

Structure and Interpretation of Computer Programs

with Python 

Lesson 3

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Quick Review

Call Expression:

- Components: Operator & Operand
- Evaluation Process:
 - From left to right
 - First evaluates the operator, then the operand
 - Apply the function that is the value of the operator to the arguments that are the values of the operands

Quick Review

Types of Expressions:

Types of Expressions

Primitive Expression: 2,



Number or Numeral

add,



Name

"hello"



String

Call Expression: add(1, 2)

Assignment (not that assignment)

Any difference?

`a = 1`

`a == 1`

Assignment (not that assignment)

Any difference?

$a = 1$ assignment

$a == 1$ equality operator

Assignment is a simple means of abstraction: binds names to values

Define a Function:

Function definition is a more powerful means of abstraction: binds names to expressions

```
def <name>(<formal parameters>):  
    return <return expression>
```

Define a Function:

Function name



Function signature



```
def <name>(<formal parameters>):
```

```
    return <return expression>
```

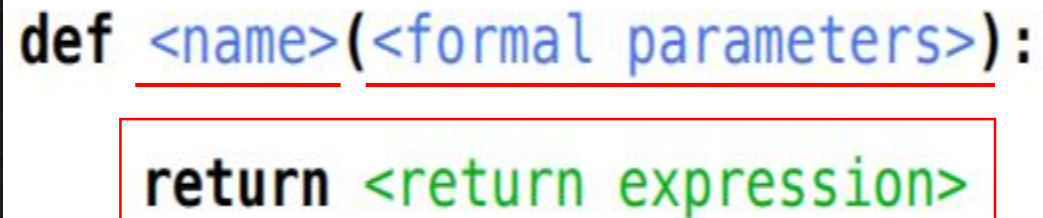


Function body

Define a Function:

Function name: the name of the function

Function signature: the arguments that the function takes



```
def <name>(<formal parameters>):  
    return <return expression>
```

Function body: defines the computation performed when the function is applied

Indentation:

Python uses indentation to determine the hierarchy of each level.

Demo

Return:

A return statement completes the evaluation of a call expression and provides its value

In other words, a function always ends with a return statement

Question:

If a function always ends with a return statement, then why don't I see a return statement sometimes?

Print and none:

None: Indicates that Nothing is Returned

- A special value “None” represents nothing in Python
- A function that does not explicitly return a value will return *None*
- *None* is not displayed by the interpreter as the value of an expression

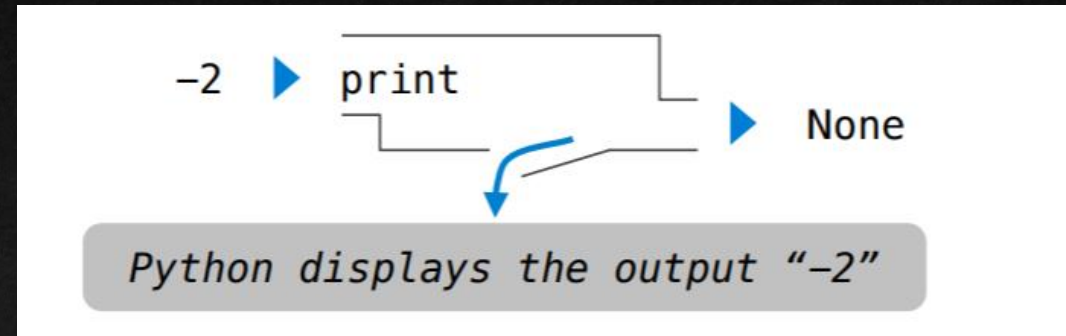
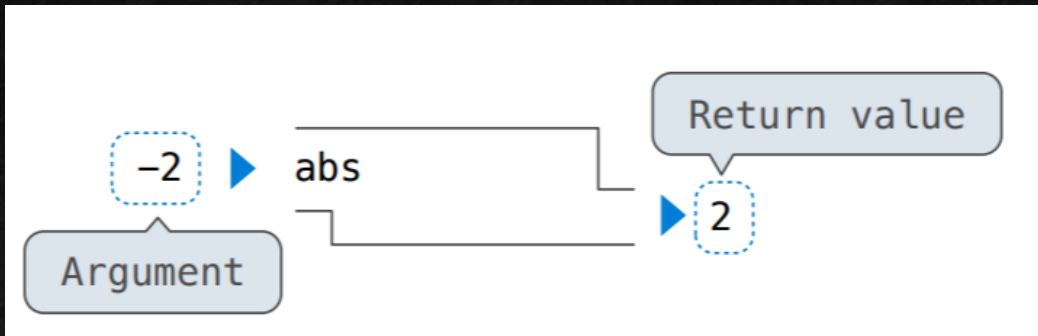
Demo:

```
1  ✓ def add(a, b):  
2      result = a + b  
3      return result  
4  
5  ✓ def add(a, b):  
6      result = a + b  
7
```


