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MAI: Danish Gambit: Novice Missteps Crown OussBerr

1 message

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🥏 MAIgnus: Game Breakdown

Date: 2025.05.06
Opponent: OussBerr (675)
Color: White
Time: 300
Opening: Open Game

🧠 Summary

In this battle of the novices, a Danish Gambit was employed. White, seanr87, started with some aggressive moves but ended up making 5 mistakes and 1 blunder, leading to an average Centipawn Loss (CPL) of 60. Black, OussBerr, took advantage of these missteps and despite making 4 mistakes, 2 blunders, and an average CPL of 461, they still managed to secure the win.

The game started with a gambit that cost white a pawn for the promise of quick development and an open center. However, white failed to capitalize on this, losing more material and making a blunder on move 10 by capturing the rook with a bishop instead of using the queen to check and gain material.

Black then solidified their position and started to counter-attack. Despite white's attempts to complicate the game using tactical threats, black remained cool and collected, accurately parrying all threats. A crucial blunder on move 21, where white failed to spot a back-rank mate threat, sealed the game for black.

Despite being behind in material and making a few mistakes, black managed to keep cool under pressure and exploit white's mistakes, resulting in a checkmate on move 24. A game full of twists and turns, but eventually,

tactical awareness (or lack thereof) made all the difference.

📊 Stockfish Analysis

YOU	OUSSBERR
Average CPL: 60	Average CPL: 461
Fair	Needs Work

Blunders: 1	Mistakes: 5	Inaccuracies: 2	Blunders: 2	Mistakes: 4	Inaccuracies: 4

⚙️ Recommendations

Based on the moves and evaluations from Stockfish, here are two actionable improvement tips:

1. Develop Pieces Efficiently and Safely: Throughout the game, there were several instances where you did not protect your pieces sufficiently. For instance, on move 8.Ba3, your bishop was vulnerable, and your opponent was able to capture it on the next move without any consequences. Instead of focusing on attacking, prioritize safeguarding your pieces especially during the opening phase. You could achieve this by sticking to the principles of opening theory: control the center, develop your knights and bishops, ensure your king's safety by castling, and avoid moving the same piece multiple times.

2. Improve Threat Assessment and Response: Your move 10.Bxf8 sacrificed your bishop for no clear advantage. Instead, you could have focused on developing your rooks and castling for king safety. Later in the game, on move 22.Qxh7, you fell into a trap that led to being checkmated. Always try to evaluate the potential threats of your opponent's moves and react accordingly. Practice some defensive puzzles to improve this skill.

[Event "Live Chess"][Site "Chess.com"][Date "2025.05.06"][Round "-"][White "seanr87"][Black "OussBerr"][Result "0-1"] [CurrentPosition "r3k3/ppp1n2Q/2n5/3p4/8/4R3/6PP/5r1K w - - 0 25"][Timezone "UTC"][ECO "C21"][ECOUrl "https://www.chess.com/ openings/Danish-Gambit-Accepted"][UTCDate "2025.05.06"][UTCTime "01:23:05"][WhiteElo "628"][BlackElo "675"][TimeControl "300"][Termination "OussBerr won by checkmate"][StartTime "01:23:05"][EndDate "2025.05.06"][EndTime "01:28:36"][Link "https://www.chess.com/game/live/138148856382"]1. e4 {[%clk 0:04:57.9]} 1... e5 {[%clk 0:04:59.2]} 2. d4 {[%clk 0:04:57]} 2... exd4 {[%clk 0:04:58]} 3. c3 {[%clk 0:04:56.2]} 3... dxc3 {[%clk 0:04:57.1]} 4. Bc4 {[%clk 0:04:52.4]} 4... cxb2 {[%clk 0:04:55.8]} 5. Bxb2 {[%clk 0:04:51.5]} 5... f6 {[%clk 0:04:47.8]} 6. Nf3 {[%clk 0:04:50]} 6... Qe7 {[%clk 0:04:39.9]} 7. O-O {[%clk 0:04:46.3]} 7... Qb4 {[%clk 0:04:33]} 8. Ba3 {[%clk 0:04:20.4]} 8... Qxc4 {[%clk 0:04:27.6]} 9. Nc3 {[%clk 0:04:09.4]} 9... Qxc3 {[%clk 0:04:17.5]} 10. Bxf8 {[%clk 0:04:03.6]} 10... Kxf8 {[%clk 0:04:15.1]} 11. Re1 {[%clk 0:04:01]} 11... Ne7 {[%clk 0:03:59.6]} 12. e5 {[%clk 0:03:55]} 12... fxe5 {[%clk 0:03:58.4]} 13. Nxe5 {[%clk 0:03:53.1]} 13... Nbc6 {[%clk 0:03:52.7]} 14. Ng4 {[%clk 0:03:36.4]} 14... d5 {[%clk 0:03:39.5]} 15. Re3 {[%clk 0:03:32]} 15... Qa5 {[%clk 0:03:19.6]} 16. Qf3+ {[%clk 0:03:22.1]} 16... Ke8 {[%clk 0:03:14]} 17. Rae1 {[%clk 0:03:11.1]} 17... Bxg4 {[%clk 0:03:08.5]} 18. Qxg4 {[%clk 0:03:05.2]} 18... Rf8 {[%clk 0:03:03.2]} 19. Qxg7 {[%clk 0:03:01.5]} 19... Rf7 {[%clk 0:02:54.2]} 20. Qg5 {[%clk 0:02:33.5]} 20... Qxa2 {[%clk 0:02:39.8]} 21. Qg8+ {[%clk 0:02:20.5]} 21... Rf8 {[%clk 0:02:35.4]} 22. Qxh7 {[%clk 0:02:18.8]} 22... Qxf2+ {[%clk 0:02:32.2]} 23. Kh1 {[%clk 0:02:15.2]} 23... Qf1+ {[%clk 0:02:29.3]} 24. Rxf1 {[%clk 0:02:13.9]} 24... Rxf1# {[%clk 0:02:28]} 0-1