

Sean Cheema

seankcheema@gmail.com | 407-227-1791 | seancheema.com | linkedin.com/in/sean-cheema

Education

University of Florida (UF) - Gainesville, FL Master of Science in Computer Science, Focus in Human-Centered Computing	GPA: 4.0/4.0 May 2026
<ul style="list-style-type: none">Coursework: Human-Computer Interaction, Advanced UX Design, Software EngineeringInvolvement: Dance Marathon at UF's Web and App Development Team	

Bachelor of Science in Computer Science, Certificate in Artificial Intelligence	Dec 2024
--	----------

Skills

Languages: HTML/CSS, JavaScript/TypeScript, Gherkin, Java, Python, C++, C#, Sax Basic, C, SQL
Libraries/Frameworks: React, Angular, Cypress, Selenium, Jest, Node, Material UI, Clarity, Bootstrap, .NET, Pandas
Software: Figma, GitHub, Jira, Miro, Jenkins, Microsoft Suite, Cadence AWR

Experiences

Graduate Teaching Assistant (Operating Systems) - University of Florida	Aug 2024 – Present
<ul style="list-style-type: none">Grading Linux-based project and homework submissions of 125 students per weekContinuously improving a critical class in UF's Computer Science Catalog taken by over 600 students per semester	

Software Engineering Intern - Fidelity Investments	Jun 2025 – Aug 2025
<ul style="list-style-type: none">Delivered a full UI redesign for a production application in an Agile environment, organized using user stories in JiraIntegrated monorepo UI components using Angular, HTML, and CSS, reducing redesign development time by 80%Automated the testing of UI features using Selenium, Gherkin, and Java to ensure quality in a production environment	

Software Engineering Intern - Northrop Grumman	Jun 2024 - Aug 2024
<ul style="list-style-type: none">Crafted a GUI with .NET after 3 user interviews and revising paper prototypes throughout 2 cycles to design itEstablished backend support in C# to collect and distribute data for a drop test device including csv's and video footageCompiled semiconductor equipment data automatically, impacting workflow efficiency of 5 process engineers	

Software Engineering Intern - Akoustis Technologies (SpaceX)	Jul 2023 - Feb 2024
<ul style="list-style-type: none">Streamlined design report creation, reducing processing time from 2 days to 2 minutes using PyQtDeveloped a CSV with thousands of modeling data entries using Pandas/Python for database integrationUtilized Sax Basic to enhance efficiency in Cadence's AWR software for Modeling Engineers by approximately 500%	

Projects

Personal Portfolio Site - seancheema.com	Dec 2024 – Present
<ul style="list-style-type: none">Continuously improving a website that showcases my work and personality throughout my careerDesigning interfaces and experiences using Figma and developing the site using React, TypeScript, and CSS	

FrontRunner	Jan 2025 – May 2025
<ul style="list-style-type: none">Ideated an all-in-one storefront management platform within a team of 4 by following the Google UX Design TemplateConducted 11 user interviews, brainstormed, created 3 scenarios and personas, and prototyped to understand target usersCreated and tested a MVP prototype using React, Javascript, Bootstrap, CSS, Cypress, Jest, and GoLang	

Dance Marathon App and Website	Aug 2024 – May 2025
<ul style="list-style-type: none">Headed the UI redesign via Figma to improve user experience and accessibility for an app for internal DM membersContributed to the front end development for the deployed DM app and website using React, CSS, and MaterialUILeveraged Python to automate processes to incentivize event participation for over 400 internal members	

Requestify	Aug 2024 – Dec 2024
<ul style="list-style-type: none">Project Manager in a team of 4 to create a web-based application for requesting songs and sending tips to DJsUsed Figma to create design prototypes and developed the front end architecture with React, TypeScript, and CSSHarnessed Spotify and Stripe APIs with Python for requests and monetization and used MySQL for data management	

TAAS Redesign	Aug 2024 – Dec 2024
<ul style="list-style-type: none">Managed a team of 4 to redesign a Teaching Assistant Assignment System made by UFBuilt front end architecture with React, TypeScript, and CSS to improve the system's appearance and user experienceObserved improved learnability, physical exertion, and 0% error rates across all 3 user types through a formal evaluation	