Pure functions vs Non-pure functions:

Pure: has no side effects

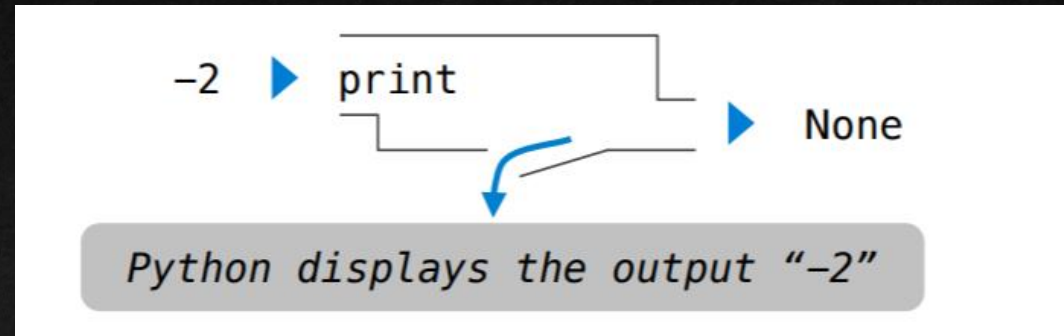
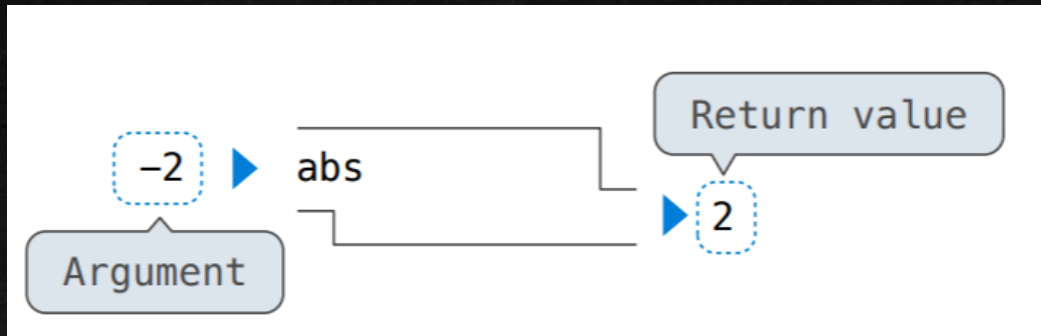
Non-Pure: has side effects



Pure functions vs Non-pure functions:

