Name: Sean Russell				
Section Number: 3				
Major Project Description: Chess				
Due Date: Dec 12				
Class credits/time to allocate on average per week: 4				
CS 192 Fall 2014 Major Project Time Log	**Task - What you plan to do**	**# hours estimated to spend on task**	**# hours Actually spent on task**	**Results - what accomplished & comments**
Week of 09/14 - 09/20	Learn object oriented programming in python	2	1	Basics down, learning more as I go
	Describe outline	1	2	General outline for classes
	Begin Project	1	1	Main class working
Week of 09/21 - 9/27	Improve Outline	1	2	Revamped much of outline
	Create basic classes	3	2	Only created 1 class, more developed
Week of 09/28 - 10/04	Work on chessboard class	4	5	Major improvements, displayBoard method working properly
Week of 10/05 - 10/11	Make pieces move	1	1	Pieces move without a hitch, looking good
	Begin making pieces follow rules	3	2	Pieces can't capture own pieces, other minutiae
Week of 10/012- 10/18	Create rules for piece movement	4	5	Rook, bishop, queen now move, still some details to work around
Week of 10/19 - 10/25	Refine piece movement	4	4	Rook, bishop, queen can't move through pieces, pawns can move (but can only capture forward)
Week of 11/02 - 11/08	Finish piece movement	4	3	Pawns capture correctly, knights and kings move correctly
Week of 11/09 - 11/15				
Week of 11/16 - 11/22				
Week of 11/23 - 11/29				
Week of 11/30 - 12/06				
Week of 12/07 - 12/12				