

Jacinda—Implementing an Efficient Functional Stream Processing Language

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Outline

1. Unix and Functional Programming

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 - ▶ Regular Expressions

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2. Show Off

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3. Implementation

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1. Unix and Functional Programming
 - ▶ Regular Expressions
2. Show Off
3. Implementation
 - ▶ Haskell

Unix Command-Line

► ~ % ps

PID	TT	STAT	TIME	COMMAND
:				
22970	s002	S	0:00.07	-zsh
22989	s002	S+	0:00.21	cabal repl lib:apple
23031	s002	S+	0:00.03	/Users/vanessa/.ghcup/bin/ca
23033	s002	S+	0:10.46	/Users/vanessa/.ghcup/ghc/9

Unix Command-Line

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23033	s002	S+	0:10.46	/Users/vanessa/.ghcup/ghc/9

▶ ~ % ps | rg cabal | rg -v rg

23400	s002	S+	0:00.16	cabal repl lib:apple
23401	s002	S+	0:00.04	/Users/vanessa/.ghcup/bin/ca
23403	s002	S+	0:11.17	/Users/vanessa/.ghcup/ghc/9

Unix Command-Line

```
▶ ~ % ps | rg 'cabal' | rg -v 'rg' | cut -d' ' -f1  
24144  
24196  
24198
```

Unix Command-Line

- ▶ `~ % ps | rg 'cabal' | rg -v 'rg' | cut -d' ' -f1`
24144
24196
24198
- ▶ `~ % ps | rg cabal | rg -v rg | \`
`cut -d' ' -f1 | xargs kill`

Structured Text in Unix

```
▶ % otool -l $(locate librure.dylib)
:
Load command 12
    cmd LC_LOAD_DYLIB
    cmdsize 56
    name /usr/lib/libiconv.2.dylib (offset 24)
    time stamp 2 Wed Dec 31 19:00:02 1969
    current version 7.0.0
compatibility version 7.0.0
Load command 13
    cmd LC_LOAD_DYLIB
    cmdsize 56
    name /usr/lib/libSystem.B.dylib (offset 24)
    time stamp 2 Wed Dec 31 19:00:02 1969
    current version 1351.0.0
:
```

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 time stamp 2 Wed Dec 31 19:00:02 1969
 current version 1351.0.0
:
▶ `$(locate librure.dylib)`
 Command substitution

Structured Text in Unix

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% otool -l $(locate librure.dylib)
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```

Structured Text—Patterns

```
▶ ~ % otool -l $(locate librure.dylib) | \
    awk '$1 ~ /^name/ {print $2}'
```

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/usr/local/lib/librure.dylib
/usr/lib/libiconv.2.dylib
/usr/lib/libSystem.B.dylib
```

Structured Text—Patterns

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```

- ▶
$$\underbrace{\$1 \sim /^name/}$$

Execute when this is true

Structured Text—Patterns

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```

▶ `$1 ~ /^name/`
Execute when this is true

▶ `{print $2}`
Do this

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- ▶
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Do this

- ▶ `<PATTERN> { <ACTION> }`

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Execute when this is true

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Do this

- ▶ `<PATTERN> { <ACTION> }`

- ▶ Split, scan for pattern

Structured Text—Patterns

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/usr/lib/libSystem.B.dylib
```

- ▶
$$\underbrace{\$1 \sim /^name/}$$

Execute when this is true

- ▶
$$\underbrace{\{print \$2\}}$$

Do this

- ▶ `<PATTERN> { <ACTION> }`
- ▶ Split, scan for pattern
- ▶ Regular expressions are discovered

Structured Text—Jacinda

```
▶ ~ % otool -l $(locate librure.dylib) | \
    ja '{`1 ~ /^name/}{`2}'
```

```
/usr/local/lib/librure.dylib
```

```
/usr/lib/libiconv.2.dylib
```

```
/usr/lib/libSystem.B.dylib
```

Structured Text—Jacinda

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▶ ~ % otool -l $(locate librure.dylib) | \
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/usr/local/lib/librure.dylib
/usr/lib/libiconv.2.dylib
/usr/lib/libSystem.B.dylib
```

```
▶ `1 ~ /^name/
    └──────────┘
Filter stream by this
```

Structured Text—Jacinda

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▶ ~ % otool -l $(locate librure.dylib) | \
    ja '{`1 ~ /^name/}{`2}'
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```
/usr/local/lib/librure.dylib
/usr/lib/libiconv.2.dylib
/usr/lib/libSystem.B.dylib
```

```
▶      `1 ~ /^name/
```

