

Sean L. Hernandez

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SKILLS

- Mobile and Full-Stack Software Development
- TypeScript, React, React Native

Work Experience

ADOBE

Miramar & San Francisco

6/2023–
5/2021–6/2023

Senior Software Development Engineer
Software Development Engineer

- Owned significant portions of Adobe's engagement and growth platform stack, including client support flows, content delivery and integration, and SDK configuration across multiple web and desktop surfaces.
- Delivered end-to-end engineering for key SDK and simulation capabilities—translating product requirements into production implementations across frontend, backend API integrations, validation, and release support.
- Improved platform reliability and developer experience through test/CI hardening, configuration validation, and production issue remediation, enabling more stable releases and faster cross-team integration.

COMCAST NBCUNIVERSAL Orlando

9/2019–4/2021
10/2018–9/2019

Software Engineer II
Software Engineer I

- Implemented in-app purchases and tracking for anonymous workflows on iOS and tvOS, doubling monthly revenue.
- Developed features such as Chromecast integration, favoriting, and live streaming for 5+ mobile platforms.
- Redesigned the mobile application, increasing store ratings from 2.8 to 4.8+ stars.

SAIC Orlando

5/2018–10/2018

Software Engineer Intern

- Developed user registration, file upload, and procurement workflows for a modernization project with 1,000+ users.

UNIVERSITY OF CENTRAL FLORIDA Orlando

2/2018–5/2018

Techranger (Software Developer)

Education

UNIVERSITY OF CENTRAL FLORIDA, Orlando

8/2014–10/2019

Computer Science, Bachelor of Science