OuterSpace

+shieldLevel: int
-score: int

+act()
+prepare()
-addScore(points: int)
-addShield(shield: int)
-showScore()
-showShieldLevel()
-win()
+lose()

InvaderDefender

-counter: int
-inage1: GreenfootImage
-image2: GreenfootImage

+act()
+InvaderDefender()
-checkKeyPressLR()
-fire()
-checkInvaderCollision()
-checkShieldCollision()

Invader

+act()
-passed()

Lazer

+act()
-checkInvaderCollision()
-passed()

Shield

+act()
-passed()

Person

+nameFirst: String
+nameLast: String
+dob: String

+getFullName()

Employee

+employeeId: int
+status: String

+getStatus()

Customer

+customerId: int
+startDate: String

+getMemAge()