

# Homework 2

Sean Morton, ME449

## Problem 1: Explanation

See below for the code, and then later on, there are answers to the questions in the HW.

```
In [1]: #imports
%matplotlib notebook

import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import axes3d
```

```
In [2]: import core as mr
import numpy as np
import pandas as pd

from IPython.core.display import HTML
```

```
In [3]: #variables determined from project description
W1 = 0.109 #changed mm to m
W2 = 0.082
L1 = 0.425
L2 = 0.392
H1 = 0.089
H2 = 0.095

Blist = np.matrix([
    [0, 1, 0, (W1 + W2), 0, (L1 + L2)],
    [0, 0, 1, H2, -(L1 + L2), 0],
    [0, 0, 1, H2, -L2, 0],
    [0, 0, 1, H2, 0, 0],
    [0, -1, 0, -W2, 0, 0],
    [0, 0, 1, 0, 0, 0]
]).T

Tsd = [
    [-1, 0, 0, -0.2],
    [0, 0, 1, 0.6],
    [0, 1, 0, 0.35],
    [0, 0, 0, 1]
]

M = np.matrix([
    [-1, 0, 0, (L1 + L2)],
    [0, 0, 1, (W1 + W2)],
    [0, 1, 0, (H1 - H2)],
    [0, 0, 0, 1]
])

eomg = 0.001 #rad
ev = 0.0001 #m
```

```
In [4]: def calculate_V_error(V):
        """
        - inputs: a twist V
        - outputs: [eomg_curr, elin_curr]
        """
        w = V[0:3]
        v = V[3:6]
        mag_w = np.linalg.norm(w)
        mag_v = np.linalg.norm(v)
        return np.array([mag_w, mag_v])

#####

V = np.array([2,4,5,6,7,9])
error = calculate_V_error(V)
expected = [np.sqrt(45), np.sqrt(166)]

assert np.allclose(expected, error), f"Observed error: {error}"
```

```
In [5]: def convert_theta_to_xyz(M, Blist, csv_filepath):
        """
        - write function to convert a series of joint angles into positions
        in xyz coords of the end effector
        - inputs: M, Blist/Slist, csv_filepath
        - opens and iterates through CSV file
        - uses: FKinBody() or FKinSpace(), inputs M, Blist/Slist, thetalist
        - calculate a transformation matrix that results from
          the joint angles applied
        - take home configuration of robot and pre- or post-multiply
          transformation from joint angles
        - use [R,p] = TransToRp(T) to get the translation of the end
          effector rel. to. body frame; extract set x,y,z = p
        - outputs a list of lists, [ [x,y,z], [x,y,z], ...]

        Used for plotting the positions of the end effector over time.
        """
        df = pd.read_csv(csv_filepath, header=None)
        p_list = []

        for ind, row in df.iterrows():
            angles = row.tolist()

            #apply forward kinematics with given angles; extract xyz and R
            Jb = mr.JacobianBody(Blist, angles)
            T = mr.FKinBody(M, Blist, angles)
            [_, p] = mr.TransToRp(T)
            p = p.round(3).tolist()
            p_list.append(p)

        #####
        return p_list

#####

expected = [
    [-0.594, -0.167, -0.162],
    [-0.055, 0.100, -0.364],
    [ 0.033, -0.027, 0.184],
    [ 0.817, 0.191, 0.005],
]
```

```

local_csv = "test_hw2_angles.csv"
p_list = convert_theta_to_xyz(M, Blist, local_csv)

#these tolerances make no sense, but I verified by inspection
#that observed elements are close to expected elements within 0.001

#this isn't right - make sure to review in CoppeliaSim and make sure Jacobian
#methods work right

assert np.allclose(expected, p_list, atol = 0.02, rtol = 0.02), \
    f"Observed result: {p_list}"

```

```

In [6]: def write_csv_line(csv_filename, data):
        with open(csv_filename, 'a') as f:
            data_str = ','.join([str(i) for i in data]) + '\n'
            f.write(data_str)

        #####

        fname = "CSVwrite_test.csv"
        data = [0, 22.45, 0.987, 2262]
        write_csv_line(fname, data)

