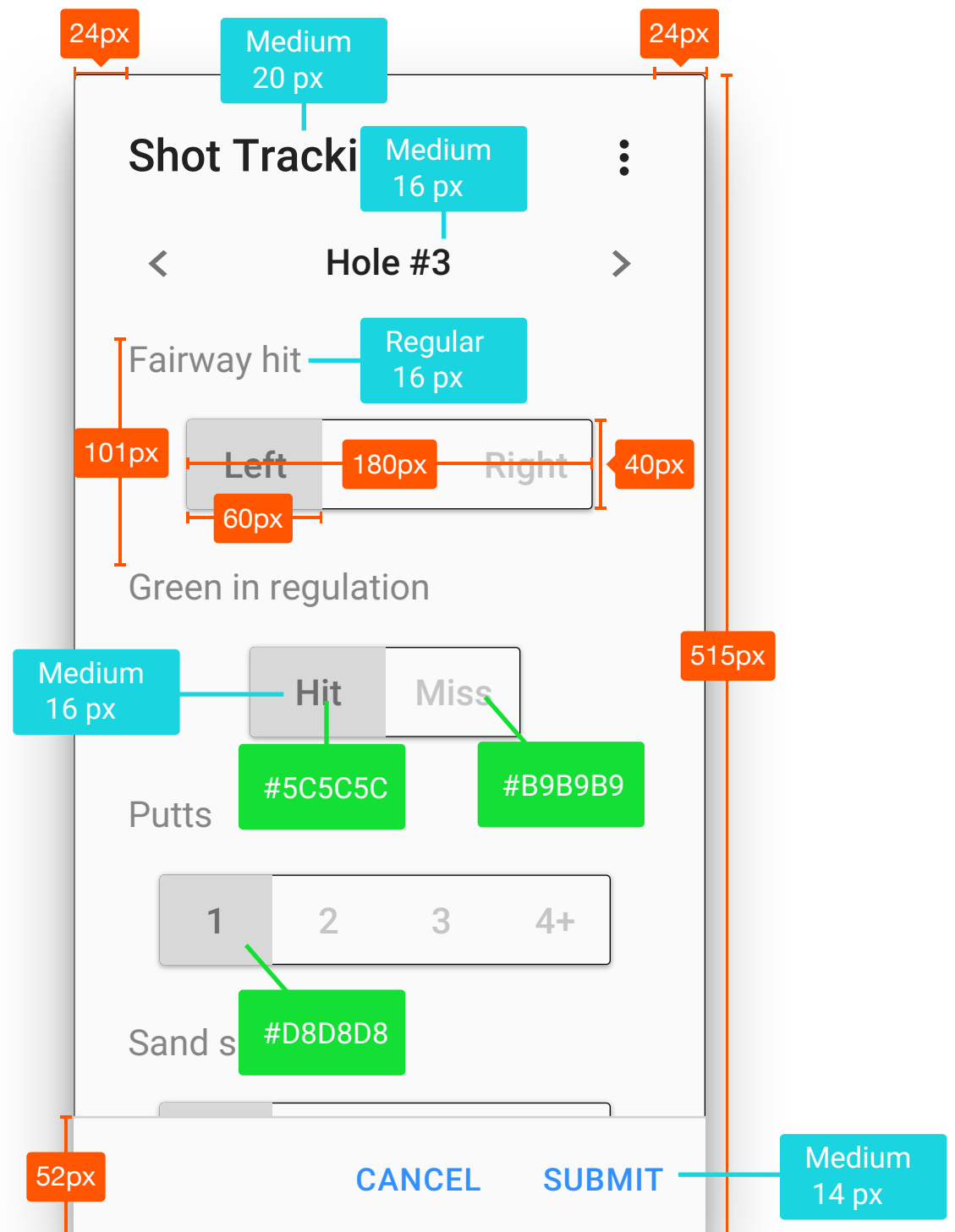
Scrolling Score Selector







Shot Tracking Dialog



## Shot Tracking

This is a re-design of the shot tracking page. Instead of taking the user to a new page it will bring up a dialog. If there are 3 tracking features or less (the user can add or take away tracking features), the dialog should fit the size of the features and should NOT scroll. If there are 4 or more features then the dialog should scroll as shown above. It is important that half of the last feature is seen above the button bar so that the user knows the dialog can scroll. When it starts to scroll, a line like the one above the button dialog will appear below the hole #. The hole #, and the top title bar are fixed and should not scroll. The menu at the top right gives the option to turn off shot tracking. The minimum border for the dialog is 40px on left and right and 24px on the top and bottom.

Hole 1

366 yds, par 4, hcp 9

center -3.5

8

9

depth 25

349

341

326

RESET

Yardage Book

	Carry to Fairway	F:255 B:255
	Carry to Fairway	F:255 B:255
	Carry to Fairway	F:255 B:255
	Carry to Fairway	F:255 B:255

Info

Card

Course

Leaderboard

Course Info

No changes have been made to the functions of the page. All changes are aesthetic.

Hole Info Card

Hole 1

366 yds, par 4, hcp 9

349

341

326

RESET

Medium 14 px

Yardage Book Card

Yardage Book

	Carry to Fairway	F:255 B:255
	Carry to Fairway	F:255 B:255
	Carry to Fairway	F:255 B:255
	Carry to Fairway	F:255 B:255



12:30

×

11/5/07 Round

⋮

Stroke Play ▾

🔍

	Name	+/-	#	TOT
1	Sean Hughes	+8	17	79
1	Sean Hughes	+8	17	79
1	Sean Hughes	+8	17	79
1	Sean Hughes	+8	17	79
1	Sean Hughes Applebrook GC	+8	17	79
1	Sean Hughes	+8	17	79
1	Sean Hughes	+8	17	79
1	Sean Hughes	+8	17	79

ⓘ

Info

📄

Card

🏌️

Course

🏆

Leaderboard

Leaderboard

Leaderboard Page. dropdown next to stroke play allows user to change which competition they are viewing (when there are multiple competitions). Clicking on a player’s name brings you to their profile. When a name has sub-information the size of its group changes as shown below.

