# Sean Lam

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## **Technical Skills**

C#, Java, TypeScript, JavaScript, Python, C, Microsoft SQL Server, React, .NET, MVC, AWS, Terraform, CI/CD, Jenkins, Git/Github, ElasticSearch, Docker, Jira, OpenAPI

## Experience

### **Software Engineer** | Rev.com – Rev AI

Aug. 2021 - Present

- Secure 5 new logos by building Language Identification API to detect most probable language being spoken in audio and top 4 alternatives
- Demonstrate ownership by becoming the DRI and POC for project, triaging errors and formulating bug fixes
- Coordinate with Product Managers to design and ship features in all states of the product lifecycle to satisfy customer needs
- Document API's using modern OpenAPI spec and consult new customers on best practices when integrating with SDK's, boosting adoption by 20%
- Terraformed and deployed environment for training AI models on consistent stream of real world data, achieving increased overall accuracy of model by over 7%

## Software Engineer Intern | Rev.com - Rev AI

Jun. 2021 – Aug. 2021

- Launched features and designed database schema to allow users to seamlessly rotate API access tokens
- Enhanced user experience flow by improving interface for creating, deleting, and regenerating tokens
- Owned customer facing pages and took initiative to surface issues with existing design patterns

## Full Stack Engineering Intern | Anytrek Corporation

Jun. 2019 – Aug. 2019

- Streamlined business processes by automating orders and payments through online portal
- Implemented core functionality of the Internal Management System including order and invoice handling
- Utilized modern frameworks to create a more versatile and interactive user experience

#### Academic Intern | UC Berkeley CS61B Course Staff

Jan. 2019 - Mar. 2019

 Supported over 1000 enrolled students by assisting in coursework, lab, and conceptual understanding of Java, unit testing, data structures, runtime analysis, and basic algorithms

## **Projects**

**Pintos** 

Feb. 2021 – May 2021

- Expanded existing Pintos operating system by designing and building new functionality such as processing user programs, system calls, priority scheduling of threads, and an efficient file system using C
- Facilitated efficient collaboration and teamwork by organizing responsibilities and communication within a team

#### **MOOCbase**

Sep. 2020 – Nov. 2020

- Developed a functioning relational database using Java and knowledge gained from Database Systems course
- Involved various parts of a database such as B+ trees, Relational Algebra, Joins, Query Optimization, Concurrency
- Gained valuable skills in data systems and further improved my algorithmic thinking

## **Trip Planner**

Nov. 2018

- Created a graph API using Java data structures and algorithms such as BFS, DFS, Dijkstra's, and A\*
- Utilized the graph package to design a trip planner to find the best route between two cities

#### Education

University of California, Berkeley | Berkeley, California

Aug. 2017 - May 2021

**Bachelor of Science** – Electrical Engineering and Computer Science | GPA – 3.41 | Regents' and Chancellor's Scholar **Relevant Coursework** – Data Structures, Computer Architecture and Machine Structure, Discrete Math and Probability Theory, Algorithms, Principles and Techniques of Data Science, Computer Security, User Interface Design and Development, Database Systems, Operating Systems and System Programming, Artificial Intelligence