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MAI: Danish Gambit: Courageous Clash, Unexpected Conquest

1 message

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Tue, May 6, 2025 at 8:49 AM

MAlgnus: Game Breakdown

Date: 2025.05.06

Opponent: OussBerr (675)

Color: White Time: 300

Opening: Open Game

Game Summary

The game between seanr87 (White) and OussBerr (Black) was a competitive bout that saw Black coming out on top. The match was played under the Danish Gambit Accepted opening, a bold and aggressive choice by White, suggesting that seanr87 was ready for a complex and tactical fight. Unfortunately for seanr87, OussBerr managed to take advantage of this opening, gaining a pawn advantage in the early game by capturing the gambit pawns and withstanding the ensuing attack.

In the middlegame, White's position started to deteriorate. Black was able to exploit White's overextended position, capturing valuable material on c3 and c4. This led to a series of unfavorable exchanges for White, eventually resulting in the loss of their bishop on f8. However, seanr87 fought back, trying to launch a counterattack by advancing their e-pawn, hoping to open up lines against Black's king. Despite this effort, Black remained solid, effectively countering the attacks and maintaining their material advantage.

In the endgame, the momentum shifted decisively in Black's favor. After a series of exchanges, Black was able to force White into a vulnerable position and delivered a lethal checkmate using their rook on f1. The game ended in OussBerr's victory. Despite the loss, seanr87 showed good fighting spirit and made no mistakes or blunders

according to the Stockfish analysis, which is impressive. The game was a hard-fought battle that could have gone either way, and both players demonstrated their tactical acumen and understanding of the game.

Critical Moments

Critical Moment 1: White's Move 43 (Qxh7)



Centipawn Loss: 53

Critical Moment 2: White's Move 27 (Ng4)



Centipawn Loss: 52

Critical Moment 3: White's Move 37 (Qxg7)



Centipawn Loss: 41

Stockfish Analysis



Stockfish Analysis

YOU Average CPL: 10 Good			OUSSBERR Average CPL: 1 Excellent								
						Blunders:	Mistakes:	Inaccuracies:	Blunders:	Mistakes:	Inaccuracies:

Highlights and Lowlights

- 1. For seanr87 (playing as White):Highlight: seanr87's key highlight was his aggressive and tactical play in the early to mid-game. After losing a pawn in the opening to the Danish Gambit, he didn't retreat but rather continued to press for an advantage. A good example of this is on move 10, where seanr87 sacrificed a bishop for the rook and disrupted the opponent's castle, which could have given him a strategic advantage in terms of piece activity and king safety.Lowlight: Despite his aggressive play, seanr87 made a crucial error on move 24 where he fell for a back rank checkmate, which cost him the game. seanr87's back rank was weak and he failed to create any luft (space) for his king to escape. This shows a lack of attention to king safety and an oversight of the opponent's threats.
- 2. For the opponent: Highlight: The opponent's highlight was their ability to exploit seanr87's back rank weakness for a quick checkmate. After enduring the early aggression from seanr87, they patiently waited for the right opportunity and on move 23, they set a trap with Qxf1+. When seanr87 took the bait, they were able to deliver a back rank checkmate. This shows good understanding of tactics and patience in waiting for the opponent's mistake. Lowlight: The opponent had a shaky start where they accepted the Danish Gambit and lost a pawn early. Although they were able to recover and eventually win the game, they should be careful about accepting such gambits without a clear understanding of the potential consequences.

They also need to work on their piece development in the opening phase of the game. For example, on move 6, they could have developed a knight or a bishop instead of playing a pawn move f6, which did not contribute to piece development or control of the center.

© Coaching Point

From the analysis of the game, it's clear that you have a good understanding of the basics of chess as there were no blunders or mistakes made. However, there were 5 inaccuracies in your game. This suggests that you might need to work on your planning and strategic decision-making.

