SEAN STANLEY

LinkedIn | GitHub | Portfolio | seans09comp@gmail.com | +1 (813) 712-0977

EXPERIENCE

Software Engineer, CAE USA, Tampa, FL

June 2021-Present

- Wore multiple hats as a Developer, Tester, and Product Owner while holding **Top Secret** security clearance
 - Managed communication between cross-functional teams to ensure timely completion of deliverables and sprint goals
 - Worked directly with end users to capture feedback and incorporate changes into features
 - Responsible for demoing completed features to multiple user groups and receiving final approval
- Led charge to implement Test-Driven Development/ ensure that all codebases reached 80% unit test coverage
 - Created unit tests for .NET API using **xUnit.net** to maintain 80% test coverage per contract requirements
 - Implemented automated cross-browser testing of React application using **Selenium Webdriver**
- Worked within classified network environment to integrate developed solutions into target platform

Undergraduate Researcher, Virtual Experiences Research Group, UF

December 2020-October 2021

- Built prototype of PPCards, a card-based augmented reality learning platform for prototyping electronic circuits, meant to improve upon conventional online tutorials; see the TEI 2021 presentation here
 - Designed and built projected AR interface using Unity and custom 3D-printed parts to incorporate realtime feedback, alerting users to mistakes and providing contextual suggestions to correct errors
 - Paired OpenCV template matching with Python to facilitate computer vision image recognition
 - Used **Open Sound Control** messaging protocol to exchange messages between subsystems
- Headed up second project, blockXR, using tech from PPCards to implement a tangible version of **Google's** Blockly
 - Conducted user studies and presented showpiece at VL/HCC in October 2021; see the paper here

Full-Stack Developer, Gator Trader React App, UF

January 2020-May 2020

- Worked with UF faculty to develop a responsive **React** replacement for UF's Textbook Exchange web service.
 Find codebase on GitHub
 - Handled page routing with Express and used Bootstrap and MUI for styling to create a modern aesthetic
 - Made use of the **Mocha** test framework to create test cases
- Conducted a user study of UF students, finding that surveyed users were 80% more satisfied with new design

PERSONAL PROJECTS

Brewd - A Social Coffee Experience

April 2024-Present

- Designed and developed Brewd, a coffee-rating Next.js webapp that helps users discover, rate, and share their coffee experiences, inspired by Letterboxd, Untappd, and Backloggd. Find codebase on GitHub
 - Created interactive prototype using **Figma**. Utilized **Google's Places API** for location data
 - Designed backend services and database schema using Postgres and Drizzle ORM to ensure robust data management and NoSQL querying capabilities
 - Utilized **Headless UI/Radix UI** for creating accessible, reusable, and keyboard-navigable UI components
 - Resolved style conflicts in reusable components by combining clsx with twMerge, and combined ESLint with Prettier for automated linting/formatting

Roll for Init 5E Tabletop RPG Aide

January 2021-June 2021

- Worked on Open Gaming License-compliant alternative to sites like D&D Beyond. Find codebase on GitHub
 - Used UX principles to design high-fidelity prototype in Adobe XD
 - Utilized React Redux for state management, React-Router for front-end routing, Express middleware for API routes, and Mongoose for schema
 - Optimized **REST API** calls with caching to reduce page load times on refresh by at least 70%

SKILLS

- JavaScript: Next, React, React Context API, Redux, TypeScript, REST APIs, ES6+, ESLint
- Web: HTML5, CSS/SCSS, Tailwind CSS, Radix UI, Accessible Design w/ axe DevTools/WCAG 2.1 guidelines, Framer Motion, Selenium WebDriver/Test Automation, Vercel
- General: Git, Drizzle ORM, Figma, Python, C++/C#/.NET, Java, Linux, Agile Development, Sprint Management,
 User Validation Testing, Microsoft Office, Super-Advanced Stack Overflow Navigation

EDUCATION

University of Florida, Gainesville, FL

August 2016-May 2021

- B.S. in Computer Science, minor in Electrical Engineering, 3.65 GPA with Magna Cum Laude honors
- Coursework includes: Data Structures, Software Engineering, Human-Computer Interaction, UX Design, Computer Networks, Information and Database Systems, Digital Logic, Discrete Structures, and Engineering Research