Filter stream by this


```
▶      {`2}
```


Stream contents

Structured Text—Jacinda

▶ `~ % otool -l $(locate librure.dylib) | \`
`ja '{`1 ~ /^name/}{`2}'`

`/usr/local/lib/librure.dylib`
`/usr/lib/libiconv.2.dylib`
`/usr/lib/libSystem.B.dylib`

▶ ``1 ~ /^name/`

Filter stream by this

▶ `{`2}`

Stream contents

▶ `{ <PROPOSITION> }{ <EXPR> }`

Structured Text—Jacinda III

```
▶ ~ % echo $PATH
/Users/vanessa/.ghcup/bin:/Library/Frameworks/Python.framework/Versions/3.13/bin:/usr/local/bin:/System/Cryptexes/App/usr/bin:/usr/bin:/bin:/usr/sbin:/sbin:/sbin
:

~ % echo $PATH | ja -R: "fold1 (\x.\y. x+'\n'+y) \$0"
/Users/vanessa/.ghcup/bin
/Library/Frameworks/Python.framework/Versions/3.13/bin
/usr/local/bin
/System/Cryptexes/App/usr/bin
/usr/bin
/bin
/usr/sbin
/sbin
:
```


Tour

- ▶ Dump every assembly instruction (Pepijn de Vos)

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- ▶ `objdump -d /usr/bin/* | cut -f3 | \`
`ja 'dedup (filter (~ /^[a-z]+)/) $0)'`

Tour

- ▶ Dump every assembly instruction (Pepijn de Vos)
- ▶ `objdump -d /usr/bin/* | cut -f3 | \`
`ja 'dedup (filter (~ /^[a-z]+)/) $0)'`
- ▶ `:`
`dup.2s`
`add.2s`
`xtn.2s`
`movi.8b`
`cmhs.2d`
`umull.8h`
`umlal2.8h`
`uaddlv.16b`
`uaddlv.8h`
`zip1.2s`
`:`

Tour

Functional Approach

► `dedup : Ord a => Stream a -> Stream a`

Tour

Functional Approach

- ▶ `dedup : Ord a => Stream a -> Stream a`
- ▶ `filter : (a -> Bool) -> Stream a -> Stream a`

Tour

Functional Approach

- ▶ `dedup : Ord a ==> Stream a -> Stream a`
- ▶ `filter : (a -> Bool) -> Stream a -> Stream a`
- ▶ `filter` $\underbrace{(\sim / ^[a-z] + /)}_{\text{Curried}}$

Tour

Functional Approach

- ▶ `dedup : Ord a ==> Stream a -> Stream a`
- ▶ `filter : (a -> Bool) -> Stream a -> Stream a`
- ▶ `filter` $\underbrace{(\sim / ^[a-z] + /)}_{\text{Curried}}$
- ▶ Type signatures in manpage

Tour II

► `~ % readelf -p '.debug-ghc-link-info' $(which pandoc)`

String dump of section '.debug-ghc-link-info':

[5] N

[c] GHC link info

[1c] ((["-lHSpandoc-lua-engine-0.2.1.3-52609aae3

Tour II

- ▶ `~ % readelf -p '.debug-ghc-link-info' $(which pandoc)`

String dump of section '.debug-ghc-link-info':

```
[      5]  N
[      c]  GHC link info
[     1c]  (((["-lHSpandoc-lua-engine-0.2.1.3-52609aae3
```

- ▶ `$ readelf -p '.debug-ghc-link-info' $(which pandoc) \`
`| ja -R, 'catMaybes {|\`0 ~* 1 /-lHS([A-Za-z][A-`
`Za-z0-9\ -]*\d+(\.\d+)*)/}'`

pandoc-lua-engine-0.2.1.3

pandoc-lua-marshall-0.2.5

pandoc-3.1.12.3

typst-0.5.0.2

yaml-0.11.11.2

...

Tour II

Functional Programming

- ▶ `-R`, split into records by `,` (not lines)

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- ▶ `~* : Str -> Int -> Regex -> Option Str`

Tour II

Functional Programming

- ▶ `-R`, split into records by `,` (not lines)
- ▶ `catMaybes {|\`0 ~* 1 /<REGEX>/}`
- ▶ `~* : Str -> Int -> Regex -> Option Str`
- ▶ `catMaybes : Stream (Option a) -> Stream a`

Tour II

Functional Programming

- ▶ `-R`, split into records by `,` (not lines)
- ▶ `catMaybes {|\`0 ~* 1 /<REGEX>/}`
- ▶ `~* : Str -> Int -> Regex -> Option Str`
- ▶ `catMaybes : Stream (Option a) -> Stream a`
- ▶ Capture groups (AWK not fluent)

Tour III

Capture Groups

- ▶ Get latest `less` version

Tour III

Capture Groups

- ▶ Get latest less version
- ▶ ~ % `curl -s 'https://www.greenwoodsoftware.com/less/download/less-(\d+)\.tar\.gz' -r '$1' -o | \`
`head -n1`
`661`

