

P3 Week 1:

The screenshot displays a Jira board for Week 1 with four columns: Product Backlog, Sprint Backlog, In Progress, and Complete. The Product Backlog (7 items) includes tasks like 'Show match history', 'Create an UI to show previous match history of a user', 'Create an API to fetch history data for logged in user', 'Save the game progress', 'Create an API to save game progress', and 'Provide a button on UI to save game progress'. The Sprint Backlog (16 items) shows tasks such as 'Let the user decline an invitation', 'API implementation for invitation', 'Let the user accept an invitation', 'Response to an Invitation', 'Create an invitation list wizard UI', and 'Create Homepage UI'. The In Progress column (4 items) contains 'Send invites', 'Create a board', 'Create board Java object', and 'Add api call for checking valid move'. The Complete column (14 items) lists tasks like 'Display Pieces', 'Registration', 'Login', 'Create a Validation Service at server side to validate user input data', 'Update team name and number', and 'Show board on web page'.

P3 Week 2:

The screenshot displays a Jira board for Week 2 with four columns: Product Backlog, Sprint Backlog, In Progress, and Complete. The Product Backlog (7 items) includes tasks like 'Show match history', 'Create an UI to show previous match history of a user', 'Create an API to fetch history data for logged in user', 'Save the game progress', 'Create an API to save game progress', and 'Provide a button on UI to save game progress'. The Sprint Backlog (8 items) shows tasks such as 'Create Castle', 'Create Bishop', 'Create Pawn', 'Create a pop-up window or alert for the user that was invited', 'Create Knight', and 'Create Wizard (Omega Variant)'. The In Progress column (7 items) contains 'Create Homepage UI', 'Create a board', 'Response to an Invitation', 'Let the user accept an invitation', 'Create Champion (Omega Variant)', and 'Create Queen'. The Complete column (19 items) lists tasks like 'Send invites', 'Let the user decline an invitation', 'API implementation for invitation', 'Create board Java object', 'Add api call for checking valid move', and 'Display Pieces'.

P3 Week 3:

The screenshot shows a Jira board for project 't16', updated 3 days ago. The board is divided into four columns: Product Backlog (7 items), Sprint Backlog (2 items), In Progress (5 items), and Complete (27 items). Each item is a card with a title, ID, assignee, and status. The 'In Progress' column has a '2' in the top right corner, indicating the current sprint. The 'Complete' column has a '27' in the top right corner, indicating the total number of completed items. The board is filtered by 'P3'.

Column	Item ID	Title	Assignee	Status
Product Backlog	#32	Show match history	shubhamchaudhari08	User Story
	#33	Create an UI to show previous match history of a user	shubhamchaudhari08	Task
	#34	Create an API to fetch history data for logged in user	shubhamchaudhari08	Task
	#35	Save the game progress	shubhamchaudhari08	User Story
	#37	Create an API to save game progress	shubhamchaudhari08	Task
	#36	Provide a button on UI to save game progress	shubhamchaudhari08	Task
Sprint Backlog	#18	Create a pop-up window or alert for the user that was invited.	hansonadam	Task
	#17	Create an UI to find user from usernames and display the results.	hansonadam	Task
In Progress	#71	Create Homepage UI	hansonadam	Task
	#31	Create Wizard (Omega Variant)	hansonadam	Task
	#19	Response to an Invitation	shubhamchaudhari08	User Story
	#65	Let the user accept an invitation	seankouma	Task
	#66	Let the user decline an invitation	seankouma	Task
Complete	#30	Create Knight	hansonadam	Task
	#29	Create Pawn	hansonadam	Task
	#28	Create Bishop	hansonadam	Task
	#73	API implementation for invitation	shubhamchaudhari08	Task
	#27	Create Castle	hansonadam	Task

P3 Week 4:

The screenshot shows a Jira board for project 't16', updated 12 minutes ago. The board is divided into four columns: Product Backlog (0 items), Sprint Backlog (0 items), In Progress (0 items), and Complete (41 items). Each item is a card with a title, ID, assignee, and status. The 'Complete' column has a '41' in the top right corner, indicating the total number of completed items. The board is filtered by 'P3'.

Column	Item ID	Title	Assignee	Status
Complete	#32	Show match history	shubhamchaudhari08	User Story
	#34	Create an API to fetch history data for logged in user	shubhamchaudhari08	Task
	#31	Create Wizard (Omega Variant)	hansonadam	Task
	#18	Create a pop-up window or alert for the user that was invited.	hansonadam	Task
	#35	Save Game Progress	shubhamchaudhari08	User Story