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# Introduction to ML strategy

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## Why ML Strategy?

# Motivating example



## Ideas:

- Collect more data
- Collect more diverse training set
- Train algorithm longer with gradient descent
- Try Adam instead of gradient descent
- Try bigger network
- Try smaller network
- Try dropout
- Add  $L_2$  regularization
- Network architecture
  - Activation functions
  - # hidden units
  - ...



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# Introduction to ML strategy

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## Orthogonalization

# TV tuning example



Car



# Chain of assumptions in ML

Fit training set well on cost function

Fit dev set well on cost function

Fit test set well on cost function

Performs well in real world



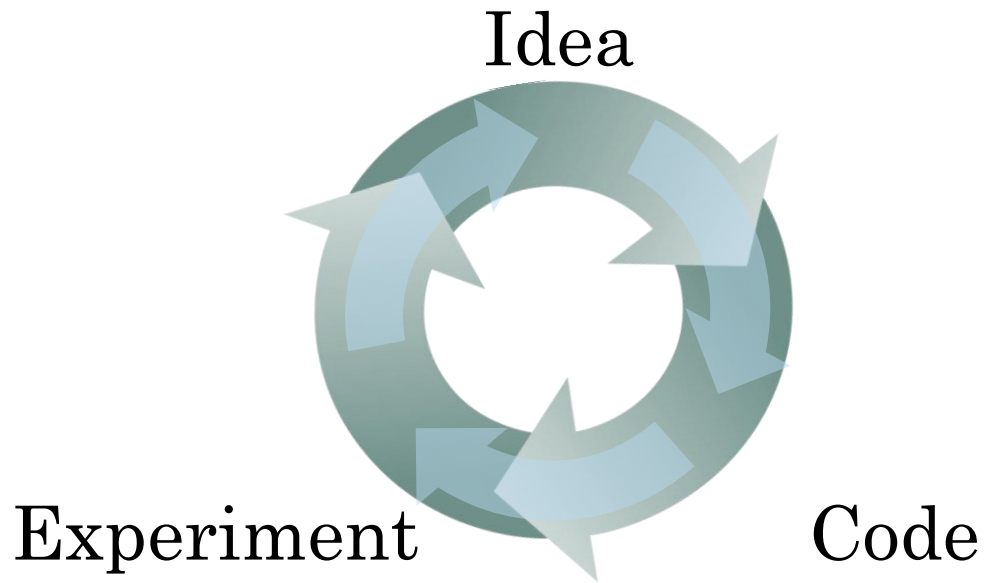
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Setting up  
your goal

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Single number  
evaluation metric

# Using a single number evaluation metric



Classifier	Precision	Recall
A	95%	90%
B	98%	85%

# Another example

Algorithm	US	China	India	Other
A	3%	7%	5%	9%
B	5%	6%	5%	10%
C	2%	3%	4%	5%
D	5%	8%	7%	2%
E	4%	5%	2%	4%
F	7%	11%	8%	12%





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Setting up  
your goal

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Satisficing and  
optimizing metrics