```

```

In [7]: # def xyz_over_time_figure(xyz_list):
def xyz_over_time_figure(ax, xyz_list, target_xyz, color='gray', label=None):

    '''
    - write function to display x, y, z posns over time
    - inputs: xyz_list, a list of lists of xyz coords
    - take in the CSV file for this so we don't have to write
      code for it that depends on prev. outputs in the Jupyter notebook
    - look up a python library that can do 3D plots you can rotate
    - find out how to do line plots
    - have target_posn be an input; calculate initial_posn from array
      indexing
    - outputs: a figure; display it when ready
    '''

    xdata = [posn[0] for posn in xyz_list]
    ydata = [posn[1] for posn in xyz_list]
    zdata = [posn[2] for posn in xyz_list]
    ax.plot(xdata, ydata, zdata, color=color, label=label)

    #Legend handling

    if "Start" not in ax.get_legend_handles_labels()[1]:
        ax.plot(*xyz_list[0], color='black', marker='o', label="Start")
    else:
        ax.plot(*xyz_list[0], color='black', marker='o')

    if "End" not in ax.get_legend_handles_labels()[1]:
        ax.plot(*xyz_list[-1], color='black', marker='x', label="End")
    else:
        ax.plot(*xyz_list[-1], color='black', marker='x')

    return ax

#####

#sample x, y, z

```

```

xyz_test = [
    [3, 1, 2],
    [0, 2, 1],
    [0.25, 1, 0.5],
    [0, 0.5, 0.25]
]

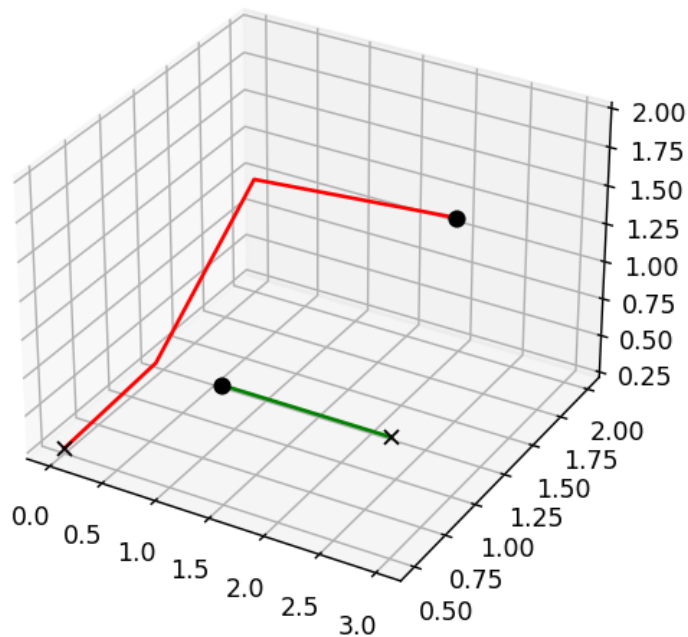
xyz_test2 = [
    [1.5, 0.5, 1],
    [3, 0.5, 1]
]

target_xyz = [0, 0, 0]

fig = plt.figure()
ax = plt.axes(projection='3d')
ax = xyz_over_time_figure(ax, xyz_test, target_xyz, 'red')
ax = xyz_over_time_figure(ax, xyz_test2, target_xyz, 'green')

plt.show()

```



```

In [8]: def IKinBodyIterates(Blist, M, T, thetalist0, eomg, ev, max_iter):
        """Computes inverse kinematics in the body frame for an open chain robot

        :param Blist: The joint screw axes in the end-effector frame when the
            manipulator is at the home position, in the format of a
            matrix with axes as the columns
        :param M: The home configuration of the end-effector
        :param T: The desired end-effector configuration Tsd
        :param thetalist0: An initial guess of joint angles that are close to
            satisfying Tsd
        :param eomg: A small positive tolerance on the end-effector orientation
            error. The returned joint angles must give an end-effector
            orientation error less than eomg

```

:param ev: A small positive tolerance on the end-effector linear position error. The returned joint angles must give an end-effector position error less than ev

:return thetalist: Joint angles that achieve T within the specified tolerances,

:return success: A logical value where TRUE means that the function found a solution and FALSE means that it ran through the set number of maximum iterations without finding a solution within the tolerances eomg and ev.

Uses an iterative Newton-Raphson root-finding method.

The maximum number of iterations before the algorithm is terminated has been hardcoded in as a variable called maxiterations. It is set to 20 at the start of the function, but can be changed if needed.