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Non-Pure: has side effects

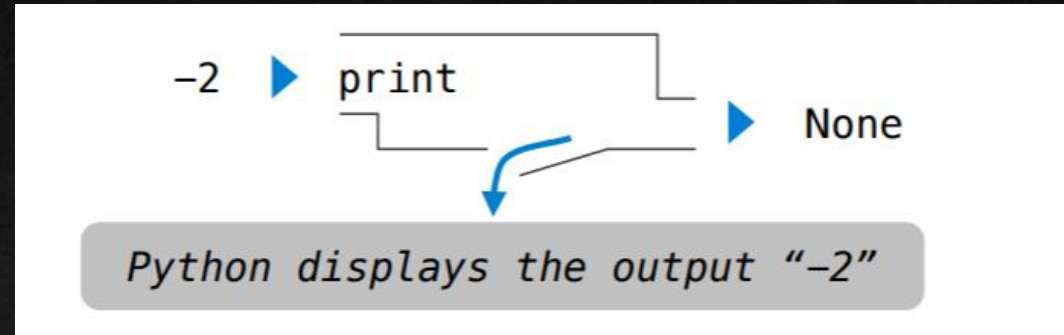
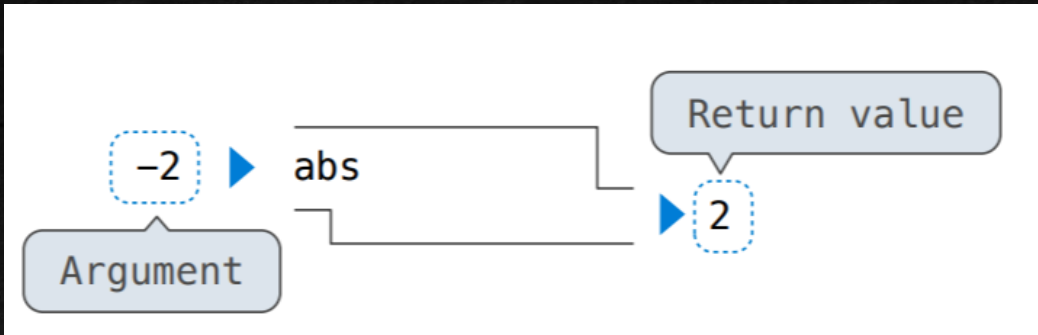


A side effect isn't a value; it's anything that happens as a consequence of calling a function

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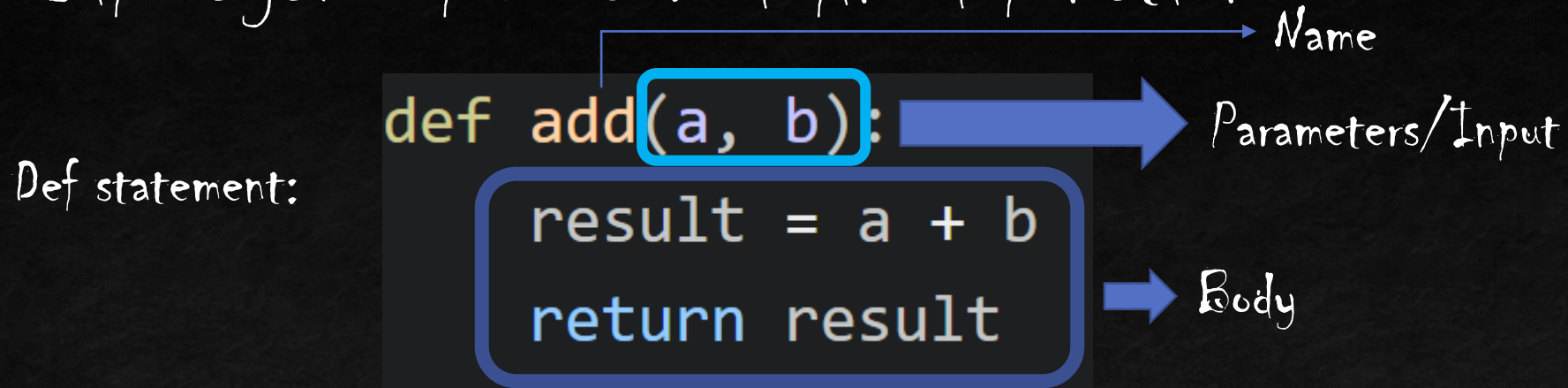
Output?

```
print(add(1, 2))
```


Output?

