You just started up a game and now you're staring at $( > | )$ *text* and a *blinking cursor* and you *don't know what to do*!

**Don't panic kids—**

**Crazy Uncle Zarf is here to help you get started…**
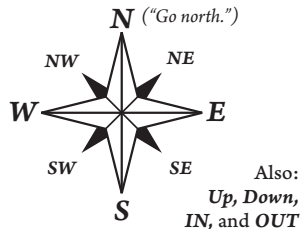
These commands are very common:

| | |
|---|---|
| **EXAMINE** *it* | **PUSH** *it* |
| **TAKE** *it* | **PULL** *it* |
| **DROP** *it* | **TURN** *it* |
| **OPEN** *it* | **FEEL** *it* |
| **PUT** *it* **IN** *something* | |
| **PUT** *it* **ON** *something* | |

***When in doubt, examine more.***

{ *Does the game intro suggest* **ABOUT, INFO, HELP**? *Try them first!* }

**N** *("Go north.")*

**NW**    **NE**

**W**        **E**

**SW**    **SE**

**S**

Also: *Up, Down, IN,* and *OUT*

---

You are standing in an open field west of a white house, with a boarded front door. There is a small mailbox* here.

*Try opening!

---

You can try all sorts of commands on the things you see.

Try the commands that make sense!

Doors are for opening; buttons are for pushing; pie is for eating. *(Mmm, pie.)*

❖❖❖

If you meet a person, these should work:

**TALK TO** *name*
**ASK** *name* **ABOUT** *something*
**TELL** *name* **ABOUT** *something*
**GIVE** *something* **TO** *name*
**SHOW** *something* **TO** *name*

*Each game has slightly different commands, but they all look **pretty much like these**.*

You could also try:

| | |
|---|---|
| **EAT** *it* | **CLIMB** *it* |
| **DRINK** *it* | **WAVE** *it* |
| **FILL** *it* | **WEAR** *it* |
| **SMELL** *it* | **TAKE** *it* **OFF** |
| **LISTEN TO** *it* | **TURN** *it* **ON** |
| **BREAK** *it* | **DIG IN** *it* |
| **BURN** *it* | **ENTER** *it* |
| **LOOK UNDER** *it* | **SEARCH** *it* |
| **UNLOCK** *it* **WITH** *something* | |

Or even:

| | |
|---|---|
| **LISTEN** | **JUMP** |
| **SLEEP** | **PRAY** |
| **WAKE UP** | **CURSE** |
| **UNDO**[†] | **SING** |

[†]*Take back one move — handy!*

**"** What if I only want to type one or two letters? **"**

❖❖❖

**N/E/S/W/NE/SE/NW/SW: GO**
*in the indicated compass direction.*
**L: LOOK**
*around to see what is nearby.*
**X: EXAMINE**
*a thing in more detail.*
**I:** *take* **INVENTORY**
*of what you possess.*
**Z: WAIT**
*a turn without doing anything.*
**G:** *do the same thing* **AGAIN**

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