# Another cat classification example

Classifier	Accuracy	Running time
A	90%	80ms
B	92%	95ms
C	95%	1,500ms



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Setting up  
your goal

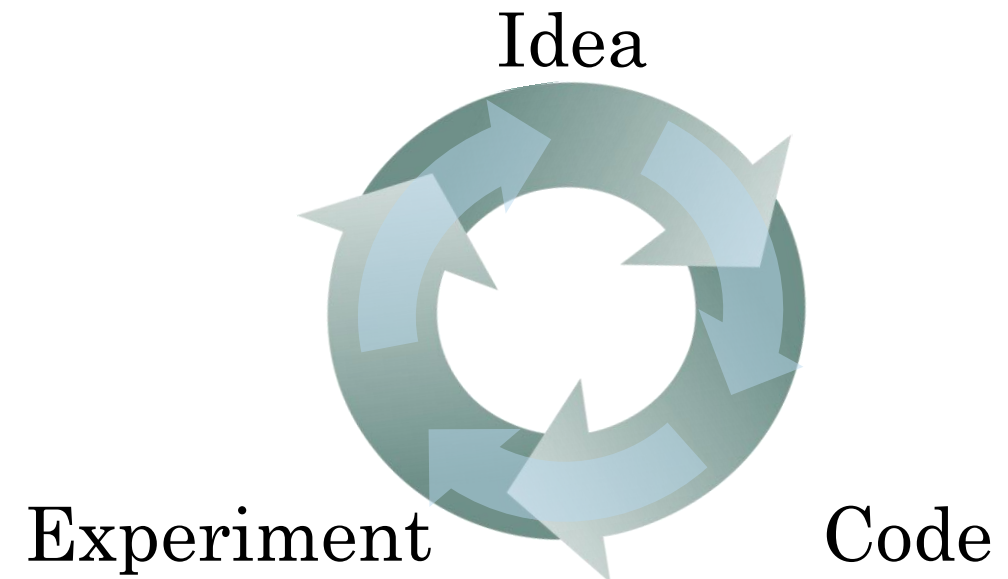
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Train/dev/test  
distributions

# Cat classification dev/test sets

Regions:

- US
- UK
- Other Europe
- South America
- India
- China
- Other Asia
- Australia



# True story (details changed)

Optimizing on dev set on loan approvals for  
medium income zip codes

Tested on low income zip codes

# Guideline

Choose a dev set and test set to reflect data you expect to get in the future and consider important to do well on.



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Setting up  
your goal

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Size of dev  
and test sets

# Old way of splitting data



# Size of dev set

Set your dev set to be big enough to detect differences in algorithm/models you're trying out.

# Size of test set

Set your test set to be big enough to give high confidence in the overall performance of your system.



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Setting up  
your goal

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When to change  
dev/test sets and  
metrics

# Cat dataset examples

Metric: classification error

Algorithm A: 3% error

Algorithm B: 5% error

# Orthogonalization for cat pictures: anti-porn

1. So far we've only discussed how to define a metric to evaluate classifiers.
2. Worry separately about how to do well on this metric.



# Another example

Algorithm A: 3% error

Algorithm B: 5% error

Dev/test



User images



If doing well on your metric + dev/test set does not correspond to doing well on your application, change your metric and/or dev/test set.



