

Mid Term self test

Name (Chinese):
Student #:

Name (English):

1. Explain: What is:

a.) a in: **double *a;**

5pts

b.) b and c in:

```
typedef struct {float a;float b;} my_struct_t;
```

5pts

```
my_struct_t b, *c;
```

2. Write down an example of

a.) for a "for" loop

5pts

b.) do -while loop

5pts

c.) while loop

5pts

3. What output do you expect from the following code?

6pts

```
if (1&2)   printf("1: true\n"); else printf("1: false\n");  
if (1^1)   printf("2: true\n"); else printf("2: false\n");  
if (1&&2)  printf("3: true\n"); else printf("3: false\n");
```

4. Make your own function that takes n as an argument and returns the nth Fibonacci number. Fibonacci numbers are 1, 1, 2, 3, 5,, where the nth Fibonacci number is

$$f_n = f_{n-1} + f_{n-2}$$

a) As a recursive function:

8pts

```
int my_fibonacci (int x)  
{  
    int y;  
    // PUT YOUR CODE HERE!  
    return y;  
}
```

b) As a iterative function that is not recursive (loops, the function does not call itself):

8pts

```
int my_fibonacci (int x)  
{  
    int y;  
    // PUT YOUR CODE HERE!  
    return y;  
}
```

5. Consider the following code sample:

```

=====

struct my_struct {double f,g,d; int aa,b;};
struct your_struct {float a; double b;};

int main()
{
    if (sizeof(struct my_struct)==sizeof(struct your_struct)) printf ("1:    true\n");
    else printf ("1:    false\n");

    if (sizeof(struct my_struct *)==sizeof(struct your_struct *)) printf ("2:    true\n");
    else printf ("2:    false\n");
}

=====

```

Please write down the expected output!

6pts

6. Consider the following code:

```

#include "string.h"

int main()
{
    char a[35]="How are you?";
    char b[35]="Hello! ";
    char c[70];

    // Put your code here
}

```

Please make an example of a program that copies the contents of string a and b into c.

Any method that works independent from how a and b are initialized and does not need any other functions than provided by string.h is allowed!

5pts

7. How is the end of a string indicated in C?

4pts

8. What is the output of the following program?

```

void recursive_f(int i)
{
    if (i==0) return;
    printf("(begin) now i is: %d\n", i);
    recursive_f (i-1);
    printf("(end) now i is: %d\n", i);
    return;
}

```

```

}
int main()
{
    recursive_f(2);
}

```

(please fill in the expected output over _____)

(begin) now i is: _____
(begin) now i is: _____
end) now i is: _____
end) now i is: _____

12pts

9. Look at the following program:

```

=====

#define MMACRO
#if defined(MMACRO)
#define MY_VAL 180
#else
#define MY_VAL 160
#endif

int main()
{
    printf("Constant val: %d \n",MY_VAL);
}
=====

```

a) Please fill in the expected output:

Constant val: _____

5pts

b) In case you uncomment the 1st line to

#define MMACRO

Please fill in the expected output:

Constant val: _____

5pts

10. Explain the meaning of **sizeof(...)**

5pts

11. The code below defines a simple linked list:

```

#include <stdlib.h>

struct my_struct_s
{
    int a,b;
    struct my_struct_s *next;
};

```

```

struct my_struct_s a[30];

void print_data(struct my_struct_s *first)
{
    printf("%d \n",(*first).a);
    if ((*first).next != 0)
        print_data((*first).next);
};

int main()
{
    int i;

    for (i=0;i<30;i++){

        a[i].a=i*100;
        if (i>0) a[i-1].next=&a[i];
    }
    a[29].next=0;

        // Your Code comes here

    print_data(a);
}

```

What code has to be added in order to change the sequence of the linked list in that way that

First the elements 1-9 are printed, then the elements 20-29, finally the elements 10-19?

12 pts