Example Input:

```
Blist = np.array([[0, 0, -1, 2, 0, 0],
                  [0, 0, 0, 0, 1, 0],
                  [0, 0, 1, 0, 0, 0.1]]).T
M = np.array([[-1, 0, 0, 0],
              [0, 1, 0, 6],
              [0, 0, -1, 2],
              [0, 0, 0, 1]])
T = np.array([[0, 1, 0, -5],
              [1, 0, 0, 4],
              [0, 0, -1, 1.6858],
              [0, 0, 0, 1]])
thetalist0 = np.array([1.5, 2.5, 3])
eomg = 0.01
ev = 0.001
```

Output:

```
(np.array([1.57073819, 2.999667, 3.14153913]), True)
"""
```

```
thetalist = np.array(thetalist0).copy()
i = 0
maxiterations = max_iter
Vb = mr.se3ToVec(mr.MatrixLog6(np.dot(mr.TransInv(mr.FKinBody(M, Blist, \
                                                    thetalist)), T)))

err = np.linalg.norm([Vb[0], Vb[1], Vb[2]]) > eomg \
      or np.linalg.norm([Vb[3], Vb[4], Vb[5]]) > ev

joint_vectors = []
ang_error_array = []
lin_error_array = []
```

*while i < maxiterations: #edited the loop condition so we could print one more*

```
T_curr = mr.FKinBody(M, Blist, thetalist)
[mag_w, mag_v] = calculate_V_error(Vb)

print(f"\nIteration {i}:\n")
print(f"Joint vector: \n{thetalist.round(3).tolist()}\n")
print(f"SE(3) end-effector config: \n{T_curr.round(3)}\n")
print(f"          error twist V_b: {Vb.round(3).tolist()}")
print(f"angular error ||omega_b||: {round(mag_w, 4)}")
print(f"          linear error ||v_b||: {round(mag_v, 4)}")

joint_vectors.append(thetalist)
ang_error_array.append(mag_w)
lin_error_array.append(mag_v)

#-----#
```

```

        if not err: #if error is less than threshold, exit the loop
            break

        #-----#
        #set up next iteration of loop

        thetalist = thetalist \
            + np.dot(np.linalg.pinv(mr.JacobianBody(Blist, \
                                                    thetalist)), Vb)

        i = i + 1
        Vb \
        = mr.se3ToVec(mr.MatrixLog6(np.dot(mr.TransInv(mr.FKinBody(M, Blist, \
                                                    thetalist)), T)))

        err = np.linalg.norm([Vb[0], Vb[1], Vb[2]]) > eomg \
            or np.linalg.norm([Vb[3], Vb[4], Vb[5]]) > ev

    return joint_vectors, not err, ang_error_array, lin_error_array

#####

```

```

In [9]: #try to find the joint vector that IKinBody returns to see if my function is working
theta_list_test = [
    1.646, -0.974, 1.175, 0, 0, 0
] #yields p = [-0.236, 0.588, 0.270]

theta_list_sol, success = mr.IKinBody(Blist, M, Tsd, theta_list_test, eomg, ev)
display(theta_list_sol.round(4).tolist())
display(success)

[1.7417, -1.1987, 1.3008, -0.102, 1.7417, 0.0]
True

```

## Problem 2

Below, this set of initial joint angles converges within  $3 \leq i \leq 5$  iterations.

```

In [10]: short_iterates = 5
long_iterates = 20

joint_vectors_short, success_short, ang_error_short, lin_error_short = \
    IKinBodyIterates(Blist, M, Tsd, theta_list_test, eomg, ev, short_iterates)

```

Iteration 0:

Joint vector:

[1.646, -0.974, 1.175, 0.0, 0.0, 0.0]

SE(3) end-effector config:

```
[[ 0.074 -0.015 -0.997 -0.236]
 [-0.977  0.199 -0.075  0.588]
 [ 0.2    0.98   0.    0.269]
 [ 0.     0.     0.     1.   ]]
```

error twist  $V_b$ : [-0.165, -1.64, -0.153, -0.029, 0.084, -0.025]  
angular error  $||\omega_b||$ : 1.6553  
linear error  $||v_b||$ : 0.092

Iteration 1:

Joint vector:

[1.527, -1.284, 1.413, 0.036, 1.523, -0.117]

SE(3) end-effector config:

```
[[ -0.994 -0.11  -0.004 -0.088]
 [-0.022  0.162  0.986  0.579]
 [-0.108  0.981 -0.164  0.339]
 [ 0.     0.     0.     1.   ]]
```

error twist  $V_b$ : [-0.164, -0.013, 0.109, 0.112, 0.019, 0.021]  
angular error  $||\omega_b||$ : 0.1977  
linear error  $||v_b||$ : 0.1151