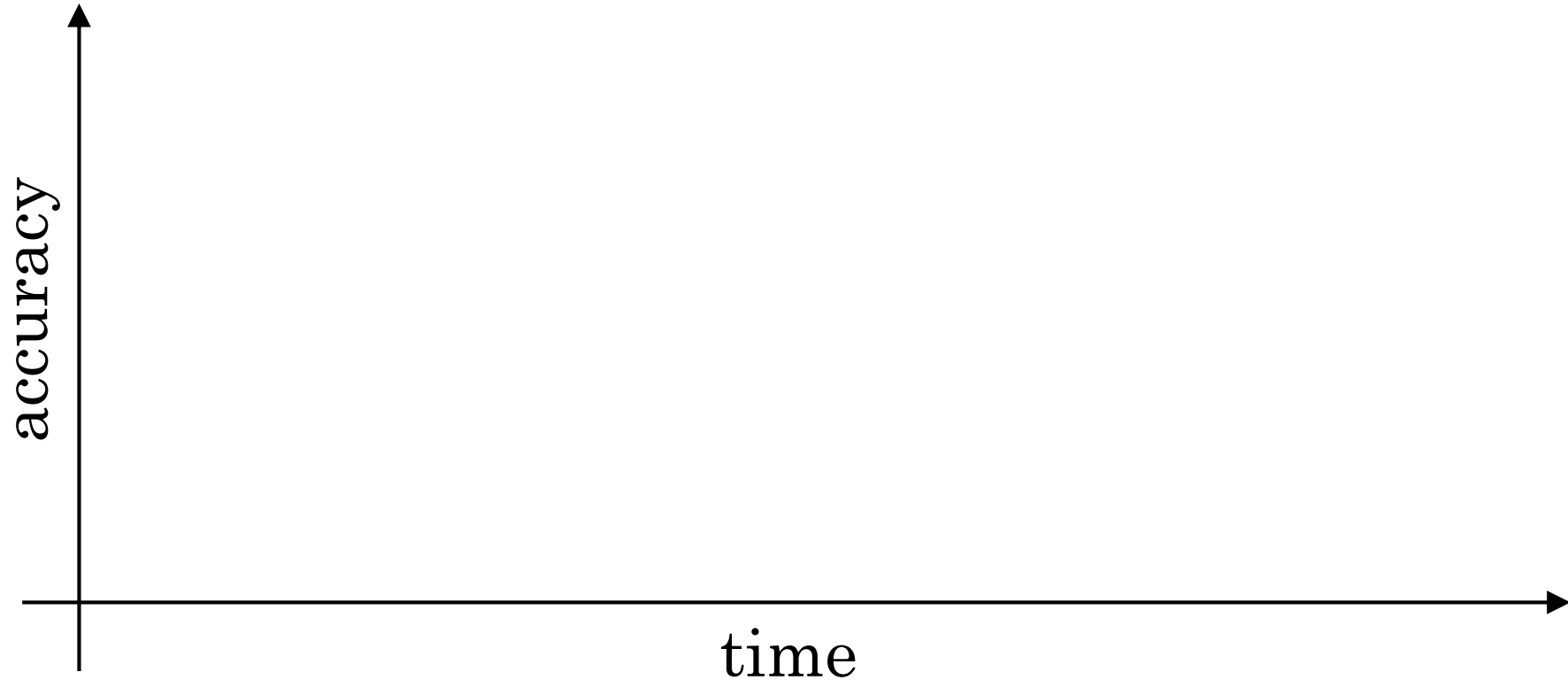
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Comparing to human-  
level performance

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Why human-level  
performance?

# Comparing to human-level performance





# Why compare to human-level performance

Humans are quite good at a lot of tasks. So long as ML is worse than humans, you can:

- Get labeled data from humans.
- Gain insight from manual error analysis:  
Why did a person get this right?
- Better analysis of bias/variance.



