# 大學部課程綱要表

課程名稱:(	開課學系	電機工程學系				
(	英文)Introduc	tion to Compu	課程代碼	4151004_01		
授課教師:陳	自強			•		
學分數	學分數 3		必修	開課年級	大一	
先修科目或先	備能力:無			•		
課程概述:Th	is course discusse	s what compu	ters are; how they v	work and how they a	are programn	ned and gives a
brief history of th	e development of	programming	g languages from m	nachine languages, t	o assembly	languages, then
to high-level lang	uages. The course	e shows how	to solve problems b	y software develop	ment method	d. Students will
learn how to analy	ze the program, o	lesign, and im	plement the algorith	nm by programming	in C langua	ge.
學習目標:1.1	Understanding the	history of co	mputer developmen	t		
	_		problems, and desig			
			d problem-solving a n, <i>Problem Solving</i>		an in C. Pass	roon Education
教科書 1	Inc.: Boston, 201		n, Problem Solving	ana Frogram Desi	gn in C, Peai	rson Education,
	課程綱要			北座力段上村	t 4t	供計
單元主題		內容綱要		對應之學生核心能力 備註		
Overview of		Computers Then	and Now	■1.1 ■1.2 □1.3	■2.1 □2.2	
Computers and				□3.1 □3.2 □4.1	□4.2 □4.3	
Programming				□4.4		
	<ul> <li>Data and Computers</li> <li>Representing Numeric Data</li> <li>Representing Text</li> <li>Representing Audio Information</li> <li>Representing Images and Graphics</li> </ul>			■1.1 ■1.2 □1.3	■2.1 □2.2	
Data				□3.1 □3.2 □4.1 □4.2 □4.3		
Representation				□4.4		
	■ Representin	g Video			<b>■</b> 24□22	
Computing	<ul> <li>Individual Computer Components</li> <li>Stored-Program Concept</li> <li>Non-von Neumann Architecture</li> </ul>			■1.1 ■1.2 □1.3 ■2.1 □2.2		
Components				□3.1 □3.2 □4.1 □4.2 □4.3		
				□4.4	-01-00	
Overview of C	<ul> <li>C Language Elements</li> <li>Variable Declarations and Data Type</li> <li>General Form of a C Program</li> </ul>			■1.1 ■1.2 □1.3		
				□3.1 □3.2 □4.1 □4.2 □4.3		
				□4.4		
Top-Down			isting Information	■1.1 □1.2 □1.3		
Design with Functions	■ Top-down Design and Structure Charts			□3.1 □3.2 □4.1 □4.2 □4.3		
	Functions with/without Arguments		□4.4			
Selection	<ul><li>■ Control Stru</li><li>■ If Statement</li></ul>			■1.1 ■1.2 □1.3	■2.1 ■2.2	
Structure: If and switch statement	■ Decision Steps in Algorithms			□3.1 □3.2 □4.1 □4.2 □4.3		
	Switch Statement		□4.4			
Renetition and	<ul> <li>Repetition in Programs</li> <li>Counting Loops and while Statement</li> <li>For Statement</li> <li>Conditional Loops</li> <li>Do-while Statement and Flag-Controlled Loops</li> </ul>			■1.1 ■1.2 □1.3	■2.1 ■2.2	
Repetition and Loop statements				□3.1 □3.2 □4.1	□4.2 □4.3	
				□4.4		

	學要點概述 <sup>2</sup> :
教學量 教學	計編選:■自編教材 ■教科書作者提供  A方法:■投影片講述 □板書講述 □實例示範 ■操作練習  A方法:□上課點名(%) □小考(%) □作業(%) ■程式實作(40%) □實習報告(%) □專案(%) ■期中考(30%) ■期末考(30%) □期末報告(%) □其它(%)  A資源:□課程網站 □教材電子檔供下載 □其他  Ball 間配合事項:
核心	ン能力
	lacktriangle1.1 $lacktriangle$ 1.3 $lacktriangle$ 2.1 $lacktriangle$ 2.2 $lacktriangle$ 3.2 $lacktriangle$ 4.1 $lacktriangle$ 4.2 $lacktriangle$ 4.4
1.1	瞭解電機工程基礎知識。 為何有關: This course discusses what computers are; how they work and how they are programmed and gives a brief history of the development of programming languages from machine languages, to assembly languages, then to high-level languages. 達成指標:
	The students understand the history of computer development. 評量方法: examination
1.2	培養電機工程實作能力。 為何有關: This course shows also the software development method to solve problems. Students will learn how to analyze the program, design the algorithm, and implement the algorithm by programming in C language. 達成指標: The students get the ability to implement the algorithm by programming in C language. 評量方法: Programming examination
2.1	培養分析問題的能力。 為何有關: One of the target of this course is to help students improve their problem-solving ability. To solve the problem, students need to analyze the problem after specifying the problem requirements. 達成指標: The students learn how to solve problem by analyzing the problem, and designing the algorithm. 評量方法: programming examination

# 2.2 培養善用資源以解決問題的能力。

### 為何有關:

The course introduces the notion of algorithms (procedures) for solving problem. This course guides students to understand how to construct programs modular from small pieces called functions. By top-down design, students are able to build a system by integrating many functions where the big problem can be solved.

#### 達成指標:

The students learn how to solve problem by analyzing the problem, and designing the algorithm.

### 評量方法:

programming examination