Iteration 2:

Joint vector:

[1.757, -1.226, 1.357, -0.133, 1.744, 0.038]

SE(3) end-effector config:

```
[[ -0.999  0.038 -0.013 -0.207]
 [-0.013 -0.001  1.     0.585]
 [ 0.038  0.999  0.002  0.343]
 [ 0.     0.     0.     1.   ]]
```

error twist  $V_b$ : [0.002, -0.013, -0.038, -0.007, 0.007, 0.015]  
angular error  $||\omega_b||$ : 0.0402  
linear error  $||v_b||$ : 0.0176

Iteration 3:

Joint vector:

[1.741, -1.199, 1.302, -0.103, 1.741, 0.0]

SE(3) end-effector config:

```
[[ -1.    0.   -0.   -0.2 ]
 [-0.    0.    1.    0.6 ]
 [ 0.    1.   -0.    0.35]
 [ 0.    0.    0.    1.   ]]
```

error twist  $V_b$ : [-0.0, -0.0, -0.0, 0.0, 0.0, 0.0]  
angular error  $||\omega_b||$ : 0.0002  
linear error  $||v_b||$ : 0.0004

Iteration 4:

Joint vector:  
[1.742, -1.199, 1.301, -0.102, 1.742, 0.0]

SE(3) end-effector config:  
[[-1. -0. 0. -0.2 ]  
 [ 0. 0. 1. 0.6 ]  
 [-0. 1. -0. 0.35]  
 [ 0. 0. 0. 1. ]]

error twist V\_b: [-0.0, 0.0, 0.0, -0.0, 0.0, 0.0]  
angular error || $\omega_b$ ||: 0.0  
linear error || $v_b$ ||: 0.0

Below, this set of initial joint angles converges in  $10 < i < 20$  iterations. I thought it wouldn't converge, but it found a solution with very high values of theta.

```
In [11]: theta_list_test2 = [  
    1.1, -2.0, 1.4, 0, 0, 0  
] #achieves p = [-0.08, 0.265, 0.619]  
#target p is [-0.2, 0.6, 0.35]  
  
joint_vectors_long, success_long, ang_error_long, lin_error_long = \  
    IKinBodyIterates(Blist, M, Tsd, theta_list_test2, eomg, ev, long_iterates)
```



Iteration 0:

Joint vector:

[1.1, -2.0, 1.4, 0.0, 0.0, 0.0]

SE(3) end-effector config:

```
[[-0.374 -0.256 -0.891 -0.079]
 [-0.736 -0.503  0.454  0.265]
 [-0.565  0.825  0.      0.618]
 [ 0.      0.      0.      1.   ]]
```

error twist  $V_b$ : [0.33, -1.065, 0.538, 0.013, -0.302, 0.334]  
angular error  $||\omega_b||$ : 1.238  
linear error  $||v_b||$ : 0.4507

Iteration 1:

Joint vector:

[0.768, -2.14, 2.246, 0.045, 0.791, -0.212]

SE(3) end-effector config:

```
[[-0.994 -0.104  0.018  0.031]
 [ 0.006  0.107  0.994  0.262]
 [-0.106  0.989 -0.106  0.303]
 [ 0.      0.      0.      1.   ]]
```

error twist  $V_b$ : [-0.107, 0.012, 0.106, 0.23, 0.077, 0.334]  
angular error  $||\omega_b||$ : 0.151  
linear error  $||v_b||$ : 0.4128

Iteration 2:

Joint vector:

[3.528, -1.183, 1.811, -1.029, 3.487, 0.574]

SE(3) end-effector config:

```
[[-0.585  0.808 -0.067 -0.441]
 [ 0.068  0.131  0.989 -0.214]
 [ 0.808  0.574 -0.132  0.154]
 [ 0.      0.      0.      1.   ]]
```

error twist  $V_b$ : [-0.154, 0.001, -0.947, -0.12, 0.358, 0.795]  
angular error  $||\omega_b||$ : 0.9596  
linear error  $||v_b||$ : 0.8795

Iteration 3:

Joint vector:

[2.266, -2.711, 4.24, -2.917, 2.407, -1.47]

SE(3) end-effector config:

```
[[-0.687 -0.534  0.492  0.134]
 [ 0.719 -0.401  0.568 -0.235]
 [-0.106  0.744  0.659 -0.088]
 [ 0.      0.      0.      1.   ]]
```

error twist  $V_b$ : [0.641, 0.732, 0.387, 0.57, 0.248, 0.804]  
angular error  $||\omega_b||$ : 1.0473  
linear error  $||v_b||$ : 1.0165