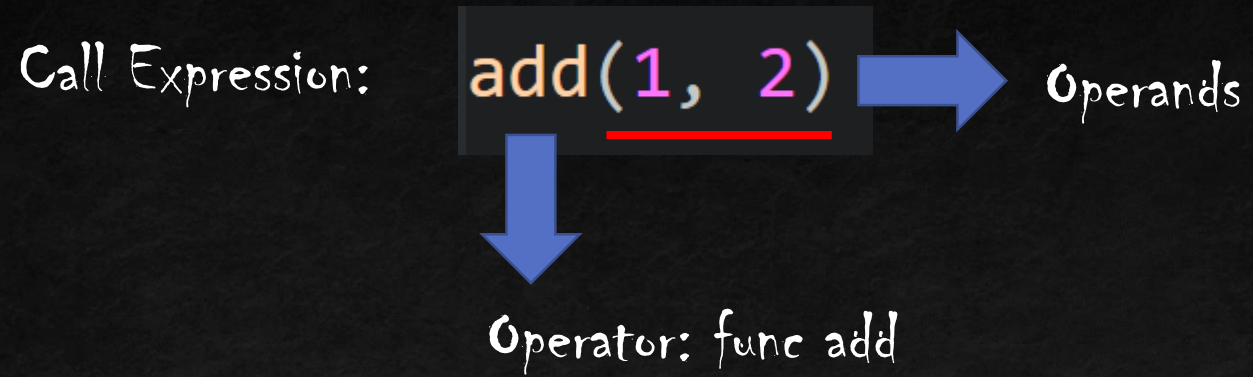
```
print(print("hello"), print("what"))
```

Life cycle of a user-defined function



What happens: A new function is created! Name bound to that function in the current frame

Life cycle of a user-defined function



What happens: Operator & operands get evaluated, function (value of operator) gets called on arguments (values of operands)

Life cycle of a user-defined function

Calling:



What happens: This is the step where Python actually calls the function. A new frame is created! Parameters bound to arguments. Body is executed in that new environment

Life cycle of a user-defined function

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Environment

- Every expression is evaluated in the context of an environment.
- A call expression and the body of the function being called are evaluated in different environments

demo

```
def add(a, b):  
    result = a + b  
    return result  
  
add(add(1, 2), 2)
```

If statement

```
def absolute_value(x):  
    """Return the absolute value of x."""  
    if x < 0:  
        return -x  
    elif x == 0:  
        return 0  
    else:  
        return x
```


If statement

- Only one of them will happen
- Can have as many elif as possible
- Does not necessarily have to end with else, but it's always good to add one

Example

You made a deal with your mom. If you get an A, you get a new toy. Otherwise, you get one more hour of study.

```
def deal_with_mom(A):  
    """A is a boolean value that evaluates to either True or False"""
```


Any difference?

```
if x < 0:
    print("yay")
else:
    print("omg")
```

```
if x < 0:
    print("yay")
if x < 1:
    print("what?")
else:
    print("omg")
```

```
if x < 0:
    print("yay")
elif x < 1:
    print("what?")
else:
    print("omg")
```

Any difference? ($x = -1$)

```
if x < 0:
    print("yay")
else:
    print("omg")
```

```
if x < 0:
    print("yay")
if x < 1:
    print("what?")
else:
    print("omg")
```

```
if x < 0:
    print("yay")
elif x < 1:
    print("what?")
else:
    print("omg")
```


Exercise:

```
>>> def xk(c, d):  
...     if c == 4:  
...         return 6  
...     elif d >= 4:  
...         return 6 + 7 + c  
...     else:  
...         return 25  
>>> xk(10, 10)  
-----  
  
>>> xk(10, 6)  
-----  
  
>>> xk(4, 6)  
-----  
  
>>> xk(0, 0)  
-----
```

Exercise:

```
>>> def how_big(x):  
...     if x > 10:  
...         print('huge')  
...     elif x > 5:  
...         return 'big'  
...     elif x > 0:  
...         print('small')  
...     else:  
...         print("nothin'")  
>>> how_big(7)  
-----  
  
>>> how_big(12)  
-----  
  
>>> how_big(1)  
-----  
  
>>> how_big(-1)  
-----
```