## **Fixing problems**

### **Flying**

In creative mode (see below), you can fly by hitting space bar twice. Hold the space bar to rise and hold shift (crouch) to descend.

#### I need a particular block type

Press 'e' (or maybe 'i') to open the inventory. Click and drag any of the blocks into your inventory on the bottom. The special blocks for this experiment are at the bottom of the "building blocks" tab (first tab).

# In Minecraft, when trying to use the console, I can't type some characters (a, c)

Minecraft thinks the command button is being held down. Press the apple command key or the windows control key or the windows key on its own, then try typing again.

## Changing to creative mode

Player A can switch to creative mode using the command line:

/gamemode creative To set to creative mode.
/gamemode survival To set back to normal.

But player B doesn't have permission to do this. Instead, switch to experiment mode:

/experiment

And that will put the player into creative mode.

#### Server commands

/difficulty peaceful

/clear LizIrv Clear the inventory of LizIrv

/clear @a Clear the inventory of all participants.

```
/give @p examplemod:greeninvisible 64 Give me green invisible block
/give @p examplemod:orangeinvisible 64

/give @p examplemod:redinvisible 64

/give @p examplemod:redinvisible 64

/give @p examplemod:blueinvisible 64

/tp @p -42 73 -14 Teleport me to A's starting point /tp @p -42 73 -6 Teleport me to B's starting point
```

## I destroyed part of the command blocks setup

#### Adding a button

To add a button back to the command block machine:

· go into creative mode by using

\experiment off

- Open the inventory and put a button in your inventory slots. The buttons are under the red power tab (red triangle), or click on the compass and search for "button".
- Go up to the orange command block nearest the stone wall.
- · Crouch by holding shift
- Left click on top of the command block, and the button will be added

Now you can activate the button by left-clicking it.

Go back into experiment mode by typing

\experiment