Sean Maida

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EDUCATION

Stevens Institute of Technology | Hoboken, NJ

Expected May 2025

Bachelor of Science in Computer Science

Coursework: Data Structures, Algorithms, Web Programming I & II, Database Management Systems, Software Development Process, Agile Methods For Software Development.

Clubs & Organizations: Stevens Computer Science Club, Stevens Club Baseball.

PROFESSIONAL EXPERIENCE

IT Intern | Data Center Services

May 2024 – August 2024

Consolidated Edison | New York, NY

- Automated data extraction from Excel files using Python scripts to efficiently identify and categorize IT projects, enhancing strategic decision-making.
- Updated and maintained the demand and forecasting spreadsheet by validating resource requests for Q2 2024 and proactively collecting Q3 2024 forecasting data through direct outreach to project managers.
- Developed a web application to streamline cost analysis by retrieving and displaying hardware pricing data, reducing manual searches through Excel files. Used HTML, CSS, JavaScript (jQuery).
- Designed and presented Power BI visualizations to department managers and directors, providing insights into resource demand trends and forecasting.

Lifeguard May 2019 – August 2022

Township of Verona | Verona, NJ

- Ensured the safety of over 200 guests by enforcing pool regulations and responding to emergency situations.
- Provided hands-on training to new lifeguards, demonstrating proper rescue techniques and safety protocols.
- Maintained high standards of professionalism and customer service while overseeing daily pool operations.

SKILLS

- Programming Languages: Python, JavaScript, HTML/CSS, Java, SQL.
- Libraries/Frameworks: Node.js, React.js, Express.js, jQuery.
- Software Development: Agile Methodologies, RESTful API Design.
- Technologies & Tools: MongoDB, Redis, Git, Visual Studio Code, Microsoft Office (Excel, PowerPoint, Word).

PROJECTS

Baseball-HQ February 2025 - Present

- Developed a web application that retrieves and displays MLB team and player data using MLB-Stats-API.
- Built a Node.js backend with RESTful API calls to fetch team rosters, player stats, and coaching staff details efficiently.
- Designed and implemented a responsive front-end using React.js, enhancing user experience with dynamic team selection.

Huddle Up | Web Programming II

September 2024 - December 2024

- Developed a web application enabling users to discover, create, and join local pickup sports events, fostering community engagement.
- Built a responsive front-end using React.js, and designed a robust back-end using Node.js, MongoDB, and Redis for caching frequently accessed data.
- Created RESTful APIs to handle event creation, user authentication, and data retrieval.

Tracklete | Web Programming

March 2024 - May 2024

- Designed a full-stack web application allowing athletes to organize and track their workouts effectively.
- Built a Node.js and MongoDB backend with a dynamic front-end using Handlebars, CSS, and JavaScript (jQuery, AJAX) for seamless user interactions.