Tour III

Capture Groups

- ▶ Get latest less version
- ▶

```
~ % curl -s 'https://www.greenwoodsoftware.com/less/download/less-(&#92;d+)&#92;.tar.gz' -r '$1' -o | \
    head -n1
661
```
- ▶

```
fold1 (&#92;x.&#92;y. x)
(catMaybes {&#92;`0 ~* 1 /less-(&#92;d+)&#92;.tar.gz/})
```

Tour III

Capture Groups

- ▶ Get latest less version
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~ % curl -s 'https://www.greenwoodsoftware.com/less/download/less-(&#92;d+)&#92;.tar&#92;.gz' -r '$1' -o | \
    head -n1
```


661
- ▶

```
fold1 (&#92;x.&#92;y. x)
    (catMaybes {&#92;`0 ~* 1 /less-(&#92;d+)&#92;.tar&#92;.gz/})
```
- ▶ catMaybes makes sense

Tour III

Capture Groups

- ▶ Get latest less version
- ▶

```
~ % curl -s 'https://www.greenwoodsoftware.com/less/download/less-(\d+)\.tar\.gz' -r '$1' -o | \
    head -n1
661
```
- ▶

```
fold1 (\x.\y. x)
(catMaybes [|`0 ~* 1 /less-(\d+)\.tar\.gz/})
```
- ▶ `catMaybes` makes sense
- ▶ `fold1 (\x.\y x)` for last in stream

Tour IV

- Libraries used to build but not present in final artifact

```
diff \  
    <(readelf ... $(which ja) | ja -R, 'catMaybes {\`0  
    <(nm $(which ja) | sed ... | ja 'dedup (catMaybes -  
:  
< microlens-0.4.13.1  
< microlens-mtl-0.2.0.3  
23d12  
< pretty-1.1.3.6  
30d18  
:
```

Tour IV

- ▶ Libraries used to build but not present in final artifact

```
diff \  
    <(readelf ... $(which ja) | ja -R, 'catMaybes {\`0  
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< microlens-0.4.13.1  
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23d12  
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30d18  
:
```

- ▶ <(...) process substitution

Implementation

Crash Course

Polymorphic Syntax Trees

```
► data Expr a = RealLit a !Double  
              | Var a !Name  
              | Lam a Name (Expr a)  
              :
```

Crash Course

Polymorphic Syntax Trees

- ▶

```
data Expr a = RealLit a !Double
            | Var a !Name
            | Lam a Name (Expr a)
            :
```
- ▶

```
parse :: String -> Expr Loc
```


Crash Course

Polymorphic Syntax Trees

- ▶

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data Expr a = RealLit a !Double
            | Var a !Name
            | Lam a Name (Expr a)
            :
```
- ▶

```
parse :: String -> Expr Loc
```
- ▶ Functorial!

Crash Course

Polymorphic Syntax Trees

- ▶ `data Expr a = RealLit a !Double`
 `| Var a !Name`
 `| Lam a Name (Expr a)`
 `:`
- ▶ `parse :: String -> Expr Loc`
- ▶ Functorial!
 - ▶ `void :: Expr Loc -> Expr ()`

Crash Course

Polymorphic Syntax Trees

- ▶ `data Expr a = RealLit a !Double
 | Var a !Name
 | Lam a Name (Expr a)
 :`
- ▶ `parse :: String -> Expr Loc`
- ▶ `Functorial!`
 - ▶ `void :: Expr Loc -> Expr ()`
 - ▶ `DeriveFunctor`

Crash Course

No Symbol Table

- ▶ Annotate AST with types

```
tyOf :: Expr Loc -> Either TyErr (Expr Type)
```

Crash Course

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- ▶ `applySubstE :: Subst -> Expr Type -> Expr Type`
`applySubstE s = fmap (applySubst s)`

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- ▶ Pattern match on type

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`applySubstE s = fmap (applySubst s)`

- ▶ GHC approach
- ▶ Pattern match on type
 - ▶ `(Dedup (Int :~> _) _)`

Motivation

```
► fn count(x) :=  
  fold (+) 0 ([:1"x);
```

```
fn isEven() :=  
  (~ /(0|2|4|6|8)$/);
```

```
fn isOdd() :=  
  (~ /(1|3|5|7|9)$/);
```

```
let  
  val even := count (filter isEven $0)  
  val odd := count (filter isOdd $0)  
  val total := odd + even  
in (total . even . odd) end
```

Motivation

```
► fn count(x) :=  
    fold (+) 0 ([:1"x];
```

```
fn isEven() :=  
    (~ /(0|2|4|6|8)$/);
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```