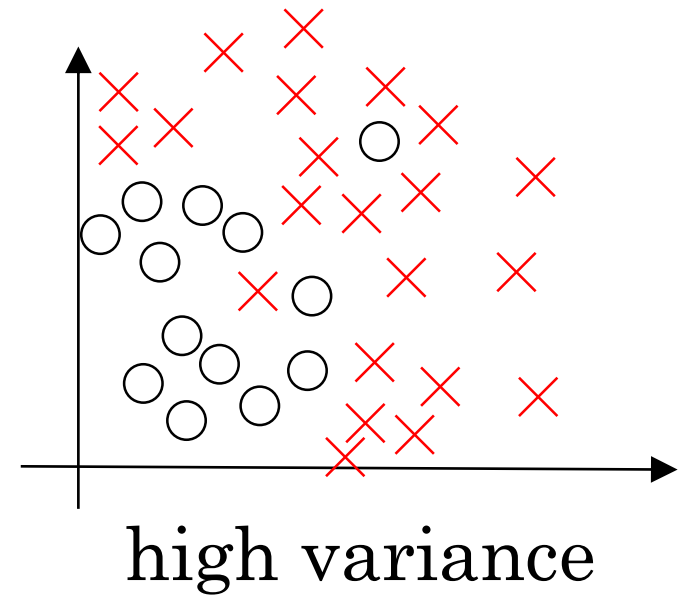
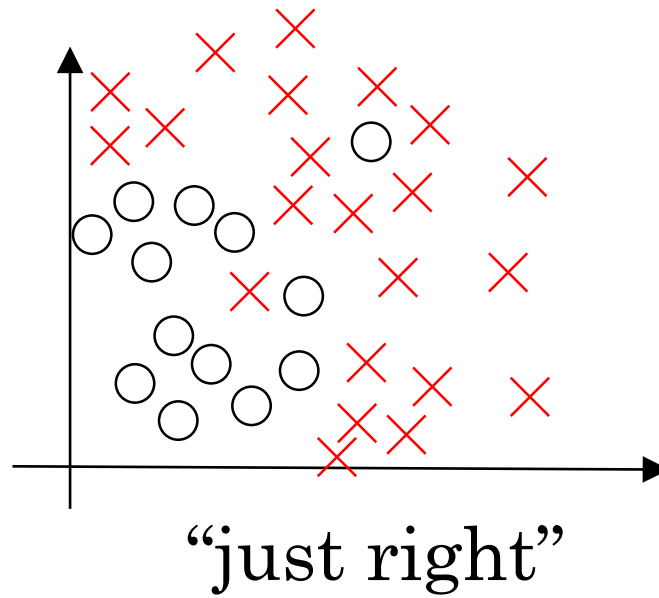
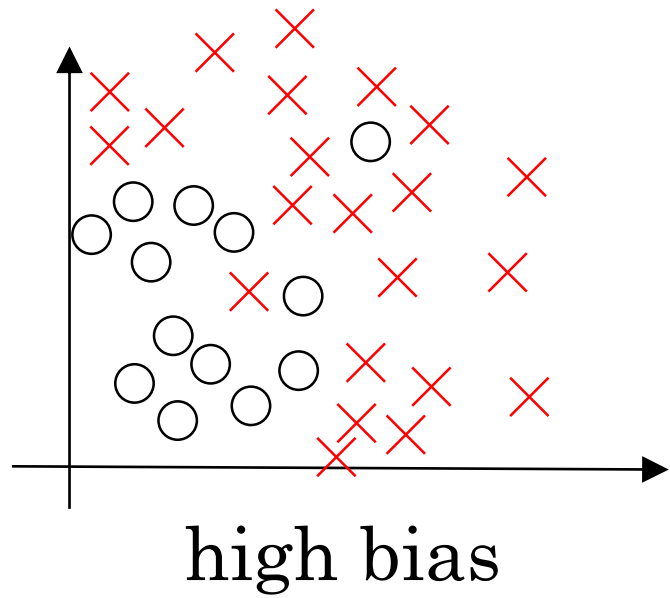
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Comparing to human-  
level performance

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**Avoidable bias**

# Bias and Variance



# Bias and Variance

Cat classification



Training set error:

Dev set error:

# Cat classification example

Training error	8%	8 %
Dev error	10%	10 %



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Comparing to human-level performance

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Understanding  
human-level  
performance

# Human-level error as a proxy for Bayes error

Medical image classification example:

Suppose:

- (a) Typical human ..... 3 % error
- (b) Typical doctor ..... 1 % error
- (c) Experienced doctor ..... 0.7 % error
- (d) Team of experienced doctors .. 0.5 % error



What is “human-level” error?

# Error analysis example

Training error

Dev error



# Summary of bias/variance with human-level performance

Human-level error

Training error

Dev error



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Comparing to human-  
level performance

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Surpassing human-  
level performance

# Surpassing human-level performance

Team of humans

One human

Training error

Dev error

# Problems where ML significantly surpasses human-level performance

- Online advertising
- Product recommendations
- Logistics (predicting transit time)
- Loan approvals



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Comparing to human-  
level performance

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Improving your model  
performance

# The two fundamental assumptions of supervised learning

1. You can fit the training set pretty well.
2. The training set performance generalizes pretty well to the dev/test set.

# Reducing (avoidable) bias and variance

Human-level

Train bigger model

Train longer/better optimization algorithms

Training error

NN architecture/hyperparameters search

Dev error

More data

Regularization

NN architecture/hyperparameters search