

Pocket Frogs

Pocket Frogs is a life simulation video game developed and published by NimbleBit for the iOS App Store and Google Play Store. It was released as a free game with additional in-app purchases. The aim is to complete the 'Froggydex' by earning money to breed and sell virtual frogs.^{[1][2]}

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Gameplay



An example view of a habitat.

The player receives approximately 10% of the frog's value in XP when they are tamed and it takes 3x the rarity of the frog in flies to tame them. Frogs can also be gifted via Game Center.^{[3][4][5][6]} The game is set in real time, which means that it may take up to 2 days for a frog to hatch and grow into an adult. The player levels up by earning a set amount of XP which increases with every level. To level up the player needs to get the required number of XP located in the top right corner during game play, to automatically level up to the next level.

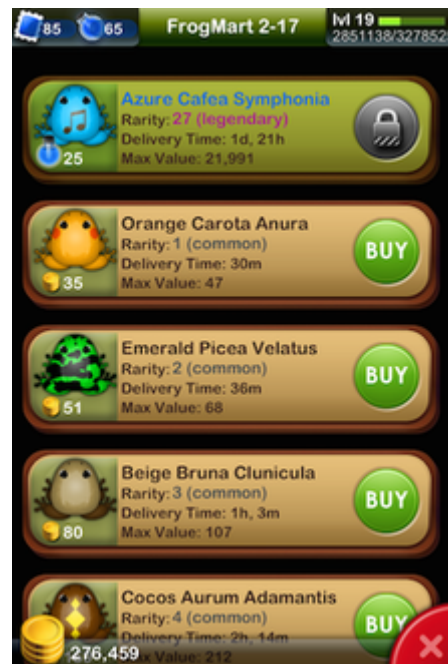
<i>Pocket Frogs</i>	
	
The Pocket Frogs logo since version 2.0.	
Developer(s)	<u>NimbleBit</u>
Publisher(s)	NimbleBit
Platform(s)	<u>iOS</u> , <u>Android</u>
Release	September 15, 2010
Genre(s)	<u>Simulation</u>
Mode(s)	<u>Multiplayer video game</u> , <u>Single-player video game</u>

Every week a new combination of frogs is published as the Weekly Set. The player collects all the frogs in the set to receive a reward of potions and stamps. Players can choose to complete any of the available weekly sets in any order.

Species

Species of frogs are sorted by name from their base color (for example: Blue), then their secondary color (for example: Cafea - meaning coffee-bean-colored), and then the pattern name. For example, a Green Folium Anura is a mainly green frog with green cheek blushes in the secondary color; a Blue Aurum Zebrae is a mainly blue frog with a yellow zebra pattern in the secondary color; and a Cocos Tingo Symphonia is a mainly brown frog with a red music note on its back in the secondary color. There are 23 primary and 16 secondary colors.

Unlocking Frogs



Pocket Frogs shop, known as the "FrogMart". More examples of frog species classification can be seen [here](#).

Level	Available Breeds
1	Anura
2	Crustalli, Velatus
3	Clunicula, Marmorea, Puncti, Tribus, Lanterna, Glacio
4	Zebrae, Adamantis, Ludo, Africanus
5	Partiri, Nasus, Roboris, Bovis, Marinus
6	Mixtus, Calyx, Viduo, Dexter
7	Stellata, Serpentis, Spinae, Geminus
8	Nimbilis, Cesti, Bulla
9	Sagitta, Amfractus, Orbis
10	Ornatus, Sol, Obaro
11	Lucus, Ligo, Persona
12	Corona, Arbor, Vinaceus
13	Ocularis, Insero, Gyrus
14	Biplex, Pingo, Trivium
15	Calvaria, Floresco, Bulbus
16	Magus, Veru, Signum
17	Templum, Papililo, Pluma
18	Cornus, Volta, Flecto
19	Figularis, Aceris, Lunaris
20	Tabula, Pictoris, Shelbus
21	Skeletos, Pyramis, Lotus
22	Spira, Planeta, Mazeus
23	Palma, Coclearis, Mustacium
24	Axis, Igneous, Infinitas
25	Dimidus, Nodare, Scutulata
26	Botulus, Americano, Arcus
27	Janus, Vicis, Symphonia
28	Favus, Levar, Gemma
29	Tessera, Pistrix, Frondis
30	Nebula, Fractus, Henna, Imbris
31	Pulvillus, Quilta, Foramen
32	Emblema, Fortuno, Splendico
33	Hexas, Spargo, Latus
34	Lentium, Altilium, Procursus
35	Inverso, Exclamo, Stillas

Level 1-4 frogs are labeled "common", level 5-8 frogs are labeled "rare", level 9-12 frogs are labeled "endangered", and level 13+ frogs are labeled "legendary". Frogs unlock slowly as you level up, and can be obtained in numerous ways. Frogs leveled 1-8 can be bought daily from the FrogMart with coins. Frogs leveled 9 and up can be bought from the FrogMart with potions when available, gifted, or found at the Pond.

History

In Version 1.2, on July 12, 2011, new species Bulbus, Trivium, Geminus, Orbis, Signum, Gyrus, Vinaceus, Persona, Bulla, and Obaro were added into the Froggydex.

Until Version 2.0, on 1 November 2012, there were only frog species up to Level 16.^[7] Plus+ Network was removed in the same update. The only way to trade frogs from then on was to use Game Center.

On September 24, 2015, the Android version of Pocket Frogs, which was ported by Mobage, was removed, because Mobage had removed their game servers. Other games, like Pocket Planes and Tiny Tower, were affected by this switch. There are no plans for porting it from Apple Store and re-releasing it and the data from Android cannot be transferred to iOS. Nimblebit announced that future sequels or major update may include re-releasing the game into Android.^{[8][9]}

On 6 September 2017, a beta version of Pocket Frogs for Android was released onto the Play Store by Nimblebit. Data from the mobage version is not recoverable.^[10]

On 24 September 2017, Nimblebit released Pocket Frogs version 3.0.3, adding capability for IOS 11, but removing most features, including Catalog, racing, and mini games. In addition, Glass and Chroma frogs became difficult for players to obtain. Nimblebit stated they may add some or all features back in future updates, but didn't have plans to do so at that time. ^[11]

On 07 February 2020, NimbleBit released update 3.1.1. The update added several new habitat backgrounds and decorations, new breeds of frogs, and brought back racing and most the features removed in update 3.0.3. Weekly Sets can now be selected to complete in any order, not just the most recently available set. Frog Requests and the Catalog, however, are still not part of the current game.

See also

- Pocket Planes
- Pocket Trains

References

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10. <http://support.nimblebit.com/customer/en/portal/articles/2215444-where-did-pocket-frogs-for-android-go->
11. <http://support.nimblebit.com/customer/en/portal/articles/2787430-update-for-future-version-of-ios>

Other links

- [Nimblebit Website](http://nimblebit.com/) (<http://nimblebit.com/>)
 - [Pocket Frogs Trailer on Youtube](https://www.youtube.com/watch?v=x3z14Gcb1w0&feature=player_embedded) (https://www.youtube.com/watch?v=x3z14Gcb1w0&feature=player_embedded)
 - [Pocket Frogs on the App Store](https://itunes.apple.com/nz/app/pocket-frogs/id386644958?mt=8) (<https://itunes.apple.com/nz/app/pocket-frogs/id386644958?mt=8>)
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