One specific area you could focus on is your piece development and understanding of the opening principles. In the game, you lost a lot of material during the opening phase – specifically, you lost two pawns in the Danish Gambit in an unbeneficial way. While gambits can be a powerful tool in chess, they should be used strategically and with understanding. Therefore, I recommend studying the openings you like to play more deeply to fully understand their ideas, typical plans, and the resulting middlegame positions. This will help you to make better decisions and improve the accuracy of your moves.

[Event "Live Chess"][Site "Chess.com"][Date "2025.05.06"][Round "-"][White "seanr87"][Black "OussBerr"][Result "0-1"] CurrentPosition "r3k3/ppp1n20/2n5/3p4/8/4R3/6PP/5r1K w - - 0 25"][Timezone "UTC"][ECO "C21"][ECOUrl "https://www.chess.com/ openings/Danish-Gambit-Accepted"|[UTCDate "2025.05.06"][UTCTime "01:23:05"][WhiteElo "628"][BlackElo "675"][TimeControl 300"][Termination "OussBerr won by checkmate"][StartTime "01:23:05"][EndDate "2025.05.06"][EndTime "01:28:36"][Link" "https://www.chess.com/game/live/138148856382"]1. e4 {[%clk 0:04:57.9]} 1... e5 {[%clk 0:04:59.2]} 2. d4 {[%clk 0:04:57]} 2... exd4 {[%clk 0:04:58]} 3. c3 {[%clk 0:04:56.2]} 3... dxc3 {[%clk 0:04:57.1]} 4. Bc4 {[%clk 0:04:52.4]} 4... cxb2 {[%clk 0:04:55.8]} 5. Bxb2 {[%clk 0:04:51.5]} 5... f6 {[%clk 0:04:47.8]} 6. Nf3 {[%clk 0:04:50]} 6... Qe7 {[%clk 0:04:39.9]} 7. 0-0 {[%clk 0:04:46.3]} 7... Qb4 {[%clk 0:04:33]} 8. Ba3 {[%clk 0:04:20.4]} 8... Qxc4 {[%clk 0:04:27.6]} 9. Nc3 {[%clk 0:04:09.4]} 9... Qxc3 {[%clk 0:04:17.5]} 10. Bxf8 {[%clk 0:04:03.6]} 10... Kxf8 {[%clk 0:04:15.1]} 11. Re1 {[%clk 0:04:01]} 11... Ne7 {[%clk 0:03:59.6]} 12. e5 {[%clk 0:03:55]} 12... fxe5 {[%clk 0:03:58.4]} 13. Nxe5 {[%clk 0:03:53.1]} 13... Nbc6 {[%clk 0:03:52.7]} 14. Ng4 {[%clk 0:03:36.4]} 14... d5 {[%clk 0:03:39.5]} 15. Re3 {[%clk 0:03:32]} 15... Qa5 {[%clk 0:03:19.6]} 16. Qf3+ {[%clk 0:03:22.1]} 16... Ke8 {[%clk 0:03:14]} 17. Rae1 {[%clk 0:03:11.1]} 17... Bxg4 {[%clk 0:03:08.5]} 18. Qxg4 {[%clk 0:03:05.2]} 18... Rf8 {[%clk 0:03:03.2]} 19. Qxg7 {[%clk 0:03:01.5]} 19... Rf7 {[%clk 0:02:54.2]} 20. Qg5 {[%clk 0:02:33.5]} 20... Qxa2 {[%clk 0:02:39.8]} 21. Qg8+ {[%clk 0:02:20.5]} 21... Rf8 {[%clk 0:02:35.4]} 22. Qxh7 {[%clk 0:02:18.8]} 22... Qxf2+ {[%clk 0:02:32.2]} 23. Kh1 {[%clk 0:02:15.2]} 23... Qf1+ {[%clk 0:02:29.3]} 24. Rxf1 {[%clk 0:02:13.9]} 24... Rxf1# {[%clk 0:02:28]} 0-1

3 attachments



board_1.png 30K



board_2.png 33K



board_3.png 31K