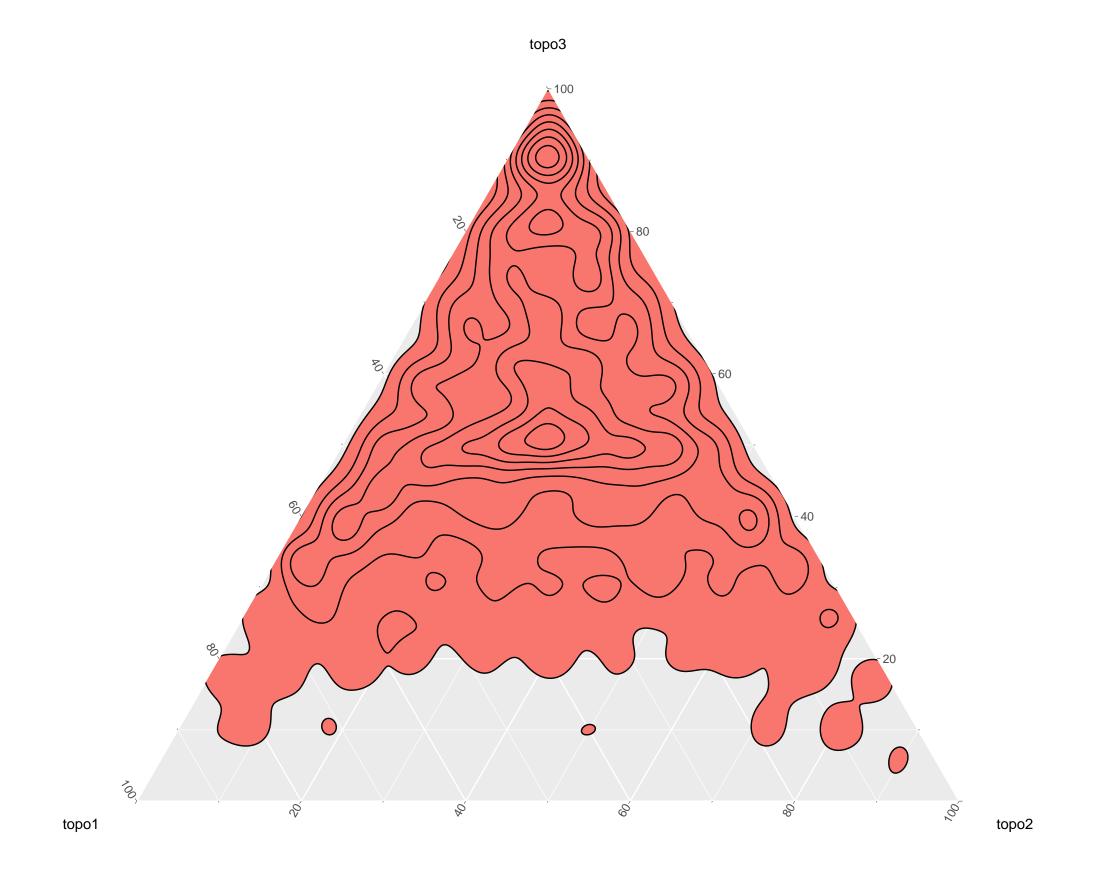


level



fill

blue

