Elvis operator

In certain <u>computer programming</u> languages, the **Elvis operator**, often written **?:**, or or | |, is a <u>binary operator</u> that returns its first operand if that operand evaluates to a true value, and otherwise evaluates and returns its second operand. This is identical to a <u>short-circuit or</u> with "last value" semantics. The notation of the Elvis operator was inspired by the ternary <u>conditional operator</u>, <u>?:</u> since the Elvis operator expression A ?: B is approximately equivalent to the ternary conditional A ? A : B.

The name "Elvis operator" refers to the fact that when its common notation, ?:, is viewed sideways, it resembles an emoticon of Elvis Presley with his quiff. [1]

A similar operator is the <u>null coalescing operator</u>, where the check for boolean truthiness is replaced with a check for non-<u>null</u> instead. This is usually written ??, and can be seen in languages like $\underline{C\#}$.

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Example

Boolean variant

In a language that supports the Elvis operator, something like this:

$$x = f() ?: g()$$

will set X equal to the result of f () if that result is a true value, and to the result of g () otherwise.

It is equivalent to this example, using the conditional ternary operator:

$$x = f() ? f() : g()$$

except that it does not evaluate the f () twice if it is true.

Object reference variant

This code will result in a reference to an object that is guaranteed to not be null. Function f () returns an object reference instead of a boolean, and may return null:

x = f() ?: "default value"

Languages supporting the Elvis operator

- In GNU \underline{C} and $\underline{C++}$ (that is: in C and C++ with \underline{GCC} extensions), the second operand of the ternary operator is optional. This has been the case since at least GCC 2.95.3 (March 2001), and seems to be *the* original elvis operator. [4]
- In <u>Apache Groovy</u>, the "Elvis operator"?: is documented as a distinct operator; this feature was added in Groovy 1.5^[6] (December 2007). Groovy, unlike GNU C and PHP, does *not* simply allow the second operand of ternary?: to be omitted; rather, binary?: must be written as a single operator, with no whitespace in between.
- In PHP, it is possible to leave out the middle part of the ternary operator since PHP 5.3.^[7] (June 2009).
- The <u>Fantom</u> programming language has the ?: binary operator that compares its first operand with null.
- In <u>Kotlin</u>, the Elvis operator returns its left-hand side if it is not null, and its right-hand side otherwise. [8] A common pattern is to use it with return, like this: val foo = bar() ?:
- In Gosu, the ?: operator returns the right operand if the left is null as well.
- In $\underline{C\#}$, the <u>null-conditional</u> operator, ? . is referred to as the "Elvis operator", $\underline{^{[9]}}$ but it does not perform the same function. Instead, the null-coalescing operator ?? does.
- In ColdFusion and CFML, the Elvis operator was introduced using the ?: syntax.
- The Xtend programming language has an Elvis operator. [10]
- In Google's <u>Closure Templates</u>, the Elvis operator is a <u>null coalescing operator</u>, equivalent to isNonnull(\$a)? \$a: $\$b.^{[11]}$
- Swift supports this concept with its Nil-coalescing operator $??, \frac{[12]}{}$ e.g. (a ?? b).
- ullet SQL supports this concept with its COALESCE function, e.g. COALESCE (a, b).
- In <u>Ballerina</u>, the Elvis operator L ?: R returns the value of L if it's not nil. Otherwise, return the value of R. [13]
- Clojure supports this concept with the or $\frac{[14]}{}$ macro, e.g. (or a b). In the case of Clojure, it is var-arg, and not binary, e.g. (or a b c d e) will return the first non false value.
- Dart language provides ?? operator which returns right side value if left side value is null
- <u>TypeScript</u> supports this concept with its nullish-coalescing operator ??, e.g. (a ?? b), since v3.7. [15]
- JavaScript supports this concept, same as TypeScript^[16]
- Lua supports this concept with the or $\frac{[17]}{}$ logical operator, e.g. (a or b).

Analogous use of the short-circuiting OR operator

In several languages, such as <u>Common Lisp</u>, <u>Clojure</u>, <u>Lua</u>, <u>Object Pascal</u>, <u>Perl</u>, <u>Python</u>, <u>Ruby</u>, and <u>JavaScript</u>, the OR operator (typically | | or or) has the same behavior as the above: returning its first operand if it would evaluate to true in a boolean environment, and otherwise evaluating and returning its second operand. When

the left hand side is true, the right hand side is not even evaluated; it is "<u>short-circuited</u>." This is different than the behavior in other languages such as C/C++, where the result of | | will always be a boolean.

See also

- ?: or conditional operator, when used as a ternary operator
- Safe navigation operator, often ?.
- Spaceship operator <=>
- Option type

References

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