Iteration 4:

```

Joint vector:
[3.576, -1.008, 1.386, -2.01, 3.208, -2.126]

SE(3) end-effector config:
[[-0.784 -0.454 -0.423 -0.611]
 [-0.402 -0.149  0.904 -0.313]
 [-0.473  0.878 -0.066  0.304]
 [ 0.      0.      0.      1.   ]]

      error twist V_b: [0.045, -0.445, 0.501, -0.609, -0.095, 0.806]
angular error ||omega_b||: 0.6714
      linear error ||v_b||: 1.0143

Iteration 5:

Joint vector:
[2.382, -1.475, 4.869, -16.943, 3.084, -13.596]

SE(3) end-effector config:
[[-0.744 -0.067  0.664  0.168]
 [ 0.666 -0.005  0.746 -0.197]
 [-0.047  0.998  0.048  0.561]
 [ 0.      0.      0.      1.   ]]

      error twist V_b: [0.029, 0.728, 0.063, 0.648, -0.207, 0.624]
angular error ||omega_b||: 0.7317
      linear error ||v_b||: 0.9229

Iteration 6:

Joint vector:
[4.747, -1.084, -0.77, -34.538, 4.045, -36.452]

SE(3) end-effector config:
[[-0.216  0.749 -0.626  0.058]
 [-0.975 -0.128  0.183  0.021]
 [ 0.057  0.65   0.758  0.878]
 [ 0.      0.      0.      1.   ]]

      error twist V_b: [0.685, -1.238, -0.624, -0.291, -0.748, 0.411]
angular error ||omega_b||: 1.5466
      linear error ||v_b||: 0.9018

Iteration 7:

Joint vector:
[297.857, -42.965, 151.999, -370.317, 80.221, -398.524]

SE(3) end-effector config:
[[-0.244  0.587 -0.772 -0.073]
 [-0.912  0.133  0.389 -0.093]
 [ 0.331  0.798  0.503 -0.462]
 [ 0.      0.      0.      1.   ]]

      error twist V_b: [0.256, -1.167, -0.637, -0.069, 0.691, 0.836]
angular error ||omega_b||: 1.3537
      linear error ||v_b||: 1.0865

Iteration 8:

```

Joint vector:  
[301.047, -45.926, 156.188, -370.616, 76.536, -400.868]

SE(3) end-effector config:  
[[-0.067 -0.865 -0.497 -0.404]  
[ 0.37 -0.484 0.793 0.413]  
[-0.927 -0.13 0.352 0.72 ]  
[ 0. 0. 0. 1. ]]

error twist  $V_b$ : [0.72, -0.11, 1.543, 0.134, -0.502, 0.019]  
angular error  $||\omega_b||$ : 1.7064  
linear error  $||v_b||$ : 0.5199

Iteration 9:

Joint vector:  
[300.171, -45.723, 155.739, -370.166, 76.692, -399.102]

SE(3) end-effector config:  
[[-0.988 -0.034 0.153 0.06 ]  
[ 0.146 -0.547 0.825 0.489]  
[ 0.056 0.837 0.545 0.654]  
[ 0. 0. 0. 1. ]]

error twist  $V_b$ : [0.58, 0.159, -0.012, 0.264, -0.328, -0.001]  
angular error  $||\omega_b||$ : 0.6015  
linear error  $||v_b||$ : 0.4206

Iteration 10:

Joint vector:  
[300.678, -45.988, 155.414, -370.113, 76.363, -399.243]

SE(3) end-effector config:  
[[-0.975 -0.219 -0.049 -0.229]  
[-0.036 -0.063 0.997 0.553]  
[-0.221 0.974 0.054 0.376]  
[ 0. 0. 0. 1. ]]

error twist  $V_b$ : [0.059, -0.043, 0.222, -0.027, -0.03, 0.045]  
angular error  $||\omega_b||$ : 0.2334  
linear error  $||v_b||$ : 0.0609

Iteration 11:

Joint vector:  
[300.58, -46.063, 155.477, -370.162, 76.404, -398.981]

SE(3) end-effector config:  
[[-1. 0.004 0.007 -0.194]  
[ 0.007 -0.004 1. 0.6 ]  
[ 0.004 1. 0.004 0.353]  
[ 0. 0. 0. 1. ]]

error twist  $V_b$ : [0.004, 0.007, -0.004, 0.006, -0.003, -0.0]  
angular error  $||\omega_b||$ : 0.0087  
linear error  $||v_b||$ : 0.0066