```
let  
    val even := count (filter isEven $0)  
    val odd := count (filter isOdd $0)  
    val total := odd + even  
in (total . even . odd) end
```

```
► ~ % seq 1000 | ja run evenOdd.jac  
    (1000 . 500 . 500)
```

Motivation

- ▶ Passes over input multiple times!

Motivation

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- ▶ AWK does better:

```
/(0|2|4|6|8)$/ { even += 1 }
```

```
/(1|3|5|7|9)$/ { odd += 1 }
```

```
END { print even, odd, even + odd }
```

Motivation

Problem

- ▶ Less efficient

Motivation

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- ▶ ...but folds are nicer

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- ▶ Rewrite many folds into something better

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 - ▶ `Env -> Env`

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 - ▶ Two folds at once: `(.)`

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- ▶ Less efficient
- ▶ ...but folds are nicer
- ▶ Rewrite many folds into something better
 - ▶ Env -> Env
 - ▶ Read from Env at end
 - ▶ Two folds at once: (.)
 - ▶ No bytecode!

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- ▶ Less efficient
- ▶ ...but folds are nicer
- ▶ Rewrite many folds into something better
 - ▶ `Env -> Env`
 - ▶ Read from Env at end
 - ▶ Two folds at once: `(.)`
 - ▶ No bytecode!
- ▶ `type Env = Map Temp (Maybe Expr)`

Motivation

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- ▶ Less efficient
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- ▶ Rewrite many folds into something better
 - ▶ `Env -> Env`
 - ▶ Read from `Env` at end
 - ▶ Two folds at once: `(.)`
 - ▶ No bytecode!
- ▶ `type Env = Map Temp (Maybe Expr)`
- ▶ Redefine the `Maybe Exprs` for each line

Motivation

Problem

- ▶ Less efficient
- ▶ ...but folds are nicer
- ▶ Rewrite many folds into something better
 - ▶ `Env -> Env`
 - ▶ Read from `Env` at end
 - ▶ Two folds at once: `(.)`
 - ▶ No bytecode!
- ▶ `type Env = Map Temp (Maybe Expr)`
- ▶ Redefine the `Maybe Exprs` for each line
- ▶ `Maybe Expr` for filter

Compiler Machinery

- ▶ Consider `fold (+) 0 xs`

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 1. Place 0 in the Env

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- ▶ What about (+)?

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 1. η -expand (+) to `\x.\y. x+y`

Compiler Machinery

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 1. η -expand (+) to `\x.\y. x+y`
 2. Associate x with some temporary in Env

Compiler Machinery

- ▶ Consider `fold (+) 0 xs`
 1. Place 0 in the Env
 2. Turn + into something that updates the Env
 3. Read from the Env
 4. Multiple folds: apply all Env updates
- ▶ What about (+)?
 1. η -expand (+) to `\x.\y. x+y`
 2. Associate x with some temporary in Env
 3. Replace all x in scope with reads from Env at temporary

Compiler Machinery II

- ▶ Map—read from Env at given temporary, write to some other temporary

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- ▶ Filter—read from Env at given temp, write Nothing if need be

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- ▶ Map—read from Env at given temporary, write to some other temporary
- ▶ Filter—read from Env at given temp, write `Nothing` if need be
- ▶ Deduplicate—read at given temp, write to another temp if value hasn't been seen before

Compiler Machinery II

- ▶ Map—read from Env at given temporary, write to some other temporary
- ▶ Filter—read from Env at given temp, write Nothing if need be
- ▶ Deduplicate—read at given temp, write to another temp if value hasn't been seen before
- ▶ \$0 write line contents to given temp every time

Compiler Machinery II

- ▶ Map—read from Env at given temporary, write to some other temporary
- ▶ Filter—read from Env at given temp, write Nothing if need be
- ▶ Deduplicate—read at given temp, write to another temp if value hasn't been seen before
- ▶ \$0 write line contents to given temp every time
- ▶ All stream functions built-in (take unary, binary, ternary)

Compiler Machinery III

Stitching streams

- ▶ Consider filter `(='0') $0`

Compiler Machinery III

Stitching streams

- ▶ Consider `filter (=='0') $0`
- ▶ `$0` writes to some `Temp`

Compiler Machinery III

Stitching streams

- ▶ Consider `filter (='0') $0`
- ▶ `$0` writes to some Temp
- ▶ `filter (='0')` reads from that Temp

Compiler Machinery III

Stitching streams

- ▶ Consider `filter (='0') $0`
- ▶ `$0` writes to some Temp
- ▶ `filter (='0')` reads from that Temp
- ▶ `filter` is an update Env \rightarrow Env, compose after `$0`

Questions?