Iteration 12:

Joint vector:

```
[300.588, -46.069, 155.478, -370.161, 76.403, -398.982]
```

SE(3) end-effector config:

```
[[-1.  -0.  -0.  -0.2 ]  
 [-0.  -0.   1.   0.6 ]  
 [-0.   1.   0.   0.35]  
 [ 0.   0.   0.   1.  ]]
```

```
error twist V_b: [0.0, -0.0, 0.0, -0.0, -0.0, 0.0]  
angular error ||omega_b||: 0.0  
linear error ||v_b||: 0.0
```

```
In [12]: #save data to csv so we can access it later.  
csv_long = "long_iterates.csv"  
f = open(csv_long, 'w') #clear out prev. results  
f.close()  
  
for vec in joint_vectors_long:  
    write_csv_line(csv_long, vec)  
  
csv_short = "short_iterates.csv"  
f = open(csv_short, 'w') #clear out prev. results  
f.close()  
  
for vec in joint_vectors_short:  
    write_csv_line(csv_short, vec)
```

## Problem 3

Although it isn't part of the problem, I wanted to test the end-effector configuration in CoppeliaSim for not just short-iterates, but also long-iterates. Because CoppeliaSim UR5 scene 1 can only take in angles between  $(-2\pi, 2\pi)$ , we can't put the angles from long\_iterates.csv directly into the scene. I found equivalent angles by adding  $n \cdot (2\pi)$  to the angles in long\_iterates[end].

```
In [17]: #convert angles to be within [-2pi, 2pi]  
final_angles_new = np.array([(i % (2*np.pi)) for i in joint_vectors_long[-1]])  
print("\nLast joint vector in long_iterates, original:")  
print(np.array(joint_vectors_long[-1]).round(3).tolist())  
print("\nBounded by (-2pi, 2pi):")  
print(final_angles_new.round(3).tolist())
```

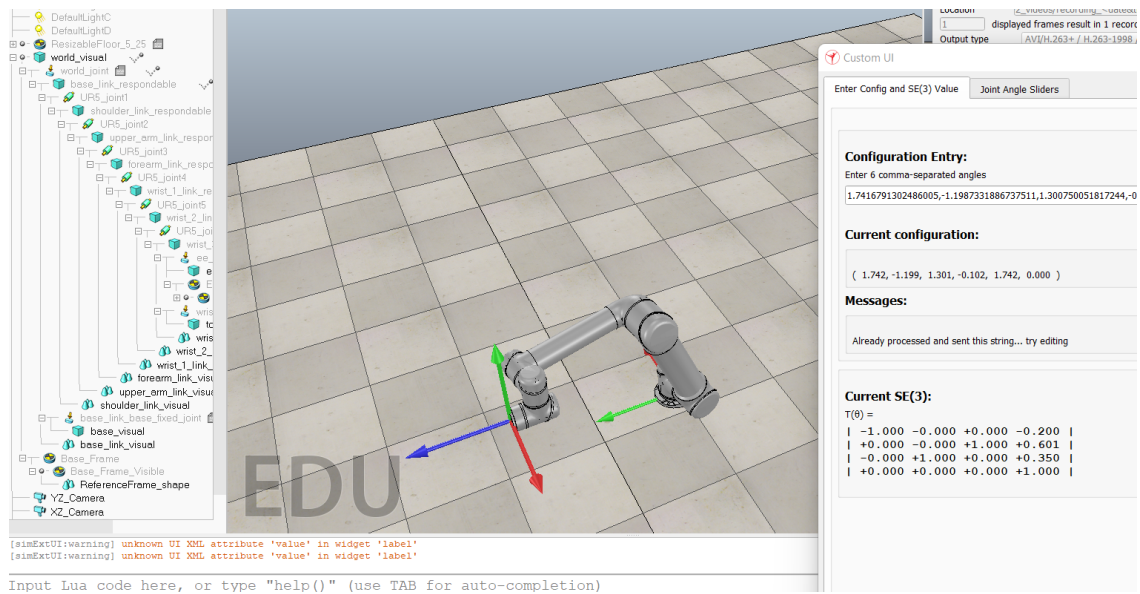
```
Last joint vector in long_iterates, original:  
[300.588, -46.069, 155.478, -370.161, 76.403, -398.982]
```

```
Bounded by (-2pi, 2pi):  
[5.278, 4.197, 4.681, 0.547, 1.005, 3.142]
```

```
In [18]: print(f"Last joint vector in short_iterates: {joint_vectors_short[-1].round(3).tolist()}")  
  
Last joint vector in short_iterates:  
[1.742, -1.199, 1.301, -0.102, 1.742, 0.0]
```

UR5 at final position generated by short\_iterates:

```
In [19]: display(HTML("<table><tr><td><img src='https://i.imgur.com/FQi7gf7.png' width=1000'"))
```



## Problem 4

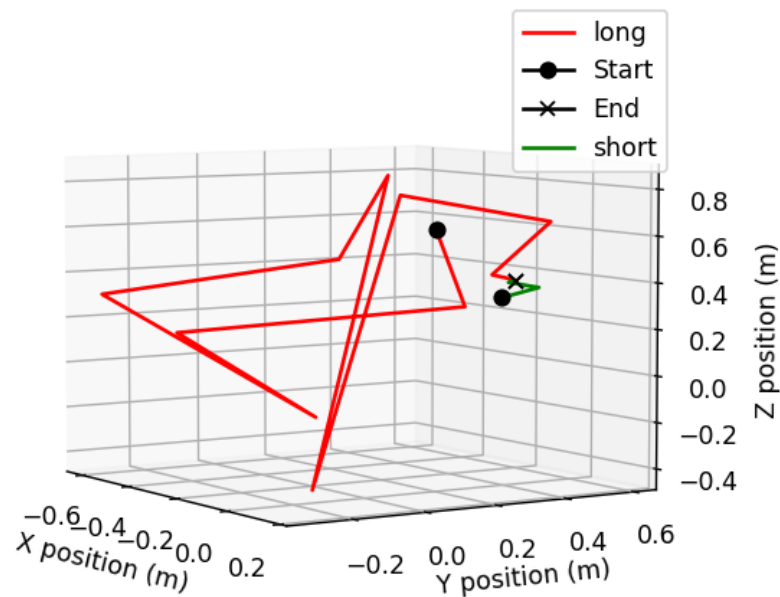
```
In [20]: #plot our data
xyz_long = convert_theta_to_xyz(M, Blist, csv_long)
xyz_short = convert_theta_to_xyz(M, Blist, csv_short)
target_xyz = mr.TransToRp(Tsd)[1]

fig = plt.figure()
ax = plt.axes(projection='3d')
ax = xyz_over_time_figure(ax, xyz_long, target_xyz, 'red', label='long')
ax = xyz_over_time_figure(ax, xyz_short, target_xyz, 'green', label='short')

ax.set_title("3D Positions Generated by IKinBodyIterates()")
ax.set_xlabel("X position (m)")
ax.set_ylabel("Y position (m)")
ax.set_zlabel("Z position (m)")
ax.legend()

plt.show()
```

### 3D Positions Generated by IKinBodyIterates()



## Problems 5+6

```
In [21]: fig, (ax1, ax2) = plt.subplots(1,2)

#-----#

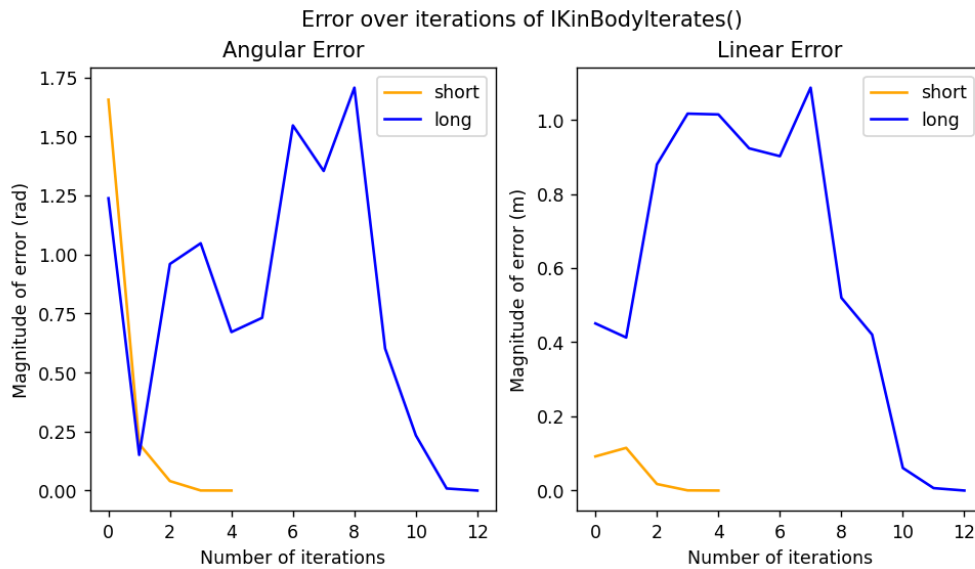
ax1.plot(ang_error_short, color='orange', label='short')
ax1.plot(ang_error_long, color='blue', label='long')
ax1.set_xlabel("Number of iterations")
ax1.set_ylabel("Magnitude of error (rad)")
ax1.set_title("Angular Error")
ax1.legend()

#-----#

ax2.plot(lin_error_short, color='orange', label='short')
ax2.plot(lin_error_long, color='blue', label='long')
ax2.set_xlabel("Number of iterations")
ax2.set_ylabel("Magnitude of error (m)")
ax2.set_title("Linear Error")
ax2.legend()

#-----#

fig.set_size_inches(9,4.5)
plt.suptitle("Error over iterations of IKinBodyIterates()")
```



Out[21]: Text(0.5, 0.98, 'Error over iterations of IKinBodyIterates()')

## Problem 7

If an initial guess for  $\theta_i$  is far away from the desired end effector joint angle  $\theta_d$ , the slope of the curve representing  $x - f(\theta)$  - where  $f(\theta)$  is the xyz position of the end effector at joint vector  $\theta$  - may be of any magnitude. The calculated value of  $J$  pseudo-inverse may not yield a next guess  $\theta_{i+1}$  that is close to the desired end effector configuration. If the "slope"  $J(\theta)$  is close to 0 at a far-away value of  $\theta$ , then  $J^+$  becomes large, and the value of  $\Delta\theta = J^+(\theta)V_b$  for the next iteration of Newton-Raphson will be high. This causes the system to get farther away from converging on a solution.

```
In [22]: print("\nJoint vectors from short-iterates:")
short_list = [i.round(3).tolist() for i in joint_vectors_short]
for ind, val in enumerate(short_list):
    print(f"{ind} {val}", end='\n')

print("\nJoint vectors from long-iterates:")
long_list = [i.round(3).tolist() for i in joint_vectors_long]
for ind, val in enumerate(long_list):
    print(f"{ind} {val}", end='\n')
```

Joint vectors from short-iterates:

```
0 [1.646, -0.974, 1.175, 0.0, 0.0, 0.0]
1 [1.527, -1.284, 1.413, 0.036, 1.523, -0.117]
2 [1.757, -1.226, 1.357, -0.133, 1.744, 0.038]
3 [1.741, -1.199, 1.302, -0.103, 1.741, 0.0]
4 [1.742, -1.199, 1.301, -0.102, 1.742, 0.0]
```

Joint vectors from long-iterates:

```
0 [1.1, -2.0, 1.4, 0.0, 0.0, 0.0]
1 [0.768, -2.14, 2.246, 0.045, 0.791, -0.212]
2 [3.528, -1.183, 1.811, -1.029, 3.487, 0.574]
3 [2.266, -2.711, 4.24, -2.917, 2.407, -1.47]
4 [3.576, -1.008, 1.386, -2.01, 3.208, -2.126]
5 [2.382, -1.475, 4.869, -16.943, 3.084, -13.596]
6 [4.747, -1.084, -0.77, -34.538, 4.045, -36.452]
7 [297.857, -42.965, 151.999, -370.317, 80.221, -398.524]
8 [301.047, -45.926, 156.188, -370.616, 76.536, -400.868]
9 [300.171, -45.723, 155.739, -370.166, 76.692, -399.102]
10 [300.678, -45.988, 155.414, -370.113, 76.363, -399.243]
11 [300.58, -46.063, 155.477, -370.162, 76.404, -398.981]
12 [300.588, -46.069, 155.478, -370.161, 76.403, -398.982]
```

What seems strange to me about the joint vectors is the disparity in the scale of how much theta can change from one iteration of Newton-Raphson to the next. In long-iterates, changes in each joint angle are relatively small ( $< 2\pi$  radians) between iterations 0-6 and 7-12 (except for joints 4 and 6 in iterations 5-6). There's a massive leap in joint angles calculated between iterations 7-8, but after that there are no more large changes in theta. This tells me that Newton-Raphson root finding is volatile, and that initial joint angle guesses have to be close to the desired configuration in order for numerical IK to work.

In [ ]: